Effect Handlers in Multicore OCaml

Daniel Hillerström, Daan Leijen, Sam Lindley, Matija Pretnar, Andreas Rossberg, **KC Sivaramakrishnan**

- Multicore OCaml is an OCaml extension with native support for concurrency and shared-memory parallelism
 - Concurrency expressed through effect handlers
 - Will land upstream in Q2 2021

- Multicore OCaml is an OCaml extension with native support for concurrency and shared-memory parallelism
 - Concurrency expressed through effect handlers
 - Will land upstream in Q2 2021

```
effect E : string
let comp () =
    print_string "0 ";
    print_string (perform E);
    print_string "3 "
let main () =
    try
        comp ()
    with effect E k ->
        print_string "1 ";
        continue k "2 ";
        print_string "4 "
```

- Multicore OCaml is an OCaml extension with native support for concurrency and shared-memory parallelism
 - Concurrency expressed through effect handlers
 - Will land upstream in Q2 2021

```
effect declaration
effect declaration
let comp () =
    print_string "0 ";
    print_string (perform E);
    print_string "3 "
let main () =
    try
        comp ()
with effect E k ->
    print_string "1 ";
    continue k "2 ";
    print_string "4 "
```

- Multicore OCaml is an OCaml extension with native support for concurrency and shared-memory parallelism
 - Concurrency expressed through effect handlers
 - Will land upstream in Q2 2021



- Multicore OCaml is an OCaml extension with native support for concurrency and shared-memory parallelism
 - Concurrency expressed through effect handlers
 - Will land upstream in Q2 2021



- Multicore OCaml is an OCaml extension with native support for concurrency and shared-memory parallelism
 - Concurrency expressed through effect handlers
 - Will land upstream in Q2 2021



- Multicore OCaml is an OCaml extension with native support for concurrency and shared-memory parallelism
 - Concurrency expressed through effect handlers
 - Will land upstream in Q2 2021



- Multicore OCaml is an OCaml extension with native support for concurrency and shared-memory parallelism
 - Concurrency expressed through effect handlers
 - Will land upstream in Q2 2021







```
effect E : string
let comp () =
    print_string "0 ";
    print_string (perform E);
    print_string "3 "
    let main () =
    try
    comp ()
    with effect E k ->
        print_string "1 ";
        continue k "2 ";
        print_string "4 "
```



```
effect E : string
let comp () =
    print_string "0 ";
pc    print_string (perform E);
    print_string "3 "
let main () =
    try
        comp ()
with effect E k ->
        print_string "1 ";
        continue k "2 ";
        print_string "4 "
```











0 |



0 |

```
effect E : string
let comp () =
    print_string "0 ";
    print_string (perform E);
    print_string "3 "
let main () =
    try
        comp ()
with effect E k ->
        print_string "1 ";
        continue k "2 ";
        print_string "4 "
```

рс –





0 I 2



0 I 2 3



0 I 2 3 4

```
effect A : unit
     effect B : unit
     let baz () = (
pc → perform A
     let bar () = 
       try
          baz ()
       with effect B k ->
          continue k ()
     let foo () = 
       try
          bar ()
       with effect A k ->
          continue k ()
```



```
effect A : unit
effect B : unit
let baz () = (
  perform A
let bar () =
  try
    baz ()
  with effect B k ->
    continue k ()
let foo () = 
  try
    bar ()
  with effect A k ->
    continue k ()
```

PC







- Linear search through handlers
 - Handler stacks shallow in practice

Deep-dive into perform

Deep-dive into perform

- Full power of pattern matching for matching effects
 - Tag test + branching is compiled to a function

Deep-dive into perform

- Full power of pattern matching for matching effects
 - Tag test + branching is compiled to a function

https://github.com/ocaml-multicore/ocaml-multicore/blob/parallel_minor_gc/runtime/amd64.S#L865

- Intel(R) Xeon(R) Gold 5120 CPU @ 2.20GHz
 - For reference, memory read latency is 90 ns (local NUMA node) and 145 ns (remote NUMA node)

