

# Logical Foundations

CS3100 Fall 2019

## Review

## Previously

- Prolog basics

## This lecture

- Logical foundations of prolog
    - First-order logic
      - Syntax, Semantics and properties
    - Definite Clause programs
      - Syntax, semantics, connection to prolog, SLD resolution

# First-order logic

## Terms and functions:

term := constant | variable | functions  
 functions :=  $f(t_1, t_2, \dots, t_n) | g(t_1, t_2, \dots, t_n)$   
                   where f and g are function symbols.  
                   where  $t_1, t_2, \dots$  are terms.

## Natural numbers

Consider the terms for encoding natural numbers  $\mathbb{N}$ .

- **Constant:** Let  $z$  be 0.
  - **Functions:** Given the natural numbers  $x$  and  $y$ , let the function
    - $s(x)$  represent the successor of  $x$
    - $\text{mul}(x, y)$  represent the product of  $x$  and  $y$ .

- $\text{square}(x)$  represent the square of  $x$ .

## First-order logic

$t \in \text{term} := \text{constant} \mid \text{variable} \mid \text{functions}$

$f, g \in \text{formulas} := p(t_1, \dots, t_n) \quad \text{where } p \text{ is the predicate symbol}$   
   |    $\neg f \mid f \wedge g \mid f \vee g \mid f \rightarrow g \mid f \leftrightarrow g$   
   |    $\forall X. f \mid \exists X. f \quad \text{where } X \text{ is a variable}$

## Predicates on natural numbers

- $\text{even}(x)$  - the natural number  $x$  is even.
- $\text{odd}(x)$  - the natural number  $x$  is odd.
- $\text{prime}(x)$  - the natural number  $x$  is prime.
- $\text{divides}(x, y)$  - the natural number  $x$  divides  $y$ .
- $\text{le}(x, y)$  - the natural number  $x$  is less than or equal to  $y$ .
- $\text{gt}(x, y)$  - the natural number  $x$  is greater than  $y$ .

## Precedence

From strongest to weakest

1.  $\neg$
2.  $\vee$
3.  $\wedge$
4.  $\rightarrow, \leftrightarrow$
5.  $\forall, \exists$

## Precedence

Hence,

$$((\neg b) \wedge c) \rightarrow a$$

can be simplified to

$$\neg b \wedge c \rightarrow a$$

## Some statements on natural numbers

- Every natural number is even or odd, but not both.
- A natural number is even if and only if it is divisible by two.
- If some natural number,  $x$ , is even, then so is  $x^2$ .

## Some statements on natural numbers

- Every natural number is even or odd, but not both.
  - $\forall x. ((\text{even}(x) \vee \text{odd}(x)) \wedge \neg(\text{even}(x) \wedge \text{odd}(x)))$
- A natural number is even if and only if it is divisible by two.
  - $\forall x. \text{even}(x) \leftrightarrow \text{divides}(2, x)$
- If some natural number,  $x$ , is even, then so is  $x^2$ .
  - $\forall x. \text{even}(x) \rightarrow \text{even}(\text{square}(x))$

## Some statements on natural numbers

- A natural number  $x$  is even if and only if  $x + 1$  is odd.
- Any prime number that is greater than 2 is odd.
- For any three natural numbers  $x$ ,  $y$ , and  $z$ , if  $x$  divides  $y$  and  $y$  divides  $z$ , then  $x$  divides  $z$ .

## Some statements on natural numbers

- A natural number  $x$  is even if and only if  $x + 1$  is odd.
  - $\forall x. \text{even}(x) \leftrightarrow \text{odd}(s(x))$
- Any prime number that is greater than 2 is odd.
  - $\forall x. \text{prime}(x) \wedge \text{gt}(x, s(s(z))) \rightarrow \text{odd}(x)$
- For any three natural numbers  $x$ ,  $y$ , and  $z$ , if  $x$  divides  $y$  and  $y$  divides  $z$ , then  $x$  divides  $z$ .
  - $\forall x, y, z. \text{divides}(x, y) \wedge \text{divides}(y, z) \rightarrow \text{divides}(x, z)$

## Some statements on natural numbers

- There exists an odd composite number (recall, composite number is greater than 1 and not prime).
- Every natural number greater than one has a prime divisor.

