

# Simply Typed Lambda Calculus

CS3100 Fall 2019

## Review

### Previously

- Lambda calculus encodings
  - Booleans, Arithmetic, Pairs, Recursion, Lists

### Today

- Simply Typed Lambda Calculus

## Need for typing

- Consider the untyped lambda calculus
  - $\text{false} = \lambda x. \lambda y. y$
  - $0 = \lambda x. \lambda y. y$
- Since everything is encoded as a function...
  - We can easily misuse terms...
    - $\text{false } 0 \rightarrow \lambda y. y$
    - if 0 then ...
  - ...because everything evaluates to some function
- The same thing happens in assembly language
  - Everything is a machine word (a bunch of bits)
  - All operations take machine words to machine words

## How to fix these errors?

### *Typed* Lambda Calculus

- Lambda Calculus + Types  $\rightarrow$  Simply Typed Lambda Calculus ( $\lambda \rightarrow$ )

## Simple Types

$A, B$	$:=$	$B$	(base type)
		$A \rightarrow B$	(functions)
		$A \times B$	(products)
		$1$	(unit)

- $B$  is base types like int, bool, float, string, etc.
- $\times$  binds stronger than  $\rightarrow$ 
  - $A \times B \rightarrow C$  is  $(A \times B) \rightarrow C$
- $\rightarrow$  is right associative.
  - $A \rightarrow B \rightarrow C$  is  $A \rightarrow (B \rightarrow C)$
  - Same as OCaml
- If we include neither base types nor  $1$ , the system is degenerate. Why?
  - Degenerate = No inhabitant.

## Raw Terms

$M, N$	$:=$	$x$	(variable)
		$M N$	(application)
		$\lambda x: A. M$	(abstraction)
		$\langle M, N \rangle$	(pair)
		$\text{fst } M$	(project-1)
		$\text{snd } M$	(project-2)
		$()$	(unit)

## Typing Judgements

- $M: A$  means that the term  $M$  has type  $A$ .
- Typing rules are expressed in terms of **typing judgements**.
  - An expression of form  $x_1: A_1, x_2: A_2, \dots, x_n: A_n \vdash M: A$
  - Under the assumption  $x_1: A_1, x_2: A_2, \dots, x_n: A_n$ ,  $M$  has type  $A$ .
  - Assumptions are usually types for free variables in  $M$ .
- Use  $\Gamma$  for assumptions.
  - $\Gamma \vdash M: A$
- Assume no repetitions in assumptions.
  - alpha-convert to remove duplicate names.

## Quiz

Given  $\Gamma, x:A, y:B \vdash M:C$ , which of the following is true?

1.  $M:C$  holds
2.  $x \in \Gamma$
3.  $y \notin \Gamma$
4.  $A$  and  $B$  may be the same type
5.  $x$  and  $y$  may be the same variable

## Quiz

Given  $\Gamma, x:A, y:B \vdash M:C$  Which of the following is true?

1.  $M:C$  holds **✗** ( $M$  may not be a closed term)
2.  $x \in \Gamma$  **✗** ( $\Gamma$  has no duplicates)
3.  $y \notin \Gamma$  **✓** ( $\Gamma$  has no duplicates)
4.  $A$  and  $B$  may be the same type **✓** ( $A$  and  $B$  are type variables)
5.  $x$  and  $y$  may be the same variable **✗** ( $\Gamma$  has no duplicates)