- Intel(R) Xeon(R) Gold 5120 CPU @ 2.20GHz
 - For reference, memory read latency is 90 ns (local NUMA node) and 145 ns (remote NUMA node)

```
let foo () =
   (* a *)
   try
    (* b *)
    perform E
    (* d *)
   with effect E k ->
    (* c *)
    continue k ()
    (* e *)
```

- Intel(R) Xeon(R) Gold 5120 CPU @ 2.20GHz
 - For reference, memory read latency is 90 ns (local NUMA node) and 145 ns (remote NUMA node)

```
let foo () =
   (* a *)
   try
    (* b *)
    perform E
    (* d *)
   with effect E k ->
    (* c *)
    continue k ()
    (* e *)
```

Instruction Sequence	Significance
a to b	Create a new stack & run the computation
b to c	Performing & handling an effect
c to d	Resuming a continuation
d to e	Returning from a computation & free the stack

• Each of the instruction sequences involves a stack switch

- Intel(R) Xeon(R) Gold 5120 CPU @ 2.20GHz
 - For reference, memory read latency is 90 ns (local NUMA node) and 145 ns (remote NUMA node)

```
let foo () =
   (* a *)
   try
    (* b *)
    perform E
    (* d *)
   with effect E k ->
    (* c *)
    continue k ()
    (* e *)
```

Instruction Sequence	Significance	Time (ns)
a to b	Create a new stack & run the computation	2479
b to c	Performing & handling an effect	122
c to d	Resuming a continuation	189
d to e	Returning from a computation & free the stack	155

• Each of the instruction sequences involves a stack switch

• Traverse a complete binary-tree of depth 25

- Traverse a complete binary-tree of depth 25
- Iterator idiomatic recursive traversal

- Traverse a complete binary-tree of depth 25
- Iterator idiomatic recursive traversal
- Generator next() function to consume elements on-demand
 - Hand-written generator (hw-generator)
 - CPS translation + defunctionalization to remove intermediate closure allocation
 - Generator using effect handlers (eh-generator)
 - * $2 * (2^{25} 1) + 2 = 2^{26}$ stack switches

- Traverse a complete binary-tree of depth 25
- Iterator idiomatic recursive traversal
- Generator next() function to consume elements on-demand
 - Hand-written generator (hw-generator)
 - CPS translation + defunctionalization to remove intermediate closure allocation
 - Generator using effect handlers (eh-generator)
 - * $2 * (2^{25} 1) + 2 = 2^{26}$ stack switches

Multicore OCaml

Variant	Time (milliseconds)
Iterator (baseline)	202
hw-generator	761 (3.76x)
eh-generator	1879 (9.30x)

- Traverse a complete binary-tree of depth 25
- Iterator idiomatic recursive traversal
- Generator next() function to consume elements on-demand
 - Hand-written generator (hw-generator)
 - CPS translation + defunctionalization to remove intermediate closure allocation
 - Generator using effect handlers (eh-generator)
 - ★ 2 * (2²⁵ 1) + 2 = 2²⁶ stack switches

Multicore OCaml

nodejs 14.07

Variant	Time (milliseconds)
Iterator (baseline)	202
hw-generator	761 (3.76x)
eh-generator	1879 (9.30x)

Variant	Time (milliseconds)
Iterator (baseline)	492
generator	43842 (89.1x)

Performance: WebServer

- Effect handlers for asynchronous I/O
- Variants
 - Go + net/http
 - OCaml + http/af + Async (explicit callbacks)
 - OCaml + http/af + Effect handlers
- Latency measured using wrk2

Performance: WebServer

- Effect handlers for asynchronous I/O
- Variants
 - Go + net/http
 - OCaml + http/af + Async (explicit callbacks)
 - OCaml + http/af + Effect handlers
- Latency measured using wrk2



(a) Medium contention: 1k connections, (b) High contention: 10k connections, 30k 10k requests/sec requests/sec

Thank you!

- Multicore OCaml
 - https://github.com/ocaml-multicore/ocaml-multicore
- A collection of effect handlers examples
 - https://github.com/ocaml-multicore/effects-examples
- JS generator example
 - https://github.com/kayceesrk/wasmfx/tree/master/cg_4_aug_20