## Some statements on natural numbers.

- There exists an odd composite (not prime) number.
  - $\exists x. \text{odd}(x) \wedge \text{composite}(x)$
- Every natural number greater than one has a prime divisor.
  - $\forall x. \text{gt}(x, s(z)) \rightarrow (\exists p. \text{prime}(p) \wedge \text{divides}(p, x))$

## Logical Equivalences

$$\begin{aligned}\neg\neg f &\equiv f \\ f \rightarrow g &\equiv \neg f \vee g \\ f \leftrightarrow g &\equiv (f \rightarrow g) \wedge (g \rightarrow f) \\ \neg(f \vee g) &\equiv \neg f \wedge \neg g \\ \neg(f \wedge g) &\equiv \neg f \vee \neg g \\ \neg\forall x. f(x) &\equiv \exists x. \neg f(x) \\ \neg\exists x. f(x) &\equiv \forall x. \neg f(x)\end{aligned}$$

## Logical Equivalences

$$\begin{aligned}\forall x. (f(x) \wedge g(x)) &\equiv (\forall x. f(x)) \wedge (\forall x. g(x)) \\ \forall x. (f(x) \vee g(x)) &\not\equiv (\forall x. f(x)) \vee (\forall x. g(x))\end{aligned}$$

Pick  $f$  as *even* and  $g$  as *odd*.

$$\begin{aligned}\exists x. (f(x) \vee g(x)) &\equiv (\exists x. f(x)) \vee (\exists x. g(x)) \\ \exists x. (f(x) \wedge g(x)) &\not\equiv (\exists x. f(x)) \wedge (\exists x. g(x))\end{aligned}$$

Pick  $f$  as *even* and  $g$  as *odd*.

## Inference rules

$$\frac{f \quad f \rightarrow g}{g} \quad (\rightarrow E) \qquad \frac{\forall x. f(x)}{f(t)} \quad (\forall E)$$

$$\frac{f(t)}{\exists x. f(x)} \quad (\exists I) \qquad \frac{f \quad g}{f \wedge g} \quad (\wedge I)$$

## Interpretation

- What we have seen so far is a syntactic study of first-order logic.
  - Semantics = meaning of first-order logic formulas.
- Given an alphabet  $A$  from which terms are drawn from and a domain  $\mathcal{D}$ , an **interpretation** maps:
  - each constant  $c \in A$  to an element in  $\mathcal{D}$
  - each  $n$ -ary function  $f \in A$  to a function  $\mathcal{D}^n \rightarrow \mathcal{D}$
  - each  $n$ -ary predicate  $p \in A$  to a relation  $D_1 \times \dots \times D_n$

## Interpretation

For our running example, choose the domain of natural numbers  $\mathbb{N}$  with

- The constant  $z$  maps to 0.
- The function  $s(x)$  maps to the function  $s(x) = x + 1$
- The predicate  $\text{le}$  maps to the relation  $\leq$

## Models

- A **model** for a set of first-order logic formulas is equivalent to the assignment to truth variables in predicate logic.
- A interpretation  $M$  for a set of first-order logic formulas  $P$  is a model for  $P$  iff every formula of  $P$  is true in  $M$ .
- If  $M$  is a model for  $f$ , we write  $M \models f$ , which is read as "models" or "satisfies".

