

Certified Mergeable Replicated Data Types

“KC” Sivaramakrishnan

joint work with

Vimala Soundarapandian, Adharsh Kamath and Kartik Nagar

IIT
MADRAS
MADRAS



Collaborative Apps



Airtable



Google Docs



Figma



Notion

Overleaf

Collaborative Apps



Google Docs

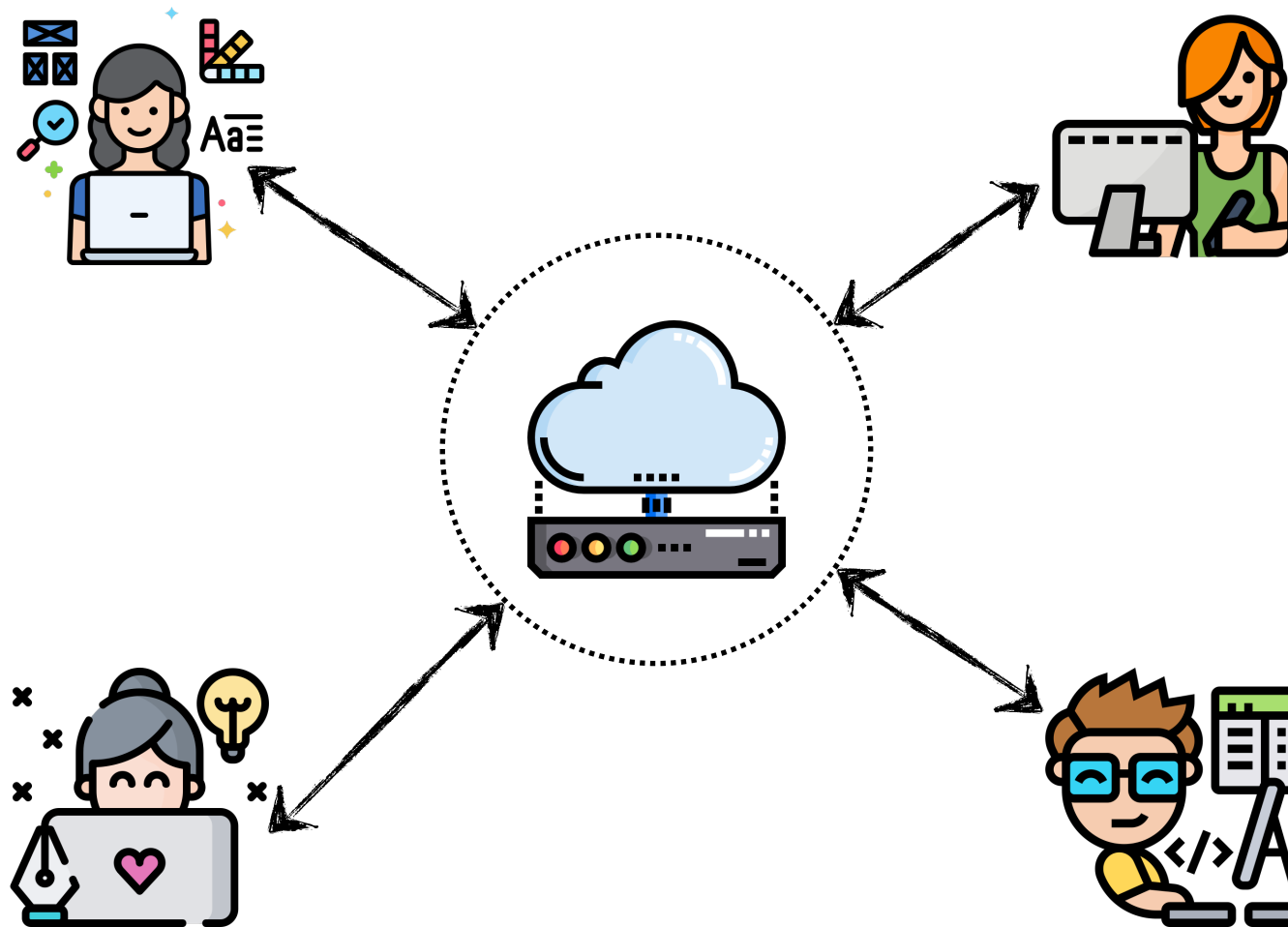


Figma

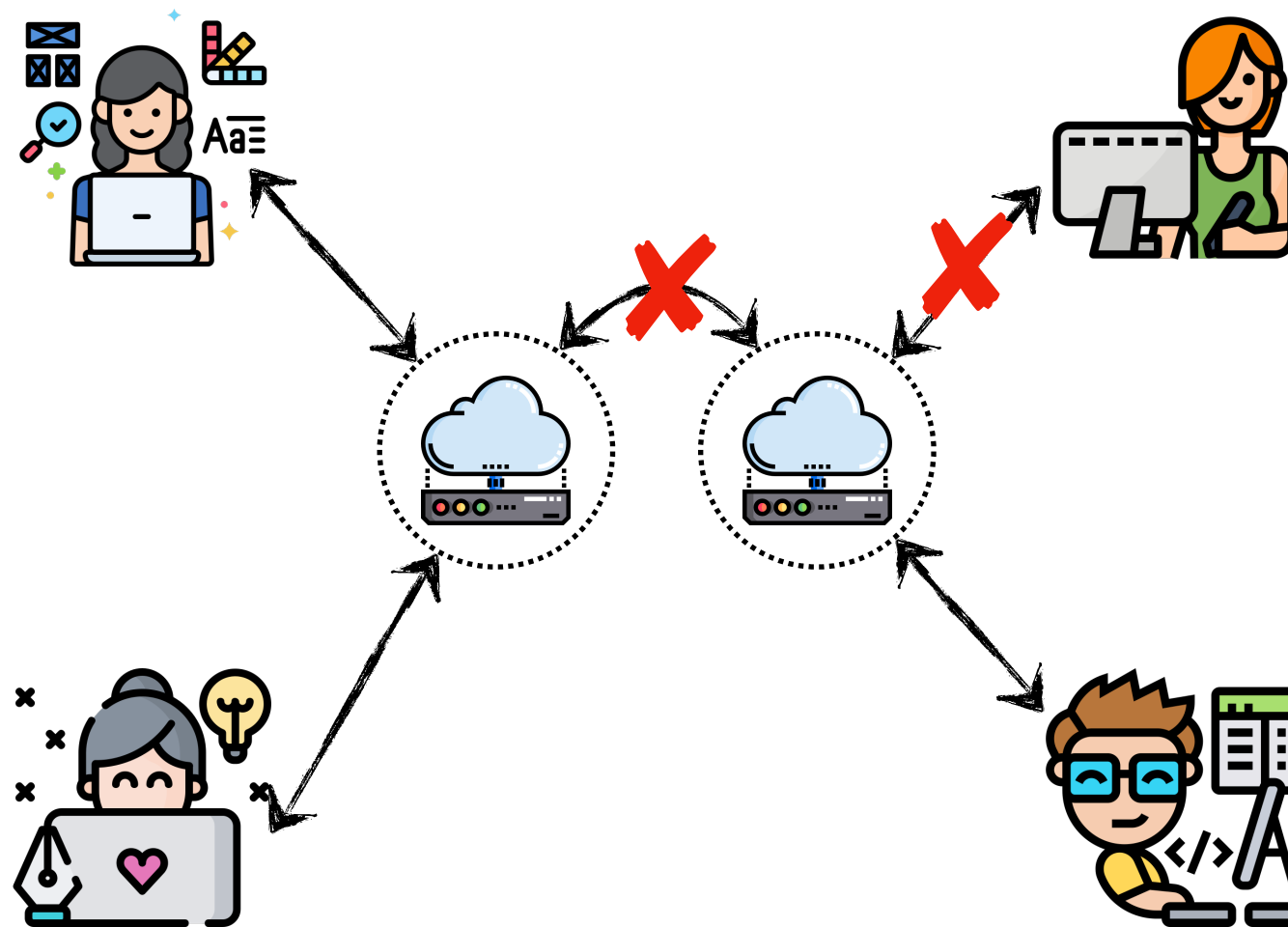


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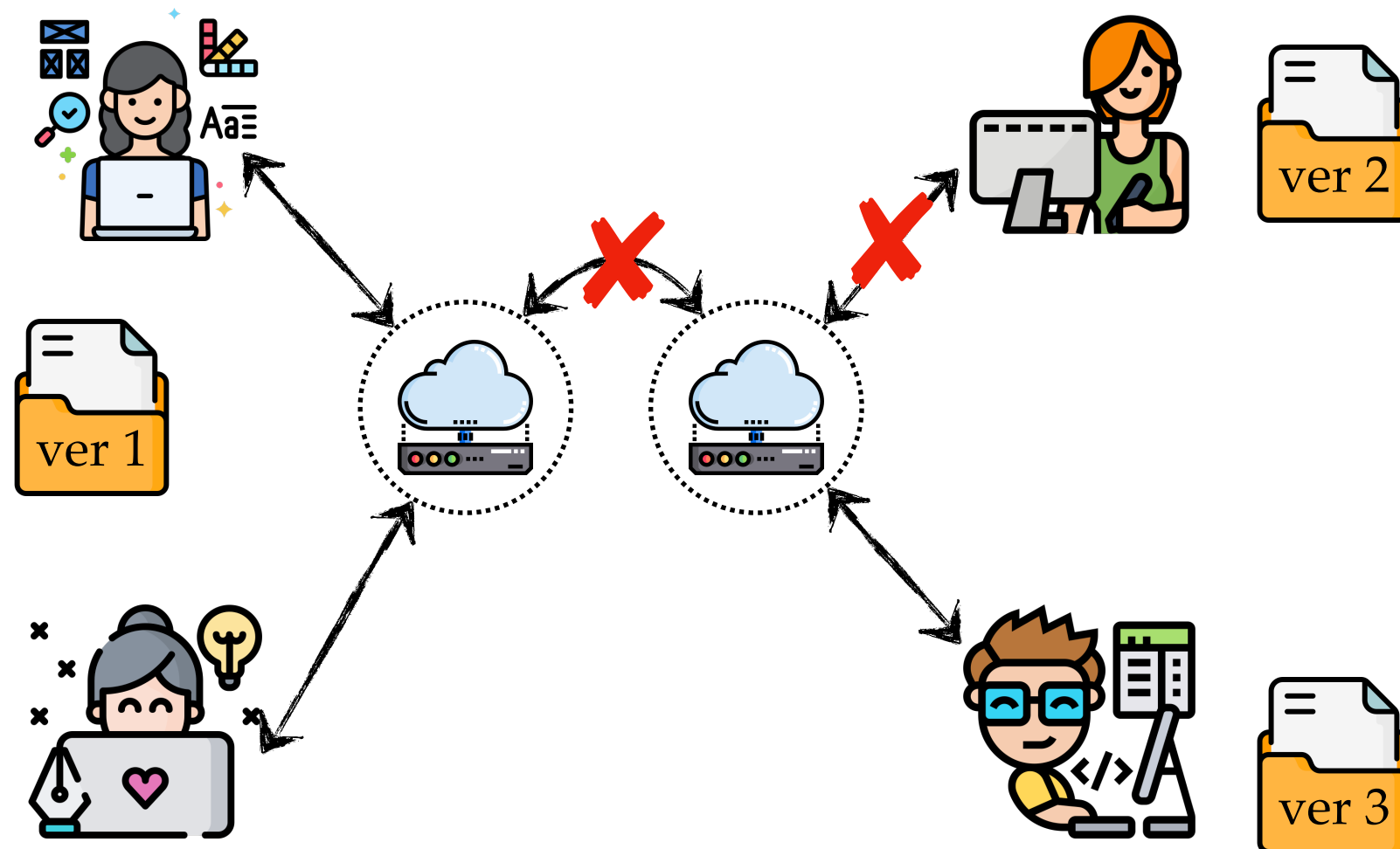
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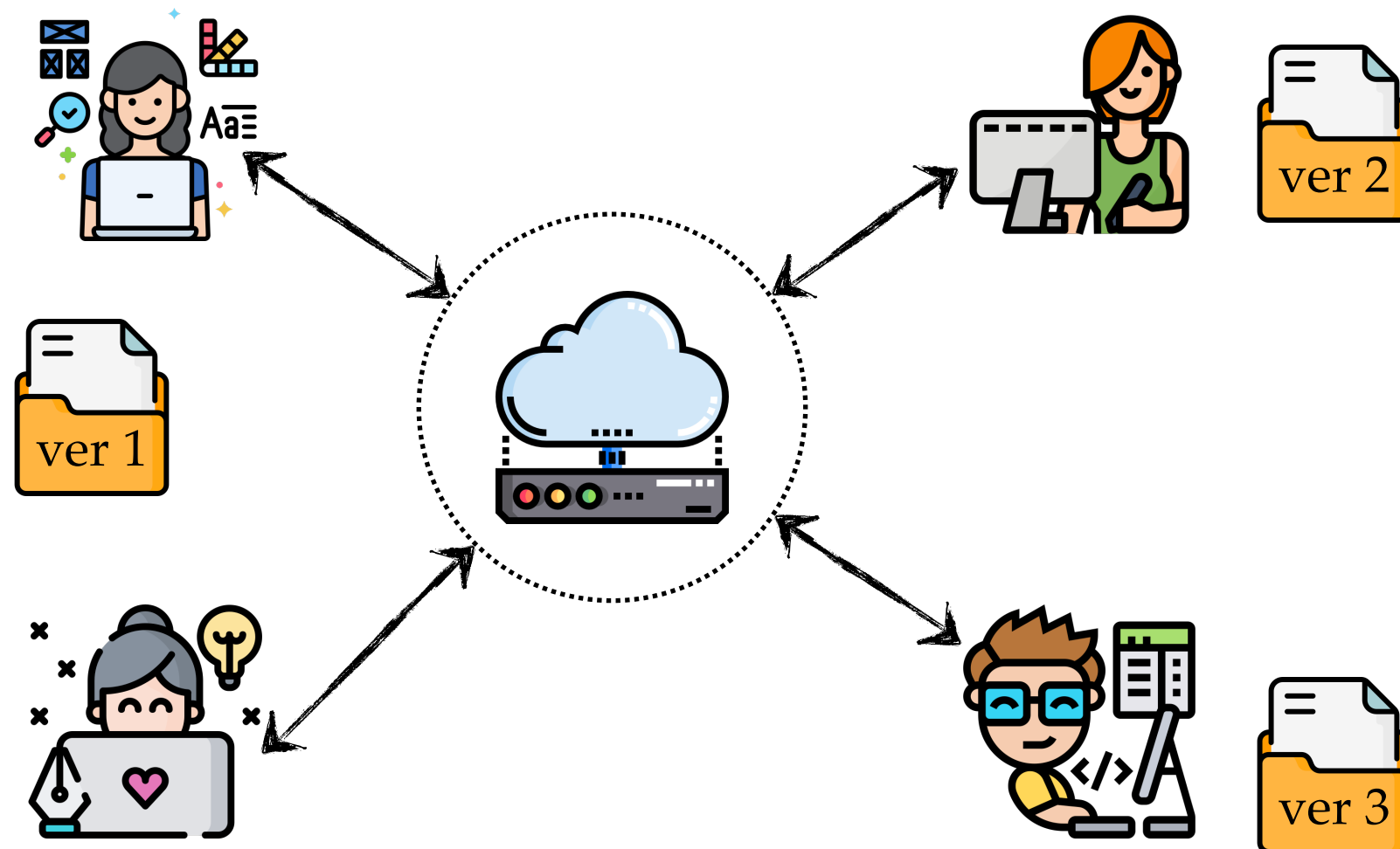
Network Partitions