## Typing rules for $\lambda \rightarrow$

$$\begin{array}{c}
 \frac{}{\Gamma, x:A \vdash x:A} \text{ (var)} \qquad \frac{}{\Gamma \vdash () : 1} \text{ (unit)} \\
 \frac{\Gamma \vdash M:A \rightarrow B \quad \Gamma \vdash N:A}{\Gamma \vdash MN:B} \text{ (} \rightarrow \text{ elim)} \qquad \frac{\Gamma, x:A \vdash M:B}{\Gamma \vdash \lambda x:A. M:A \rightarrow B} \text{ (} \rightarrow \text{ intro)} \\
 \frac{\Gamma \vdash M:A \times B}{\Gamma \vdash \text{fst } M:A} \text{ (} \times \text{ elim1)} \qquad \frac{\Gamma \vdash M:A \times B}{\Gamma \vdash \text{snd } M:B} \text{ (} \times \text{ elim2)} \\
 \frac{\Gamma \vdash M:A \quad \Gamma \vdash N:B}{\Gamma \vdash \langle M, N \rangle : A \times B} \text{ (} \times \text{ intro)}
 \end{array}$$

## Typing derivation

$$\frac{\frac{\frac{}{x:A \rightarrow A, y:A \vdash x:A \rightarrow A} \text{ (var)}}{x:A \rightarrow A, y:A \vdash x:A \rightarrow A} \text{ (var)}}{\frac{\frac{\frac{}{x:A \rightarrow A, y:A \vdash x:A \rightarrow A} \text{ (var)}}{x:A \rightarrow A, y:A \vdash x:A \rightarrow A} \text{ (var)}}{x:A \rightarrow A, y:A \vdash (x y):A} \text{ (var)}}{x:A \rightarrow A, y:A \vdash (\lambda y:A. x (x y)):A \rightarrow A} \text{ (var)}}{\vdash (\lambda x:A \rightarrow A. \lambda y:A. x (x y)):(A \rightarrow A) \rightarrow A \rightarrow A} \text{ (var)}$$

## Typing derivation

- For each lambda term, there is exactly one type rule that applies.
  - Unique rule to lookup during typing derivation.

## Typability

- Not all  $\lambda \rightarrow$  terms can be assigned a type. For example,
  - $\text{fst } (\lambda x. M)$
  - $\langle M, N \rangle P$
  - Surprisingly, we cannot assign a type for  $\lambda x. x x$  in  $\lambda \rightarrow$  (or OCaml)
    - $x$  is applied to itself. So its argument type should be the type of  $x$ !

## On fst and snd

In OCaml, we can define `fst` and `snd` as:

In [2]:

```
let fst (a,b) = a
let snd (a,b) = b
```

Out[2]:

```
val fst : 'a * 'b -> 'a = <fun>
```

Out[2]:

```
val snd : 'a * 'b -> 'b = <fun>
```

- Observe that the types are polymorphic.
- But no polymorphism in  $\lambda \rightarrow$ 
  - `fst` and `snd` are **keywords** in  $\lambda \rightarrow$

- For a given type  $A \times B$ , we can define
  - $(\lambda p: A \times B. \text{fst } p): A$
  - $(\lambda p: A \times B. \text{snd } p): B$

## Reductions in $\lambda \rightarrow$

$$(\beta_{\rightarrow}) \quad (\lambda x: A. M) N \rightarrow M[N/x]$$

$$(\eta_{\rightarrow}) \quad \lambda x: A. M x \rightarrow M \quad \text{if } x \notin FV(M)$$

$$(\beta_{\times, 1}) \quad \text{fst } \langle M, N \rangle \rightarrow M$$

$$(\beta_{\times, 2}) \quad \text{snd } \langle M, N \rangle \rightarrow N$$

$$(\eta_{\times}) \quad \langle \text{fst } M, \text{snd } M \rangle \rightarrow M$$

$$(\text{cong1}) \quad \frac{M \rightarrow M'}{M N \rightarrow M' N} \quad (\text{cong2}) \quad \frac{N \rightarrow N'}{M N \rightarrow M N'}$$

$$(\zeta) \quad \frac{M \rightarrow M'}{\lambda x: A. M \rightarrow \lambda x: A. M'}$$

## Type Soundness

- Well-typed programs do not get **stuck**.
  - stuck = not a value & no reduction rule applies.
  - $\text{fst } (\lambda x. x)$  is stuck.
  - $() ()$  is stuck.
- In practice, well-typed programs do not have runtime errors.

