

Convergence is Not Enough

Automatically Verifying Replicated Data Types

KC Sivaramakrishnan

Joint work with Pranav Ramesh, Vimala Soundarapandian, Kartik Nagar

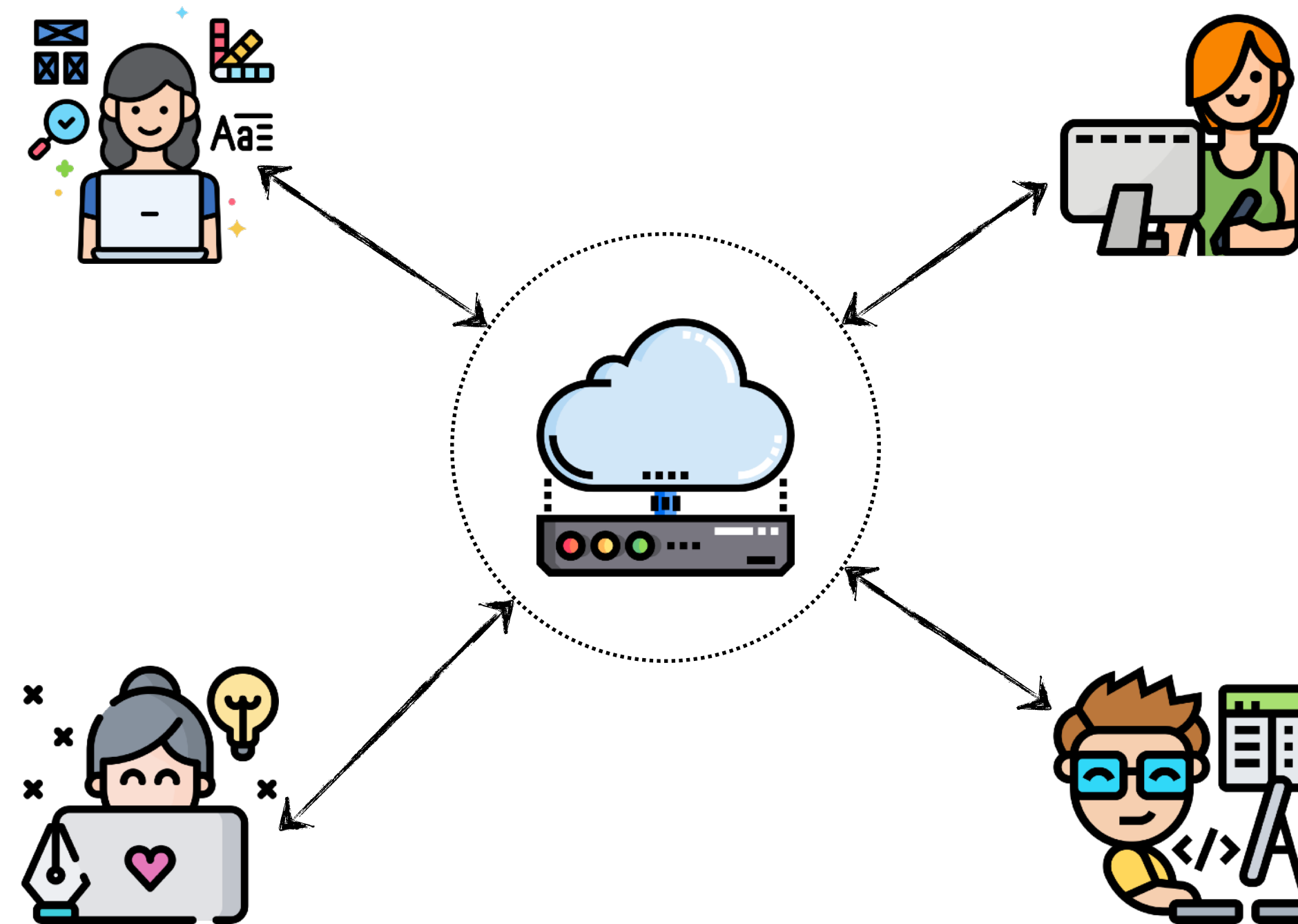
SERI 2026
16th Jul 2026



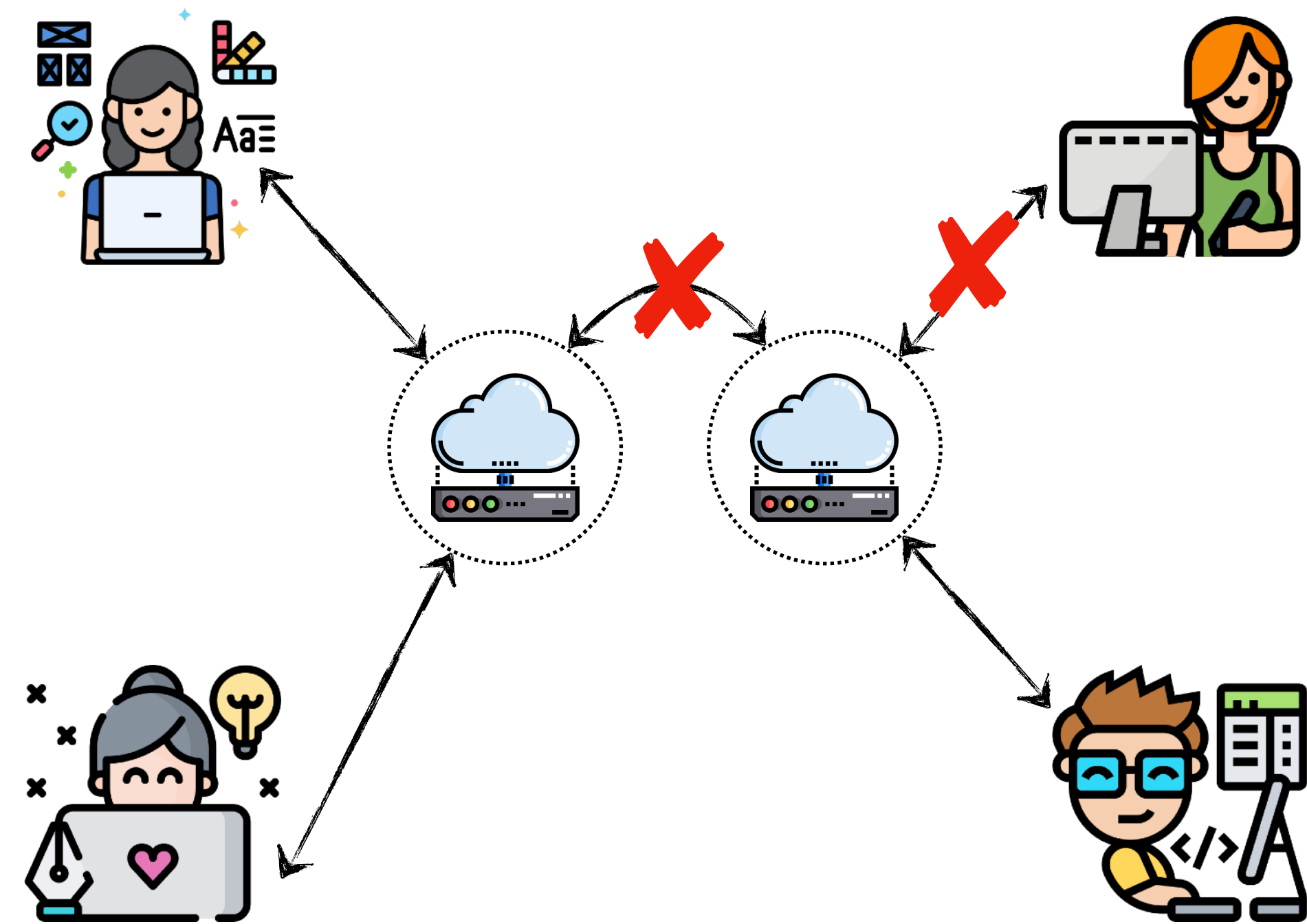
Collaborative Applications



Collaborative Applications