Local-first software



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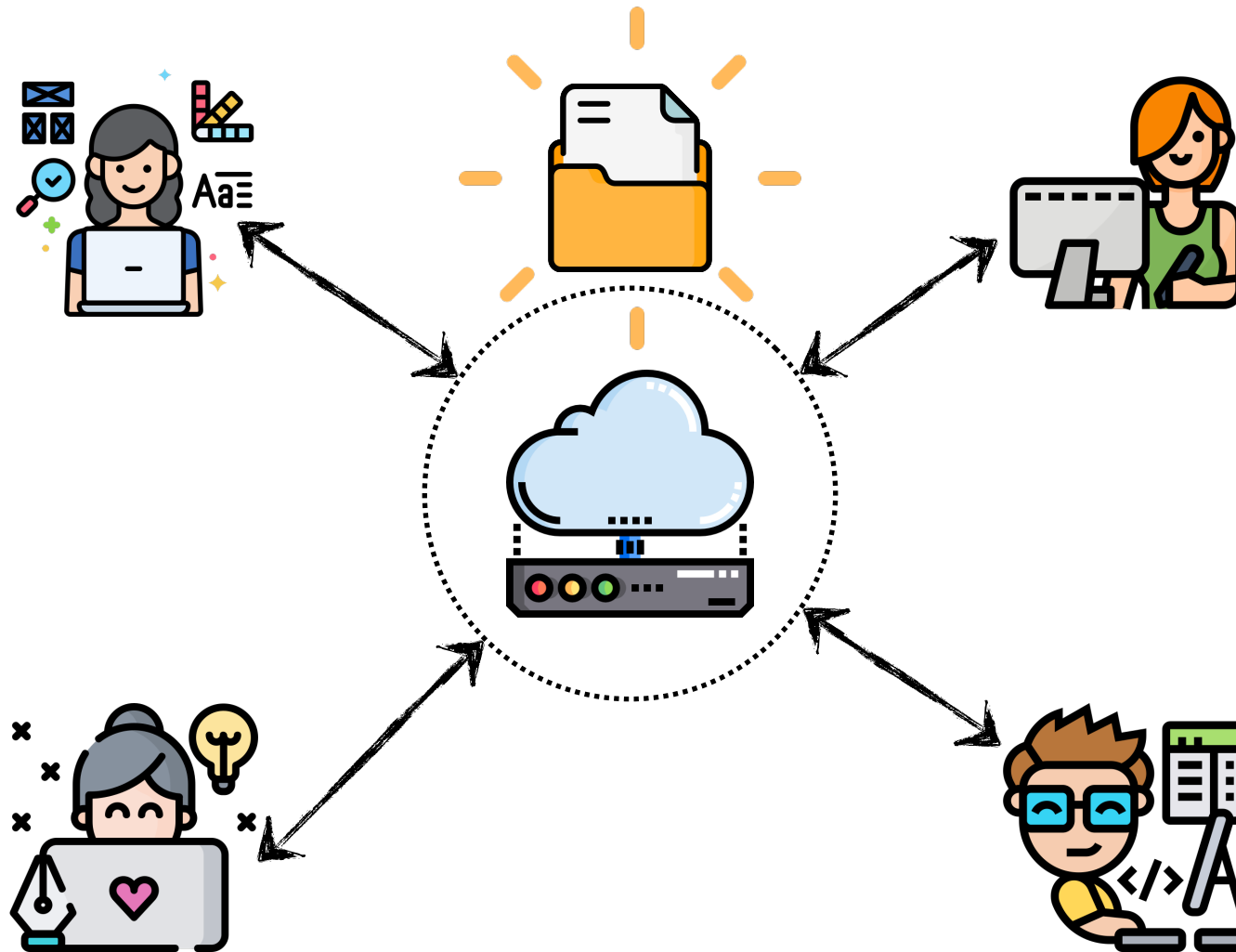
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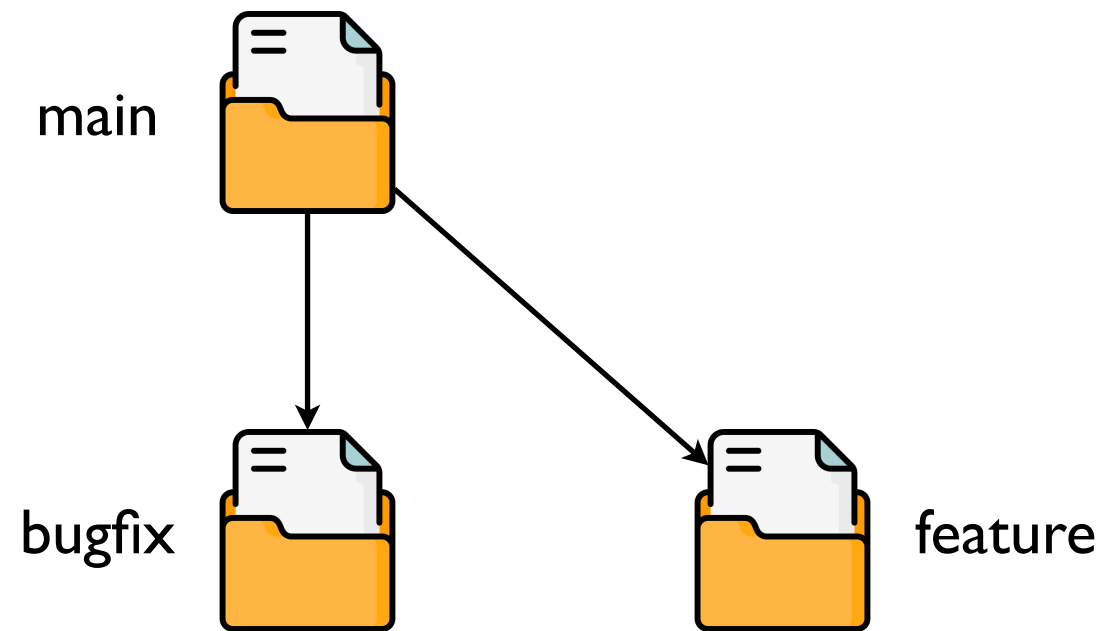
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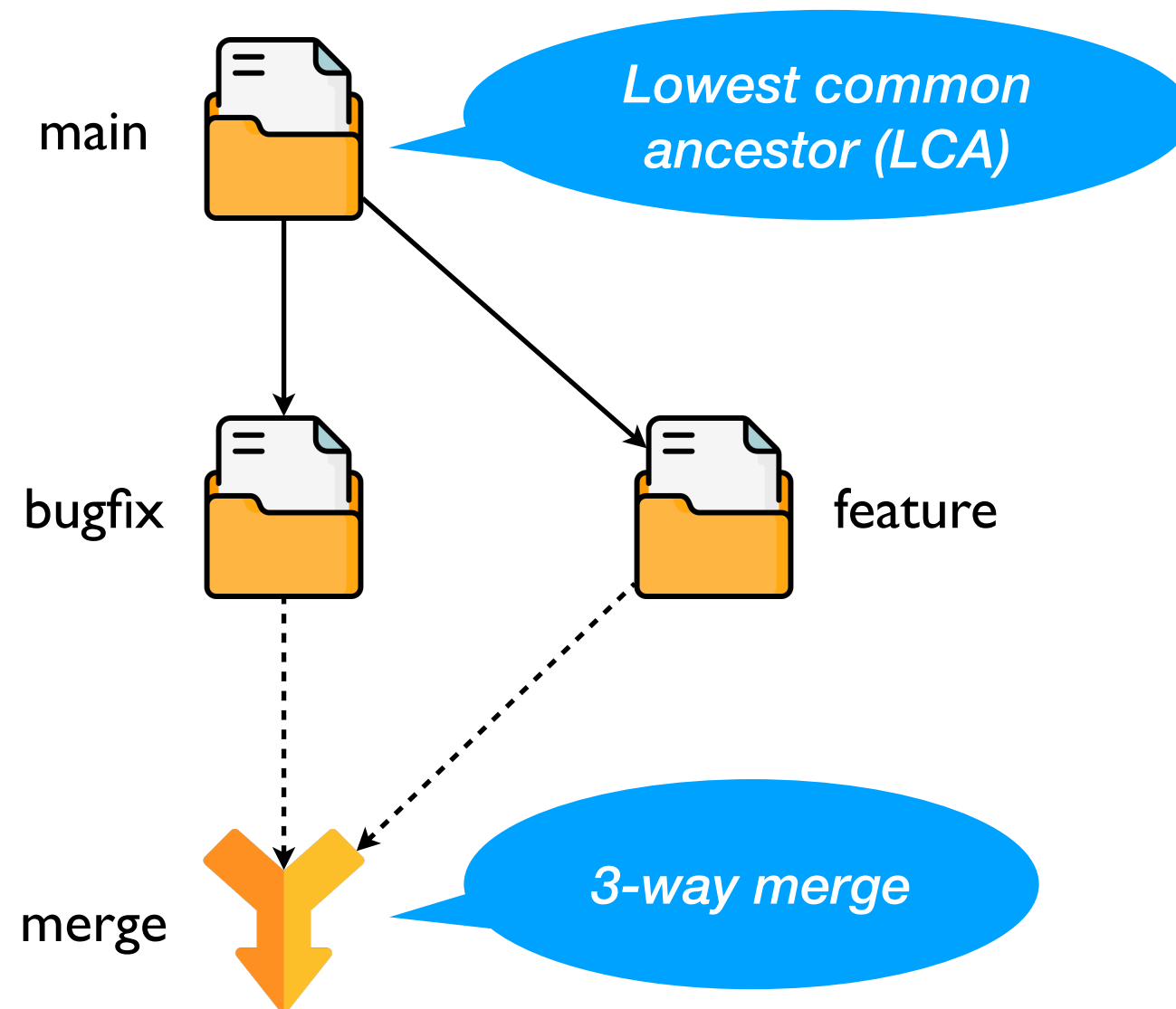
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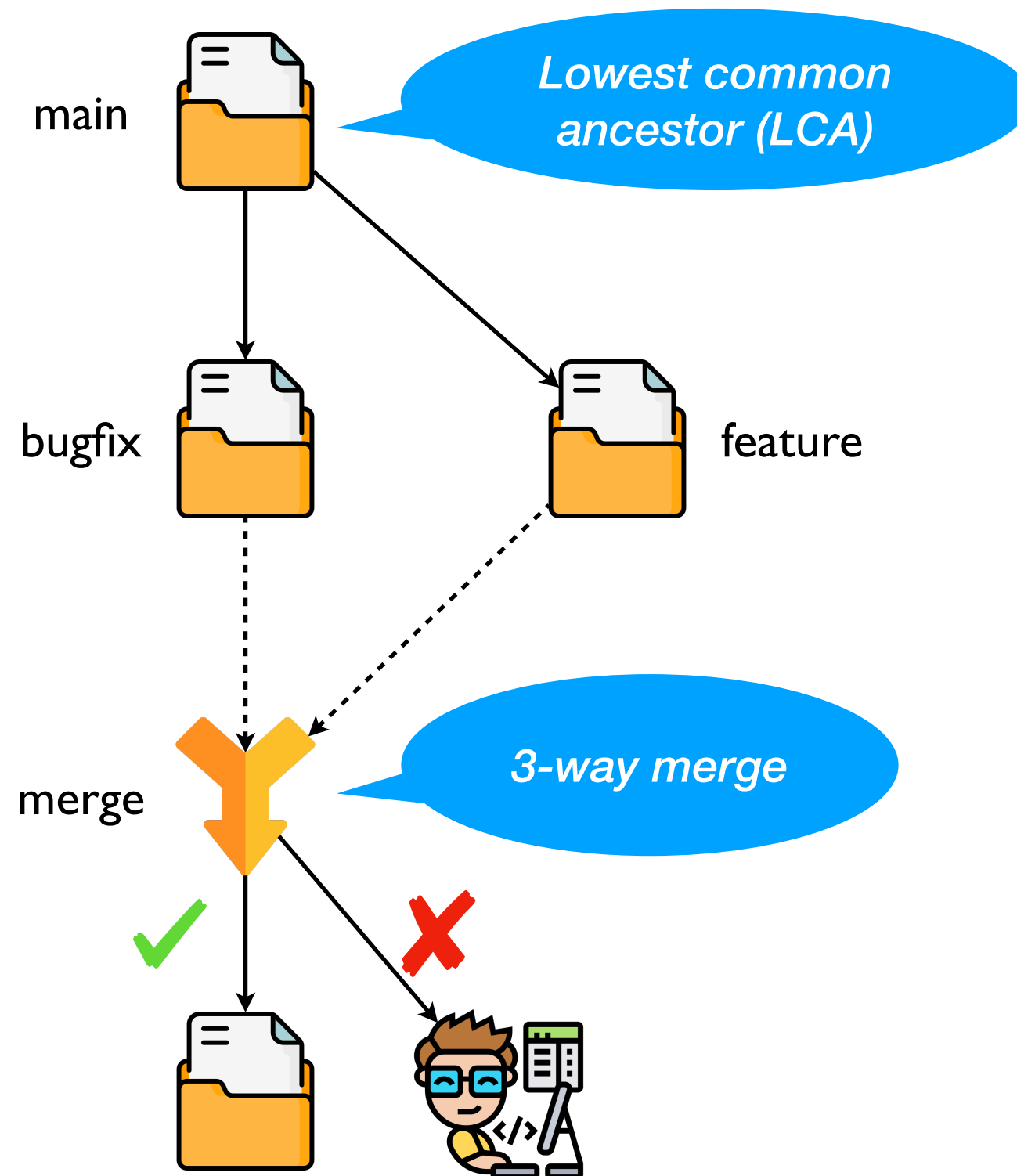
Distributed Version Control Systems



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Mergeable Replicated Data Types

- MRDTs — DVCS for *data types* rather than just *text files*
- Sequential data types + 3-way merge = replicated data type!