**Theorem** (Type Soundness). If  $\vdash M: A$  and  $M \rightarrow M'$ , then either  $M'$  is a value or there exists an  $M''$  such that  $M' \rightarrow M''$ .

Proved using two lemmas **progress** and **preservation**.

## Preservation

If a term  $M$  is well-typed, and  $M$  can take a step to  $M'$  then  $M'$  is well-typed.

**Lemma** (Preservation). If  $\vdash M: A$  and  $M \rightarrow M'$ , then  $\vdash M': A$ .

Proof is by induction on the reduction relation  $M \rightarrow M'$ .

## Preservation : Case $\beta \rightarrow$

**Lemma** (Preservation). If  $\vdash M:A$  and  $M \rightarrow M'$ , then  $\vdash M':A$ .

Recall,  $(\beta \rightarrow)$  rule is  $(\lambda x:A. M_1) N \rightarrow M_1[N/x]$ .

Assume  $\vdash M:A$ . Here  $M = (\lambda x:B. M_1) N$  and  $M' = M_1[N/x]$ .

We know  $M$  is well-typed. And from the typing derivation know that  $x:B \vdash M_1:A$  and  $\vdash N:B$ .

**Lemma** (substitution). If  $x:B \vdash M:A$  and  $\vdash N:B$ , then  $\vdash M[N/x]:A$ .

By substitution lemma,  $\vdash M_1[N/x]:A$ . Therefore, preservation holds.

## Progress

Progress says that if a term  $M$  is well-typed, then either  $M$  is a value, or there is an  $M'$  such that  $M$  can take a step to  $M'$ .

**Lemma** (Progress). If  $\vdash M:A$  then either  $M$  is a value or there exists an  $M'$  such that  $M \rightarrow M'$ .

Proof is by induction on the derivation of  $\vdash M:A$ .

- Case *var* does not apply
- Cases *unit*,  $\times$  *intro* and  $\rightarrow$  *intro* are trivial; they are values.
- Reduction is possible in other cases as  $M$  is well-typed.

## Type Safety = Progress + Preservation

### Expressive power of $\lambda \rightarrow$

- Clearly, not all untyped lambda terms are well-typed.
  - Any term that gets stuck is ill-typed.
- Are there terms that are ill-typed but do not get stuck?

- Unfortunately, the answer is yes!
  - Consider  $\lambda x. x$ . In  $\lambda \rightarrow$ , we must assign type for  $x$
  - Pick a concrete type for  $x$

- $\lambda x: 1.x$ .
- $(\lambda x: 1.x) \langle (), () \rangle$  is ill-typed, but does not get stuck.

## Expressive power of $\lambda \rightarrow$

- As mentioned earlier, we can no longer write recursive function.
  - $(\lambda x. x x) (\lambda x. x x)$
- Every well-typed  $\lambda \rightarrow$  term terminates!
  - $\lambda \rightarrow$  is strongly normalising.

## Connections to propositional logic

Consider the following types

- (1)  $(A \times B) \rightarrow A$
- (2)  $A \rightarrow B \rightarrow (A \times B)$
- (3)  $(A \rightarrow B) \rightarrow (B \rightarrow C) \rightarrow (A \rightarrow C)$
- (4)  $A \rightarrow A \rightarrow A$
- (5)  $((A \rightarrow A) \rightarrow B) \rightarrow B$
- (6)  $A \rightarrow (A \times B)$
- (7)  $(A \rightarrow C) \rightarrow C$

Can you find closed terms of these types?

