

Certified Mergeable Replicated Data Types

“KC” Sivaramakrishnan

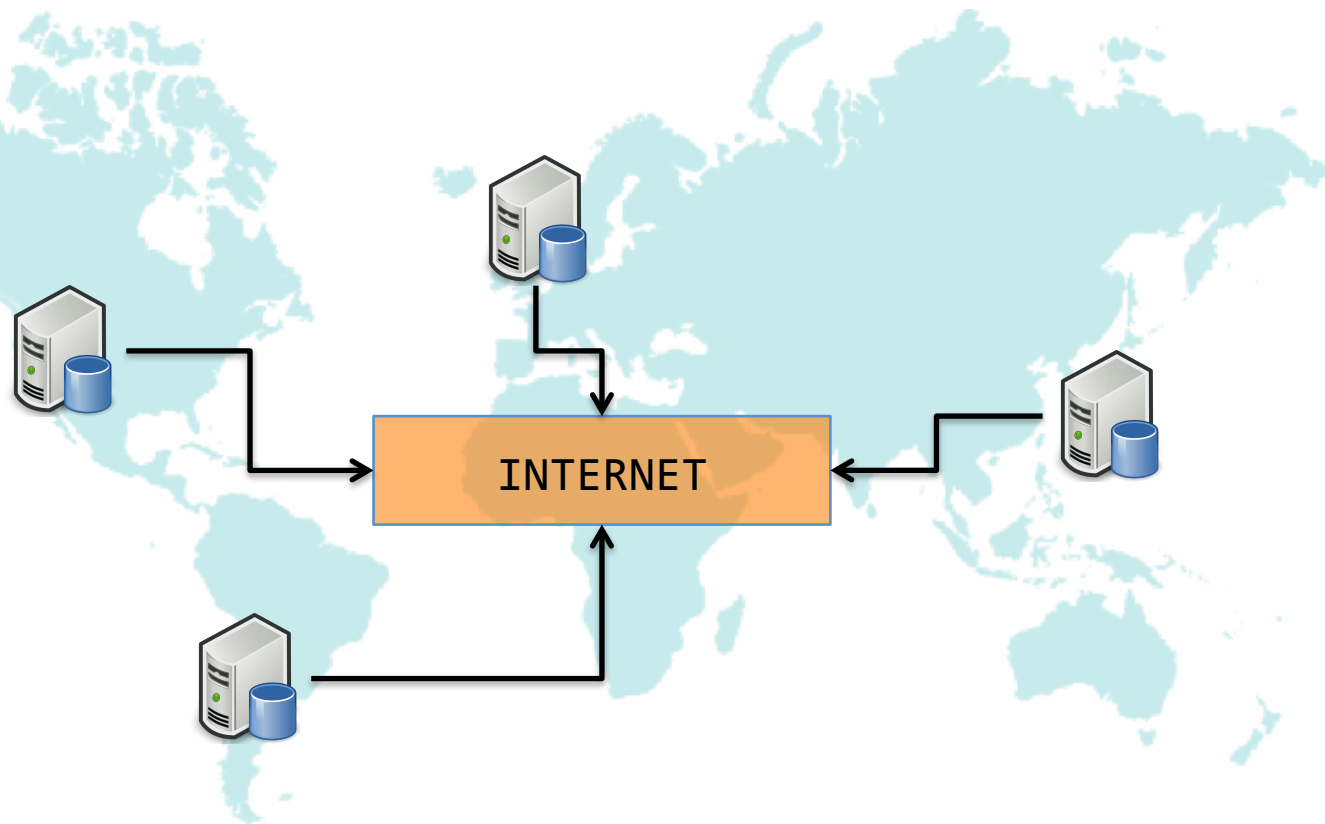
joint work with

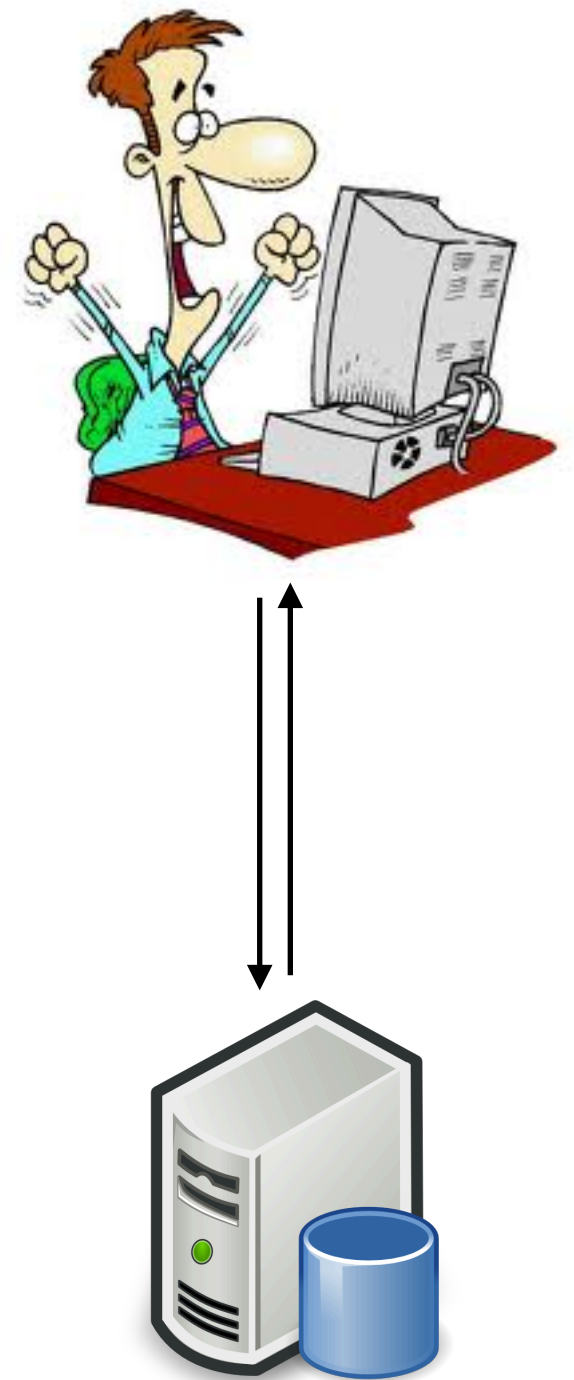
Vimala Soundarapandian, Adharsh Kamath and Kartik Nagar

IIT
MADRAS
MADRAS



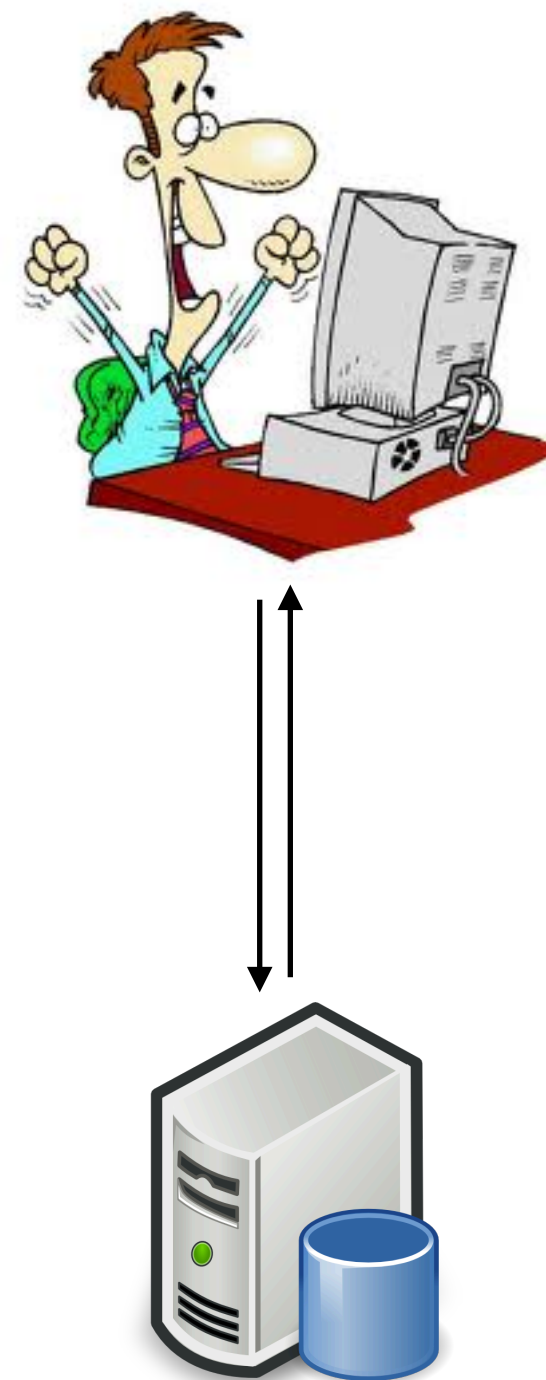








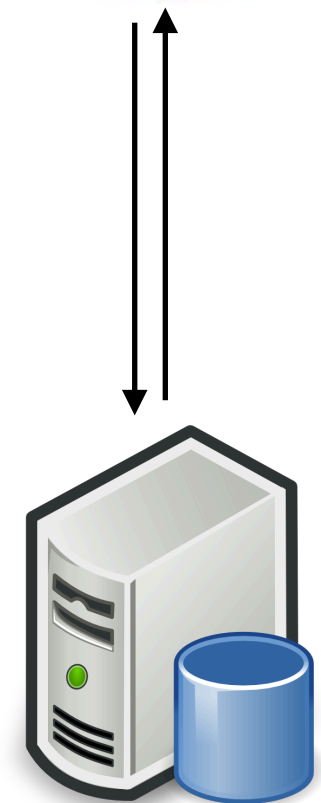
≠





- Weak Consistency & Isolation

≠



- Serializability
- Linearizability

Even *simple* data structures attract enormous *complexity* when made *distributed*



Lindsey Kuper
@lindsey



"Oh, you wanted to *increment a counter*?! Good luck with that!" -- the distributed systems literature

12:25 AM · Mar 10, 2015 · Twitter Web Client

375 Retweets **18** Quote Tweets **614** Likes

Sequential Counter

```
module Counter : sig
  type t
  val read : t -> int
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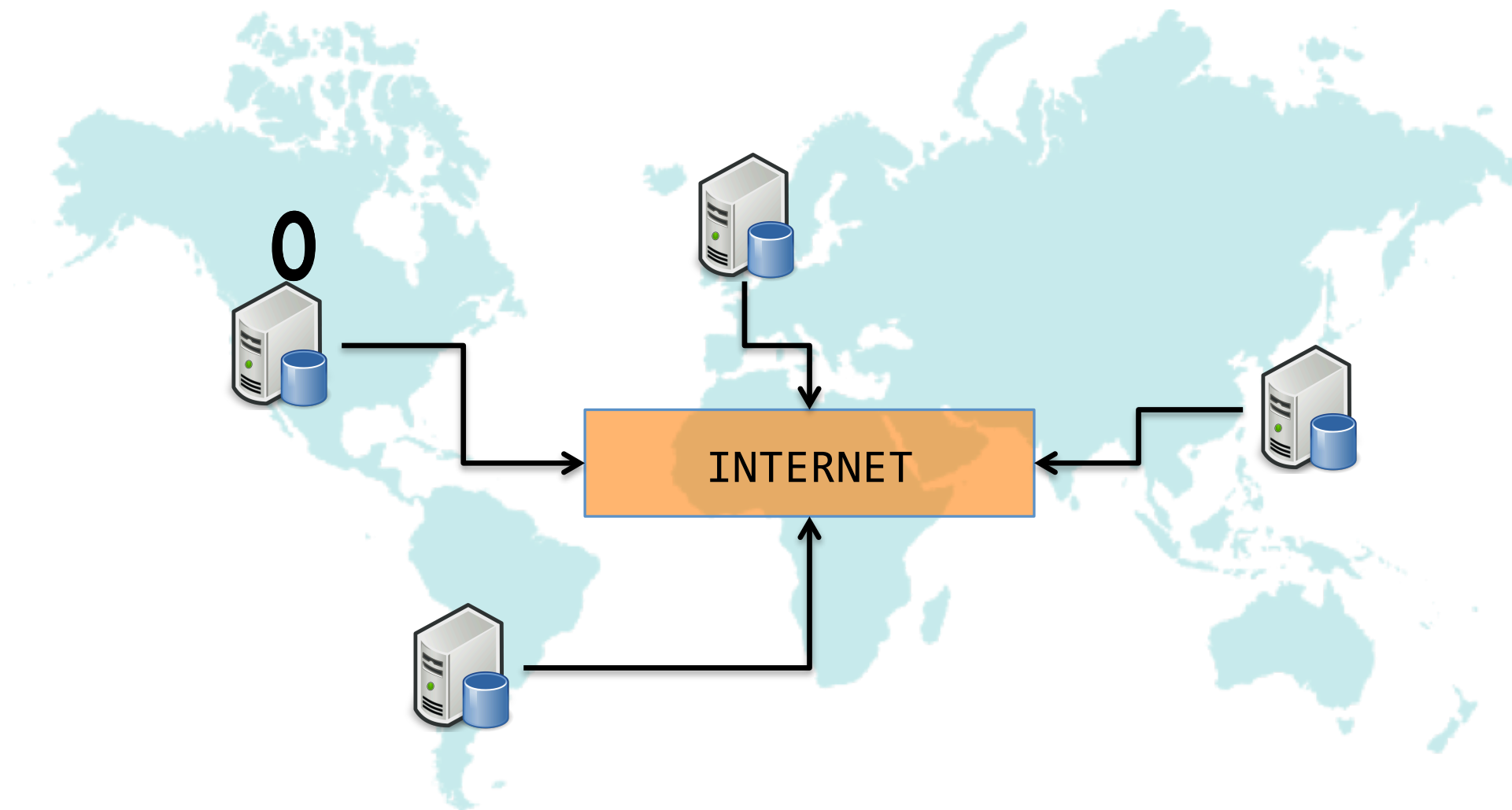

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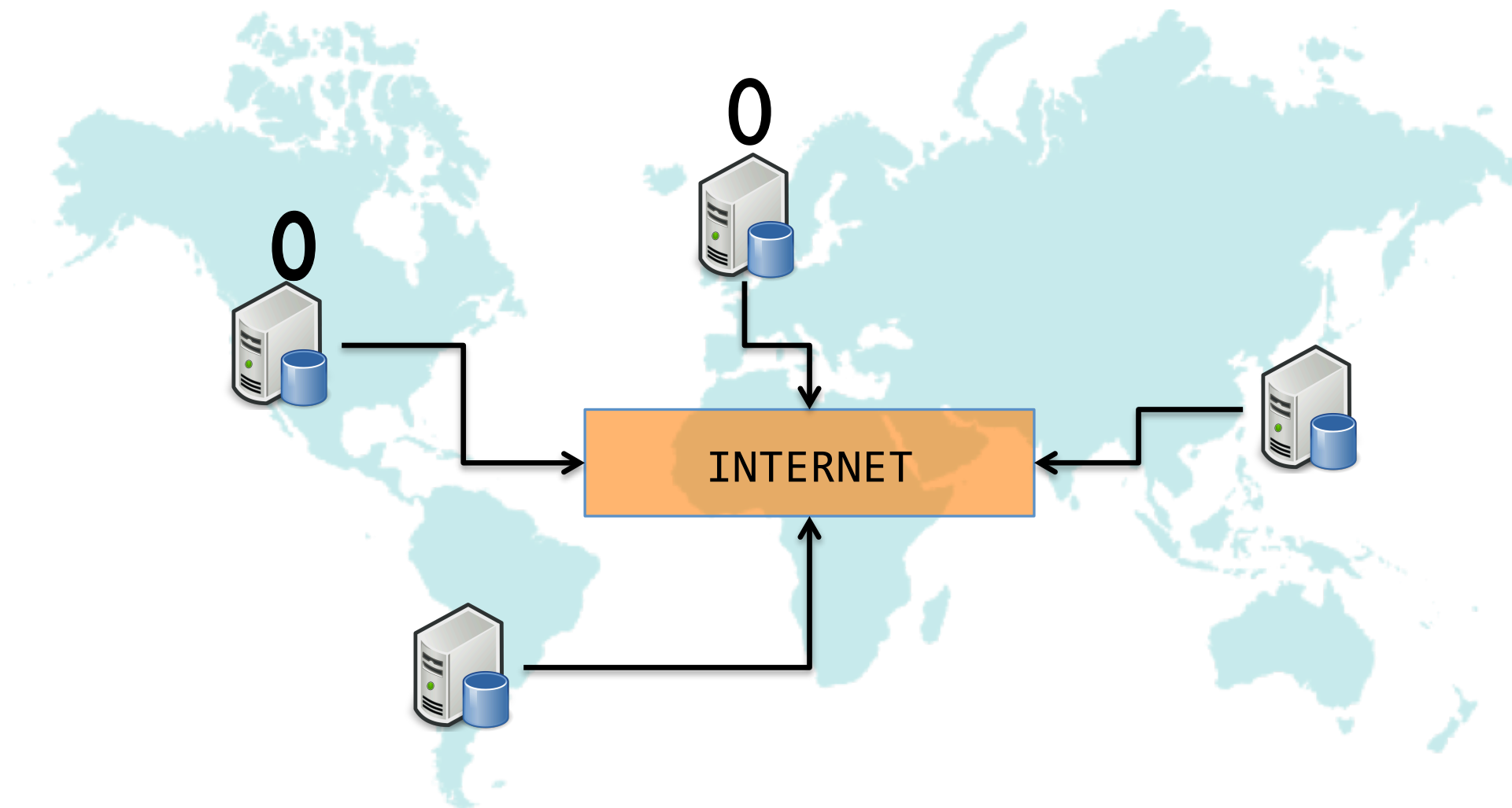
- Written in idiomatic style
- Composable