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module Counter : sig
  type t
  val read : t -> int
  val add  : t -> int -> t
  val mult : t -> int -> t
  val merge : lca:t -> v1:t -> v2:t -> t
end = struct
  type t = int
  let read x = x
  let add x d = x + d
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  let merge ~lca ~v1 ~v2 =
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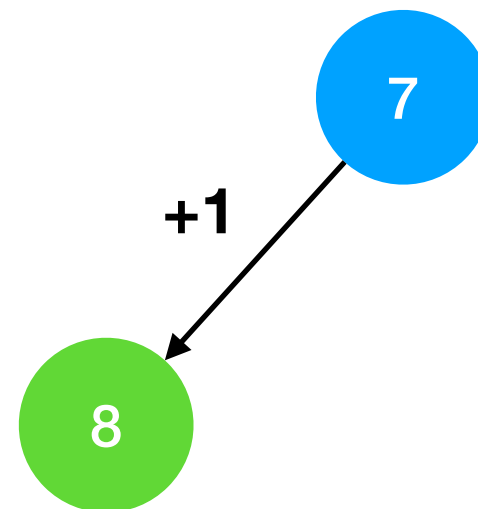
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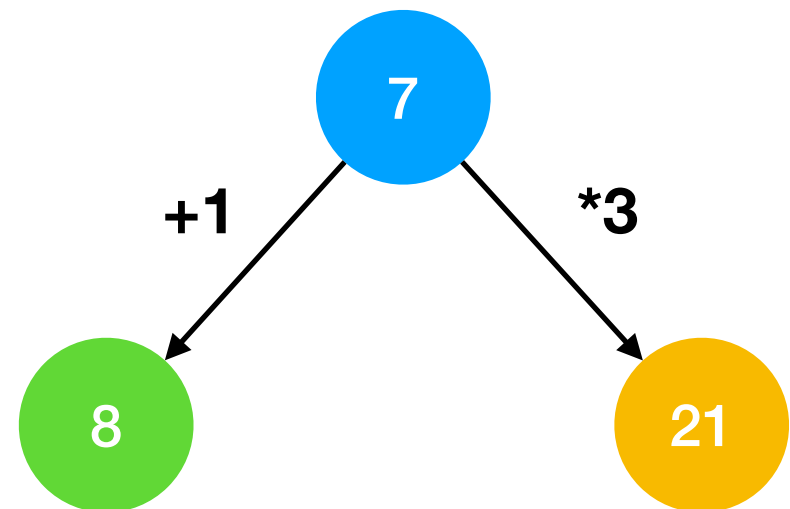
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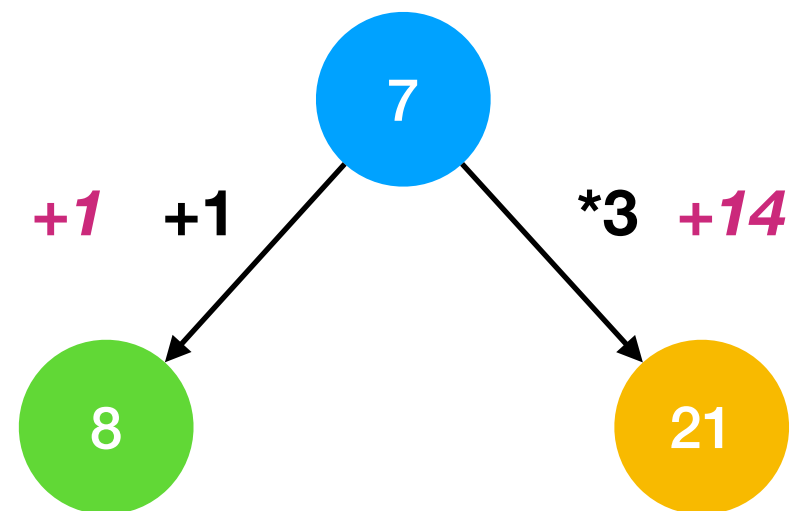
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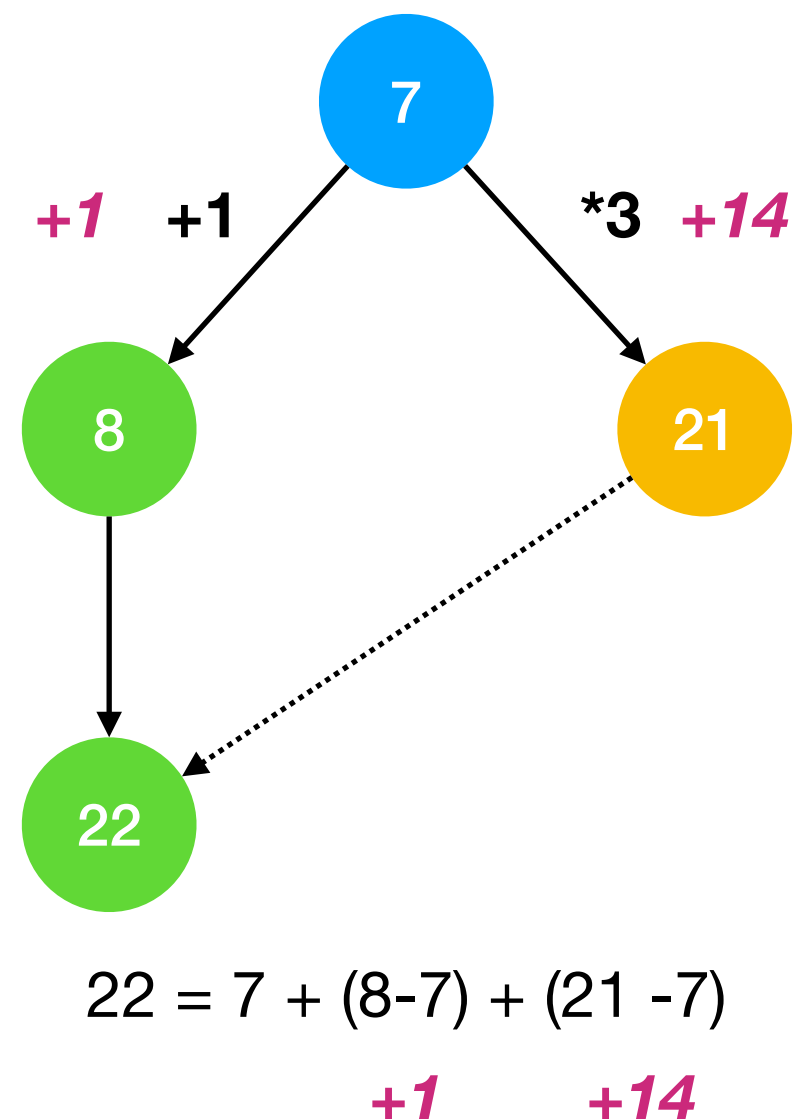
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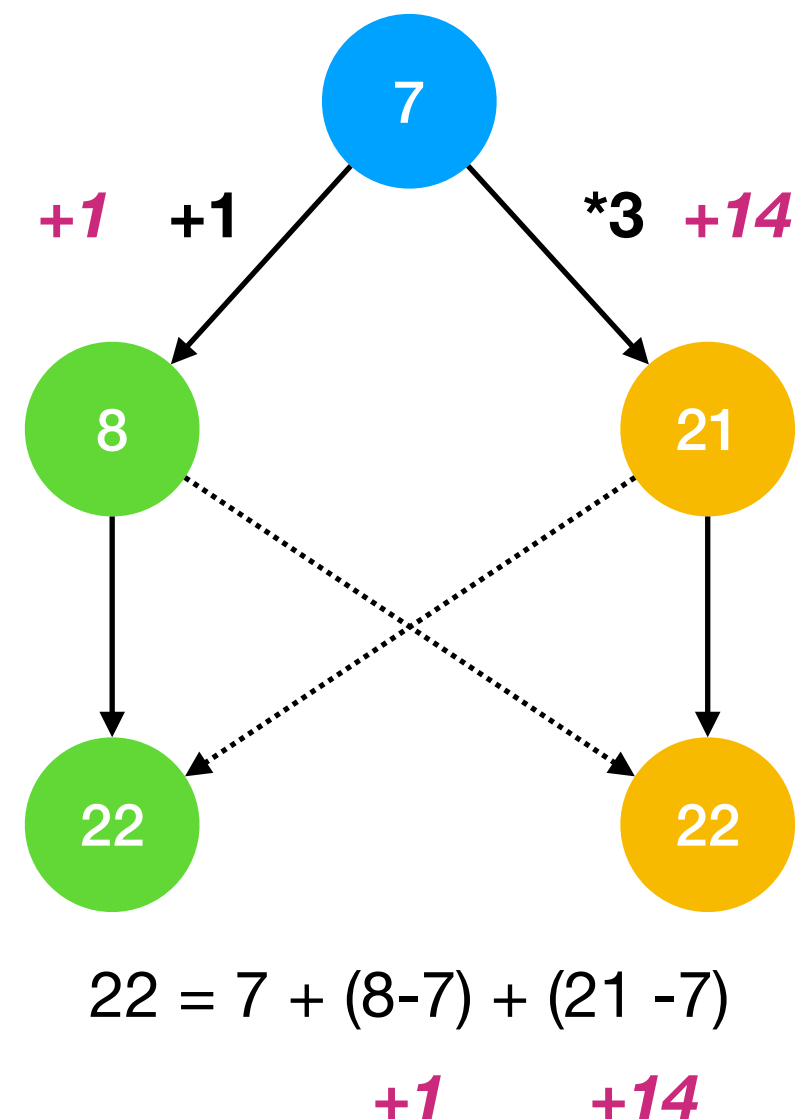
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Sort of...

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{1}

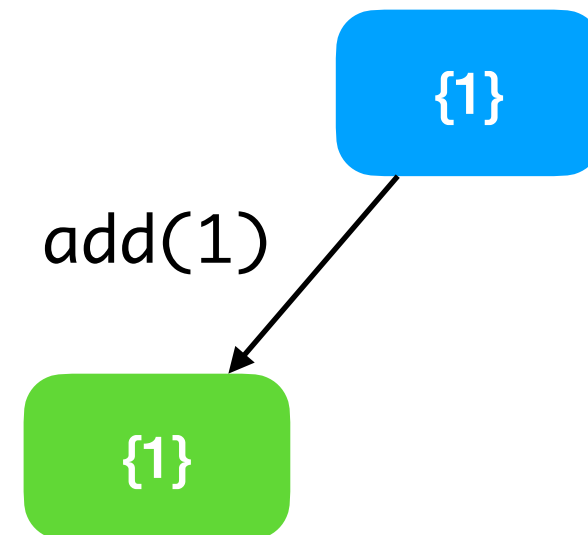
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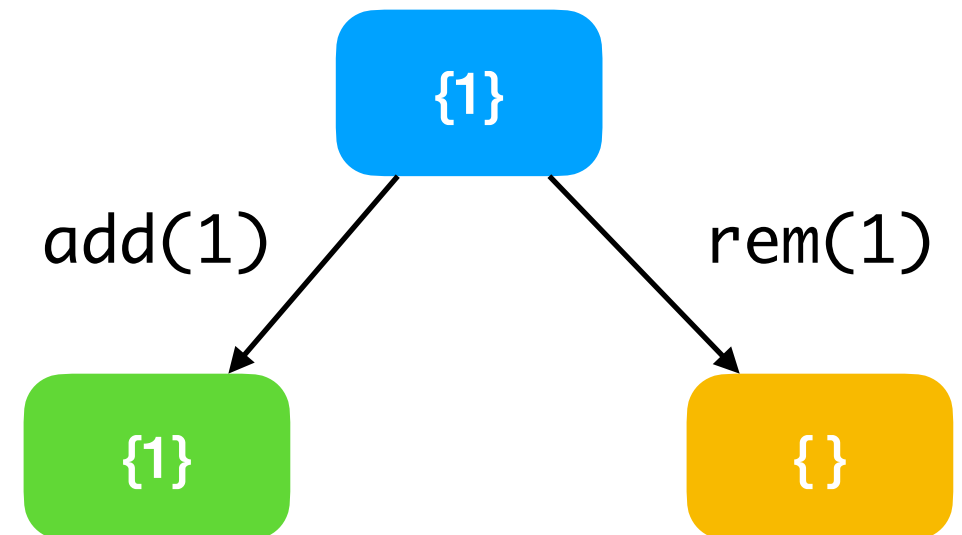