## Models

Take  $f = \forall y. \text{le}(z, y)$ . The following are models for  $f$

- Domain  $\mathbb{N}$ ,  $z$  maps to 0,  $s(x)$  maps to  $s(x) = x + 1$  and  $\text{le}$  maps to  $\leq$ .
- Domain  $\mathbb{N}$ ,  $z$  maps to 0,  $s(x)$  maps to  $s(x) = x + 2$  and  $\text{le}$  maps to  $\leq$ .
- Domain  $\mathbb{N}$ ,  $z$  maps to 0,  $s(x)$  maps to  $s(x) = x$  and  $\text{le}$  maps to  $\leq$ .

whereas the following aren't:

- The integer domain  $\mathbb{Z}, \dots$
- Domain  $\mathbb{N}$ ,  $z$  maps to 0,  $s(x)$  maps to  $s(x) = x + 1$  and  $\text{le}$  maps to  $\geq$

## Quiz

Which of these interpretations are models of  $f = \forall y. le(z, y)$ ?

1. Domain  $\mathbb{N}$ ,  $z$  maps to 1,  $s(x)$  maps to  $s(x) = x + 1$  and  $le$  maps to  $\leq$ .
2. Domain  $\mathbb{N}$ ,  $z$  maps to 1,  $s(x)$  maps to  $s(x) = x * 2$  and  $le$  maps to  $\leq$ .
3. Domain  $\mathbb{N}$ ,  $z$  maps to 0,  $s(x)$  maps to  $s(x) = x + 1$  and  $le$  maps to  $<$ .
4. Domain is the domain of sets,  $z$  maps to  $\emptyset$ ,  $s(x)$  maps to  $s(x) = \{x\}$  and  $le(x, y) = x \subseteq y \vee \exists e \in y. le(x, e)$ .

## Quiz

Which of these interpretations are models of  $f = \forall y. le(z, y)$ ?

1. Domain  $\mathbb{N}$ ,  $z$  maps to 1,  $s(x)$  maps to  $s(x) = x + 1$  and  $le$  maps to  $\leq$ . **yes**
2. Domain  $\mathbb{N}$ ,  $z$  maps to 1,  $s(x)$  maps to  $s(x) = x * 2$  and  $le$  maps to  $\leq$ . **yes**
3. Domain  $\mathbb{N}$ ,  $z$  maps to 0,  $s(x)$  maps to  $s(x) = x + 1$  and  $le$  maps to  $<$ . **no**
4. Domain is the domain of sets,  $z$  maps to  $\emptyset$ ,  $s(x)$  maps to  $s(x) = \{x\}$  and  $le(x, y) = x \subseteq y \vee \exists e \in y. le(x, e)$ . **yes**

## Models

- A set of formulas  $P$  is said to be **satisfiable** if there is a model  $M$  for  $P$ .
- Some formulas do not have models. Easiest one is  $f \wedge \neg f$ 
  - Such (set of) formulas are said to be **unsatisfiable**.

## Logical consequence & validity

Given a set of formulas  $P$ , a formula  $f$  is said to be a logical consequence of  $P$  iff for every model  $M$  of  $P$ ,  $M \models f$ .

How can you prove this?

- Show that  $\neg f$  is false in every model  $M$  of  $P$ .
  - Equivalent to,  $P \cup \neg f$  is **unsatisfiable**.

A formula  $f$  is said to be **valid**, if it is true in every model (written as  $\models f$ ).

**Theorem:** It is undecidable whether a given first-order logic formula  $f$  is **valid**.

## Restricting the language

- Clearly, the full first-order logic is not a practical model for computation as it is undecidable.
  - How can we do better?
- Restrict the language such that the language is **semi-decidable**.
- A language  $L$  is said to be **decidable** if there exists a turing machine that
  - accepts every string in  $L$  and
  - rejects every string not in  $L$
- A language  $L$  is said to be **semi-decidable** if there exists a turing machine that
  - accepts every string in  $L$  and
  - for every string not in  $L$ , rejects it or loops forever.

## Definite logic programs

- Definite clauses are such a restriction on first-order logic that is semi-decidable.
- Prolog is basically programming with definite clauses.
- In order to define definite clauses formally, we need some auxiliary definitions.