```
type counter_list = Counter.t list
```

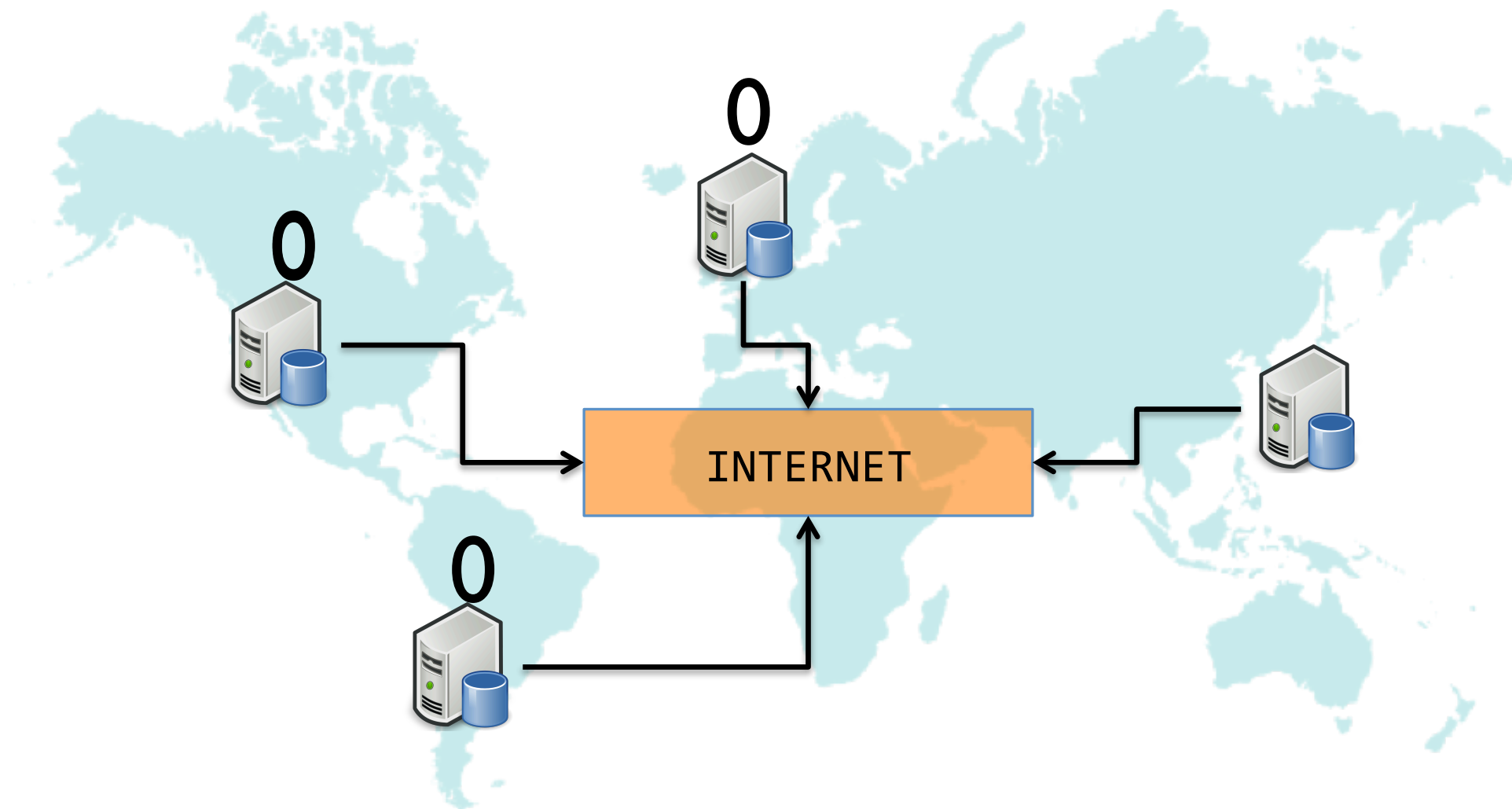
Replicated Counter



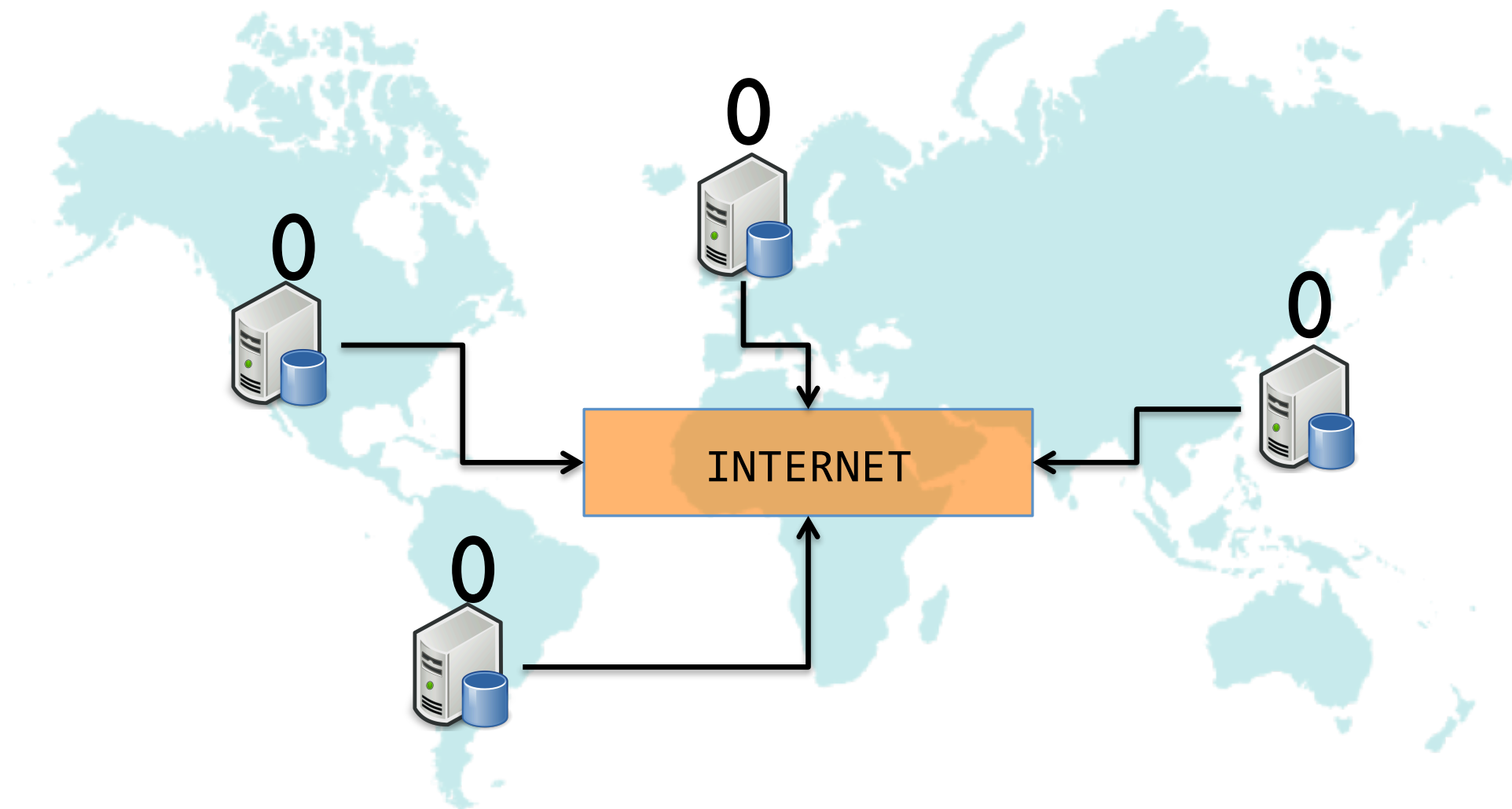
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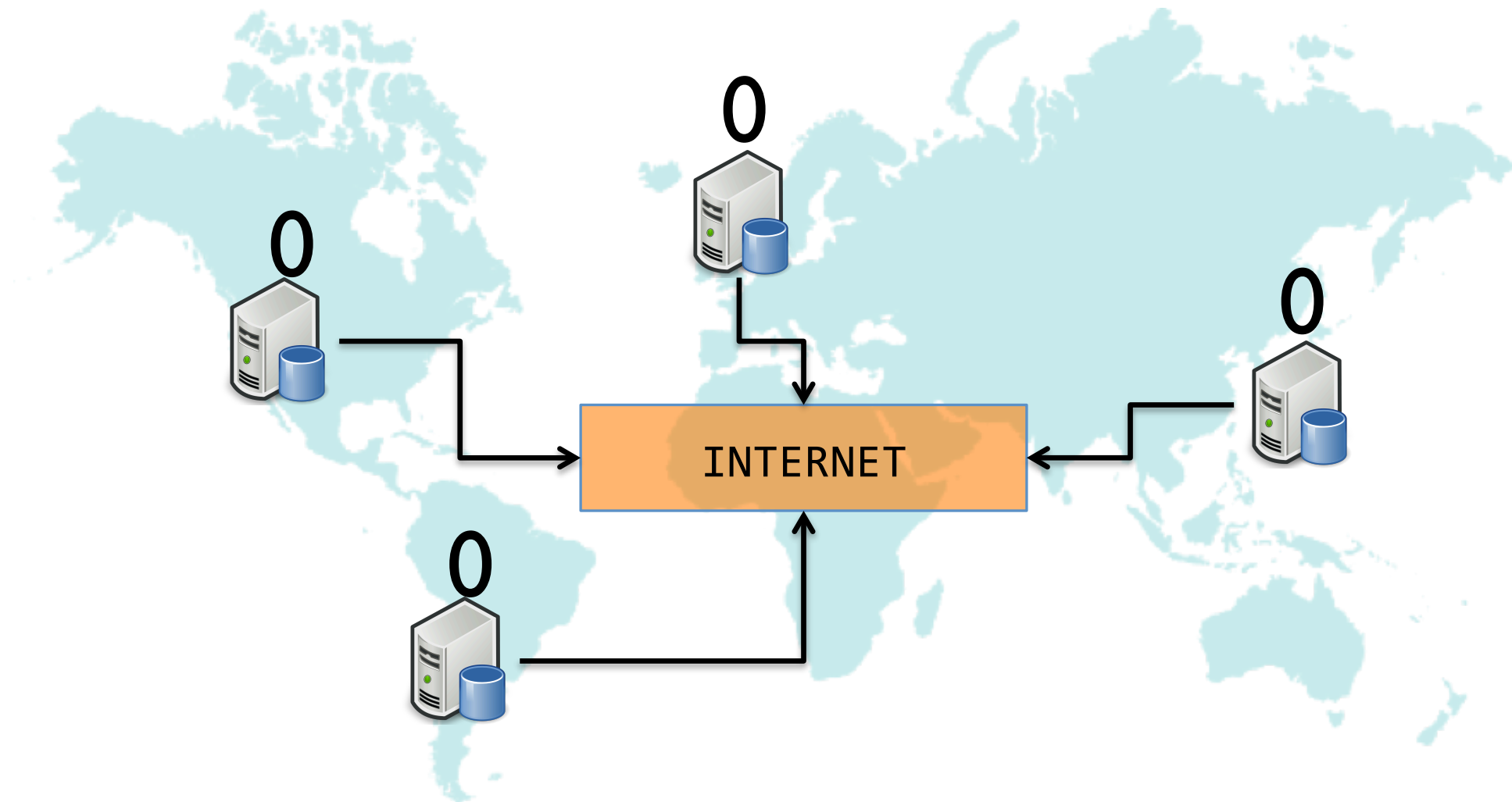
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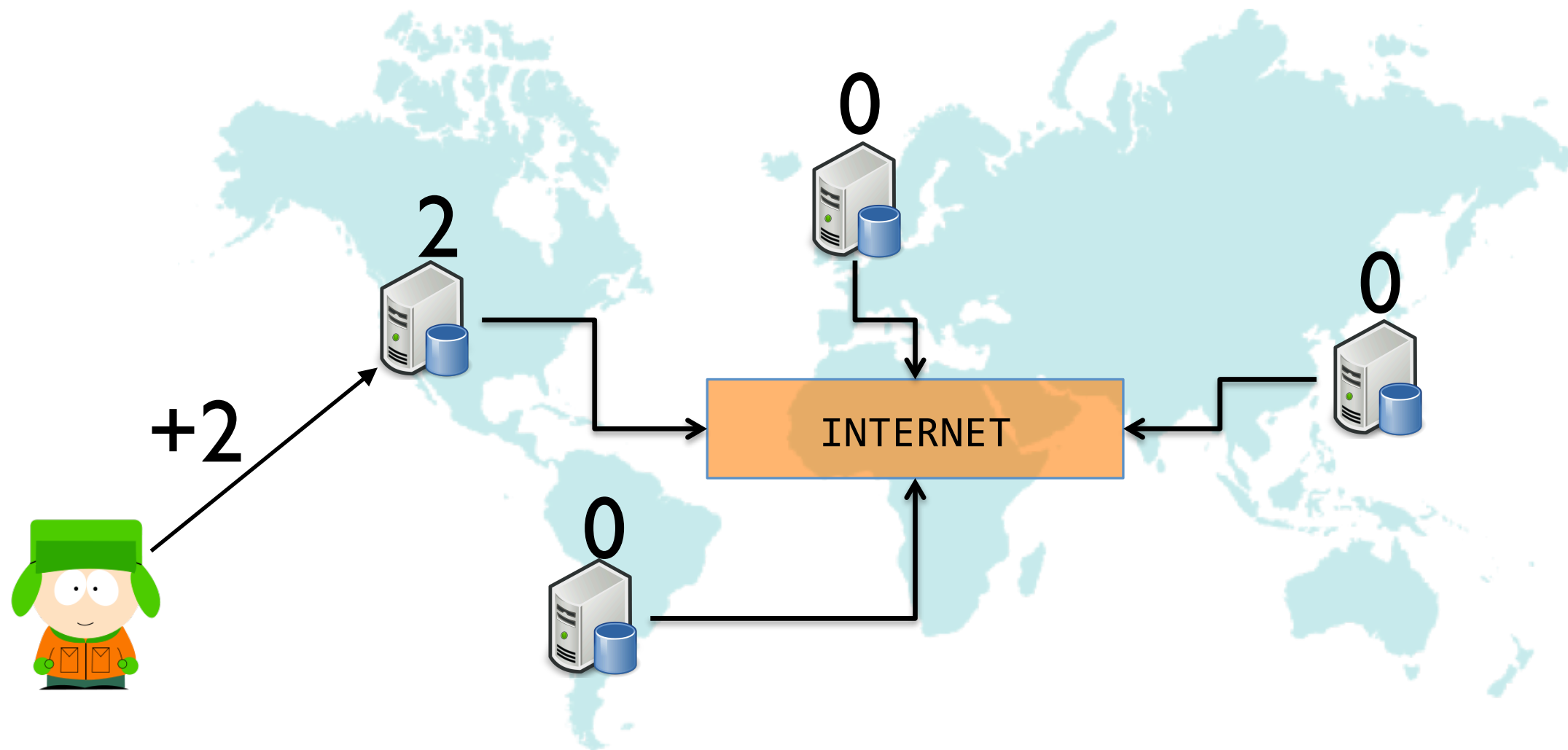
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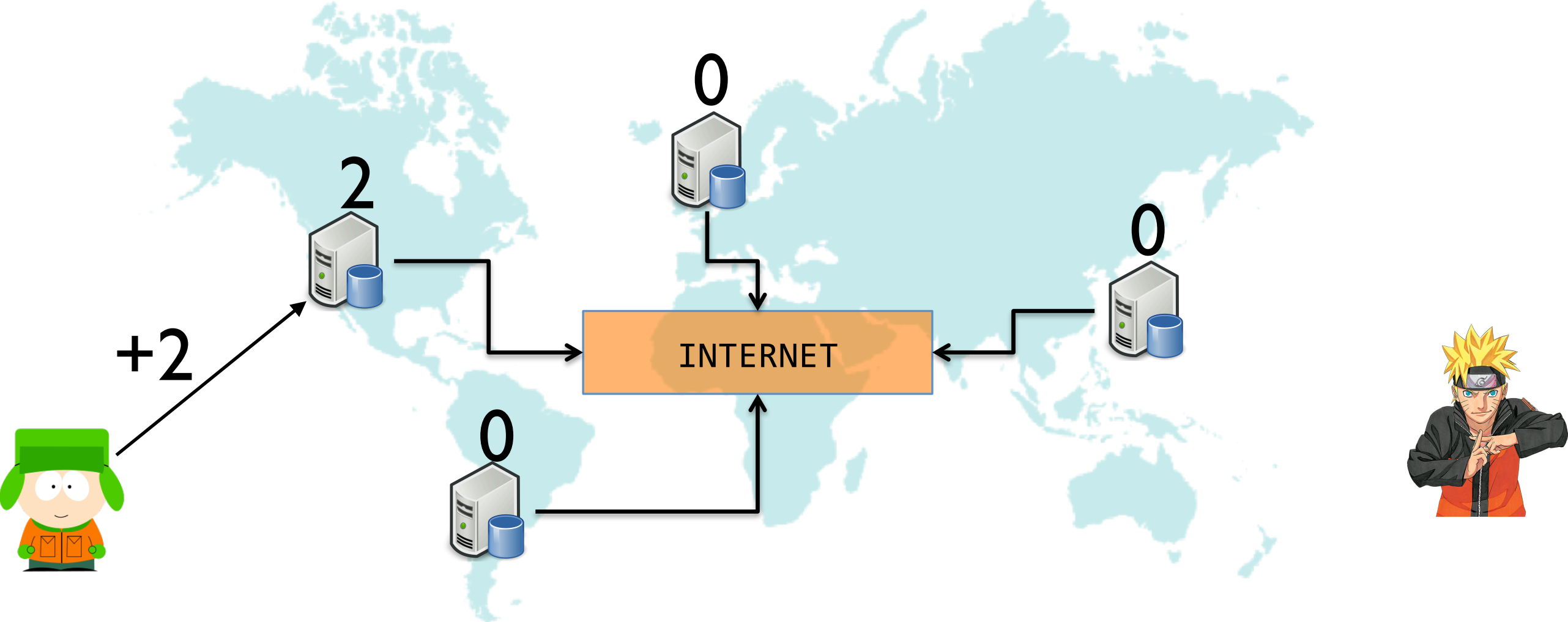
Replicated Counter



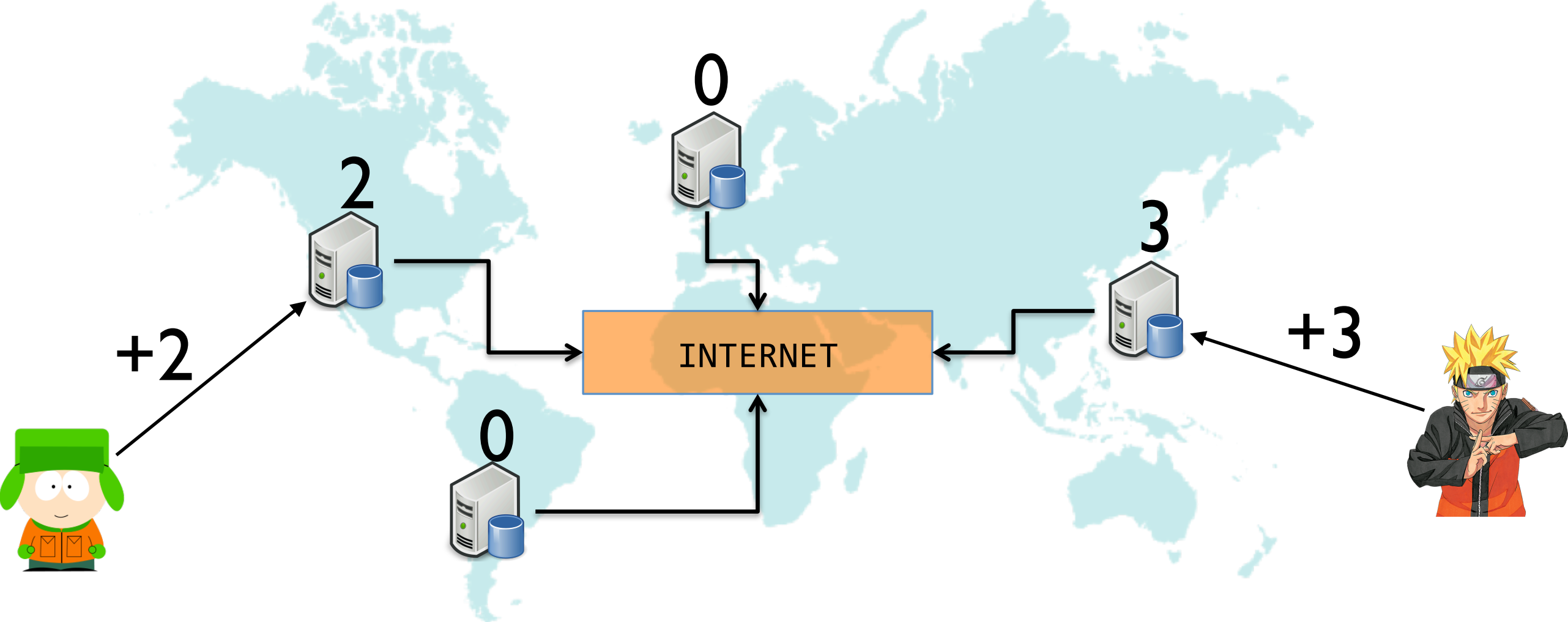
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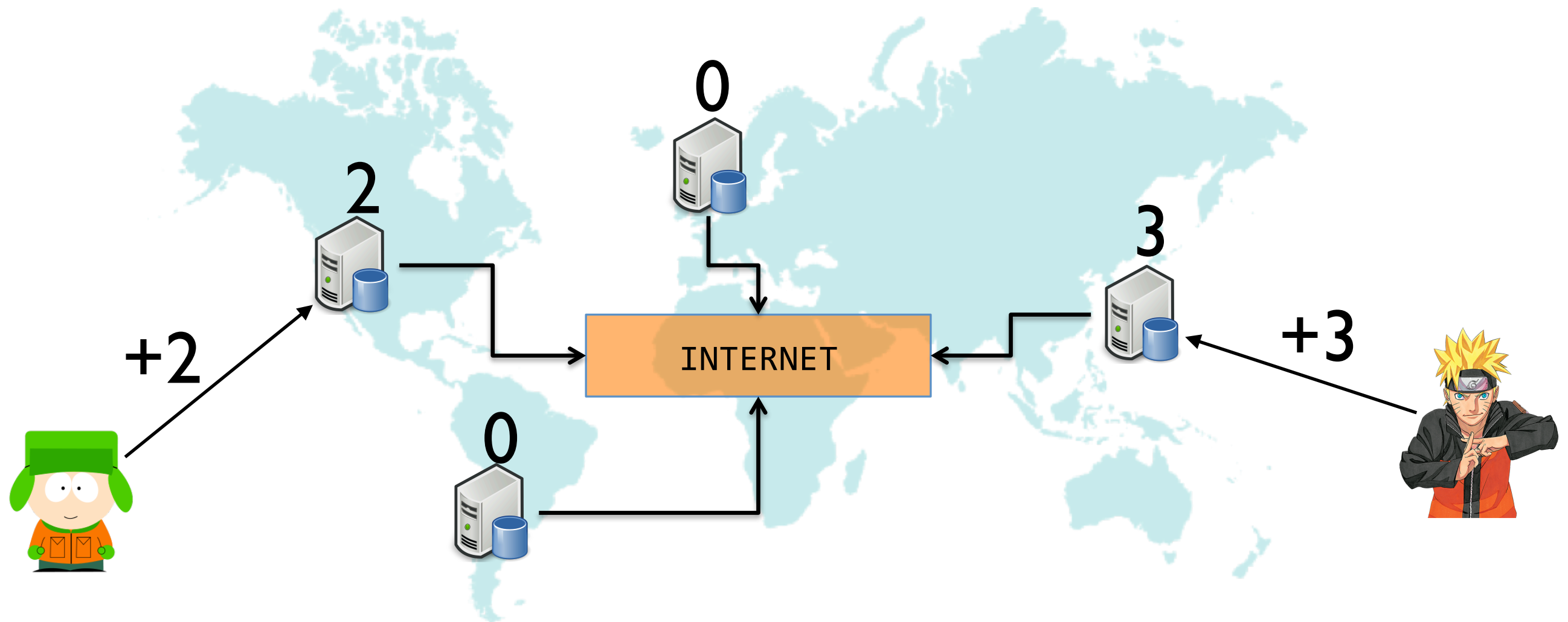
Replicated Counter



Replicated Counter

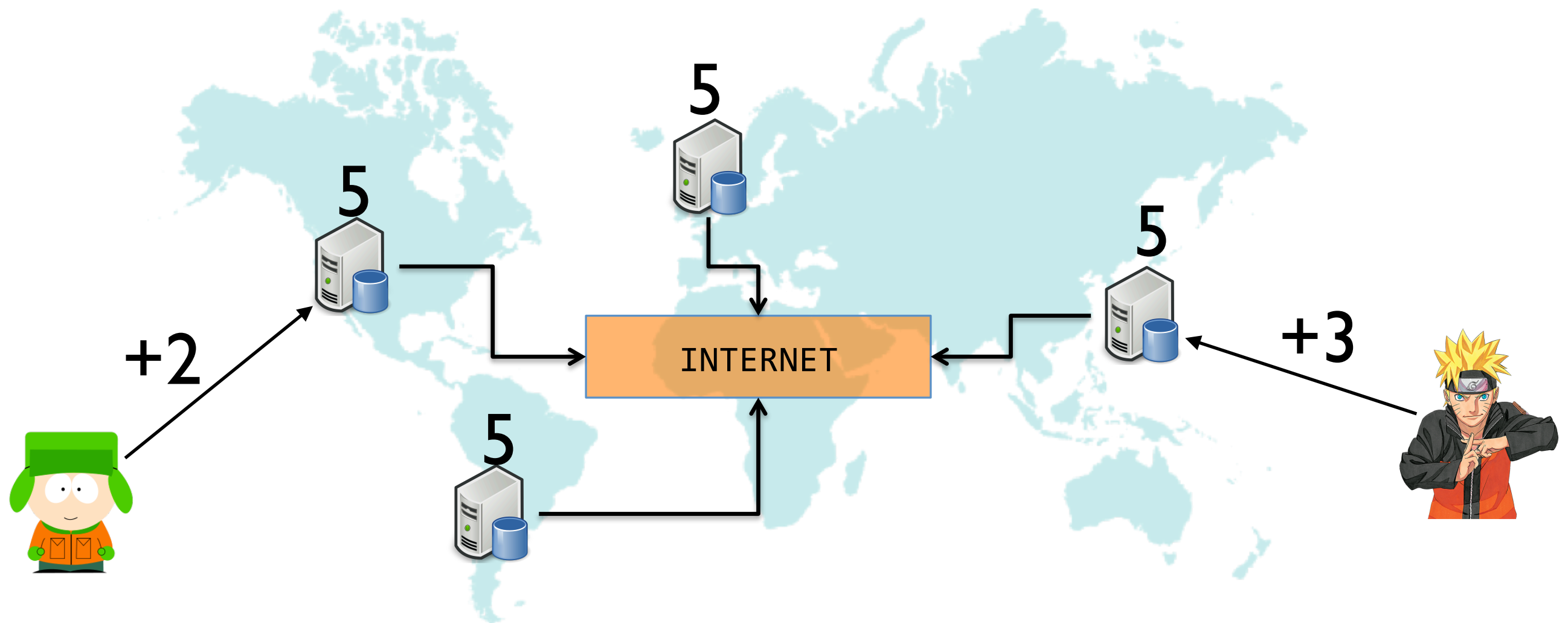


Replicated Counter



- **Idea:** Apply the local operations at all replicas

Replicated Counter



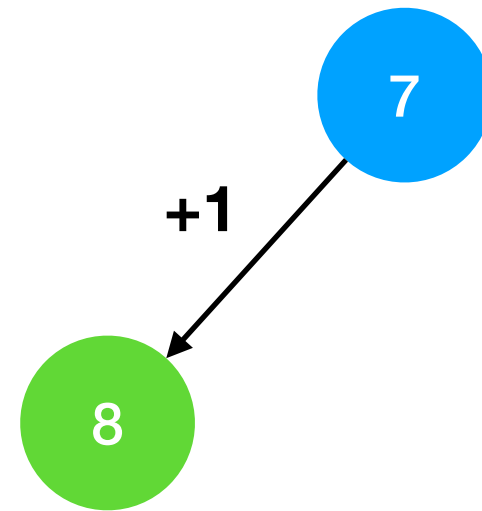
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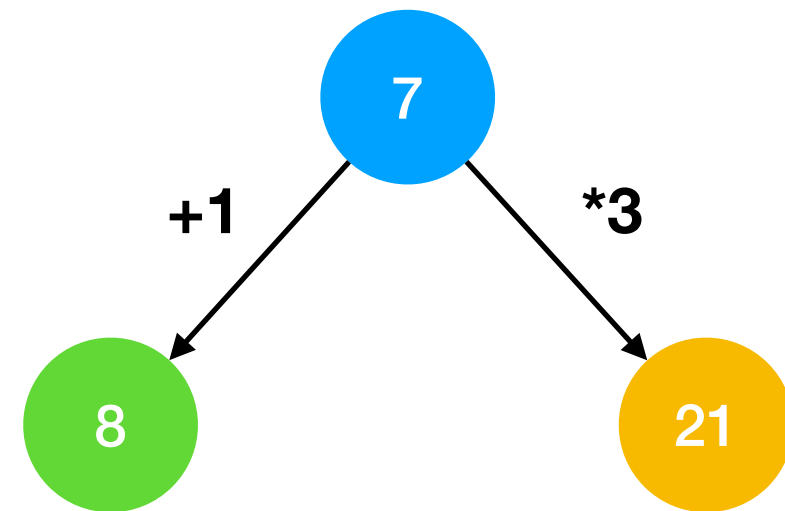
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7

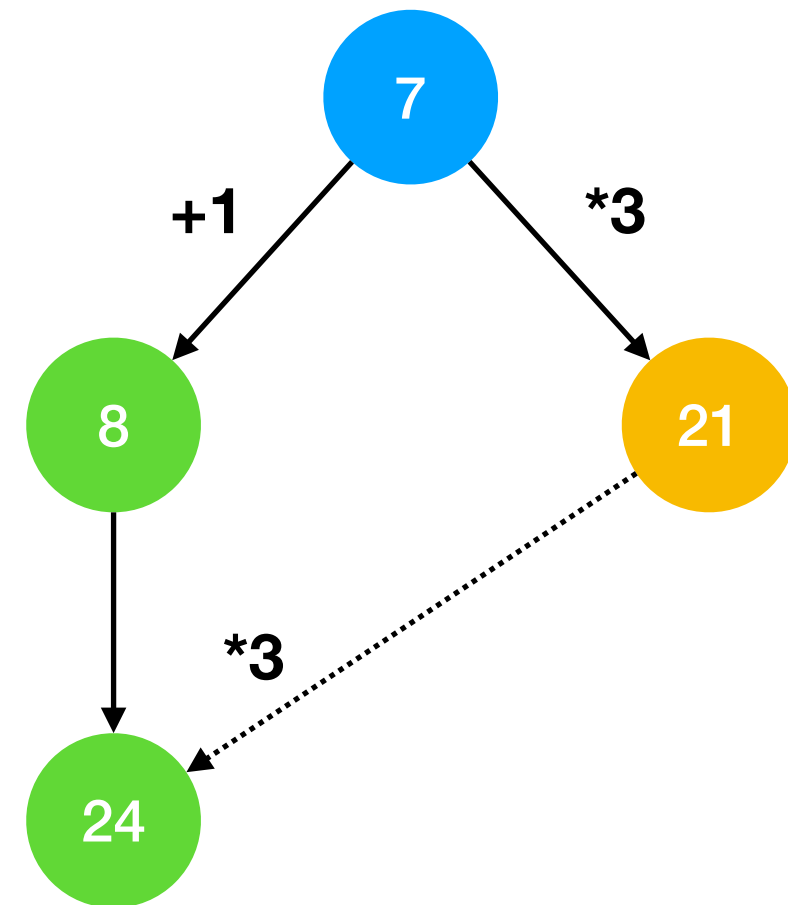
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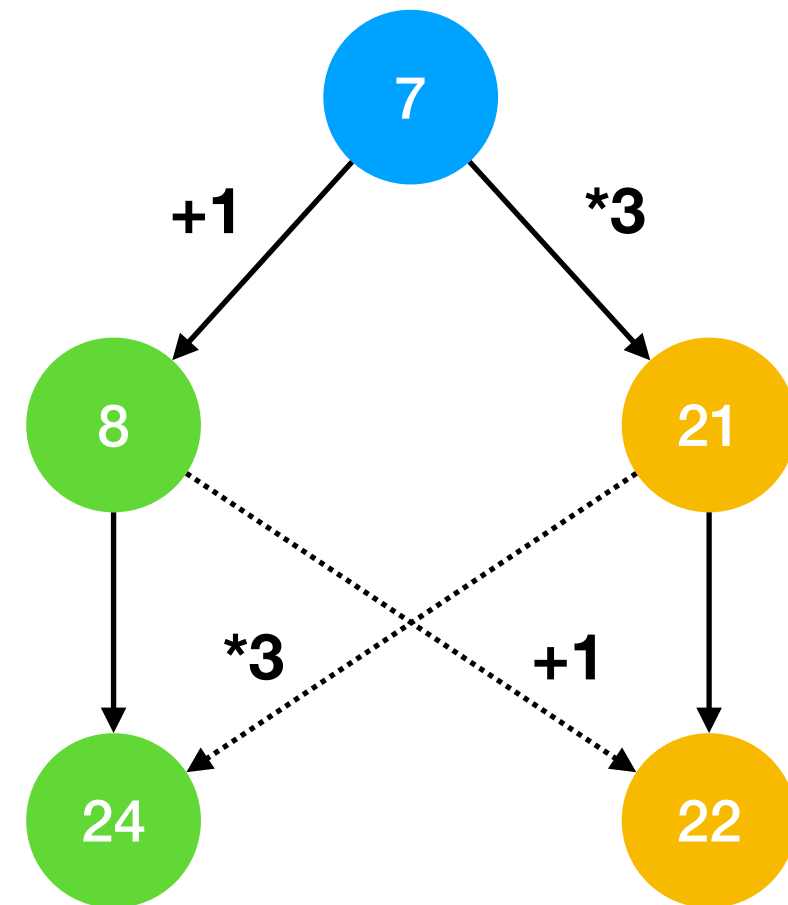
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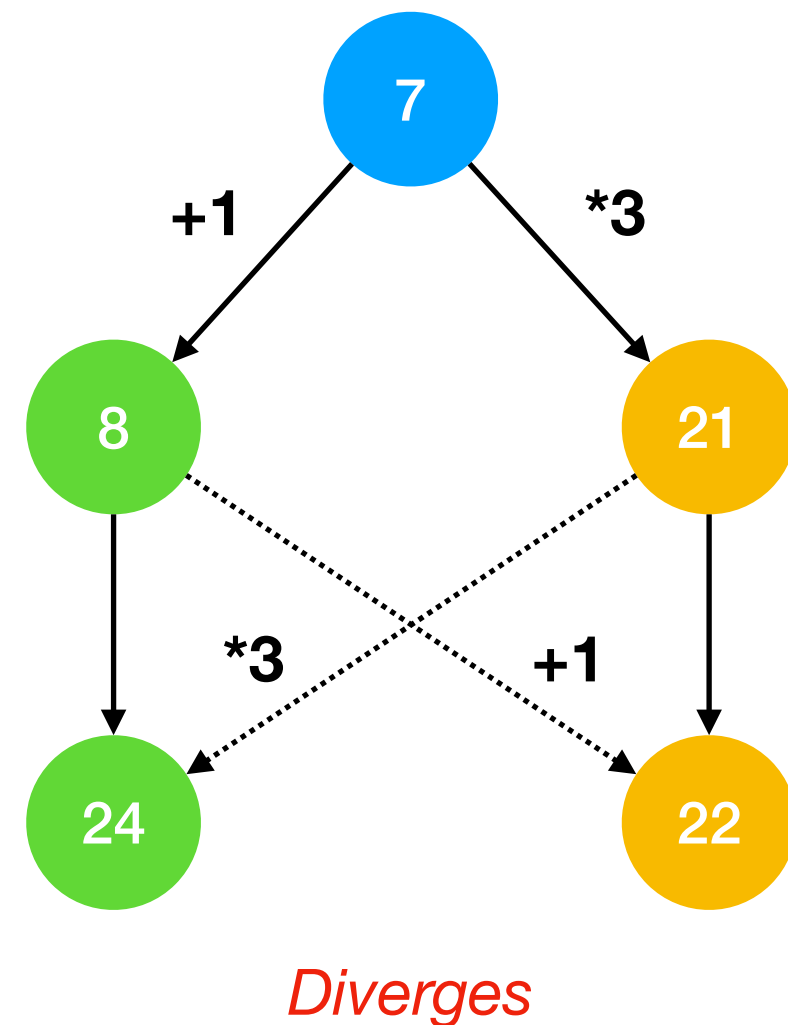
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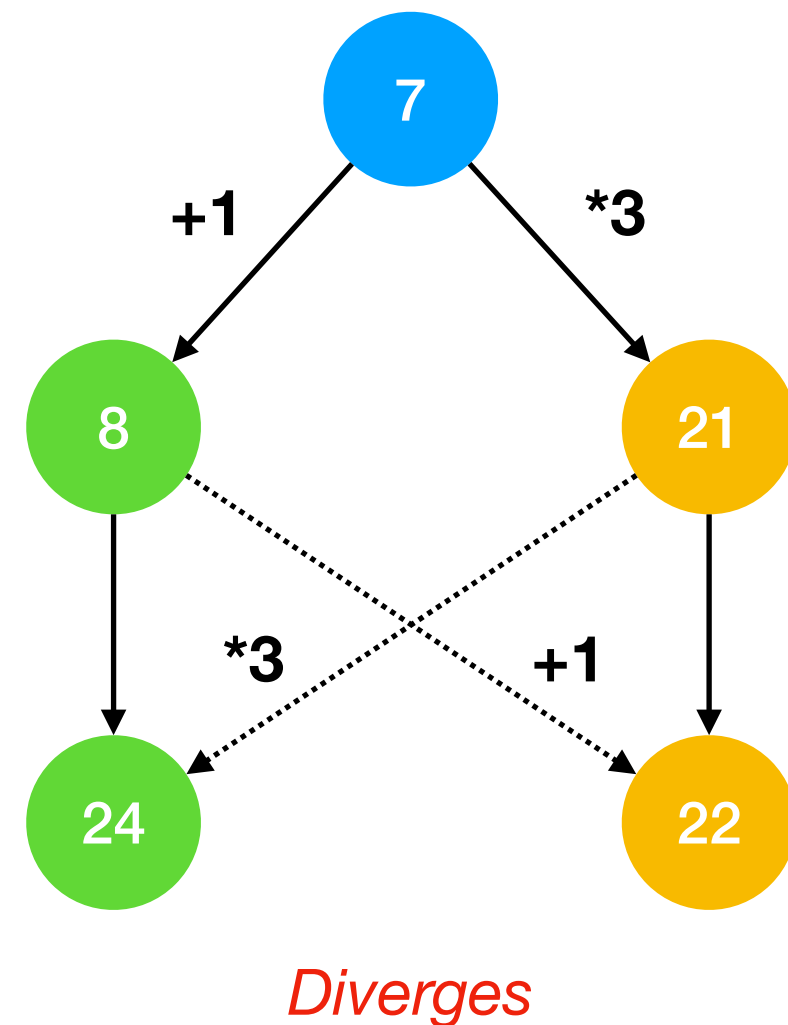
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Addition and multiplication do not commute

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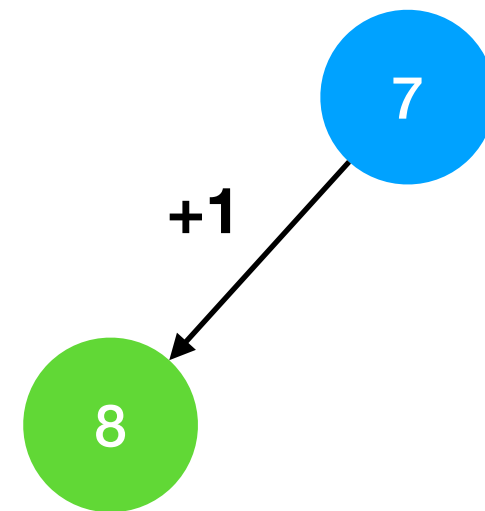
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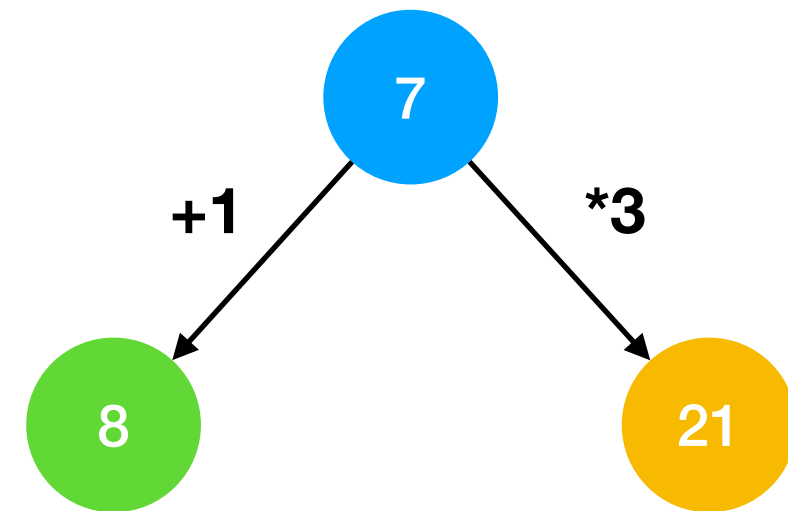


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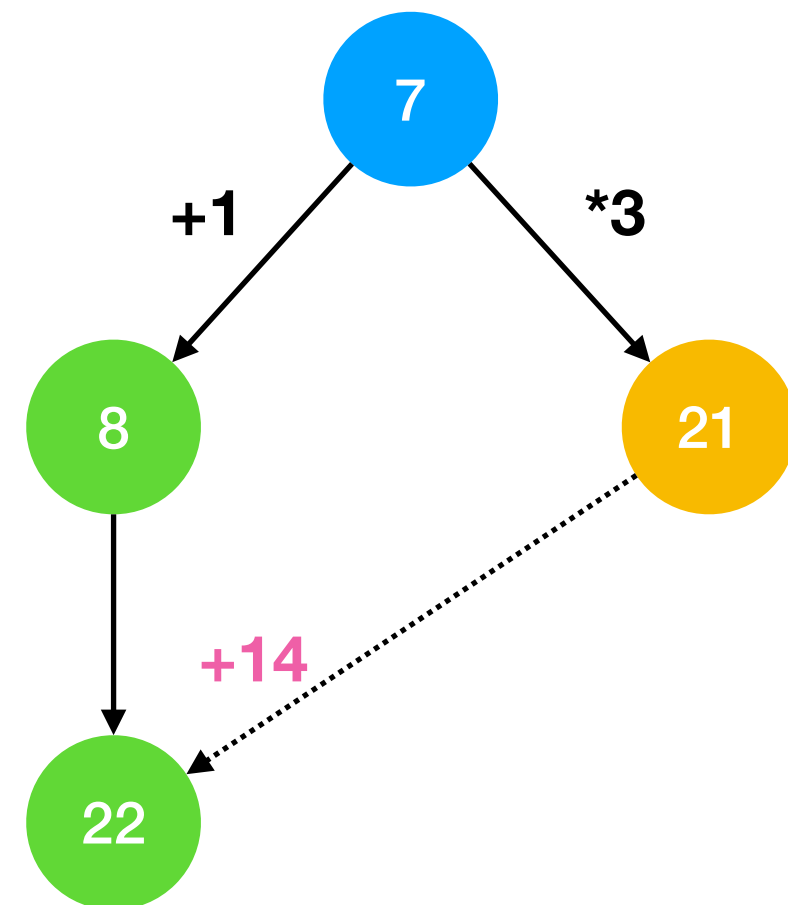


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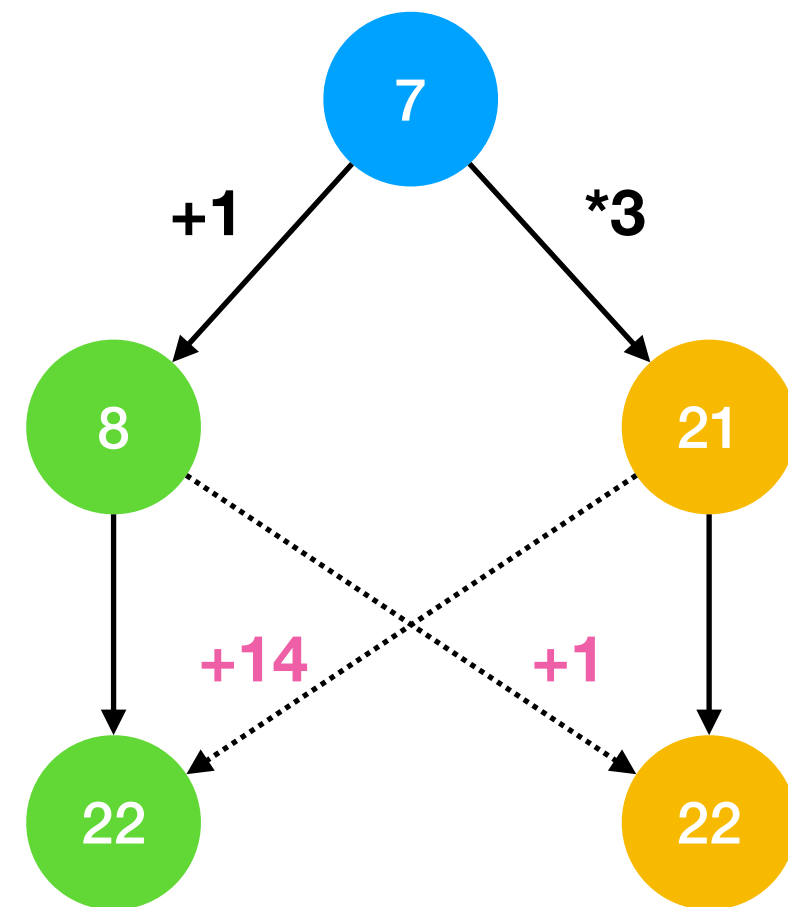


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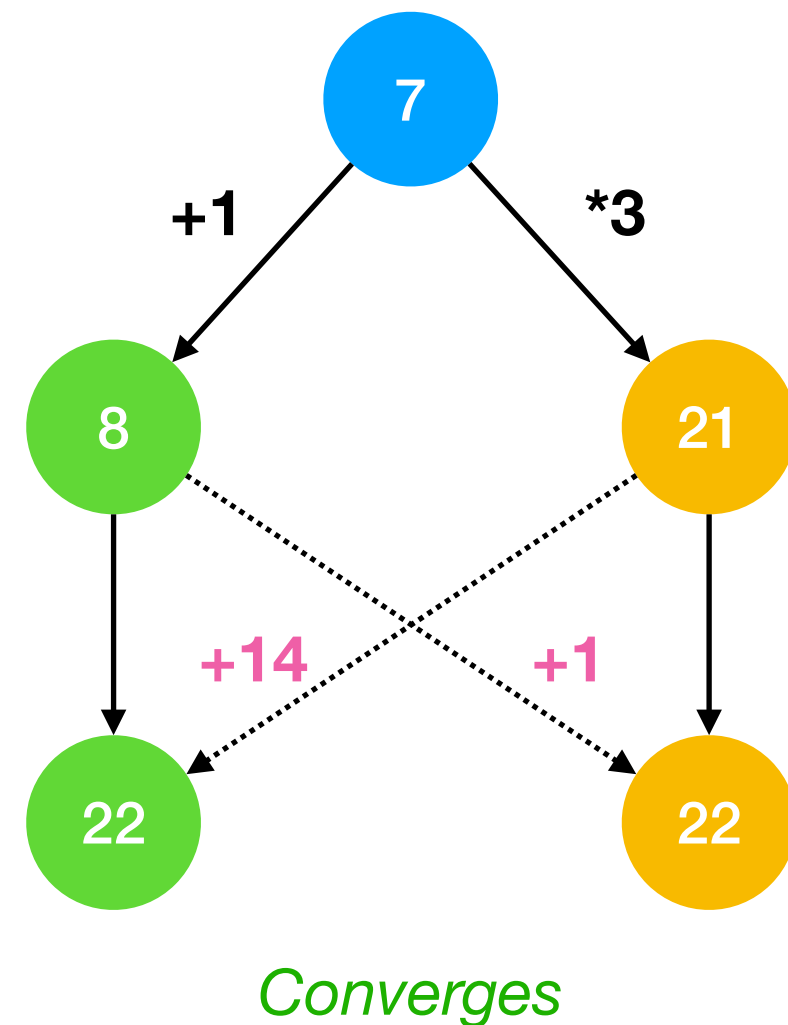


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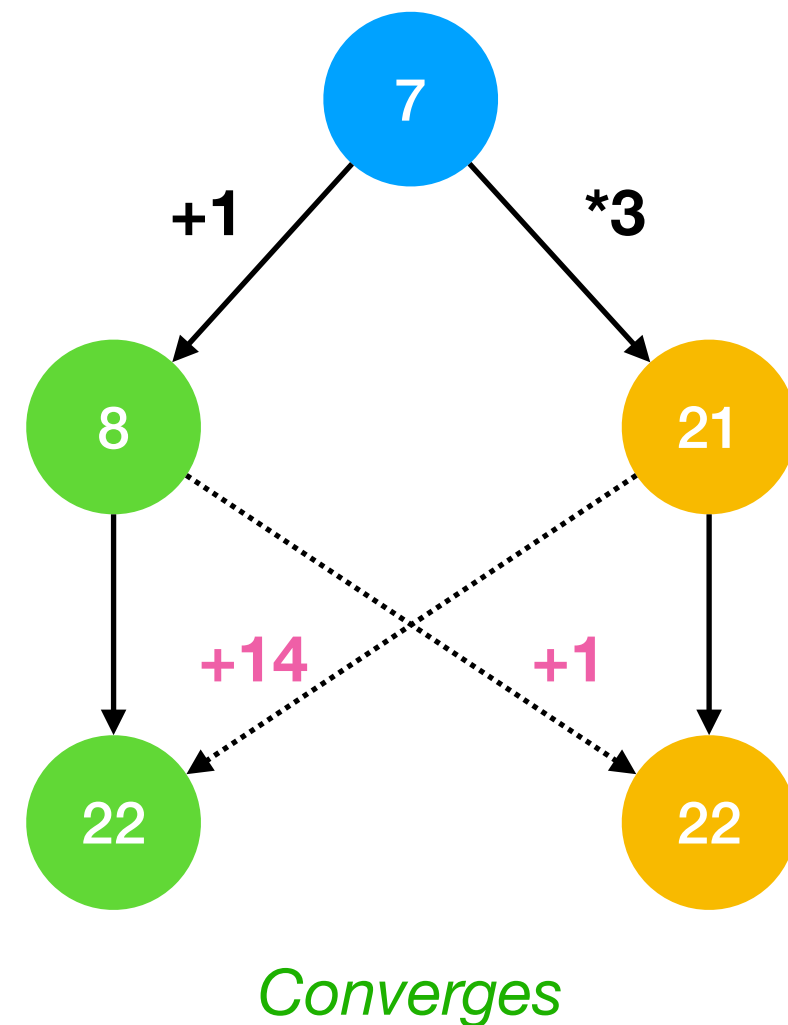


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- *CRDTs*

Convergent Replicated Data Types (CRDT)

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- CRDT is guaranteed to ensure *strong eventual consistency (SEC)*
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- CRDT is guaranteed to ensure *strong eventual consistency (SEC)*