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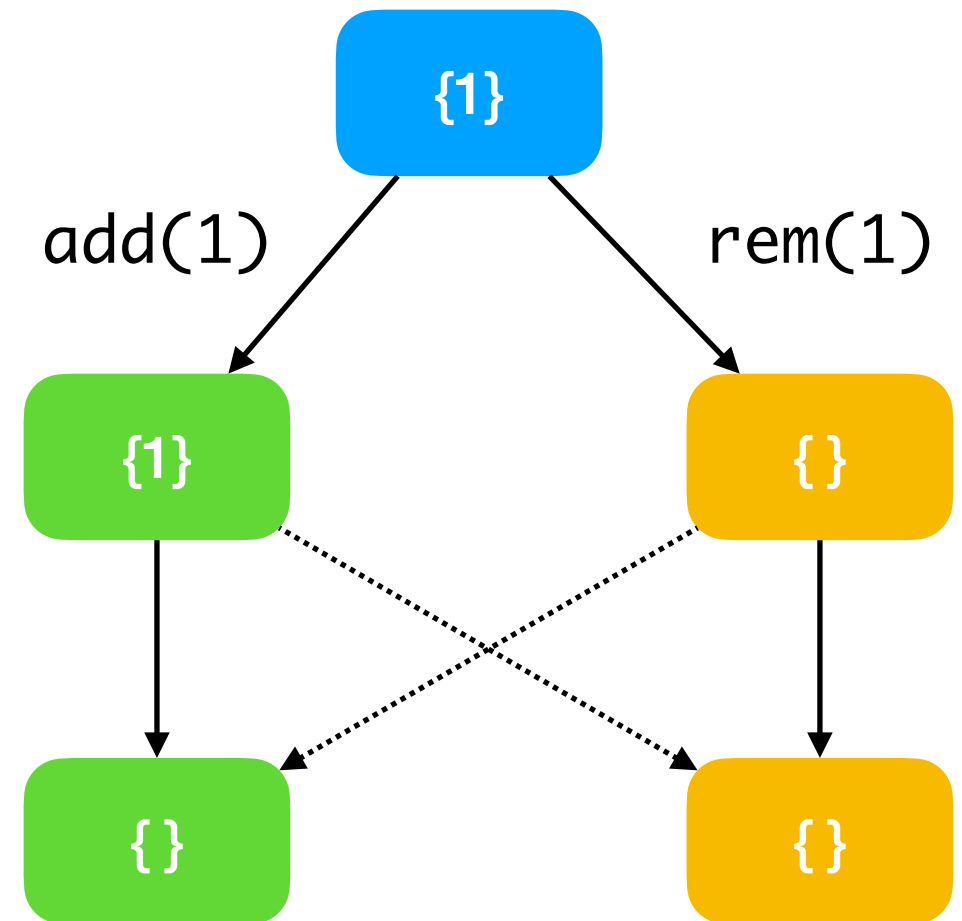
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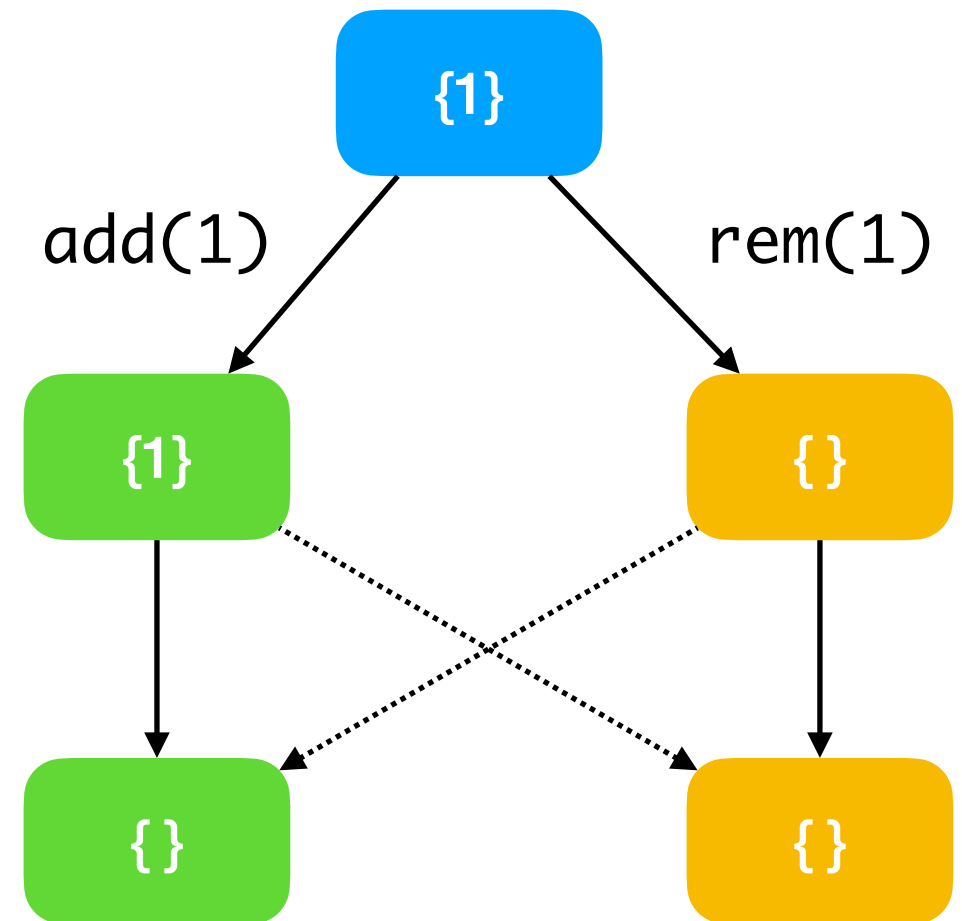
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- Convergence is not sufficient; *Intent* is not preserved



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Lindsey Kuper
@lindsey



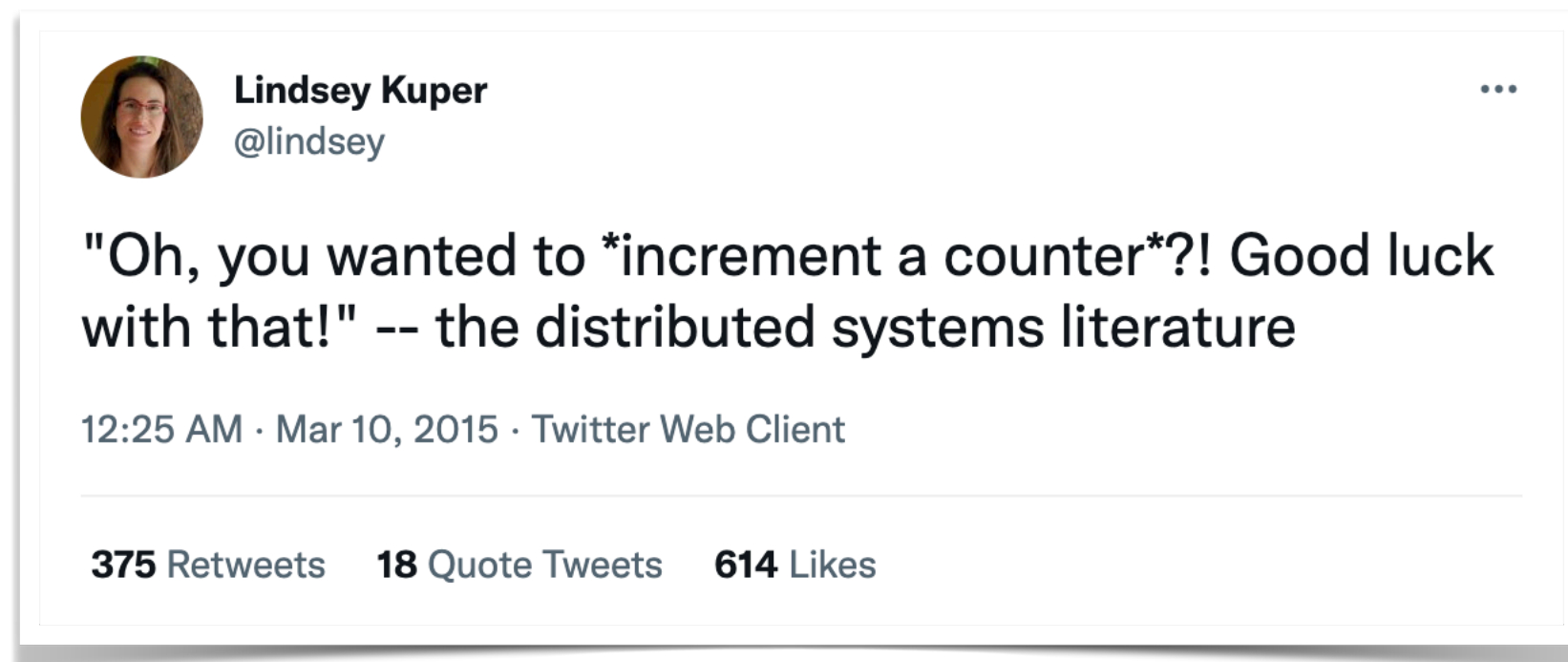
"Oh, you wanted to *increment a counter*?! Good luck with that!" -- the distributed systems literature

12:25 AM · Mar 10, 2015 · Twitter Web Client

375 Retweets **18** Quote Tweets **614** Likes

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- *Mechanization* to bridge the gap between spec and impl

Peepul — Certified MRDTs

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- *Composition* of MRDTs and their proofs!
- Extracted RDTs are compatible with *lrmn* — a Git-like distributed database



Fixing OR-Set

- Discriminate duplicate additions by associating a unique id

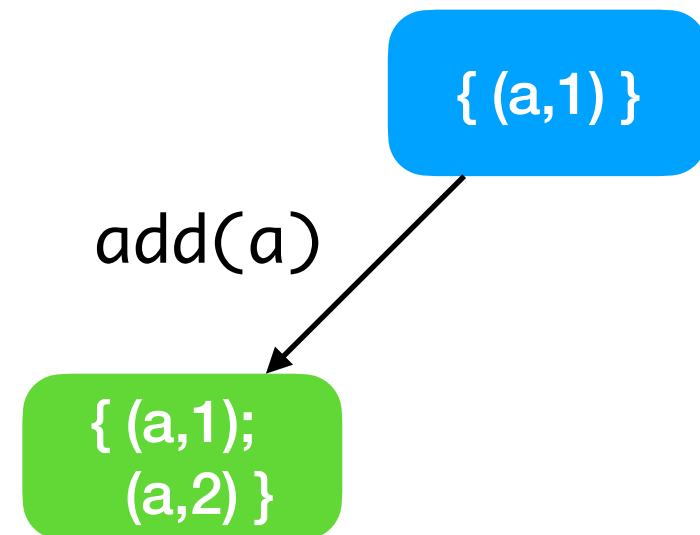
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$\{(a,1)\}$