## Definite clauses

- An **atomic formula** is a formula without connectives.
  - even( $x$ ) and prime( $x$ )
  - but not  $\neg$ even( $x$ ), even( $x$ )  $\vee$  prime( $y$ )
- A **clause** is a first-order logic formula of the form  $\forall(L_1 \vee \dots \vee L_n)$ , where every  $L_i$  is an atomic formula (a positive literal) or the negation of an atomic formula (a negative literal).
- A **definite clause** is a clause with exactly one positive literal.
  - $\forall(A_0 \vee \neg A_1 \dots \vee \neg A_n)$
  - Usually written down as,  $A_0 \leftarrow A_1 \wedge \dots \wedge A_n$ , for  $n \geq 0$ .
  - or more simply,  $A_0 \leftarrow A_1, \dots, A_n$ , for  $n \geq 0$ .
- A **definite program** is a finite set of definite clauses.

## Definite Clauses and Prolog

- Prolog facts are definite clauses with no negative literals.
  - The prolog fact `even(z)` is equivalent to
  - the definite clause  $\forall z. \text{even}(z) \leftarrow T$ , where  $T$  stands for true.
- Prolog rules are definite clauses.
  - The prolog rule `ancestor(X,Y) :- parent(X,Z), ancestor(Z,Y)` is equivalent to
  - the definite clause  $\forall x, y, z. \text{ancestor}(x, y) \leftarrow \text{parent}(x, z) \wedge \text{ancestor}(z, y)$

- equivalent to,  $\forall x, y. \text{ancestor}(x, y) \leftarrow \exists z. \text{parent}(x, z) \wedge \text{ancestor}(z, y)$

## Consistency of Definite Clause Programs

- Every definite clause program has a model!
- Proof
  - there is no way to encode negative information in definite clause programs.
  - Hence, there is no way to construct an inconsistent system (such as  $f \wedge \neg f$ ).
  - Therefore, every definite clause program has a model.

## Models for Logic Programs

- Every definite clause program has a model
  - How do we compute this model?
  - Why? In order to provide a semantics for logic program.

## More Definitions! :-)

## Herbrand Universe

- Given a logic program  $P$ , the Herbrand universe of the logic program  $U(P)$  is the set of all ground terms that can be formed from the constants and function symbols in  $P$ .
- For our encoding of natural numbers, with the constant  $z$  and the function  $s(x)$ , the Herbrand universe is  $\{z, s(z), s(s(z)), \dots\}$ .
- If there are no function symbols, the Herbrand universe is finite.
- If there are no constants, add an arbitrary constant to form the Herbrand base.

## Herbrand Base

- The Herbrand base, denoted by  $B(P)$  is the set of all ground goals that can be formed from the predicates in  $P$  and the terms of the Herbrand universe.
- For our encoding of natural numbers, let  $\text{even}(x)$  be the only predicate.
  - Then,  $B(P) = \{\text{even}(z), \text{even}(s(z)), \dots\}$ .
- Herbrand base is infinite if Herbrand universe is.

## Herbrand Interpretation and Herbrand models

- Interpretation of a logic program is the subset of the Herbrand base.
  - An interpretation assigns true or false to elements of the Herbrand base.
  - A goal is true if it belongs to the interpretation.
- A model  $M$  of a logic program is an interpretation such that for all ground instantiations of the form  $A \leftarrow B_1, B_2, \dots, B_n$ , if  $B_1$  to  $B_n$  belongs to  $M$ , then  $A$  belongs to  $M$ .

## Herbrand Interpretation and Herbrand models

Let the logic program be

```
even(z).  
even(s(s(X)) :- even(X).
```

A Herbrand model of this program includes  $\{\text{even}(z), \text{even}(s(s(z))), \dots\}$ .