 - ★ G-counters, PN-counters, OR-Sets, Graphs, Ropes, docs, sheets
 - ★ Simple interface for the clients of CRDTs
- Need to reengineer every datatype to ensure SEC (commutativity)
 - ★ Do not mirror sequential counter parts => implementation & proof burden
 - ★ Do not compose!
 - ✦ *counter set* is not a composition of *counter* and *set* CRDTs

Can we *program & reason about* replicated data types
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MRDT

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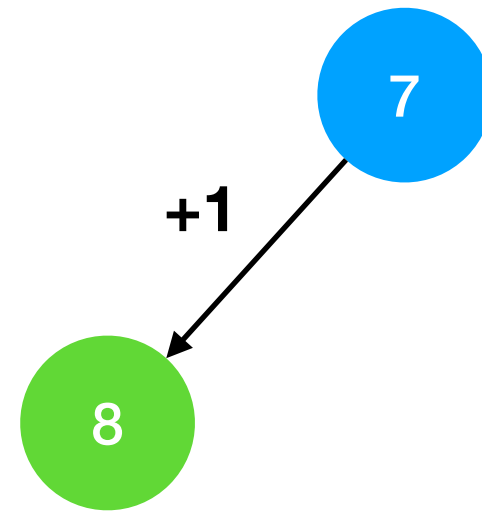
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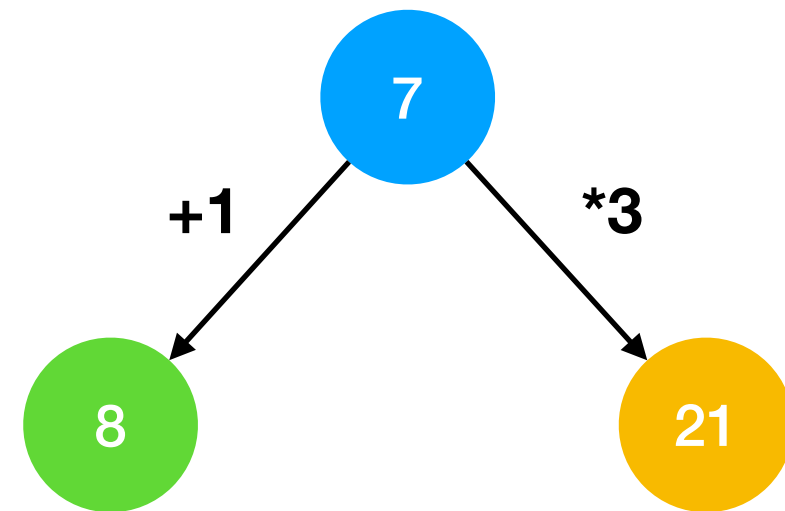
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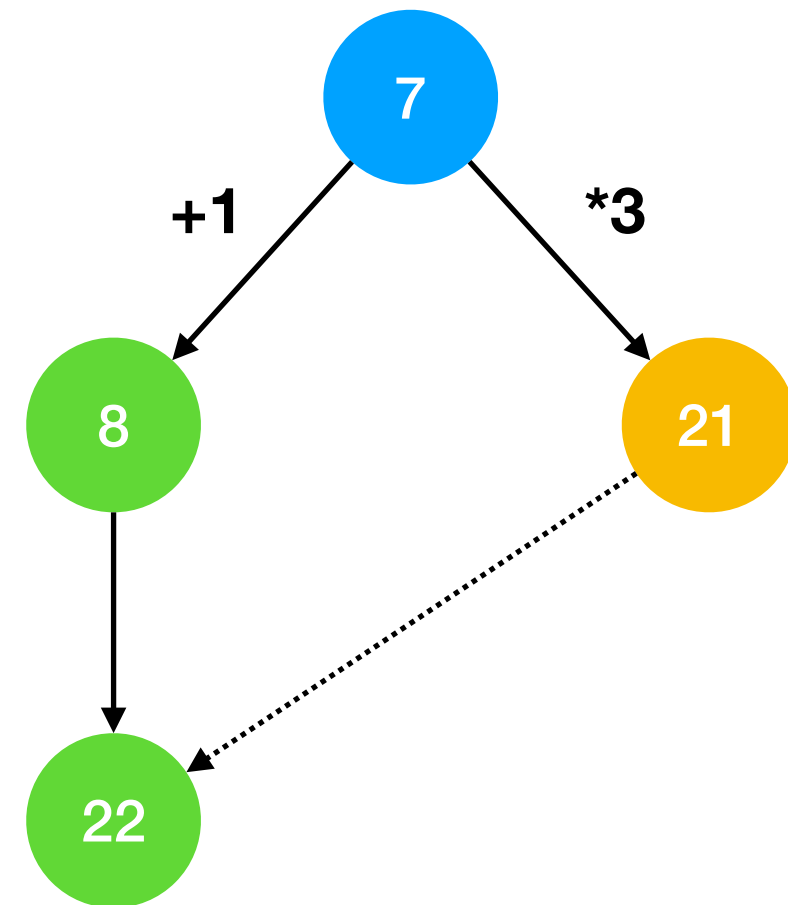
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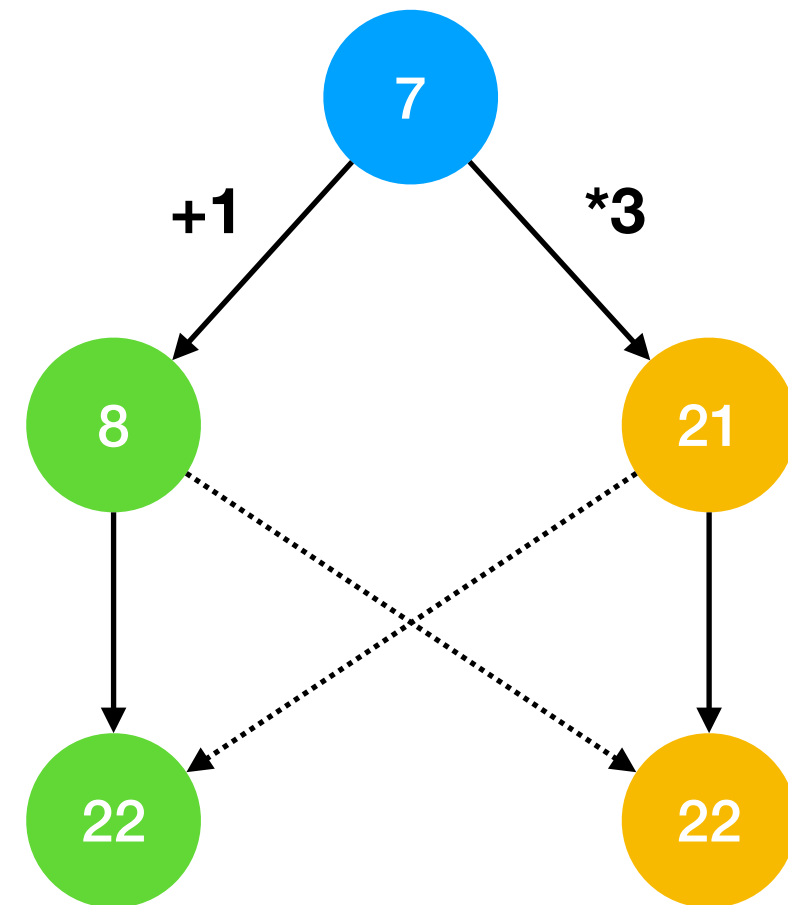
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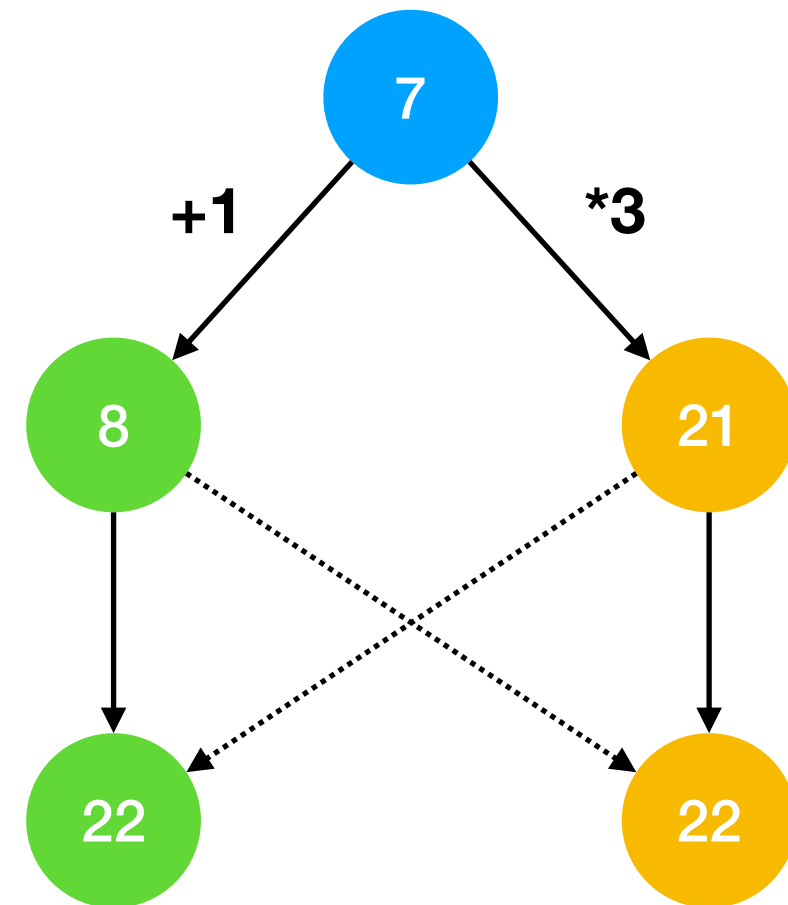
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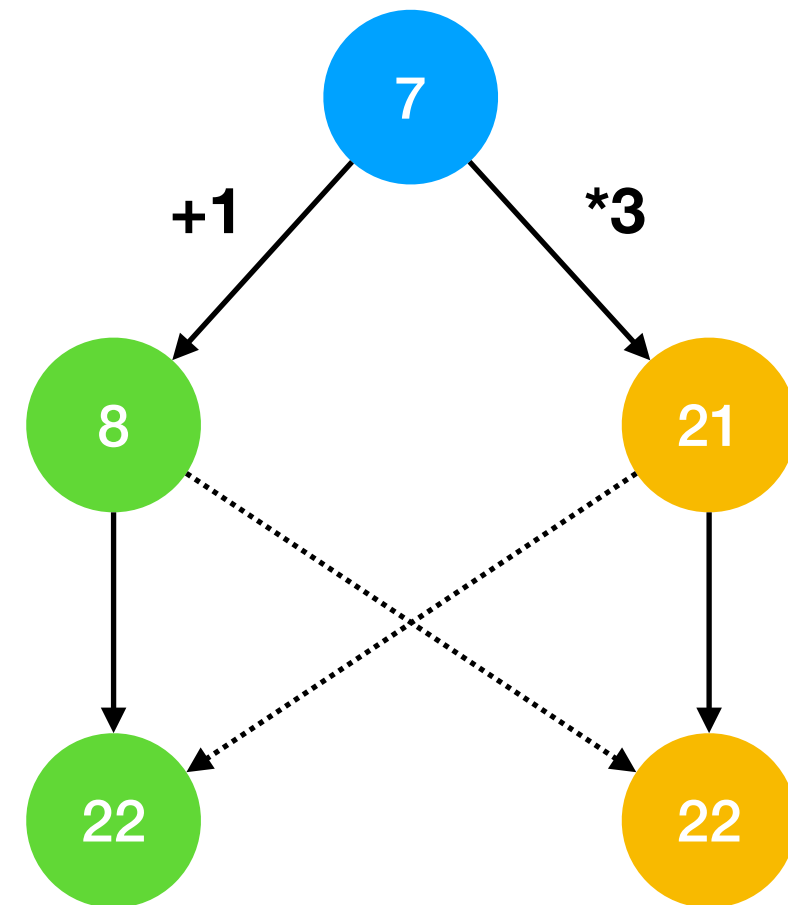


$$22 = 7 + (8 - 1) + (21 - 7)$$


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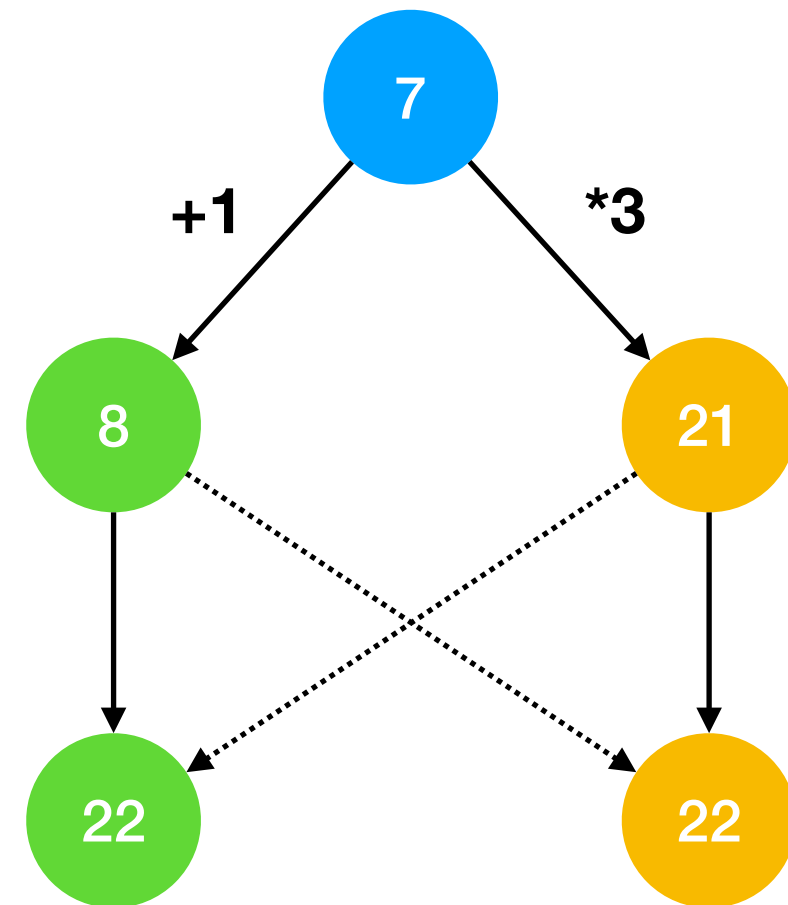
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- 3-way merge function makes the counter suitable for distribution

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$$22 = 7 + (8-1) + (21-7)$$

- 3-way merge function makes the counter suitable for distribution
- Does not appeal to individual operations => independently extend data-type

Systems → PL

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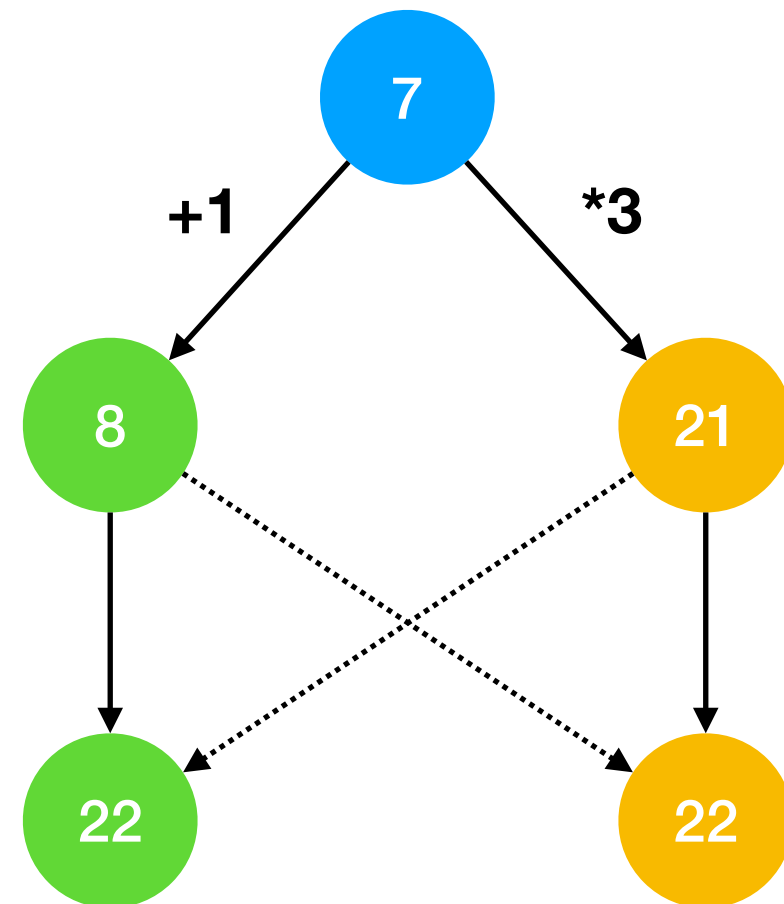
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 - ✦ By leaving those concerns to MRDT middleware

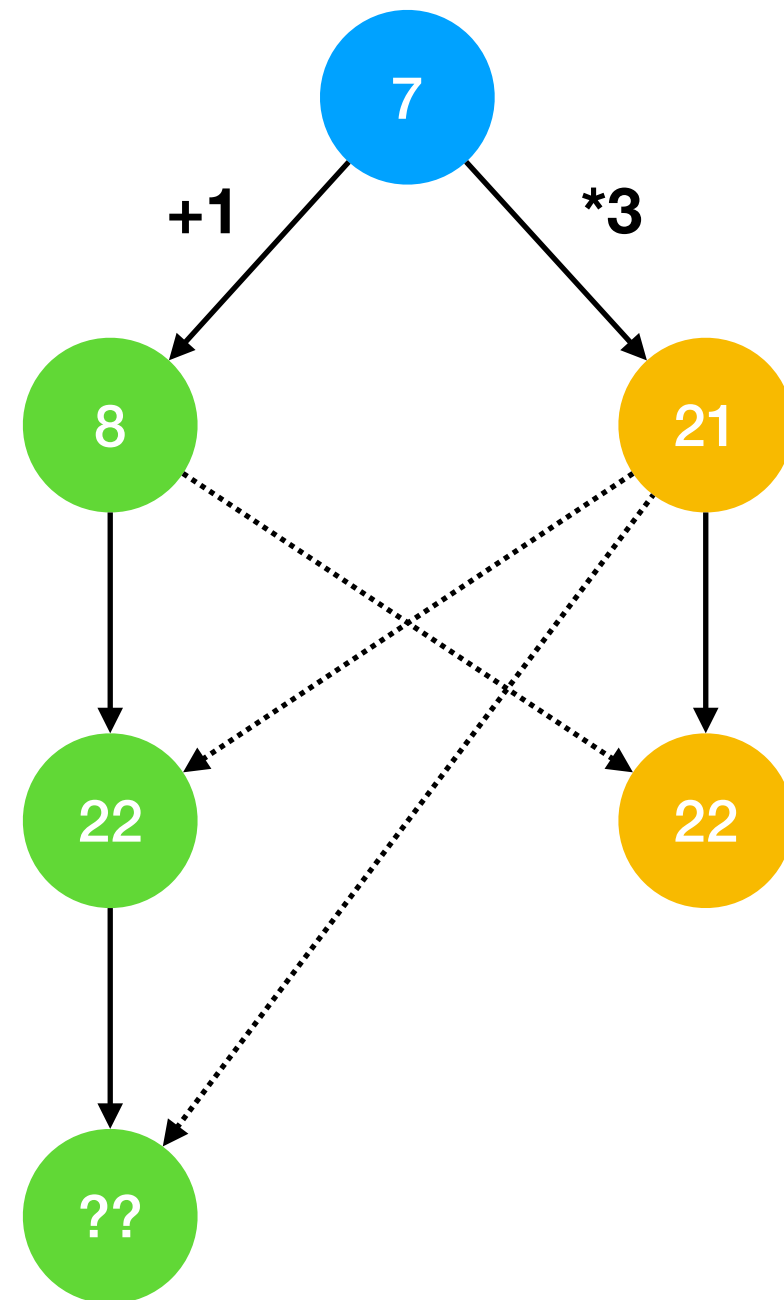
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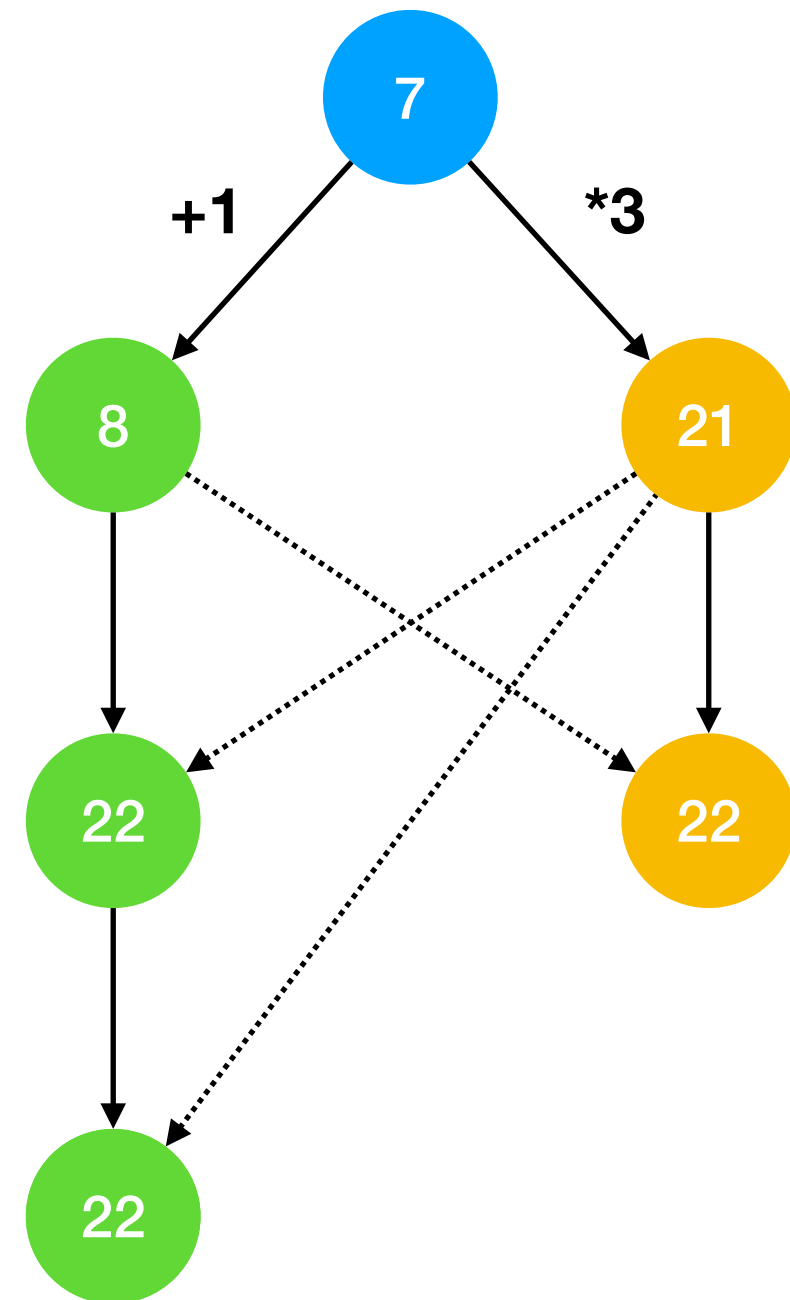
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Does the 3-way merge idea generalise?

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Sort of

Observed-Removed Set

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Observed-Removed Set

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let merge ~lca ~v1 ~v2 =  
  (lca n v1 n v2) (* unmodified elements *)  