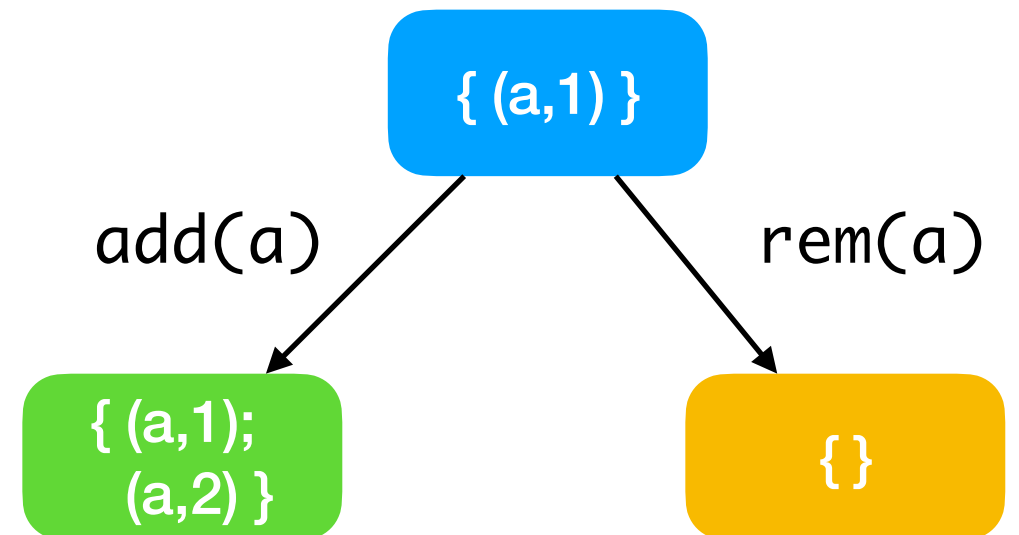
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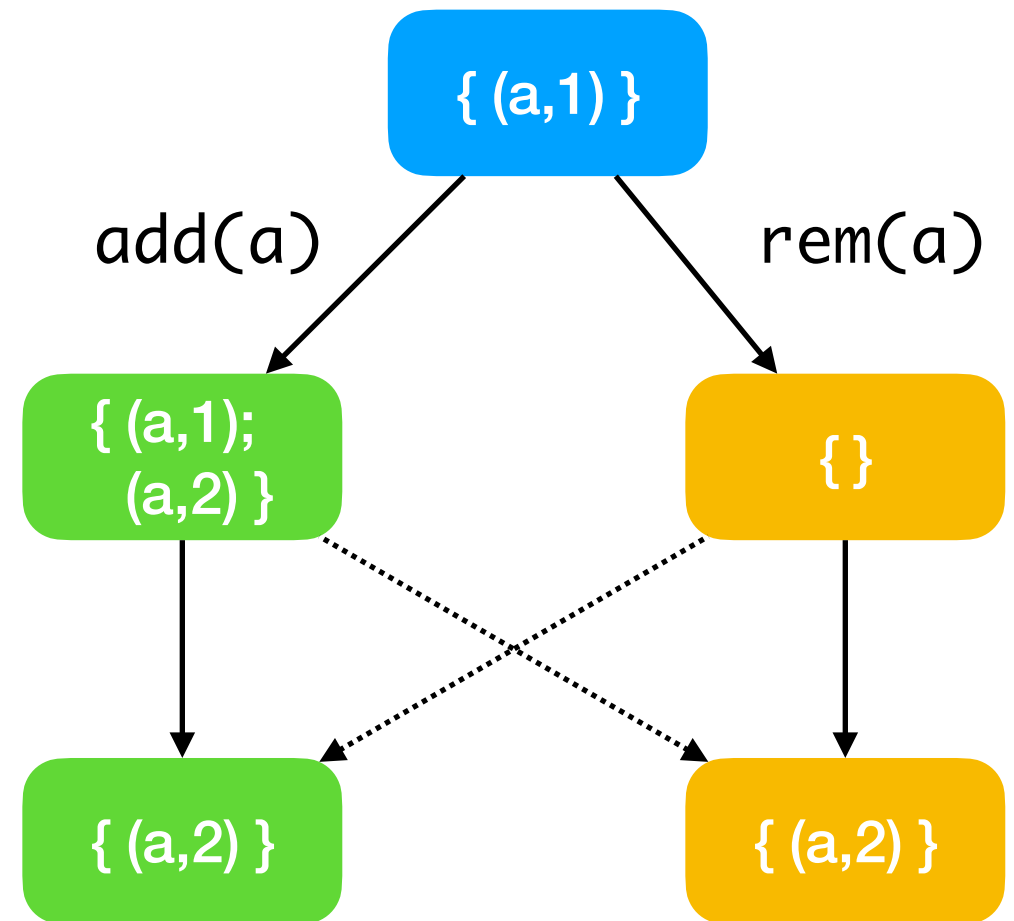
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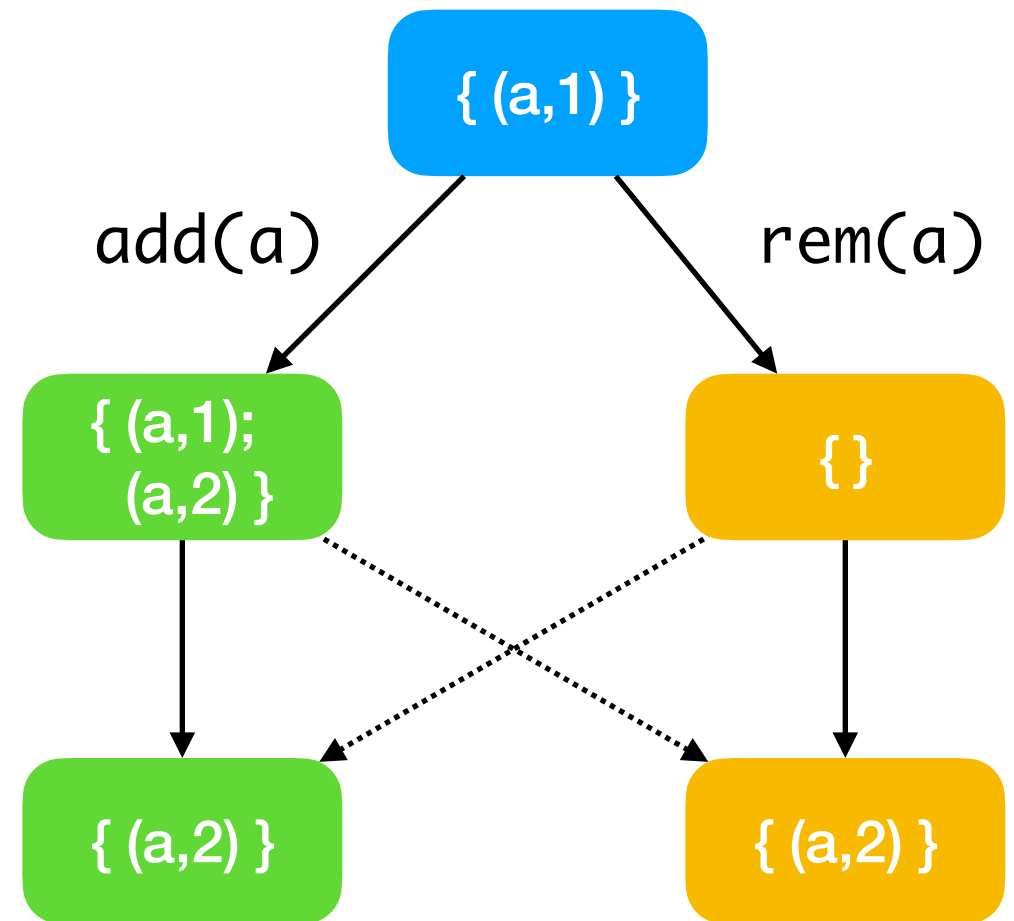
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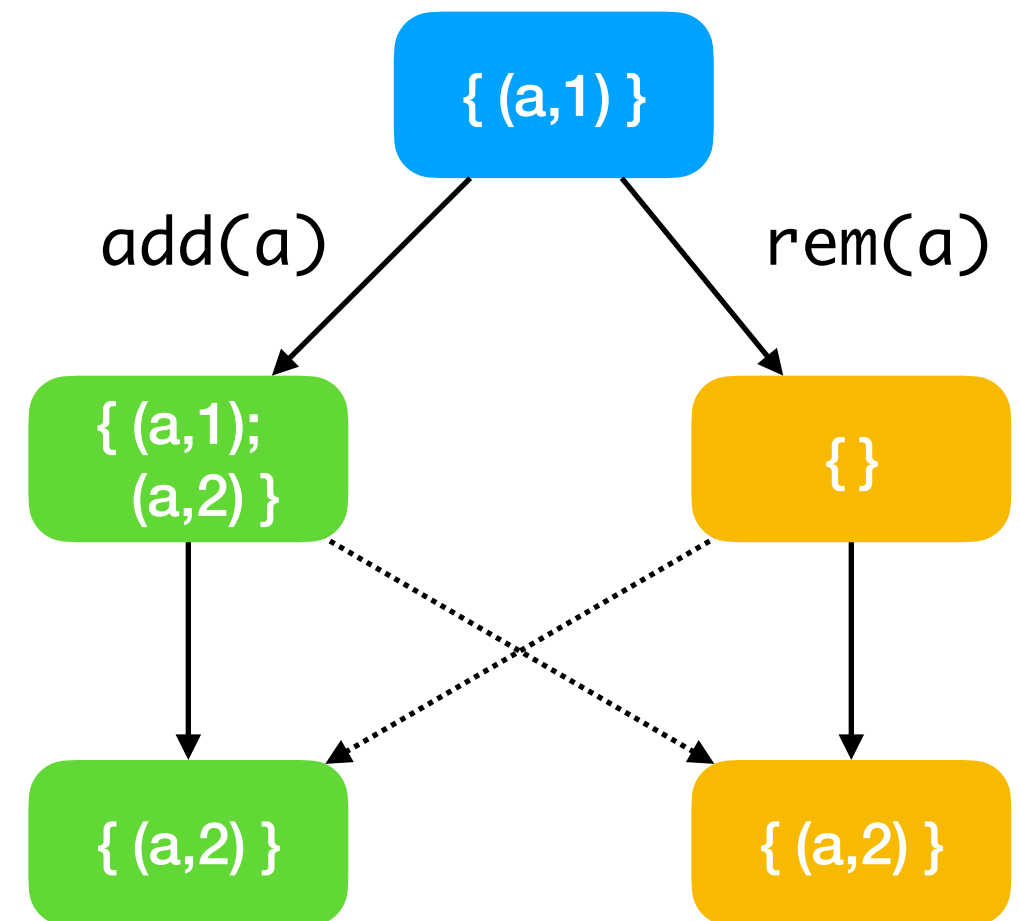
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- 3: $do(rd, \sigma, t) = (\sigma, \{a \mid (a, t) \in \sigma\})$
- 4: $do(add(a), \sigma, t) = (\sigma \cup \{(a, t)\}, \perp)$
- 5: $do(remove(a), \sigma, t) = (\{e \in \sigma \mid fst(e) \neq a\}, \perp)$
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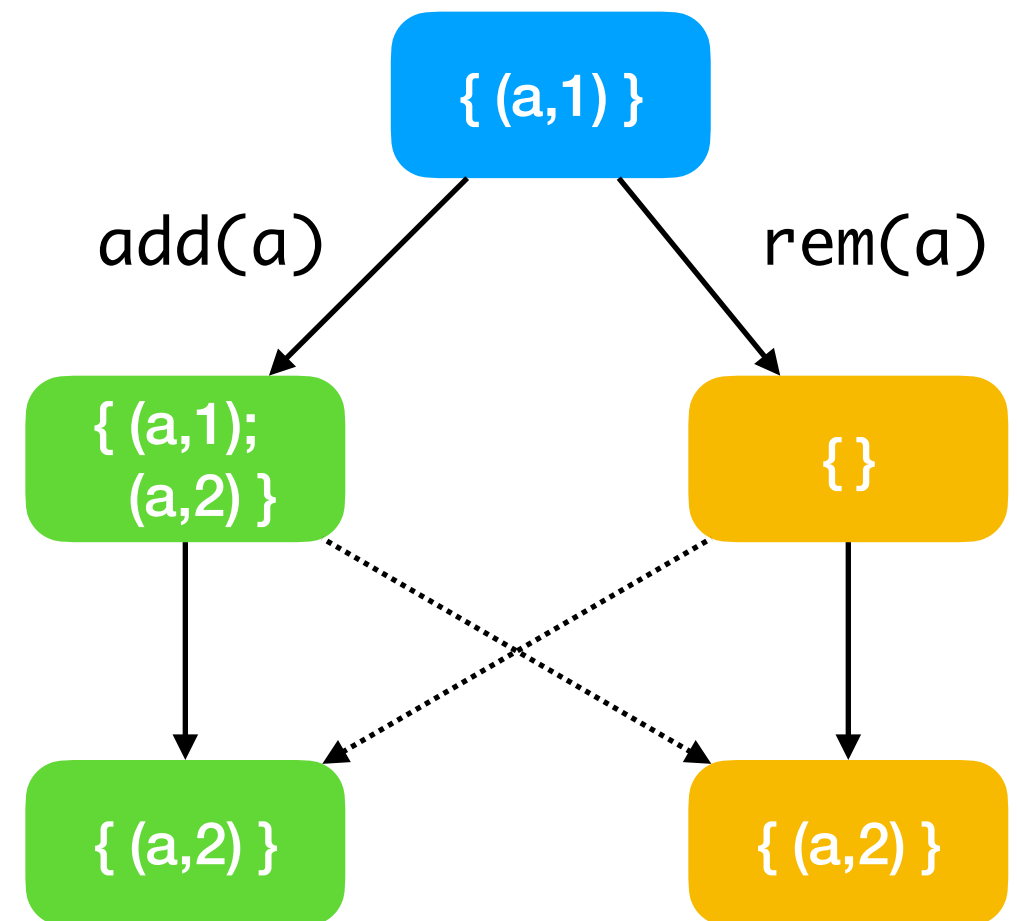
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Unique Lamport Timestamps