## Least Herbrand Model

- But the Herbrand model may also include elements from  $S = \{\text{evens}(z), \text{evens}(s(s(z))), \dots\}$ .
  - There are an infinite number of Herbrand models if the Herbrand base is infinite.
- Hence, we define a least Herbrand model, which is the intersection of every Herbrand model.
  - Least Herbrand Model does not include elements from  $S$ .
- Least Herbrand Model **precisely** defines the declarative meaning of the logic program.
  - Every logic program has a least Herbrand model.

## Quiz

Given a language  $S$  with constants `robb`, `rickard` and `ned`, predicates `father/2` and `ancestor/2`, and facts `father(rickard,ned)` and `father(ned,robb)`, and rules `ancestor(X,Y) :- father(X,Y)` and `ancestor(X,Y) :- father(X,Z), ancestor(Z,Y)` which of these statements are true?

1. Herbrand Universe  $U(S)$  is infinite.
2. Herbrand Base  $B(S)$  is finite.
3.  $\text{father}(\text{ancestor}(\text{robb})) \in B(S)$ .
4.  $\text{father}(\text{ned}, \text{ned}) \in M$ , where  $M$  is a Herbrand model of the program.
5.  $\text{father}(\text{ned}, \text{ned}) \in M$ , where  $M$  is the least Herbrand model of the program.

## Quiz

Given a language  $S$  with constants `robb`, `rickard` and `ned`, predicates `father/2` and `ancestor/2`, and facts `father(rickard,ned)` and `father(ned,robb)`, and rules `ancestor(X,Y) :- father(X,Y)` and `ancestor(X,Y) :- father(X,Z), ancestor(Z,Y)` which of these statements are true?

1. Herbrand Universe  $U(S)$  is infinite. **false**
2. Herbrand Base  $B(S)$  is finite. **true**
3. `father(ancestor(robb)) ∈ B(S)`. **false**
4. `father(ned,ned) ∈ M`, where  $M$  is a Herbrand model of the program. **true**
5. `father(ned,ned) ∈ M`, where  $M$  is the least Herbrand model of the program. **false**

## Answering Prolog Queries

- Least Herbrand Model is only used to discuss semantics
  - Not used for computation by Prolog.
- How does prolog compute the answers to queries?

## Prolog Queries

- Let us assume that the prolog program  $P$  is family tree of House Stark encoded in the previous lecture.
- We would like to answer "is Rickard the ancestor of Robb?"
  - $q = \text{ancestor}(\text{rickard}, \text{robb})$
- We construct a logical statement
  - $\neg\text{ancestor}(\text{rickard}, \text{robb})$
  - which is the **negation** of the original question.

## Prolog Queries

- The system attempts to show that  $\neg\text{ancestor}(\text{rickard}, \text{robb})$  is false in every model of  $P$ .
  - equivalent to showing  $P \cup \{\neg\text{ancestor}(\text{rickard}, \text{robb})\}$  is unsatisfiable.
- Then, we can conclude that for every model  $M$  of  $P$ ,  $M \models q$ .
  - that is, "Rickard is the ancestor of Robb".

## SLD Resolution

- The whole point of restricting the first-order logic language to definite clauses is to have a better decision procedure.
- There is a **semi-decidable** decision procedure for definite clauses called **SLD resolution**.
  - SLD = Selective Linear Resolution with Definite Clauses.
  - given an unsatisfiable set of formulae it is guaranteed to derive false
  - however given a satisfiable set, it may never terminate.