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Kaki et al. “Mergeable Replicated Data Types”,
OOPSLA 2019

Observed-Removed Set

- OR-set — *add-wins* when there is a concurrent add and remove of the same element

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```



{1}

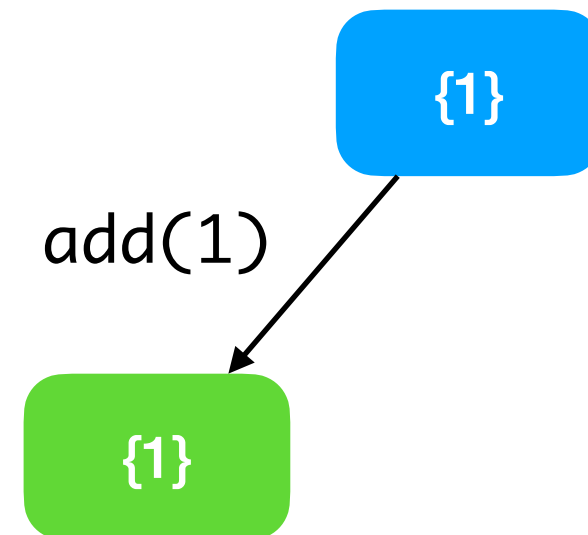
Kaki et al. “Mergeable Replicated Data Types”,
OOPSLA 2019

Observed-Removed Set

- OR-set — *add-wins* when there is a concurrent add and remove of the same element

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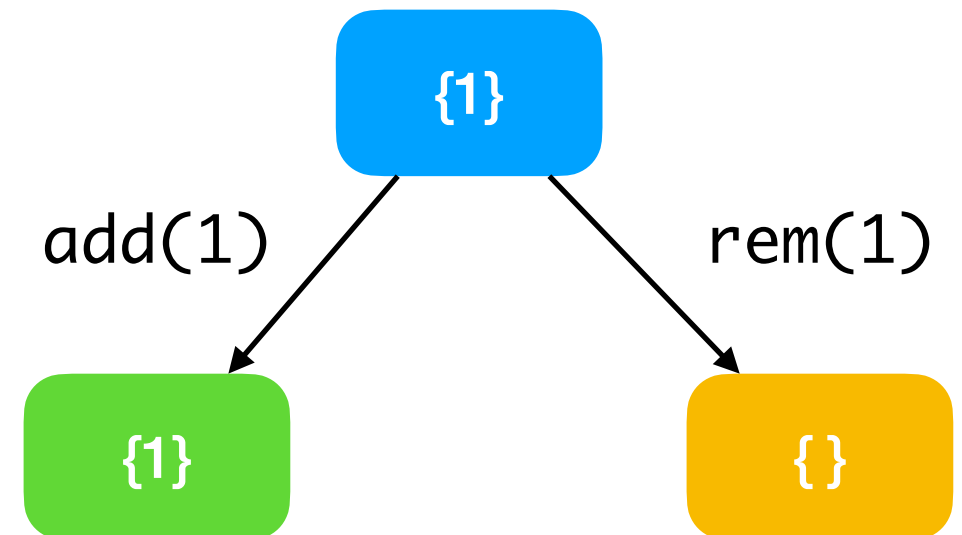


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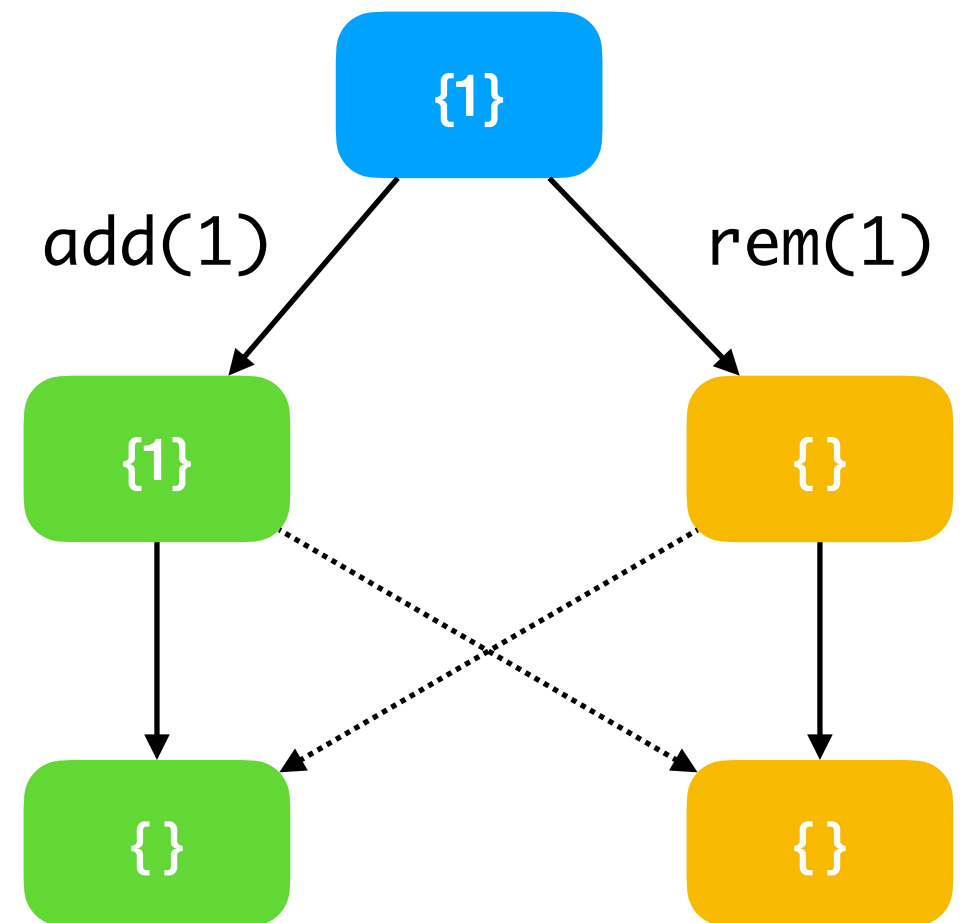
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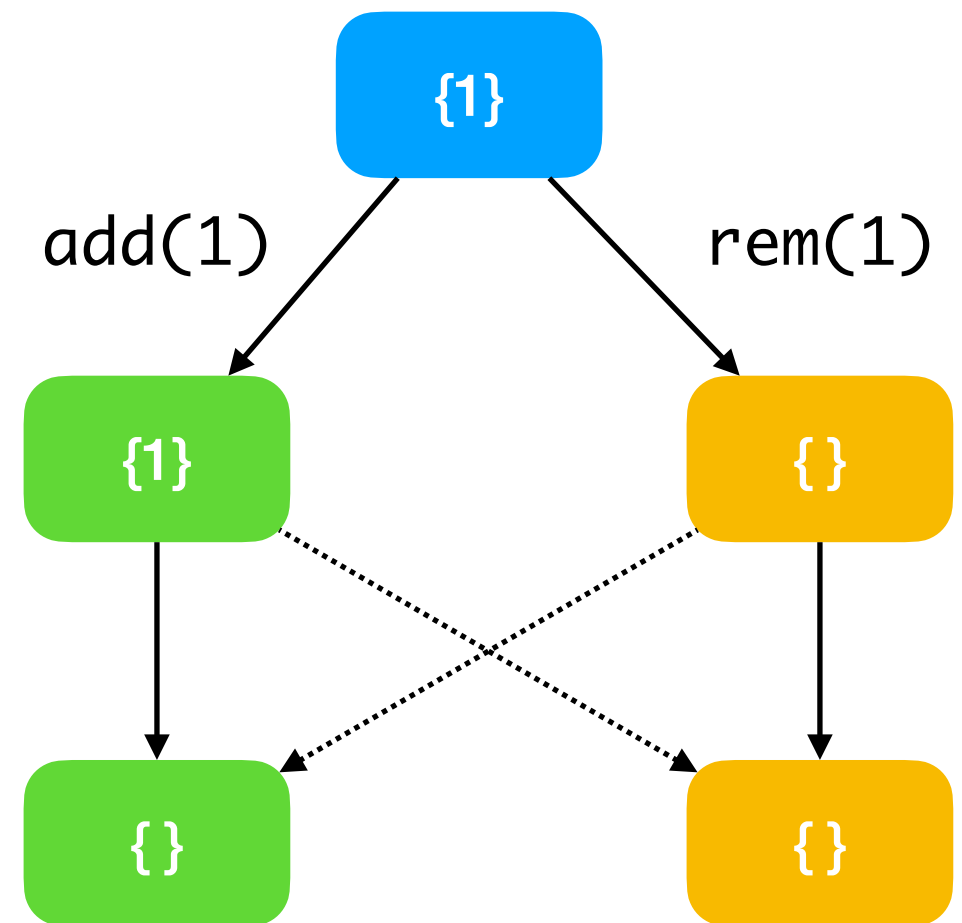


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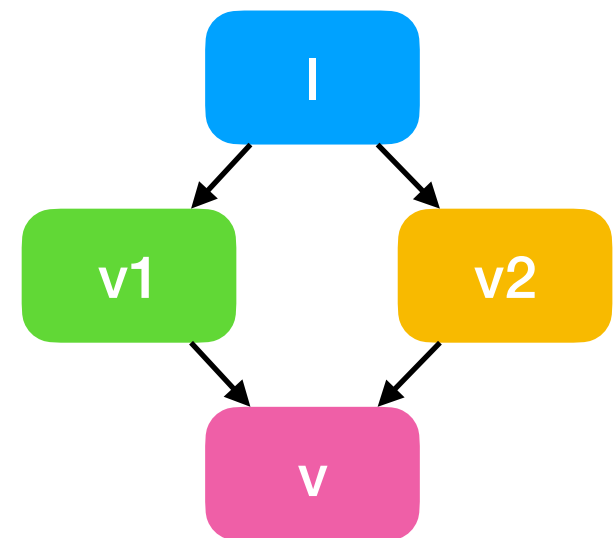
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- Convergence is not sufficient; *Intent* is not preserved



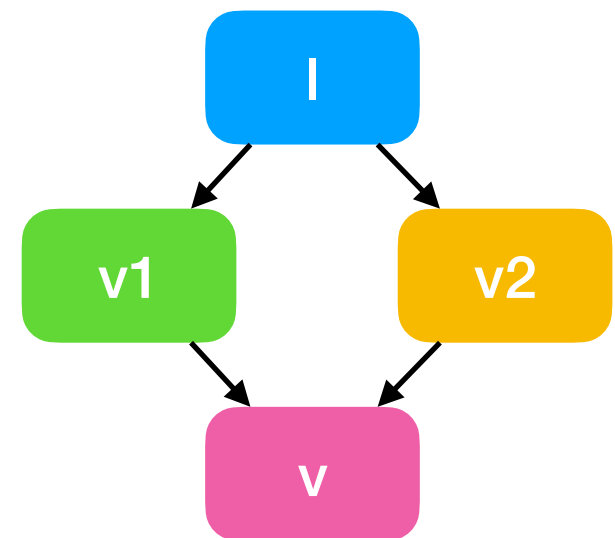
Concretising Intent

- Intent is a woolly term
 - ★ *How can we formalise the intent of operations on a data structure?*



Concretising Intent

- Intent is a woolly term
 - ★ *How can we formalise the intent of operations on a data structure?*
- We need
 - ★ A *formal language* to specify the *intent* of an RDT
 - ★ *Mechanization* to bridge the air gap between specification and implementation due to distributed system complexity



Peepul — Certified MRDTs



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- An F* library implementing and proving MRDTs

★ <https://github.com/prismlab/peepul>



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- Extracted RDTs are compatible with Irmin — a Git-like distributed database



Fixing OR-Set

- Discriminate duplicate additions by associating a unique id

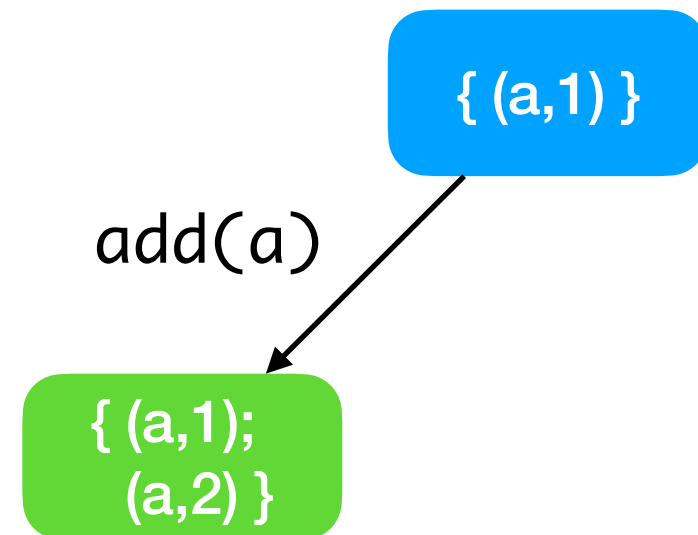
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$\{(a,1)\}$

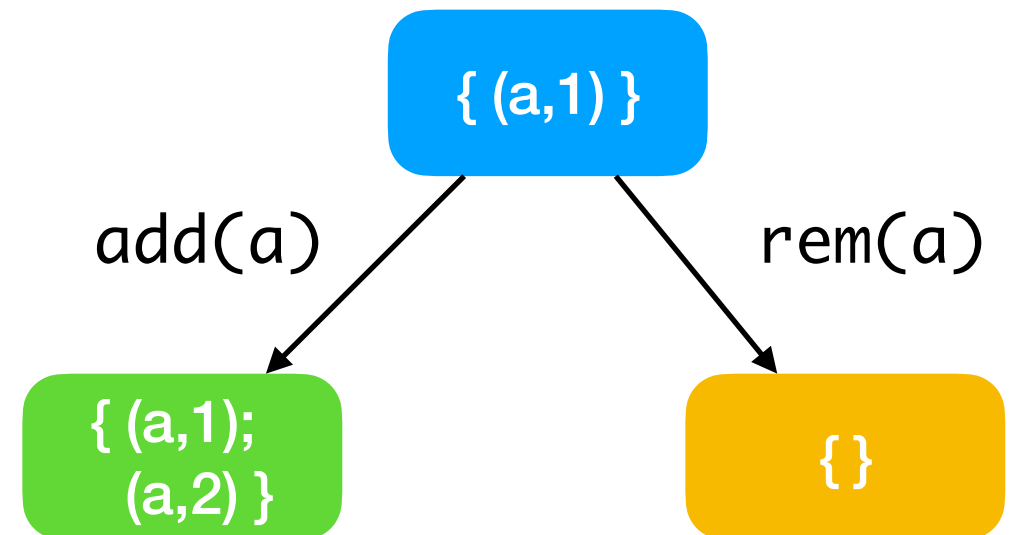
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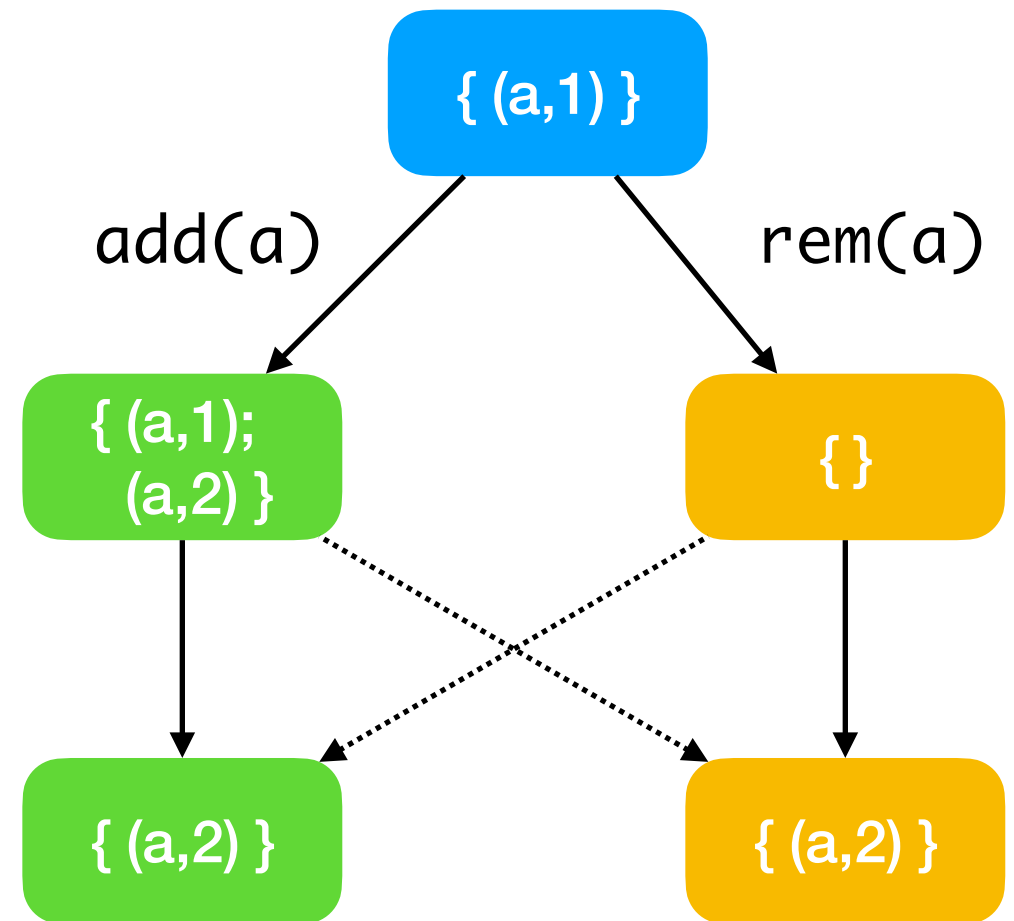
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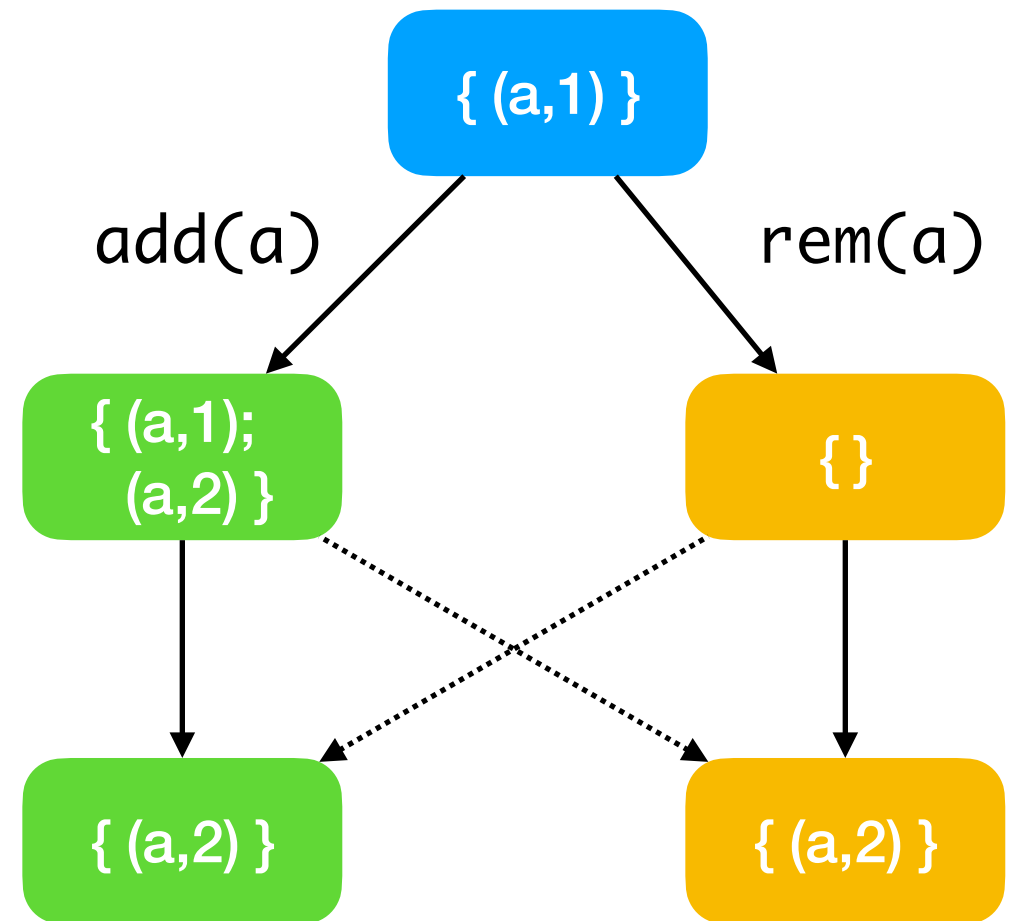
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$$D_\tau = (\Sigma, \sigma_0, do, merge)$$