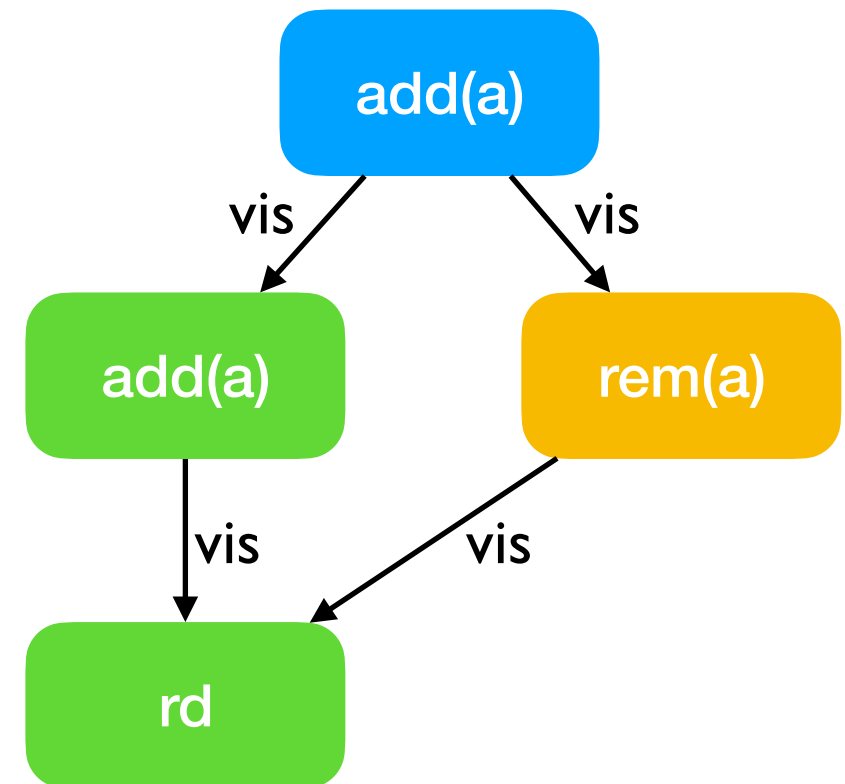
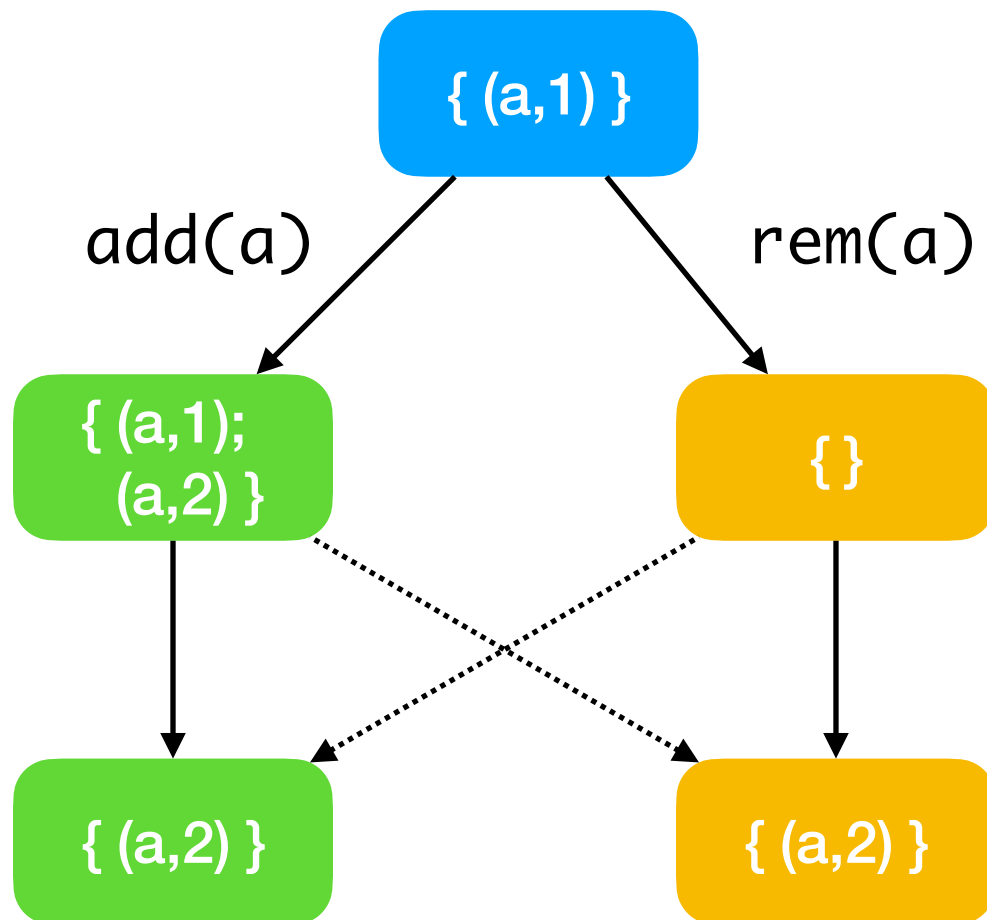


Specifying OR-Set

Abstract state $I = \langle E, oper, rval, time, vis \rangle$

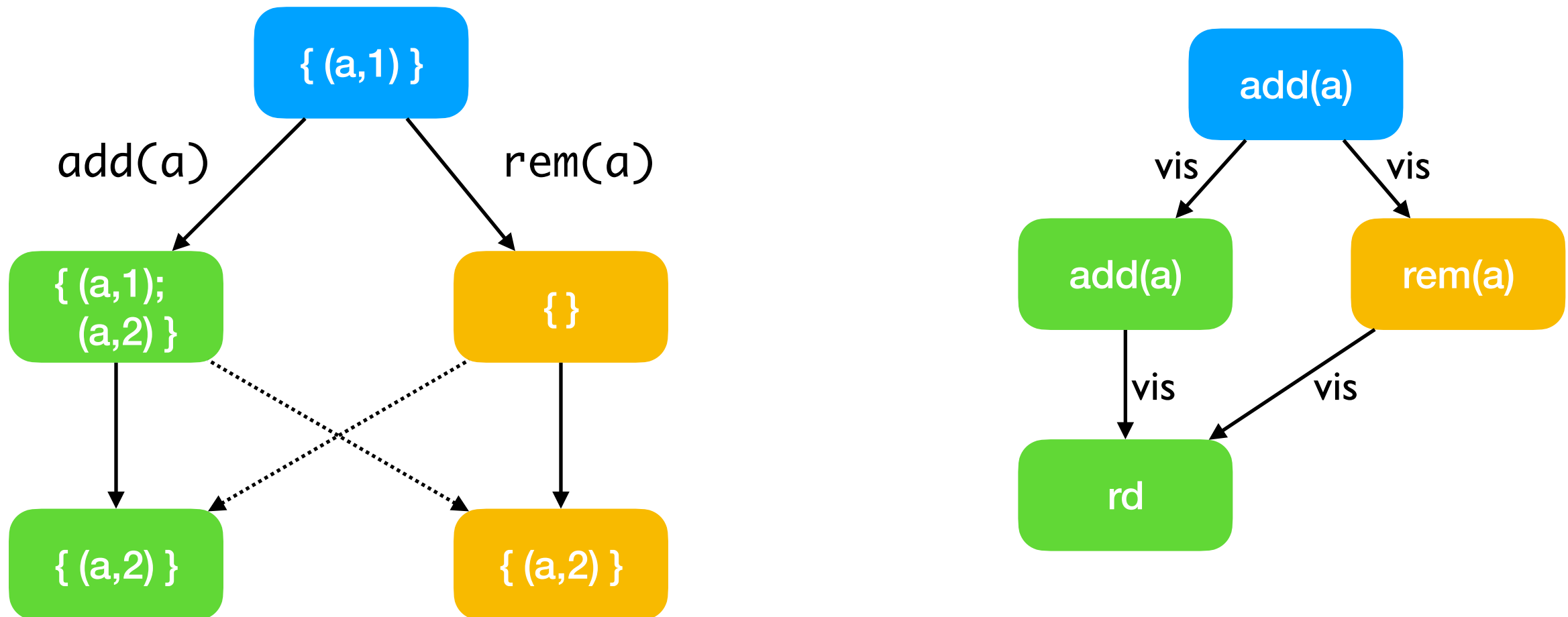
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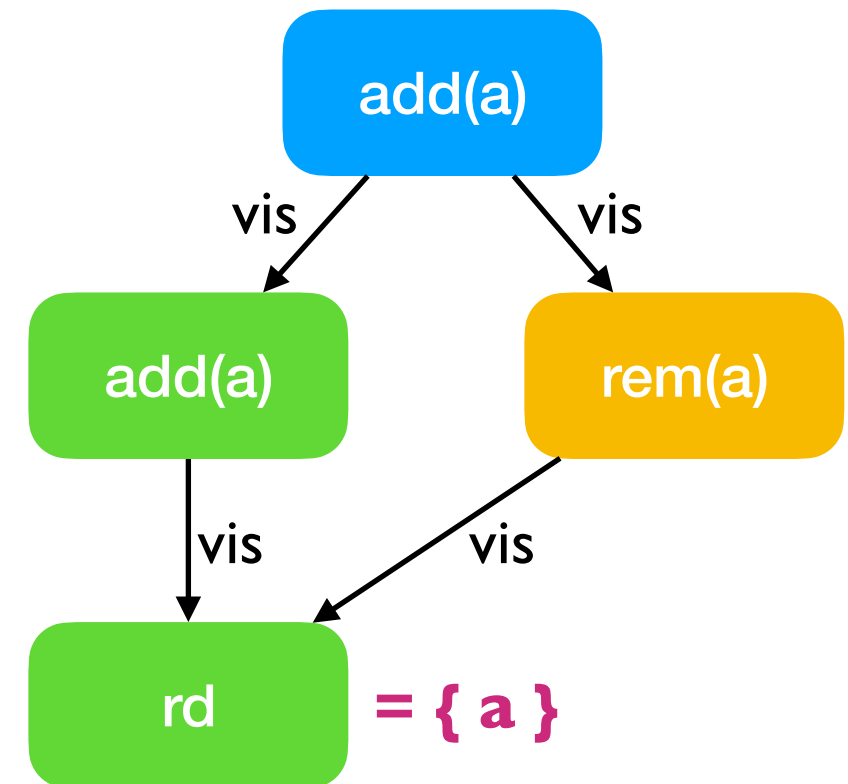
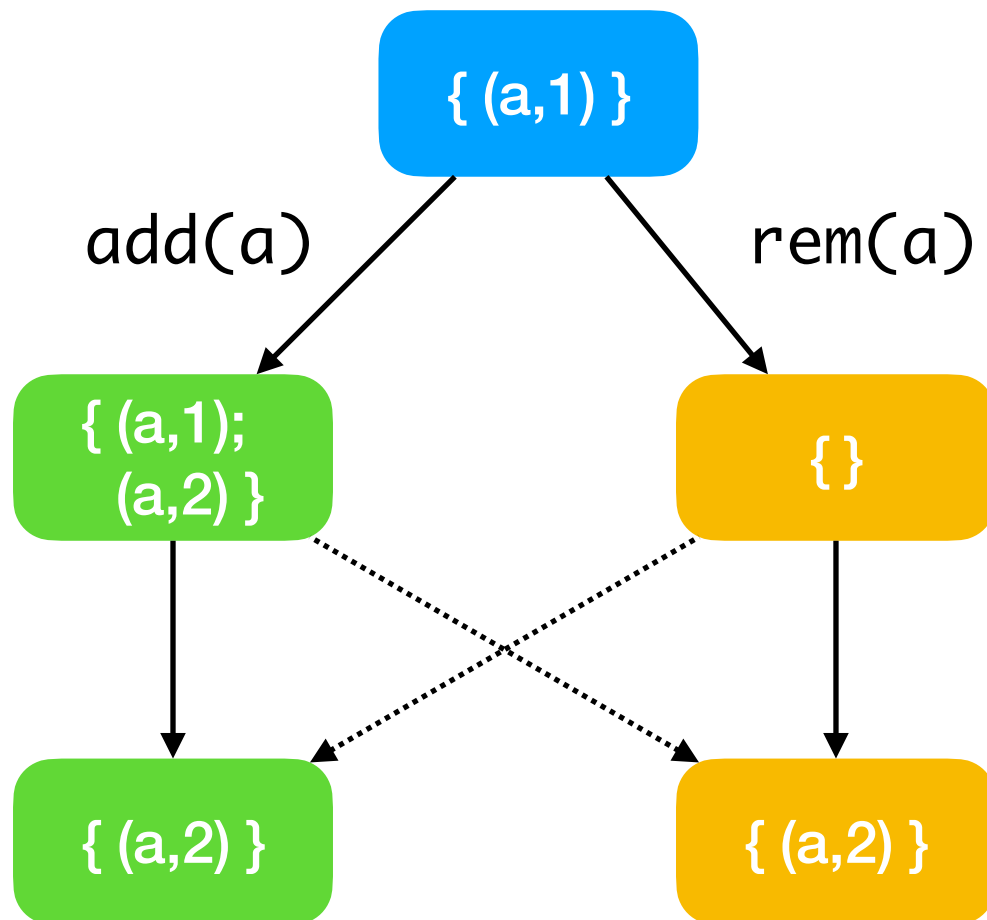
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- The main verification effort is to show that the relation above is indeed a *simulation relation*
 - ★ Shown separately for *operations* and *merge function*
 - ★ Proof by induction on the execution trace