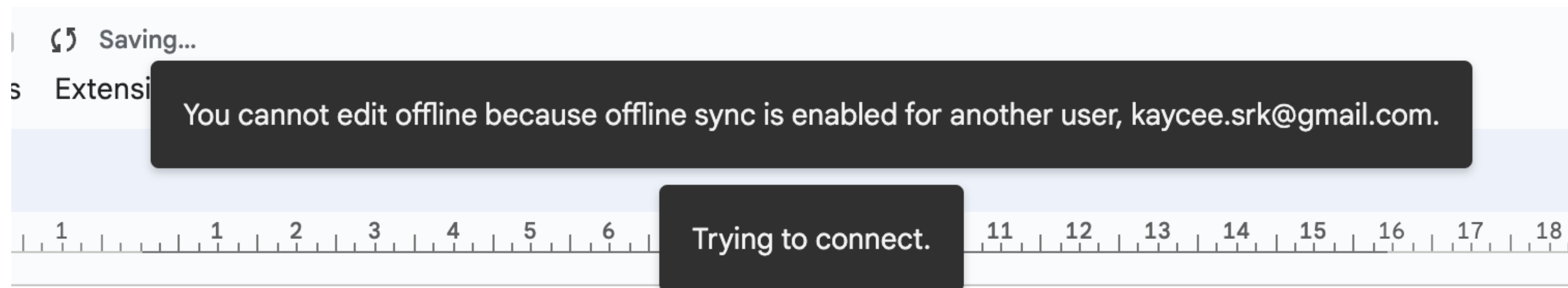


Collaborative Applications



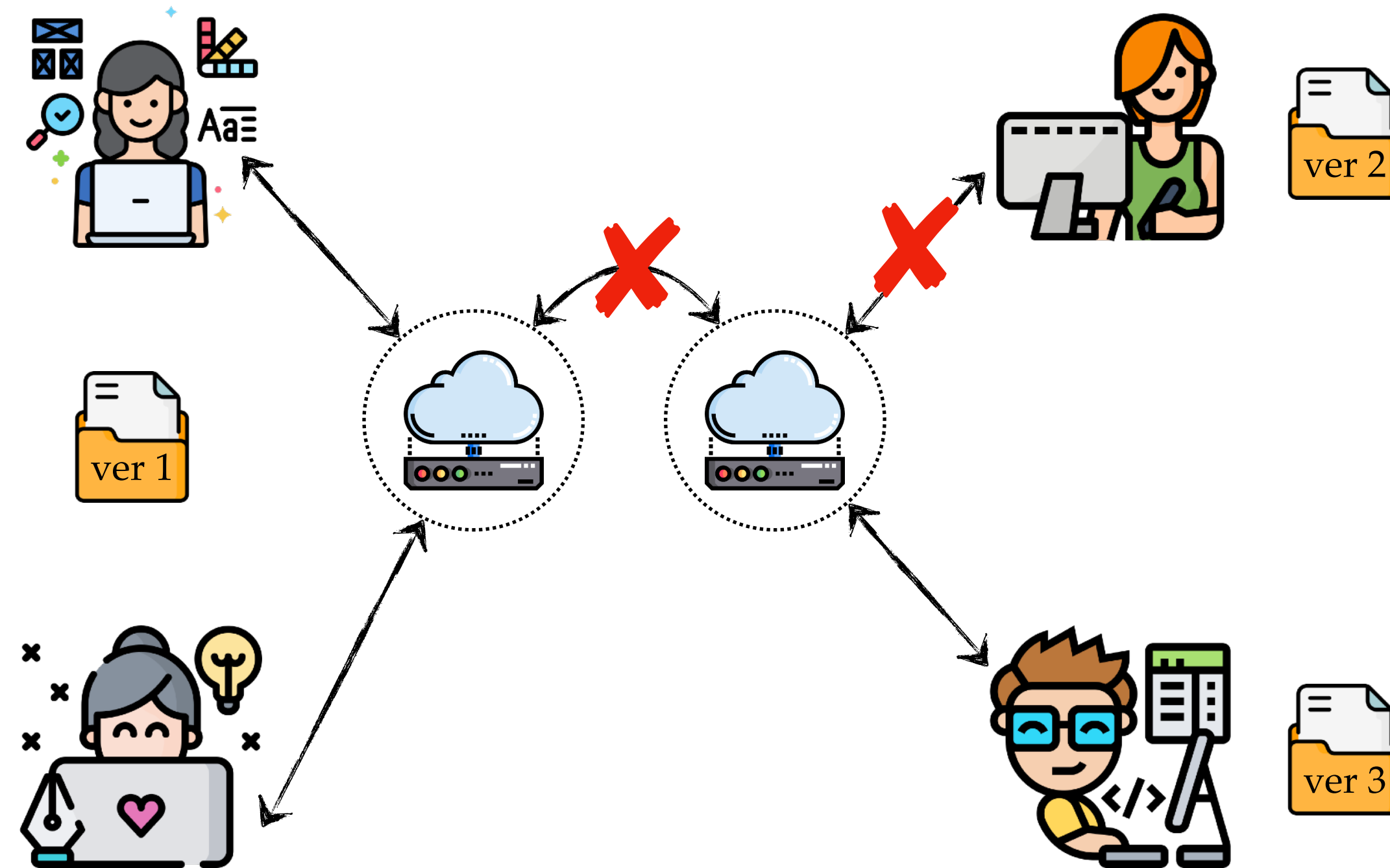
Network Partitions

- Centralised Apps provide