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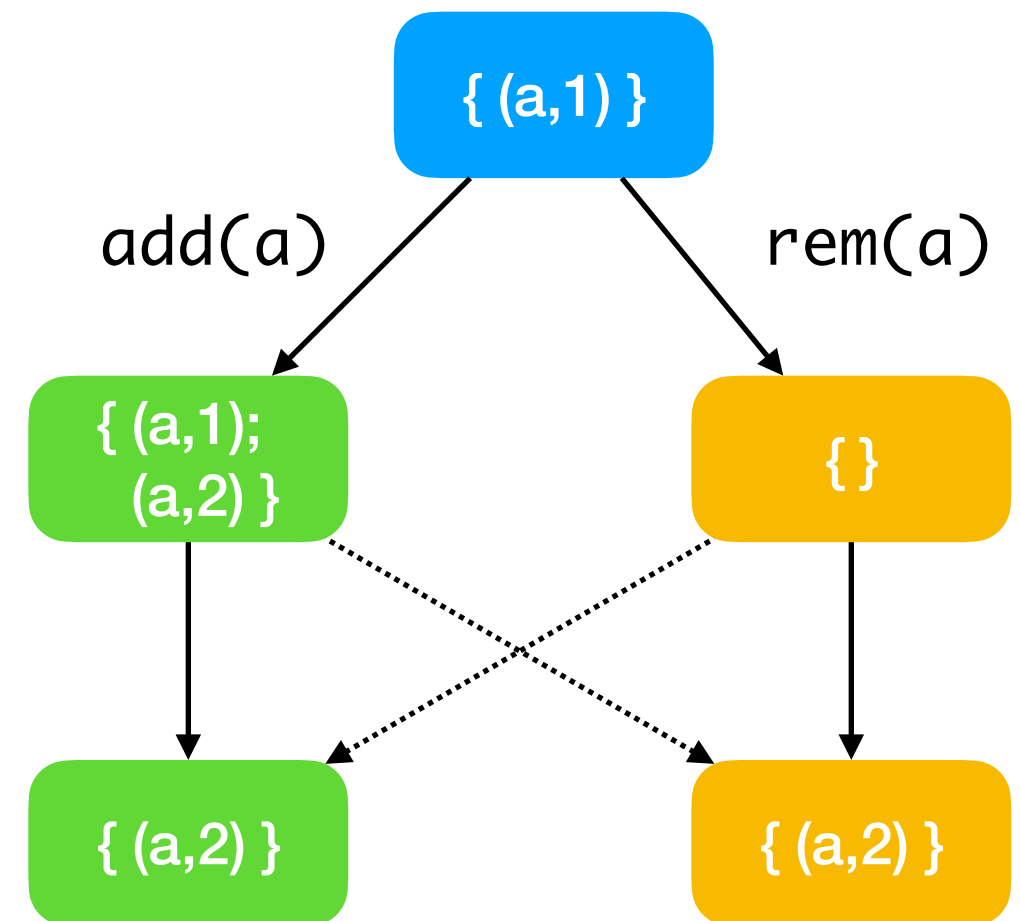
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$$D_\tau = (\Sigma, \sigma_0, do, merge)$$

- 1: $\Sigma = \mathcal{P}(\mathbb{N} \times \mathbb{N})$
- 2: $\sigma_0 = \{ \}$
- 3: $do(rd, \sigma, t) = (\sigma, \{a \mid (a, t) \in \sigma\})$
- 4: $do(add(a), \sigma, t) = (\sigma \cup \{(a, t)\}, \perp)$
- 5: $do(remove(a), \sigma, t) = (\{e \in \sigma \mid fst(e) \neq a\}, \perp)$
- 6: $merge(\sigma_{lca}, \sigma_a, \sigma_b) =$
 $(\sigma_{lca} \cap \sigma_a \cap \sigma_b) \cup (\sigma_a - \sigma_{lca}) \cup (\sigma_b - \sigma_{lca})$



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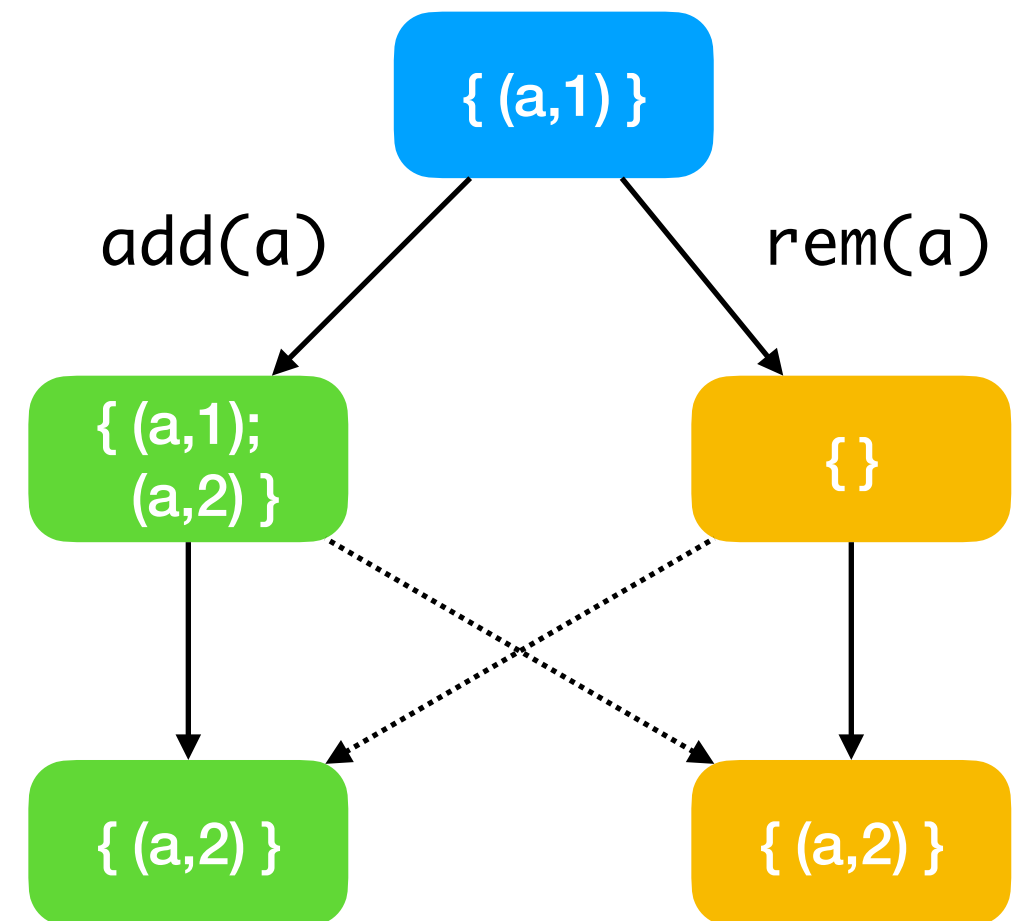
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- Unique Lamport Timestamps*

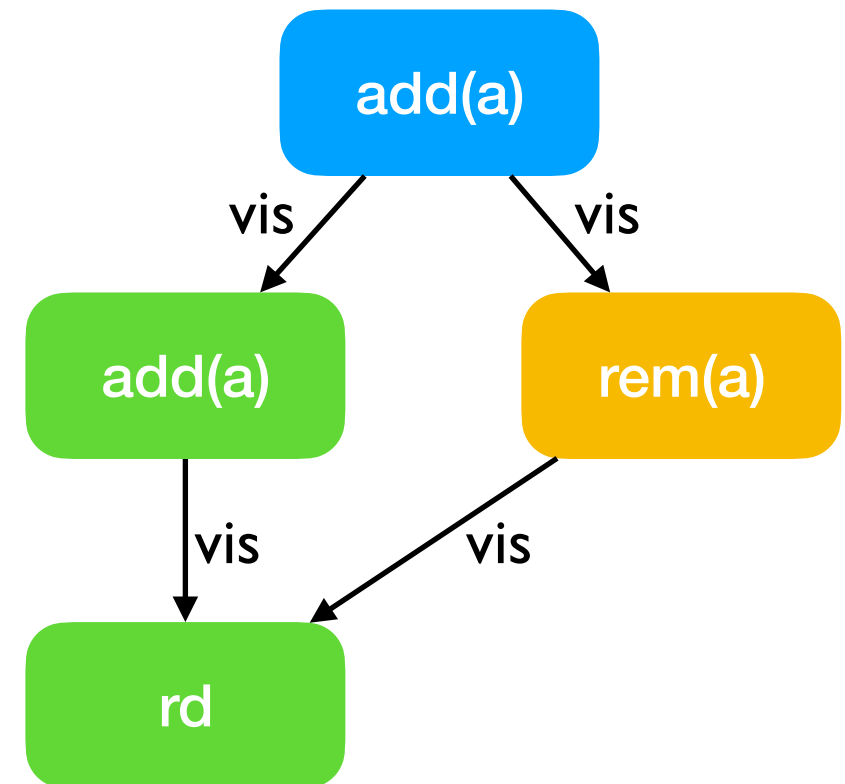
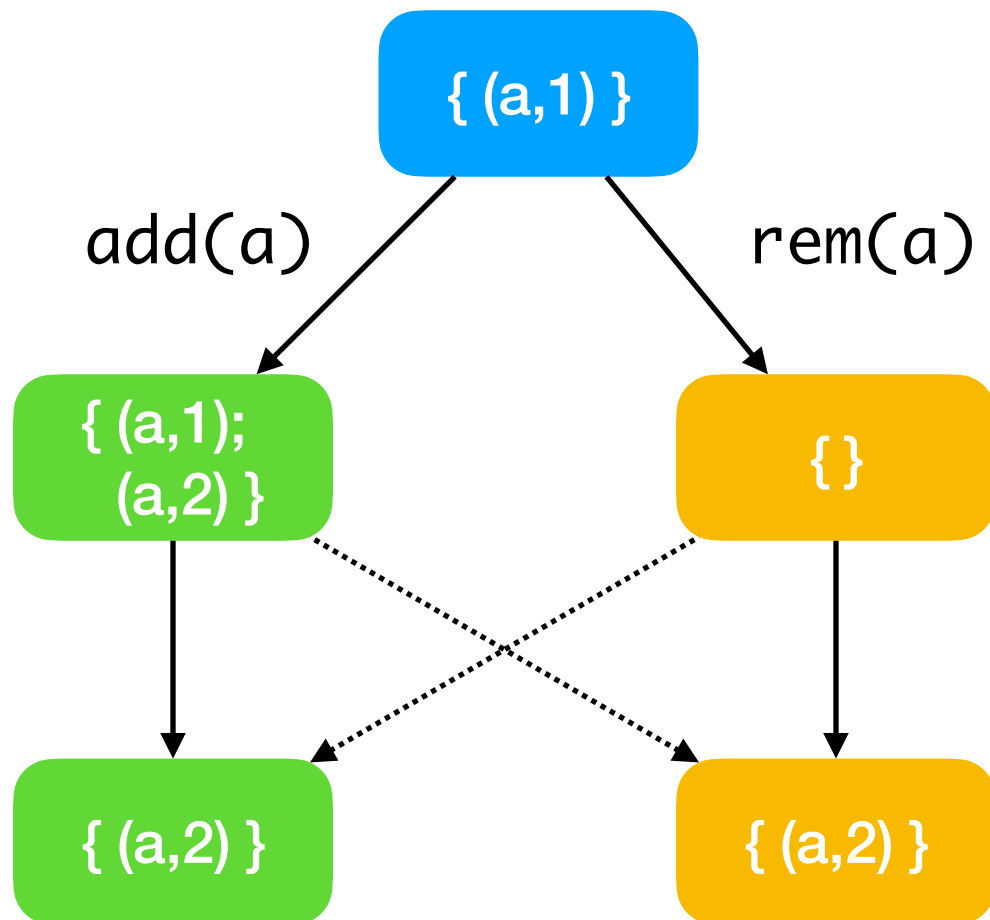


Specifying OR-Set

Abstract state $I = \langle E, oper, rval, time, vis \rangle$

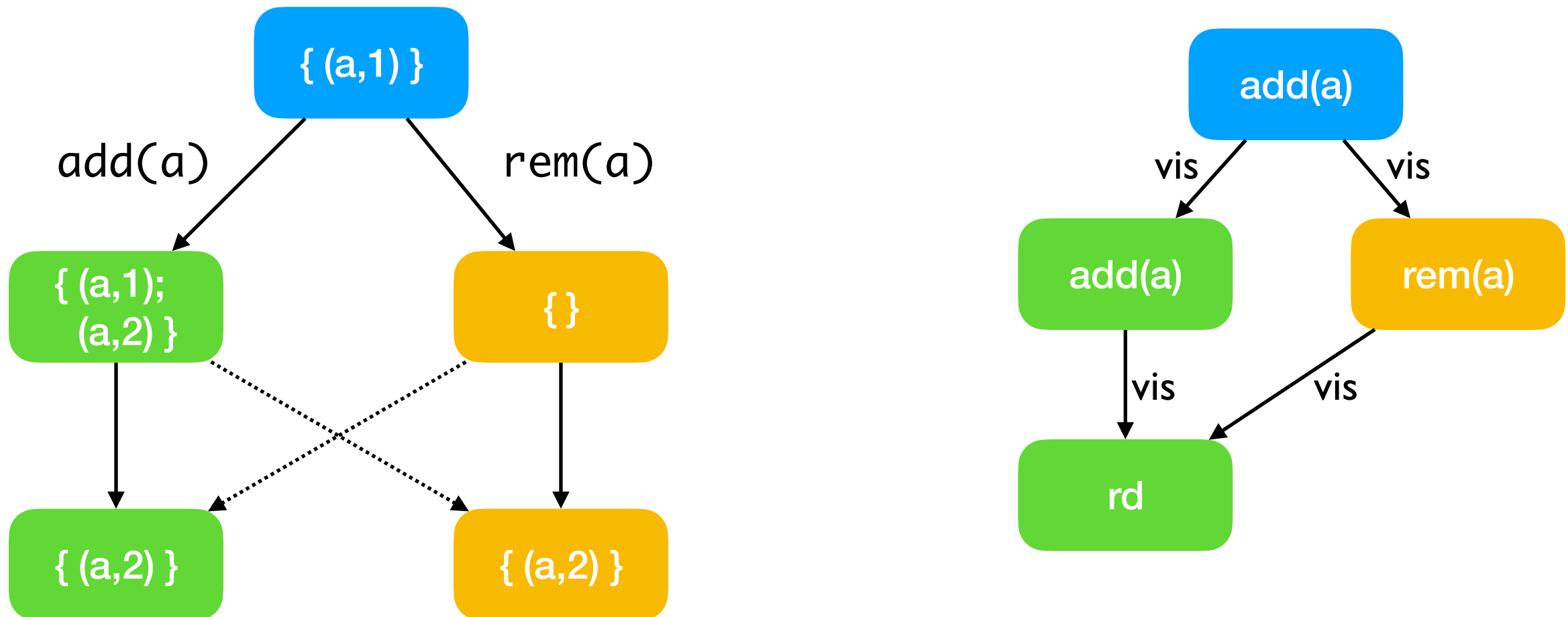
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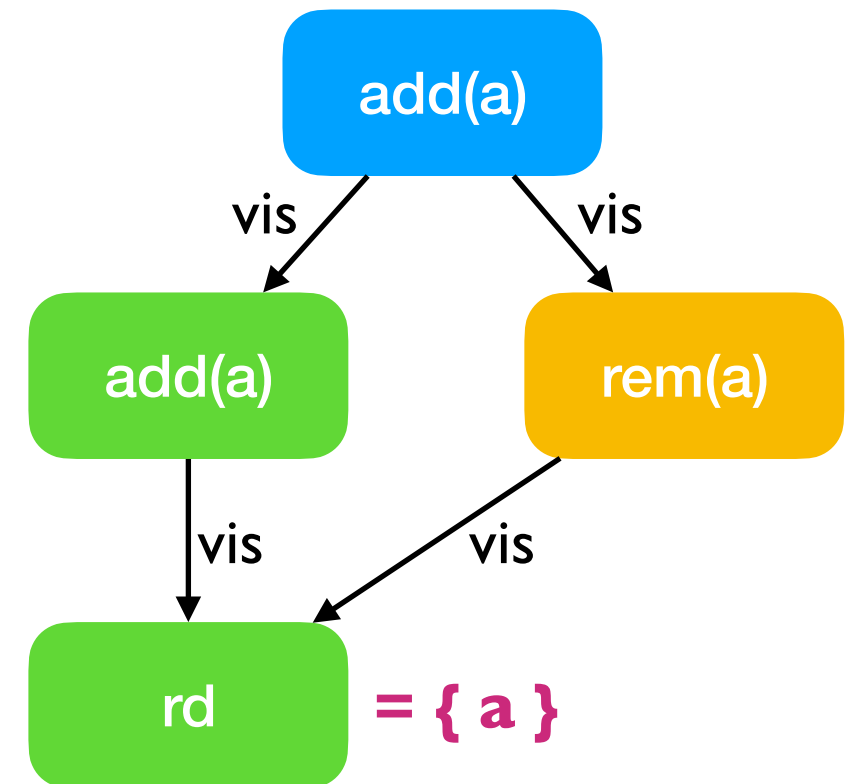
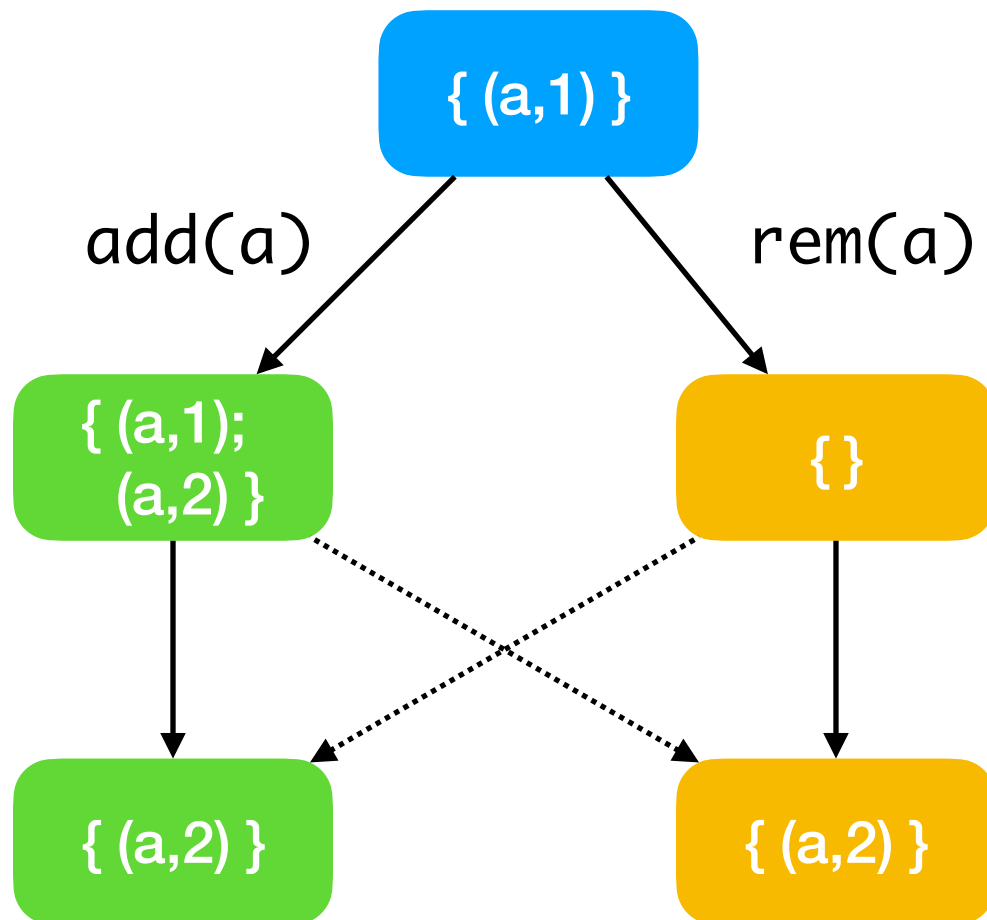
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$$\begin{aligned} \mathcal{F}_{orset}(rd, \langle E, oper, rval, time, vis \rangle) &= \{a \mid \exists e \in E. oper(e) \\ &= add(a) \wedge \neg(\exists f \in E. oper(f) = remove(a) \wedge e \xrightarrow{vis} f)\} \end{aligned}$$

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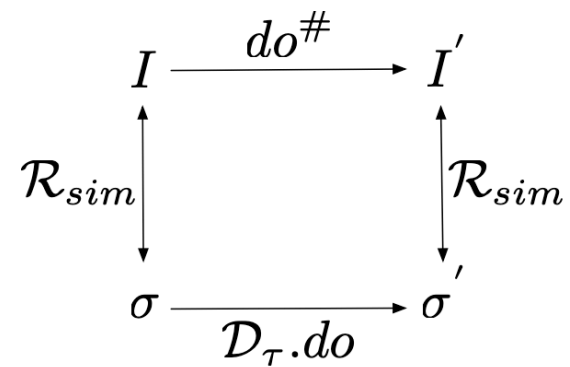
Simulation Relation

- Connects the abstract execution with the concrete state
- For the OR-set,

$$\begin{aligned} \mathcal{R}_{sim}(I, \sigma) \iff (\forall (a, t) \in \sigma \iff \\ (\exists e \in I.E \wedge I.oper(e) = add(a) \wedge I.time(e) = t \wedge \\ \neg(\exists f \in I.E \wedge I.oper(f) = remove(a) \wedge e \xrightarrow{vis} f))) \end{aligned}$$

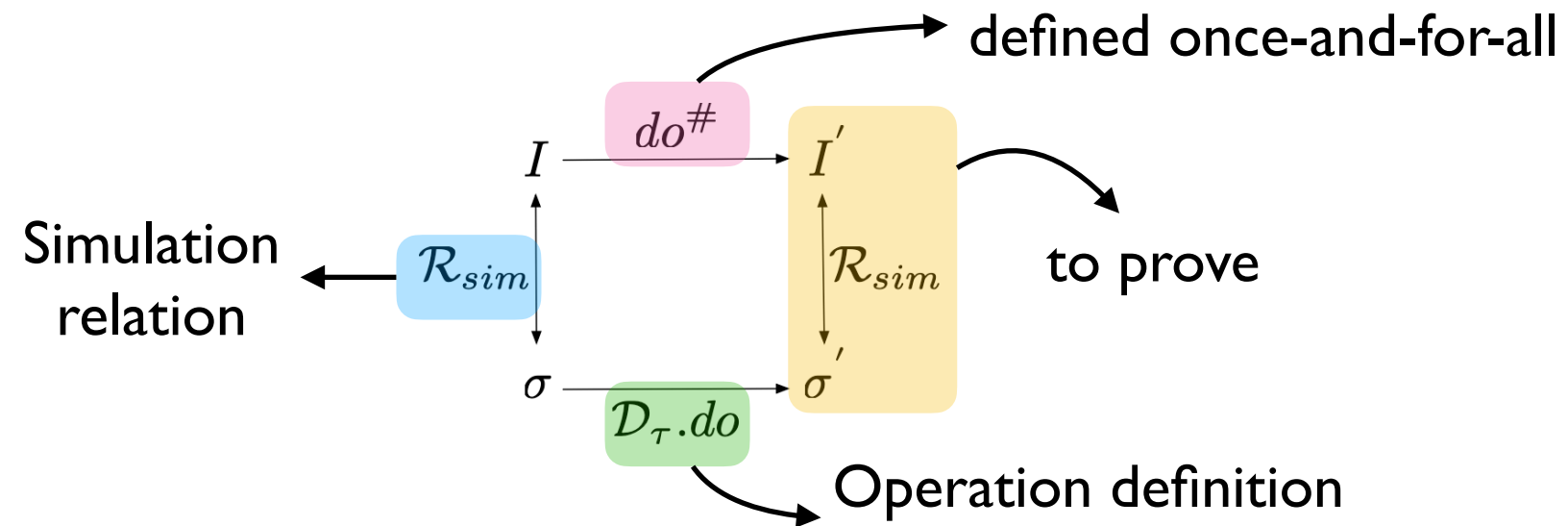
Verifying Operations

I. Show that the simulation holds for operations



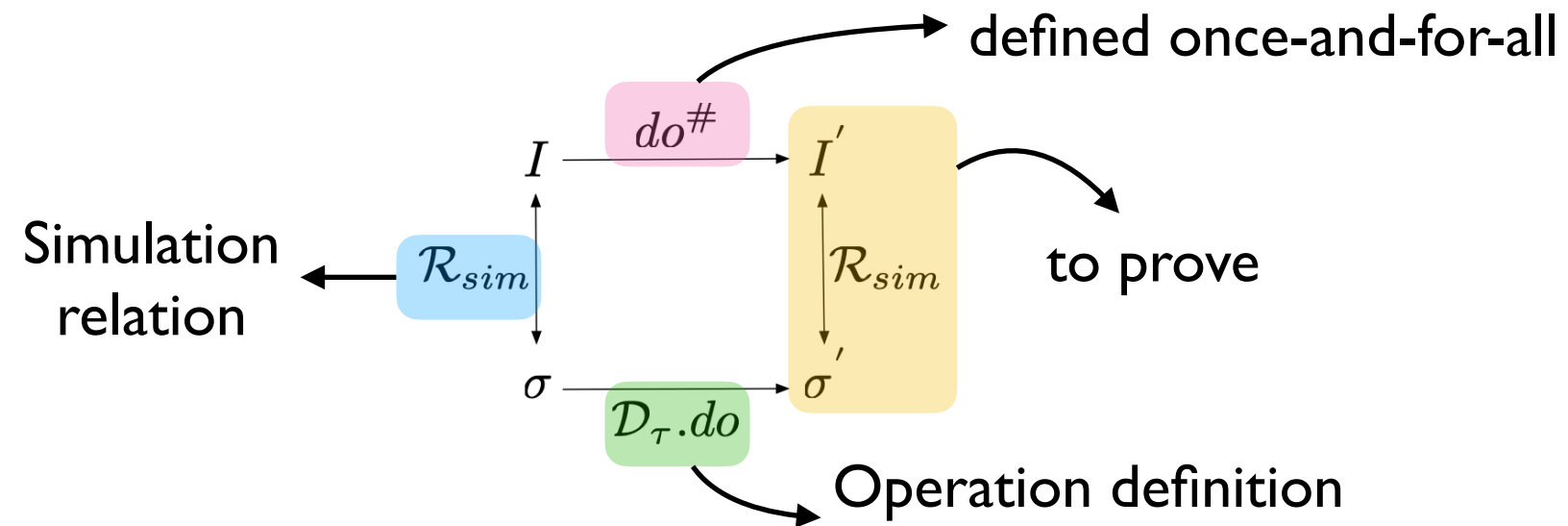
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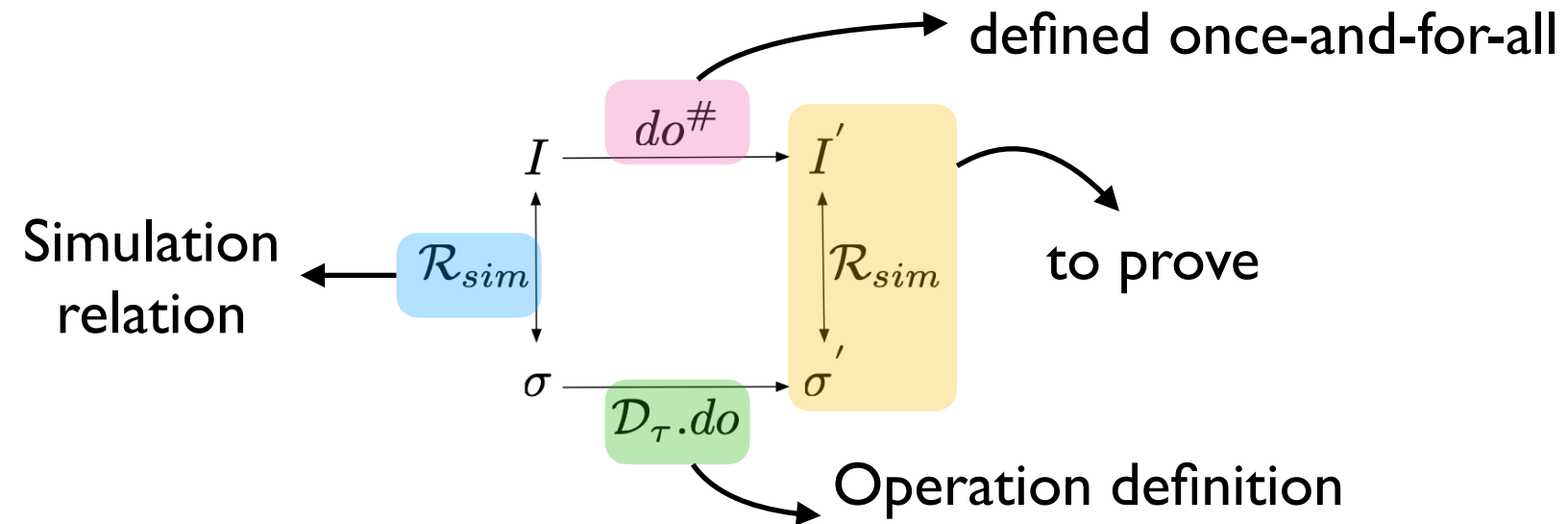
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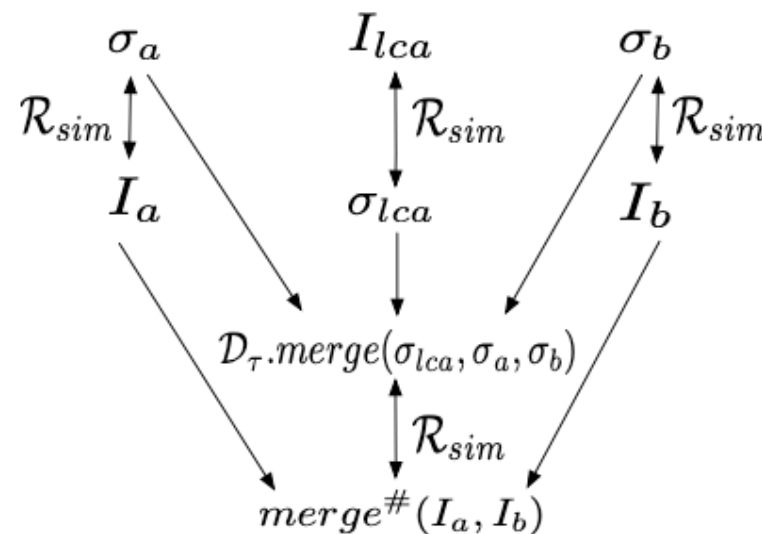