Verification effort

MRDTs verified	#Lines code	#Lines proof	#Lemmas	Verif. time (s)
Increment-only counter	6	43	2	3.494
PN counter	8	43	2	23.211
Enable-wins flag	20	58	3	1074
		81	6	171
		89	7	104
LWW register	5	44	1	4.21
G-set	10	23	0	4.71
		28	1	2.462
		33	2	1.993
G-map	48	26	0	26.089
Mergeable log	39	95	2	36.562
OR-set (§2.1.1)	30	36	0	43.85
		41	1	21.656
		46	2	8.829
OR-set-space (§2.1.2)	59	108	7	1716
OR-set-spacetime	97	266	7	1854
Queue	32	1123	75	4753

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		46	2	8.829
OR-set-space (§2.1.2)	59	108	7	1716
OR-set-spacetime	97	266	7	1854
Queue	32	1123	75	4753

Composing RDTs is HARD!



Martin Kleppmann
@martinkl



Today in “distributed systems are hard”: I wrote down a simple CRDT algorithm that I thought was “obviously correct” for a course I’m teaching. Only 10 lines or so long. Found a fatal bug only after spending hours trying to prove the algorithm correct. 😭

4:18 AM · Nov 13, 2020 · Tweetbot for iOS

41 Retweets 4 Quote Tweets 541 Likes



Martin Kleppmann @martinkl · Nov 13, 2020



The interesting thing about this bug is that it comes about only from the interaction of two features. A LWW map by itself is fine. A set in which you can insert and delete elements (but not update them) is fine. The problem arises only when delete and update interact.



Composing IRC-style chat

- Build IRC-style group chat
 - ★ Send and read messages in channels

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 - ★ Send and read messages in channels
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 - ★ String (*channel name*) keys → **mergeable-log MRDT** values
- **Goal:**
 - ★ **map** and **log** proved correct separately
 - ★ Use the proof of underlying RDTs to prove chat application correctness

Generic Map MRDT

Implementation

- $\mathcal{D}_{\alpha\text{-map}} = (\Sigma, \sigma_0, do, merge_{\alpha\text{-map}})$ where
- 1: $\Sigma_{\alpha\text{-map}} = \mathcal{P}(\text{string} \times \Sigma_{\alpha})$
 - 2: $\sigma_0 = \{\}$
 - 3: $\delta(\sigma, k) = \begin{cases} \sigma(k), & \text{if } k \in \text{dom}(\sigma) \\ \sigma_{0_{\alpha}}, & \text{otherwise} \end{cases}$
 - 4: $do(\text{set}(k, o_{\alpha}), \sigma, t) =$
 $\text{let } (v, r) = do_{\alpha}(o_{\alpha}, \delta(\sigma, k), t) \text{ in } (\sigma[k \mapsto v], r)$
 - 5: $do(\text{get}(k, o_{\alpha}), \sigma, t) =$
 $\text{let } (_, r) = do_{\alpha}(o_{\alpha}, \delta(\sigma, k), t) \text{ in } (\sigma, r)$
 - 6: $merge_{\alpha\text{-map}}(\sigma_{lca}, \sigma_a, \sigma_b) =$
 $\{(k, v) \mid (k \in \text{dom}(\sigma_{lca}) \cup \text{dom}(\sigma_a) \cup \text{dom}(\sigma_b)) \wedge$
 $v = merge_{\alpha}(\delta(\sigma_{lca}, k), \delta(\sigma_a, k), \delta(\sigma_b, k))\}$

Simulation Relation

- $\mathcal{R}_{sim-\alpha\text{-map}}(I, \sigma) \iff \forall k.$
- 1: $(k \in \text{dom}(\sigma) \iff \exists e \in I.E. \text{ oper}(e) = \text{set}(k, _)) \wedge$
 - 2: $\mathcal{R}_{sim-\alpha}(\text{project}(k, I), \delta(\sigma, k))$

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 $v = merge_{\alpha}(\delta(\sigma_{lca}, k), \delta(\sigma_a, k), \delta(\sigma_b, k))\}$ → Merge uses the merge of the underlying value type!

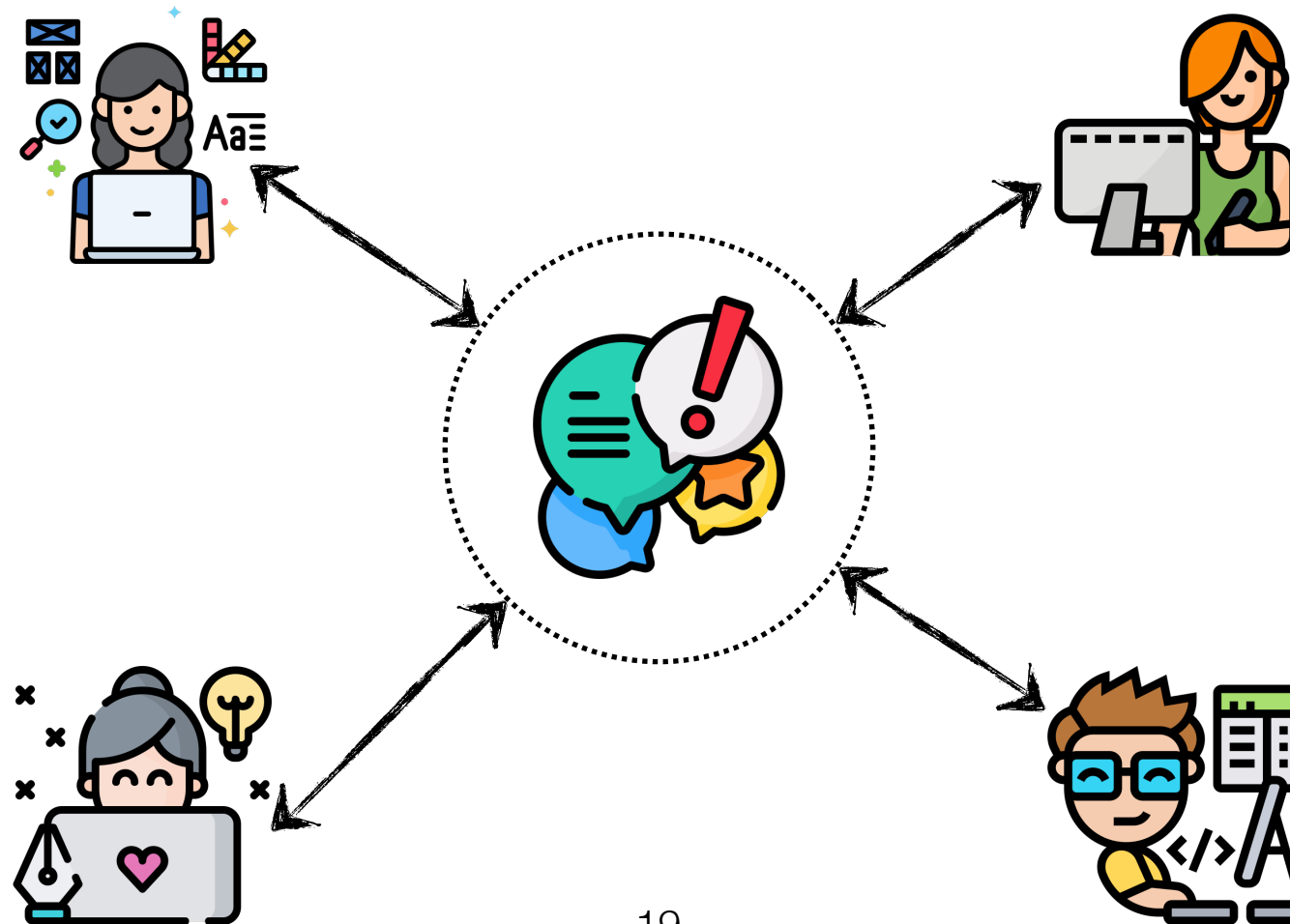
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Simulation relation appeals to the value type's simulation relation!

Composing IRC-style chat

- IRC app state is constructed by instantiating *generic map* with *mergeable log*
 - The proof of correctness of the chat application directly follows from the composition.
- ★ See paper for details!



Summary

- **Peepul**

- ◆ An F* library implementing and proving MRDTs
- ★ [**https://github.com/prismlab/peepul**](https://github.com/prismlab/peepul)



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- *Composition* of MRDTs and their proofs!

- See paper for

- ◆ Formal description of the system + soundness proof

- ◆ Case study on replicated queues

- ◆ Performance results