## SLD Resolution example

```
father(rickard,ned).  
father(rickard,brandon).  
father(rickard,lyanna).  
father(ned,robb).  
father(ned,sansa).  
father(ned,arya).  
parent(X,Y) :- father(X,Y).  
ancestor(X,Y) :- parent(X,Y).  
ancestor(X,Y) :- parent(X,Z), ancestor(Z,Y).  
?- ancestor(rickard, robb).
```

## SLD Resolution example

- The logical version goal is  $\neg \text{ancestor}(\text{rickard}, \text{robb})$ .
- The system attempts to disprove this by **finding a counter-example**.
  - How can I derive  $\text{ancestor}(\text{rickard}, \text{robb})$  ?
- I can see a rule  $\text{ancestor}(X,Y) :- \text{parent}(X,Y)$  which allows me to derive  $\text{ancestor}(X,Y)$  .
  - the logical equivalent is,  $\forall x, y. (\text{ancestor}(x,y) \leftarrow \text{parent}(x,y))$ .
- **Deduce:**
  - Apply  $(\forall E)$  rule for  $x$  and  $y$  and pick  $x = \text{rickard}$  and  $y = \text{robb}$ .
  - Apply  $(\rightarrow E)$  rule on the result to get a new goal  $\text{parent}(\text{rickard}, \text{robb})$ .
- The original goal to derive  $\text{ancestor}(\text{rickard}, \text{robb})$  has been replaced by the goal to derive  $\text{parent}(\text{rickard}, \text{robb})$  .

## SLD Resolution example

- How can you derive  $\text{parent}(\text{rickard}, \text{robb})$  ?

- Observe the rule `parent(X,Y) :- father(X,Y)`
  - logical equivalent is  $\forall x, y. \text{parent}(x, y) \leftarrow \text{father}(x, y)$ .
- **Deduce:** Apply rules ( $\forall E$ ) and ( $\rightarrow E$ ).
- New goal: `father(rickard, robb)`.
- No fact matches this goal!
  - **Backtrack!**

## SLD Resolution example

- How can I derive `ancestor(rickard, robb)`?
- Observe the rule `ancestor(X,Y) :- parent(X,Z), ancestor(Z,Y)`
  - logical equivalent is  $\forall x, y. \text{ancestor}(x, y) \leftarrow \exists z. \text{parent}(x, z) \wedge \text{ancestor}(z, y)$
- **Deduce:** Apply rules ( $\forall E$ ), ( $\rightarrow E$ ), ( $\exists I$ ), ( $\wedge I$ ) in that order.
- We get two new goals, `parent(rickard, z)` and `ancestor(z, robb)` where `z` is the same variable introduced by ( $\exists I$ ).

## SLD Resolution example

- The goal `parent(rickard, z)` in turn leads to the goal `father(rickard, z)`.
  - The first rule `father(rickard, ned)` unifies with this goal with `z = ned`.
  - Hence, the first goal is proved.
- The other goal is now specialised to `ancestor(ned, robb)`.
- The second goal can now be proved as `ancestor(ned, robb) ← parent(ned, robb) ← father(ned, robb)`.
  - We have a fact `father(ned, robb)`. Hence, proved.

## SLD Resolution example

- By deriving `q = ancestor(rickard, robb)` from the given program  $P$ , we have shown that  $P \cup \{\neg q\}$  is unsatisfiable.
- Hence, `ancestor(rickard, robb)` is a logical consequence of the given program  $P$ .

## Computation is deduction

- When a prolog program computes the result of the query, it is performing logical deduction through SLD resolution.
- In our example,
  - We picked the clauses in the order they appear in the program

- ... placed the clauses in the order they appear in the program.
- Did a depth-first search for proof
  - Given the conjunction of goals  $g_1 \wedge g_2$ , chose to prove  $g_1$  first.
  - SWI-Prolog implementation has the same behaviour
    - Other prolog implementation may choose different strategies BFS instead of DFS, pick last conjunct in a conjunction of goals, etc.

## Tracing in SWI-Prolog

```
father(rickard,ned).  
father(rickard,brandon).  
father(rickard,lyanna).  
father(ned,robb).  
father(ned,sansa).  
father(ned,arya).  
parent(X,Y) :- father(X,Y).  
ancestor(X,Y) :- parent(X,Y).  
ancestor(X,Y) :- parent(X,Z), ancestor(Z,Y).  
?- ancestor(rickard, robb).
```

**Fin.**