## Connections to propositional logic

- |   |   |
|---|---|
| (1) $(A \times B) \rightarrow A$  | $\lambda x: A \times B. \text{fst } x$  |
| (2) $A \rightarrow B \rightarrow (A \times B)$                                      | $\lambda x: A. \lambda y: B. \langle x, y \rangle$                              |
| (3) $(A \rightarrow B) \rightarrow (B \rightarrow C) \rightarrow (A \rightarrow C)$ | $\lambda x: A \rightarrow B. \lambda y: B \rightarrow C. \lambda z: A. y (x z)$ |
| (4) $A \rightarrow A \rightarrow A$   | $\lambda x: A. \lambda y: A. x$   |
| (5) $((A \rightarrow A) \rightarrow B) \rightarrow B$                               | $\lambda x: (A \rightarrow A) \rightarrow B. x (\lambda y: A. y)$               |
| (6) $A \rightarrow (A \times B)$  | can't find a closed term  |
| (7) $(A \rightarrow C) \rightarrow C$   | can't find a closed term  |

## A different question

- Given a type, whether there exists a closed term for it?
- Replace  $\rightarrow$  with  $\implies$  and  $\times$  with  $\wedge$ .

- (1)  $(A \wedge B) \implies A$
- (2)  $A \implies B \implies (A \wedge B)$
- (3)  $(A \implies B) \implies (B \implies C) \implies (A \implies C)$
- (4)  $A \implies A \implies A$
- (5)  $((A \implies A) \implies B) \implies B$
- (6)  $A \implies (A \wedge B)$
- (7)  $(A \implies C) \implies C$

What can we say about the validity of these logical formulae?

## A different question

- (1)  $(A \wedge B) \implies A$
- (2)  $A \implies B \implies (A \wedge B)$
- (3)  $(A \implies B) \implies (B \implies C) \implies (A \implies C)$
- (4)  $A \implies A \implies A$
- (5)  $((A \implies A) \implies B) \implies B$
- (6)  $A \implies (A \wedge B)$
- (7)  $(A \implies C) \implies C$

(1) – (5) are valid, (6) and (7) are not!

## Proving a propositional logic formula

- How to prove  $(A \wedge B) \implies A$ ?
  - Assume  $A \wedge B$  holds. By the first conjunct,  $A$  holds. Hence, the proof.
- Consider the program  $\lambda x:A \times B. \text{fst } x$ .
  - Observe the close correspondence of this **program** to the **proof**.
- What is the type of this program?  $(A \times B) \rightarrow A$ .
  - Observe the close correspondence of this **type** to the **proposition**.
- Curry-Howard correspondence between  $\lambda \rightarrow$  and propositional logic.

## Curry-Howard Correspondence

- Proposition:Proof :: Type:Program
- Intuitionistic/constructive logic and not classical logic
  - Law of excluded middle ( $A \vee \neg A$ ) does not hold for an arbitrary  $A$ .
    - Can't prove by contradiction
  - In order to prove, *construct* the proof object!

## Propositional Intuitionistic Logic

Formulas:  $A, B ::= \alpha \mid A \rightarrow B \mid A \wedge B \mid \top$

where  $\alpha$  is atomic formulae.

A derivation is

$$x_1:A_1, x_2:A_2, \dots, x_n:A_n \vdash A$$

where  $A_1, A_2, \dots$  are assumptions,  $x_1, x_2, \dots$  are names for those assumptions and  $A$  is the formula derived from those assumptions.

## Derivations through natural deduction

$$\begin{array}{c} \overline{\Gamma, x:A \vdash x:A} \text{ (axiom)} \qquad \overline{\Gamma \vdash \top} \text{ (\top intro)} \\ \frac{\Gamma \vdash A \Rightarrow B \quad \Gamma \vdash A}{\Gamma \vdash B} \text{ (}\Rightarrow\text{ elim)} \qquad \frac{\Gamma, x:A \vdash B}{\Gamma \vdash A \Rightarrow B} \text{ (}\Rightarrow\text{ intro)} \\ \frac{\Gamma \vdash A \wedge B}{\Gamma \vdash A} \text{ (\wedge elim1)} \qquad \frac{\Gamma \vdash A \wedge B}{\Gamma \vdash B} \text{ (\wedge elim2)} \\ \frac{\Gamma \vdash A \quad \Gamma \vdash B}{\Gamma \vdash A \wedge B} \text{ (\wedge intro)} \end{array}$$