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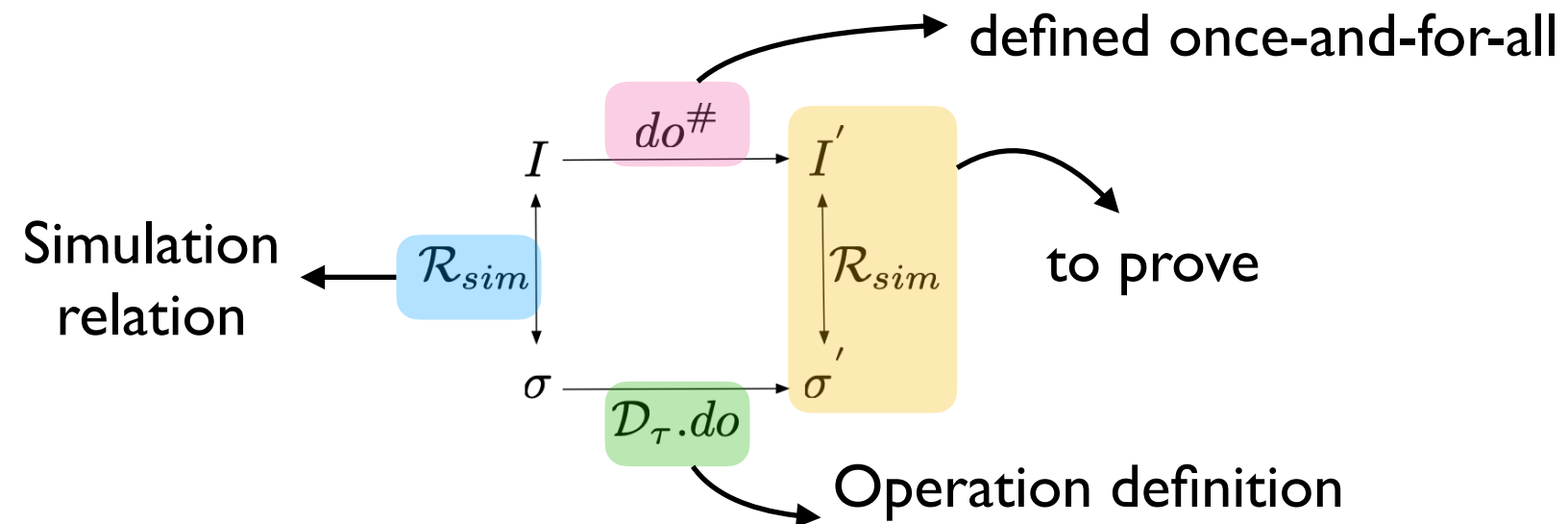


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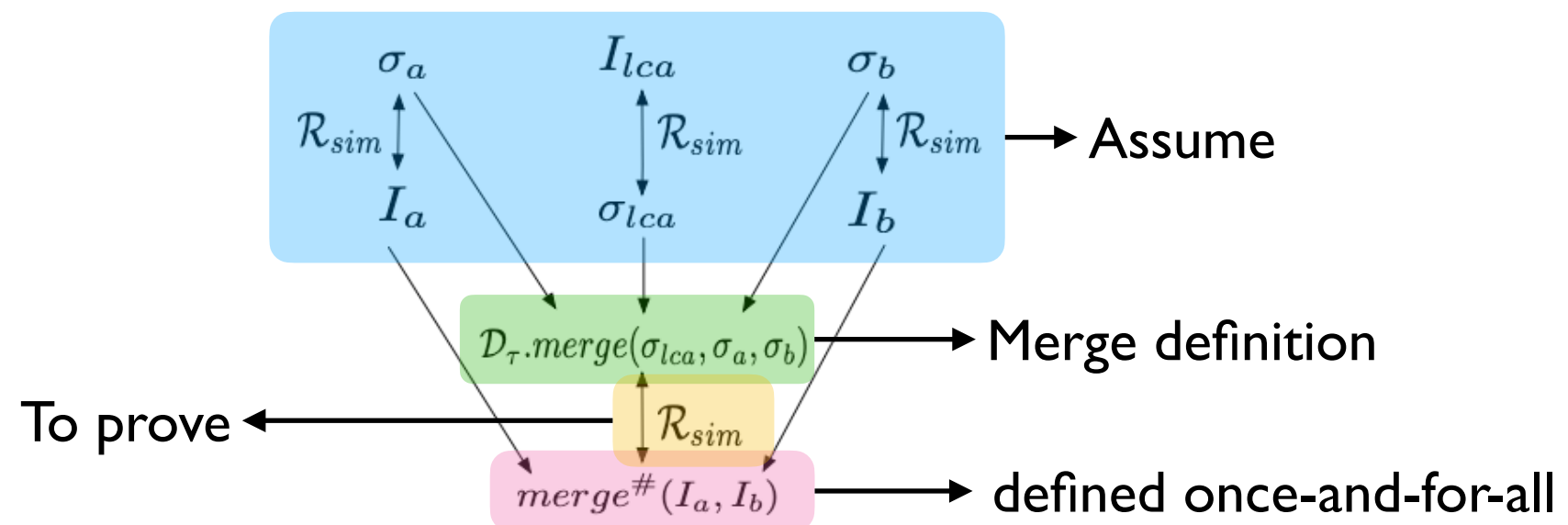


Verifying Operations

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2. Show that the simulation holds for merge



Verifying Operations

3. Show that the specification and the implementation agree on the return values of operations

$$\Phi_{spec}(\mathcal{R}_{sim}) \quad \forall I, \sigma, e, op, a, t. \mathcal{R}_{sim}(I, \sigma) \wedge do^\#(I, e, op, a, t) = I' \\ \wedge \mathcal{D}_\tau.do(op, \sigma, t) = (\sigma', a) \wedge \Psi_{ts}(I) \implies a = \mathcal{F}_\tau(o, I)$$

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- ♣ Example: differently balanced BSTs

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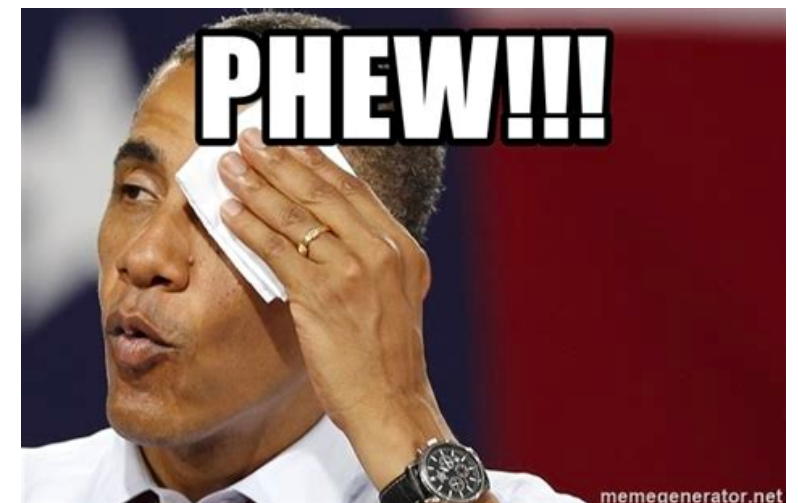
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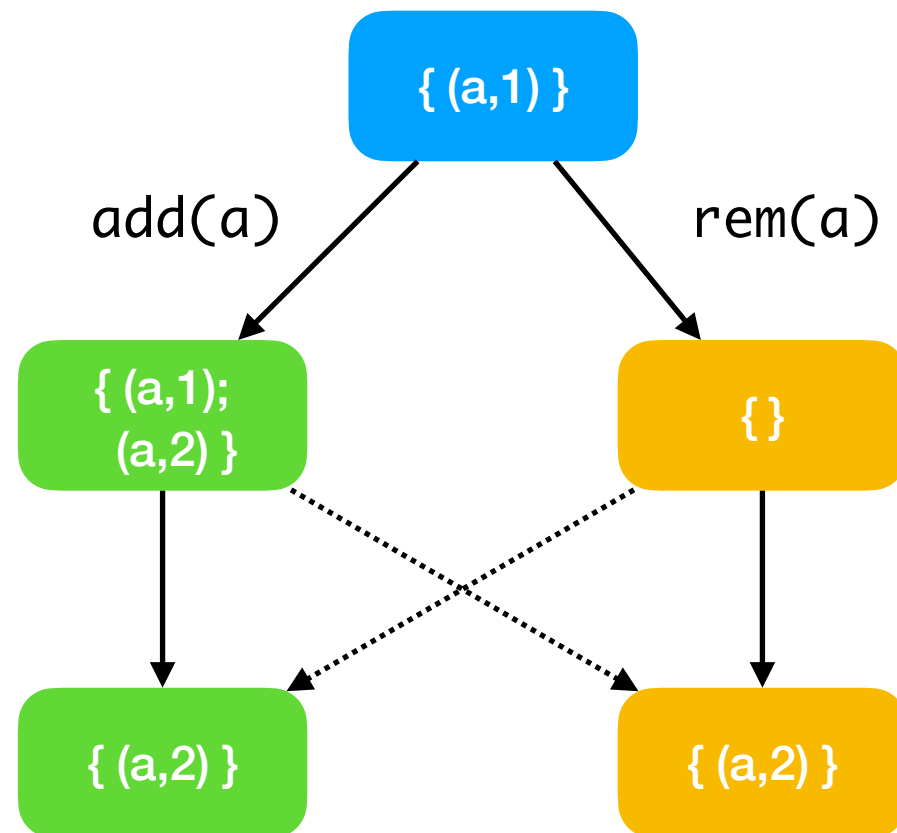
♦ Permits the different replicas to converge to states that are *observationally equal* but not *structurally equal*

❖ Example: differently balanced BSTs



Space-efficient OR-Set

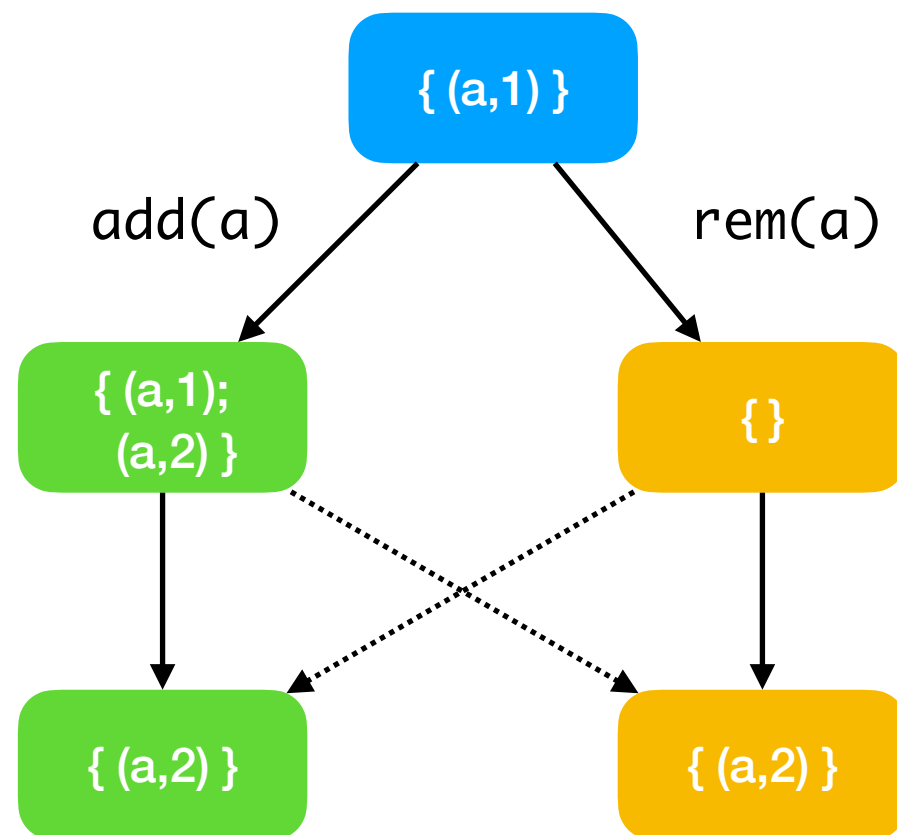
- Recall that the OR-set has duplicates



- How can we remove them?

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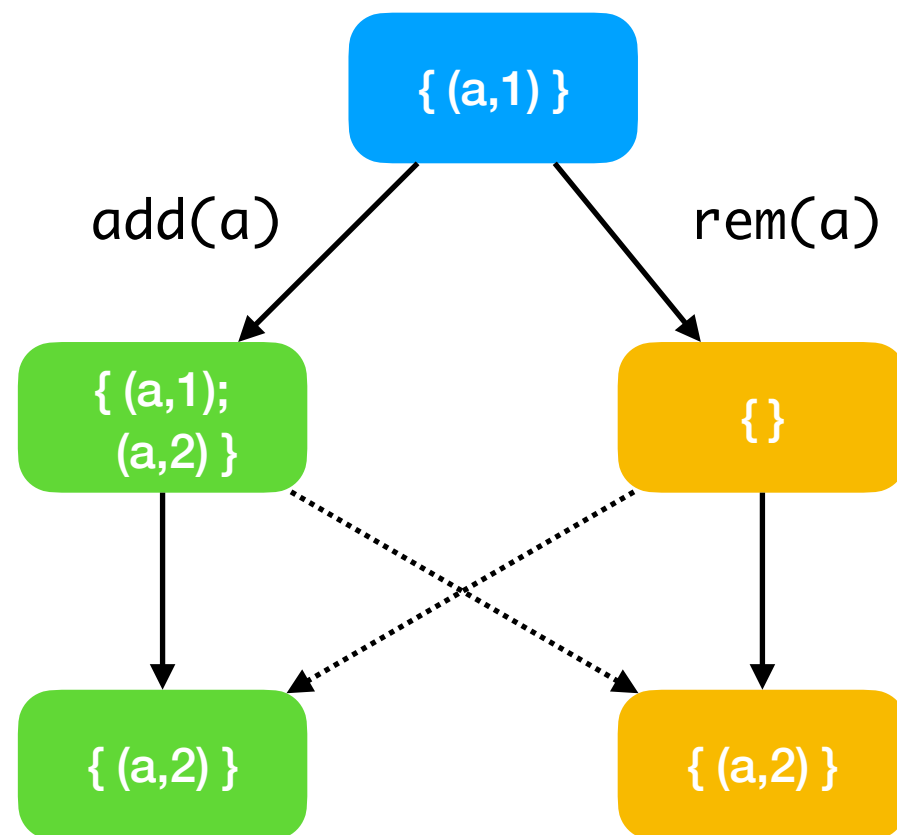
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 - ★ On addition, replace existing element's timestamp with the new timestamp
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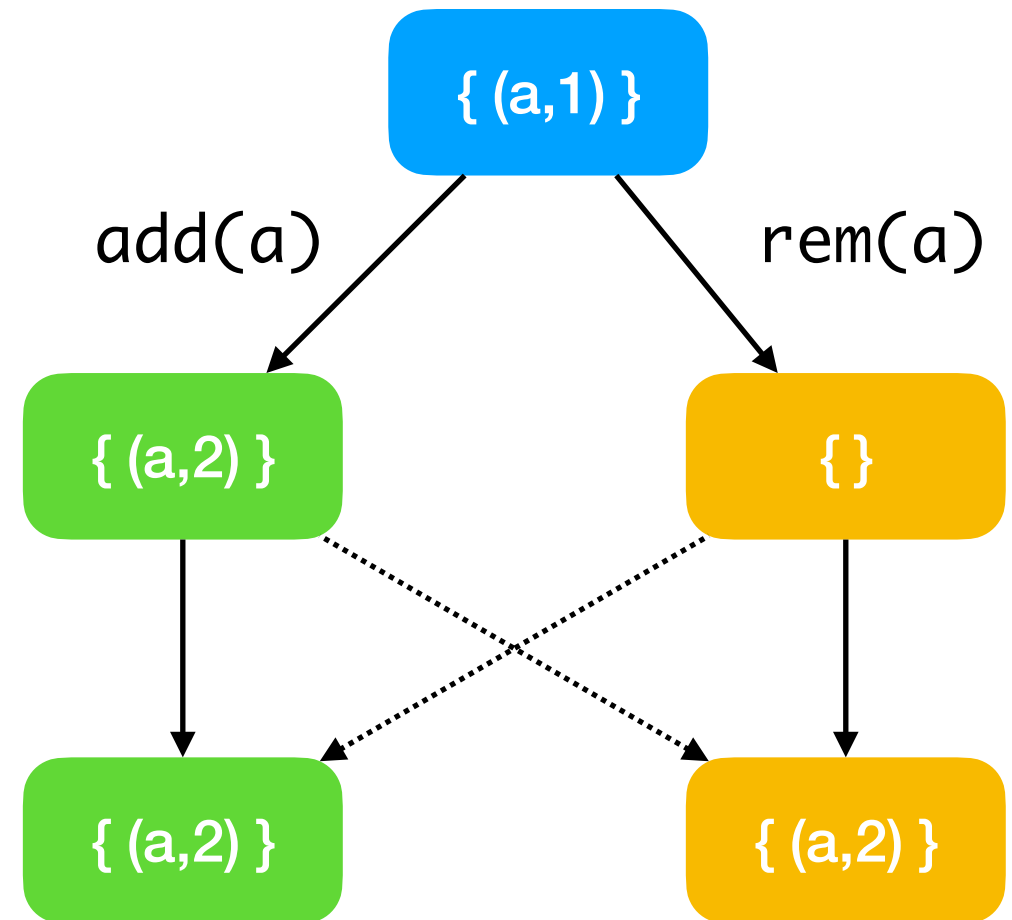
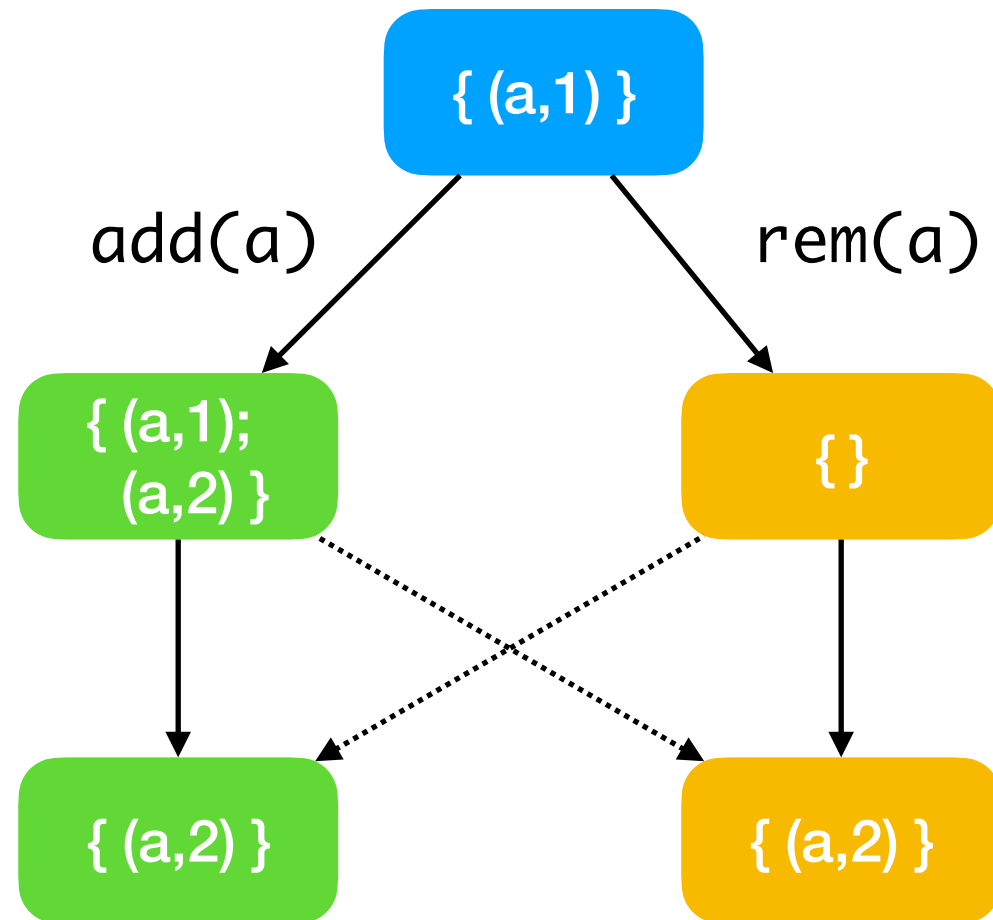
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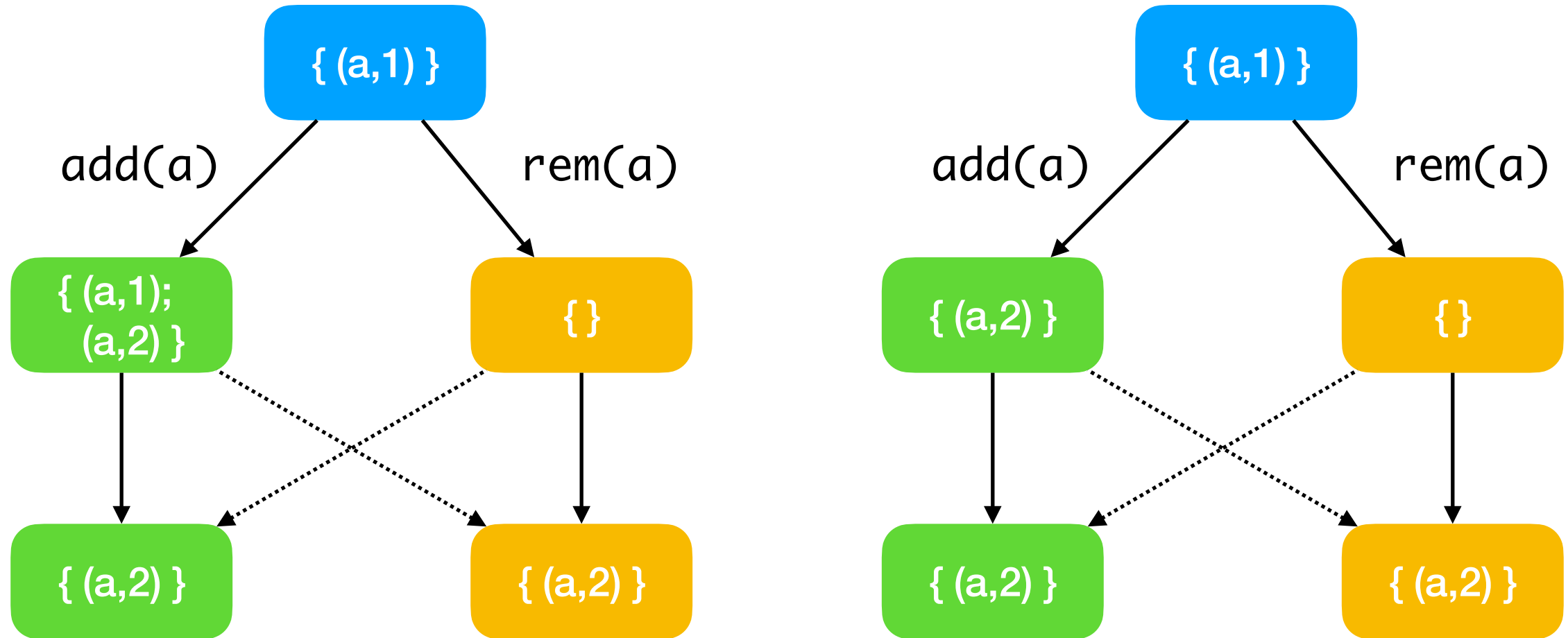
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Correctness
argument is tricky

Space-efficient OR-Set

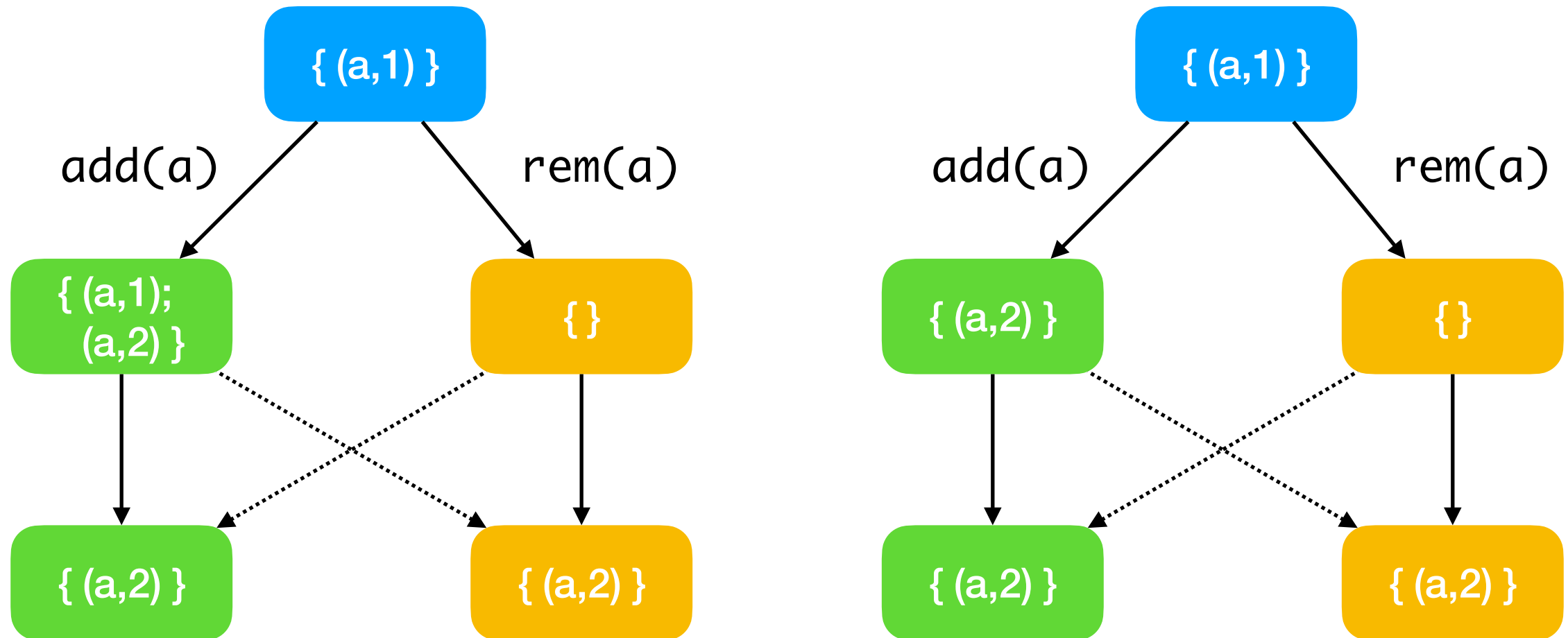


Space-efficient OR-Set



$$\begin{aligned}
 \mathcal{R}_{sim}((E, oper, rval, time, vis), \sigma) \iff & \\
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 \end{aligned}$$

Simulation relation is more intricate as one would expect

Verification effort

MRDTs verified	#Lines code	#Lines proof	#Lemmas	Verif. time (s)
Increment-only counter	6	43	2	3.494
PN counter	8	43	2	23.211