## Curry Howard Isomorphism

- Allows one to switch between type-theoretic and proof-theoretic views of the world at will.
  - used by theorem provers and proof assistants such as coq, HOL/Isabelle, etc.
- Reductions of  $\lambda \rightarrow$  terms corresponds to proof simplification.

## Curry Howard Isomorphism

$\lambda \rightarrow$	Propositional Intuitionistic Logic
Types	Propositions
1	$\top$
$\times$	$\wedge$
$\rightarrow$	$\Rightarrow$
Programs	Proofs
Reduction	Proof Simplification

What about  $\vee$  ?

## Disjunction

Extend the logic with:

Formulas:  $A, B ::= \dots \mid A \vee B \mid \perp$

$$\frac{\Gamma \vdash A}{\Gamma \vdash A \vee B} \quad (\vee \text{ intro1}) \qquad \frac{\Gamma \vdash B}{\Gamma \vdash A \vee B} \quad (\vee \text{ intro2})$$

$$\frac{\Gamma \vdash \perp}{\Gamma \vdash C} \quad (\perp \text{ elim}) \qquad \frac{\Gamma \vdash A \vee B \quad \Gamma, x:A \vdash C \quad \Gamma, y:B \vdash C}{\Gamma \vdash C} \quad (\vee \text{ elim})$$

## Sum Types

Extend  $\text{stlc}$  with:

Simple Types:  $\& A, B \& ::= \& \dots \mid A + B \mid 0$   
 Raw Terms:  $\& M, N, P \& ::= \& \dots \mid \text{case } M \text{ of } \text{inl } x:A \Rightarrow N \mid \text{inl } y:B \Rightarrow P \& \& \mid \text{inl } [B] M \mid \text{inr } [A] M \mid \square_A M$

The OCaml equivalent of this sum type is:

```
type ('a, 'b) either = Inl of 'a | Inr of 'b
```

- Similar to `fst` and `snd`, there is no polymorphism in  $\text{stlc}$ .
  - Hence, `inl` and `inr` are keywords.

## Explicit Type Annotation for `inl` and `inr`

Raw Terms:  $M, N, P ::= \dots \mid \text{case } M \text{ of } \text{inl } x:A \Rightarrow N \mid \text{inl } y:B \Rightarrow P$   
 $\mid \text{inl } [B] M \mid \text{inr } [A] M \mid \square_A M$

- Observe that the term for `inl` and `inr` require explicit type annotation.
- Without that `inl ()` has many possible types captured by  $1 + A$ .
  - Bottom up type checking is not possible as  $A$  is left undefined.
    - No type inference or polymorphism in  $\lambda \rightarrow$ .
- Add explicit annotation and preserve bottom-up type checking property.

## Sum Types : Contradiction

Extend  $\text{stlc}$  with:

$\text{Simple Types: } A, B ::= \dots \mid A + B \mid 0$   $\text{Raw Terms: } M, N, P ::= \dots \mid \text{case } M \text{ of } \{x:A\}\{N\}\{y:B\}\{P\} \mid \text{inl } B \mid \text{inr } A \mid \text{square}_A \sim M \end{array}$

- The type  $0$  is an **uninhabited** type
  - There are no values of this type.
- The OCaml equivalent is an empty variant type:

```
type zero = |
```