Enable-wins flag	20	58	3	1074
		81	6	171
		89	7	104
LWW register	5	44	1	4.21
G-set	10	23	0	4.71
		28	1	2.462
		33	2	1.993
G-map	48	26	0	26.089
Mergeable log	39	95	2	36.562
OR-set (§2.1.1)	30	36	0	43.85
		41	1	21.656
		46	2	8.829
OR-set-space (§2.1.2)	59	108	7	1716
OR-set-spacetime	97	266	7	1854
Queue	32	1123	75	4753

Composing CRDTs is HARD!



Martin Kleppmann
@martinkl

...

Today in “distributed systems are hard”: I wrote down a simple CRDT algorithm that I thought was “obviously correct” for a course I’m teaching. Only 10 lines or so long. Found a fatal bug only after spending hours trying to prove the algorithm correct. 🤔

4:18 AM · Nov 13, 2020 · Tweetbot for iOS

41 Retweets 4 Quote Tweets 541 Likes



Martin Kleppmann @martinkl · Nov 13, 2020

...

The interesting thing about this bug is that it comes about only from the interaction of two features. A LWW map by itself is fine. A set in which you can insert and delete elements (but not update them) is fine. The problem arises only when delete and update interact.



Composing IRC-style chat

- Build IRC-style group chat
 - ★ Send and read messages in channels
 - ★ For simplicity, channels and messages cannot be deleted
- Represent application state as a **grow-only map** with string (channel name) keys and **mergeable-log** as values
- **Goal:**
 - ★ **map** and **log** proved correct separately
 - ★ Use the proof of underlying RDTs to prove chat application correctness

Generic Map MRDT

- Specification

Generic Map MRDT

- Specification

$$\mathcal{F}_{\alpha\text{-map}}(\text{get}(k, o_{\alpha}), I) = \\ \text{let } I_{\alpha} = \text{project}(k, I) \text{ in } \mathcal{F}_{\alpha}(o_{\alpha}, I_{\alpha})$$

where

$$\text{project } k \text{ } I_{\alpha\text{-map}} = I_{\alpha}$$

Generic Map MRDT

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$$\text{project } k \ I_{\alpha\text{-map}} = I_{\alpha}$$

- Project *filters* the abstract state of the map on the key *k* and returns an abstract state of the underlying data type

★ Provided by the user once for a generic MRDT

Generic Map MRDT

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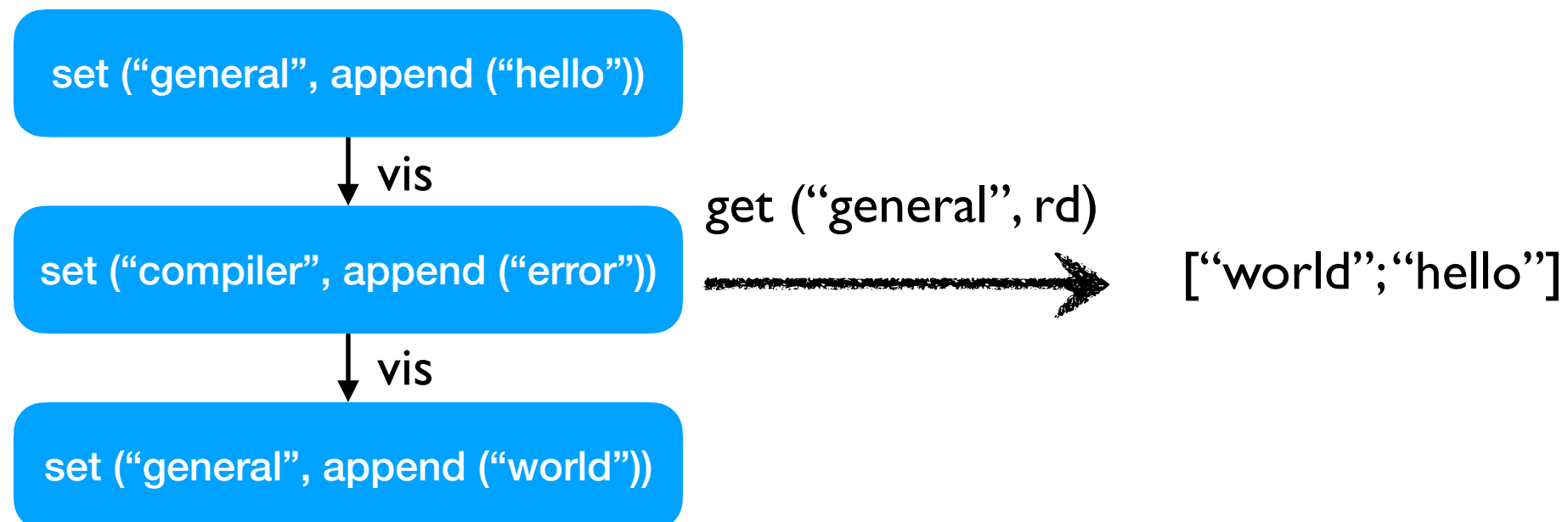
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Generic Map MRDT

Implementation