## Sum Types : Static Semantics

Extend  $\lambda \rightarrow$  with:

$$\frac{\Gamma \vdash M : A}{\Gamma \vdash \text{inl } [B] M : A + B} \quad (+ \text{ intro1}) \quad \frac{\Gamma \vdash M : B}{\Gamma \vdash \text{inr } [A] M : A + B} \quad (+ \text{ intro2})$$

$$\frac{\Gamma \vdash M : A + B \quad \Gamma, x:A \vdash N : C \quad \Gamma, y:B \vdash P : C}{\Gamma \vdash \text{case } M \text{ of } \text{inl } x:A \Rightarrow N \mid \text{inr } y:B \Rightarrow P : C} \quad (+ \text{ elim})$$

$$\frac{\Gamma \vdash M : 0}{\Gamma \vdash \square_A M : A} \quad (\square)$$

## Casting and type soundness

- Recall, Type soundness  $\Rightarrow$  well-typed programs do not get stuck
  - Preservation:  $\vdash M : A$  and  $M \rightarrow M'$ , then  $\vdash M' : A$
- But  $\square_A$  **changes the type of the expression**
  - Is type soundness lost?
- Consider  $\lambda x : 0. (\square_{1 \rightarrow 1} x) ()$ 
  - This term is well-typed.
  - $x$  is not a function.
  - If we are able to call this function, the program would get *stuck*.

- There is no way to call this function since the type  $0$  is uninhabited!
  - Type Soundness is preserved.

## Sum Types : Dynamic Semantics

Extend  $\rightarrow$  with:

$$\frac{M \rightarrow M'}{\text{case } M \text{ of } \text{inl } x_1 : A \Rightarrow N_1 \mid \text{inl } x_2 : B \Rightarrow N_2 \rightarrow \text{case } M' \text{ of } \text{inl } x_1 : A \Rightarrow N_1 \mid \text{inl } x_2 : B \Rightarrow N_2}$$

$$\frac{M = \text{inl } [B] M'}{\text{case } M \text{ of } \text{inl } x_1 : A \Rightarrow N_1 \mid \text{inl } x_2 : B \Rightarrow N_2 \rightarrow N_1[M'/x_1]}$$

$$\frac{M = \text{inr } [A] M'}{\text{case } M \text{ of } \text{inl } x_1 : A \Rightarrow N_1 \mid \text{inl } x_2 : B \Rightarrow N_2 \rightarrow N_2[M'/x_2]}$$

## Type Erasure

- Although we carry around type annotations during reduction, we do not examine them.
  - No runtime type checking to see if function is applied to appropriate arguments, etc.
- Most compilers drop the types in the compiled form of the program (**erasure**).

$$\begin{aligned} \text{erase}(x) &= x \\ \text{erase}(MN) &= \text{erase}(M) \text{erase}(N) \\ \text{erase}(\lambda x : A. M) &= \lambda x. \text{erase}(M) \\ \text{erase}(\text{inr } [A] M) &= \text{erase}(\text{inr } \text{erase}(M)) \end{aligned}$$

etc.

## Type erasure

**Theorem** (Type erasure).

1. If  $M \rightarrow M'$  under the  $\lambda \rightarrow$  reduction relation, then  $\text{erase}(M) \rightarrow \text{erase}(M')$  under untyped reduction relation.
2. If  $\text{erase}(M) \rightarrow N'$  under the untyped reduction relation, then there exists a  $\lambda \rightarrow$  term  $M'$  such that  $M \rightarrow M'$  under  $\lambda \rightarrow$  reduction relation and  $\text{erase}(M') = N'$ .

## Static vs Dynamic Typing

- OCaml, Haskell, Standard ML are **statically typed languages**.
  - Only well-typed programs are allowed to run.

- Type soundness holds; well-typed programs do not get stuck.
- Types can be erased at compilation time.
- What about Python, JavaScript, Clojure, Perl, Lisp, R, etc?
  - **Dynamically typed languages.**
  - No type checking at compile time; anything goes.
    - `x = lambda a : a + 10; x("Hello")` is a runtime error.
  - Allows more programs to run, but types need to be checked at runtime.
    - **Types cannot be erased!**

**Fin**