- $\mathcal{D}_{\alpha\text{-map}} = (\Sigma, \sigma_0, do, merge_{\alpha\text{-map}})$ where
- 1: $\Sigma_{\alpha\text{-map}} = \mathcal{P}(\text{string} \times \Sigma_{\alpha})$
 - 2: $\sigma_0 = \{\}$
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Generic Map MRDT

Implementation

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Simulation relation appeals to the value type's simulation relation!

Composing IRC-style chat

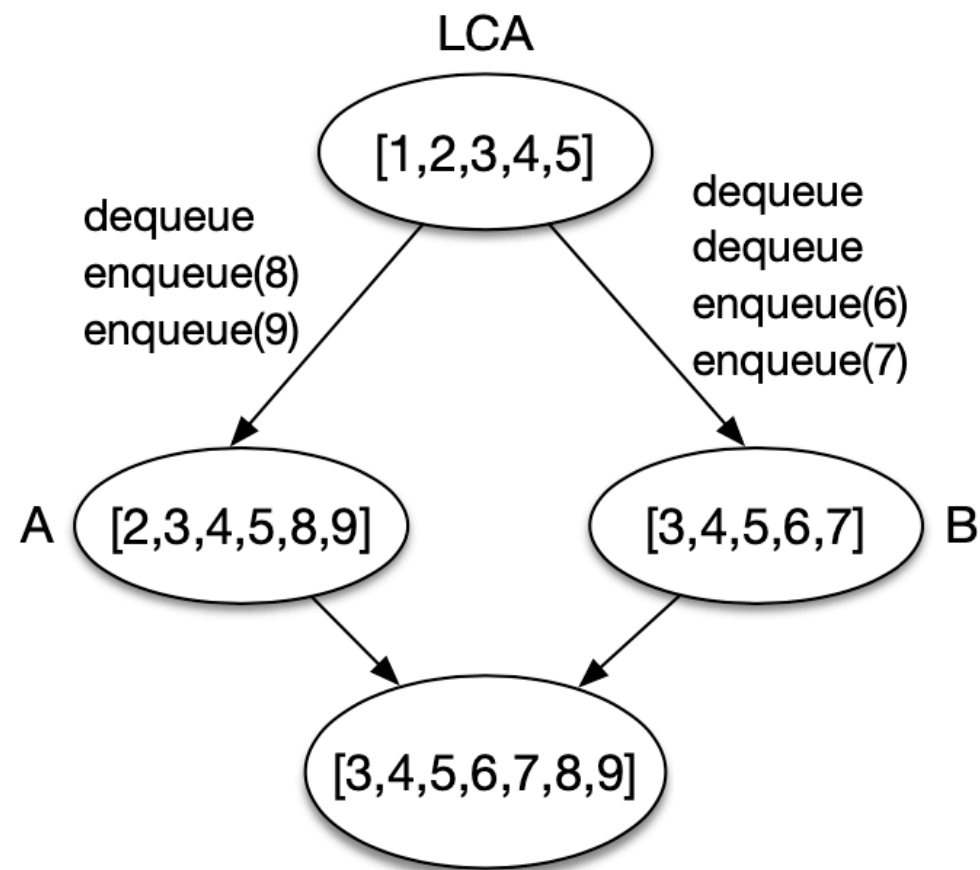
- Program state is constructed by instantiating *generic map* with *mergeable log*
 - ★ The proof of correctness of the chat application directly follows from the composition!

Mergeable Queues

- Replicated queue with *at-least-once* dequeue semantics
 - ★ First verified queue RDT!

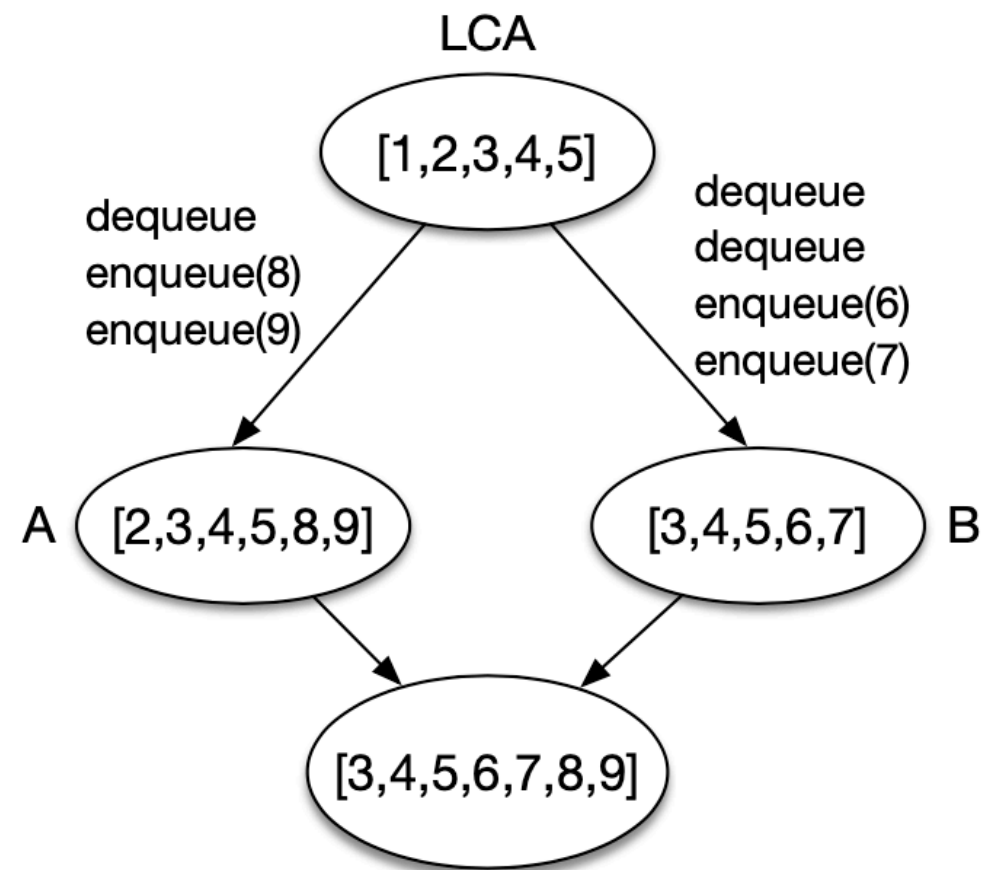
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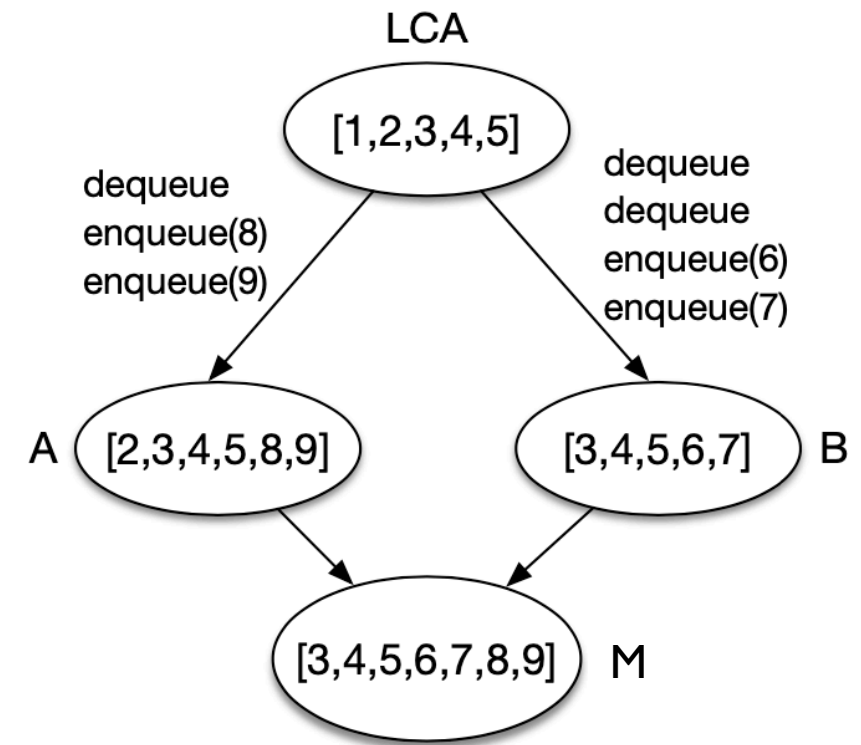
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- Our aim is to have $O(1)$ enqueue and dequeue and $O(n)$ merge

Mergeable Queues

- Implementation
 - ★ Uses *two-list functional queue* implementation
 - ✦ amortised $O(1)$ enqueue and dequeue operations
 - ★ Merge uses *longest common contiguous subsequence* algorithm — $O(n)$



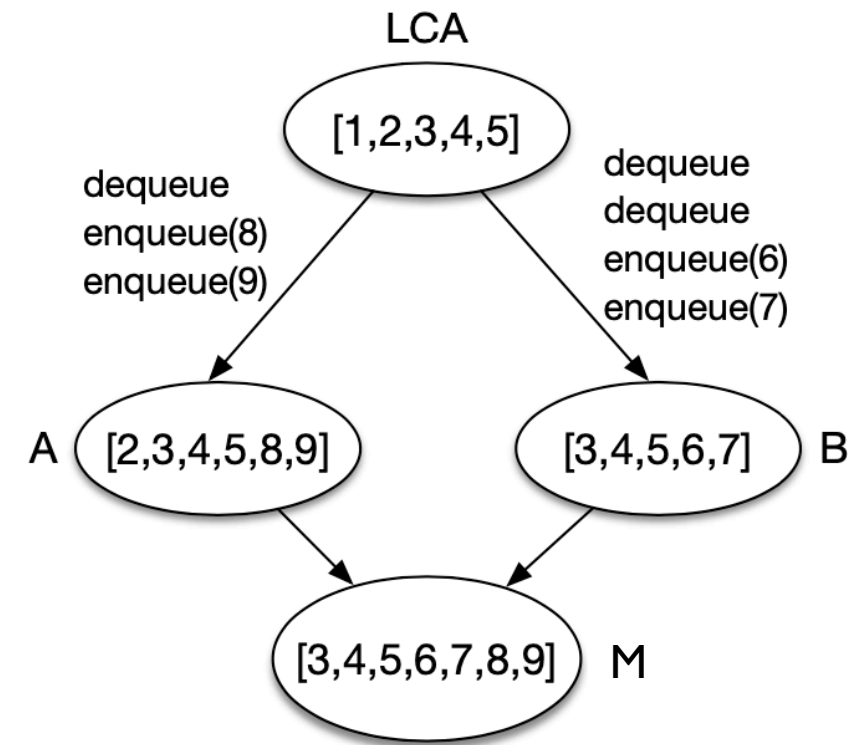
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1. Any element *popped* in either A or B does not remain in M
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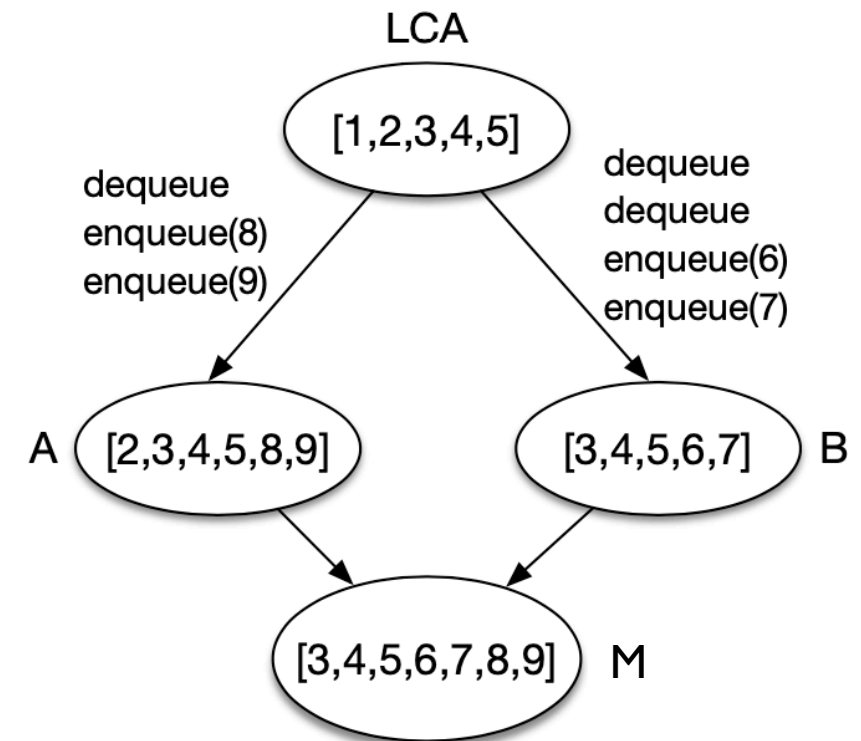
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Implementation far removed from the specification!

Verification effort

MRDTs verified	#Lines code	#Lines proof	#Lemmas	Verif. time (s)
Increment-only counter	6	43	2	3.494
PN counter	8	43	2	23.211
Enable-wins flag	20	58	3	1074
		81	6	171
		89	7	104
LWW register	5	44	1	4.21
G-set	10	23	0	4.71
		28	1	2.462
		33	2	1.993
G-map	48	26	0	26.089
Mergeable log	39	95	2	36.562
OR-set (§2.1.1)	30	36	0	43.85
		41	1	21.656
		46	2	8.829
OR-set-space (§2.1.2)	59	108	7	1716
OR-set-spacetime	97	266	7	1854
Queue	32	1123	75	4753

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- F* allows us to strike a balance between automated and interactive proofs
 - ★ Extract to OCaml and run on Irmin!

Backup Slides

Queue Performance