limited support for offline editing

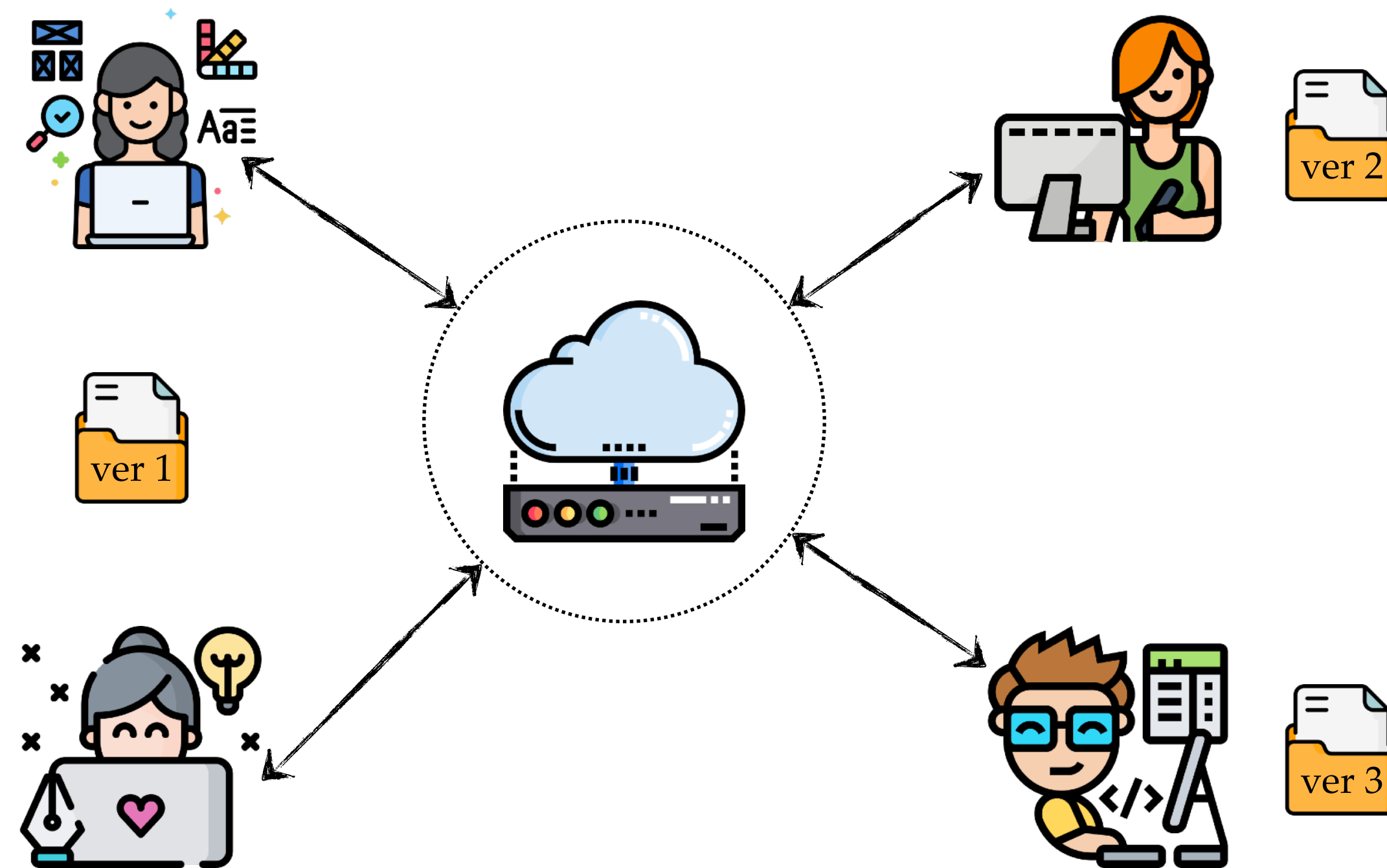


Enabling offline sync for one account prevents other accounts from working offline

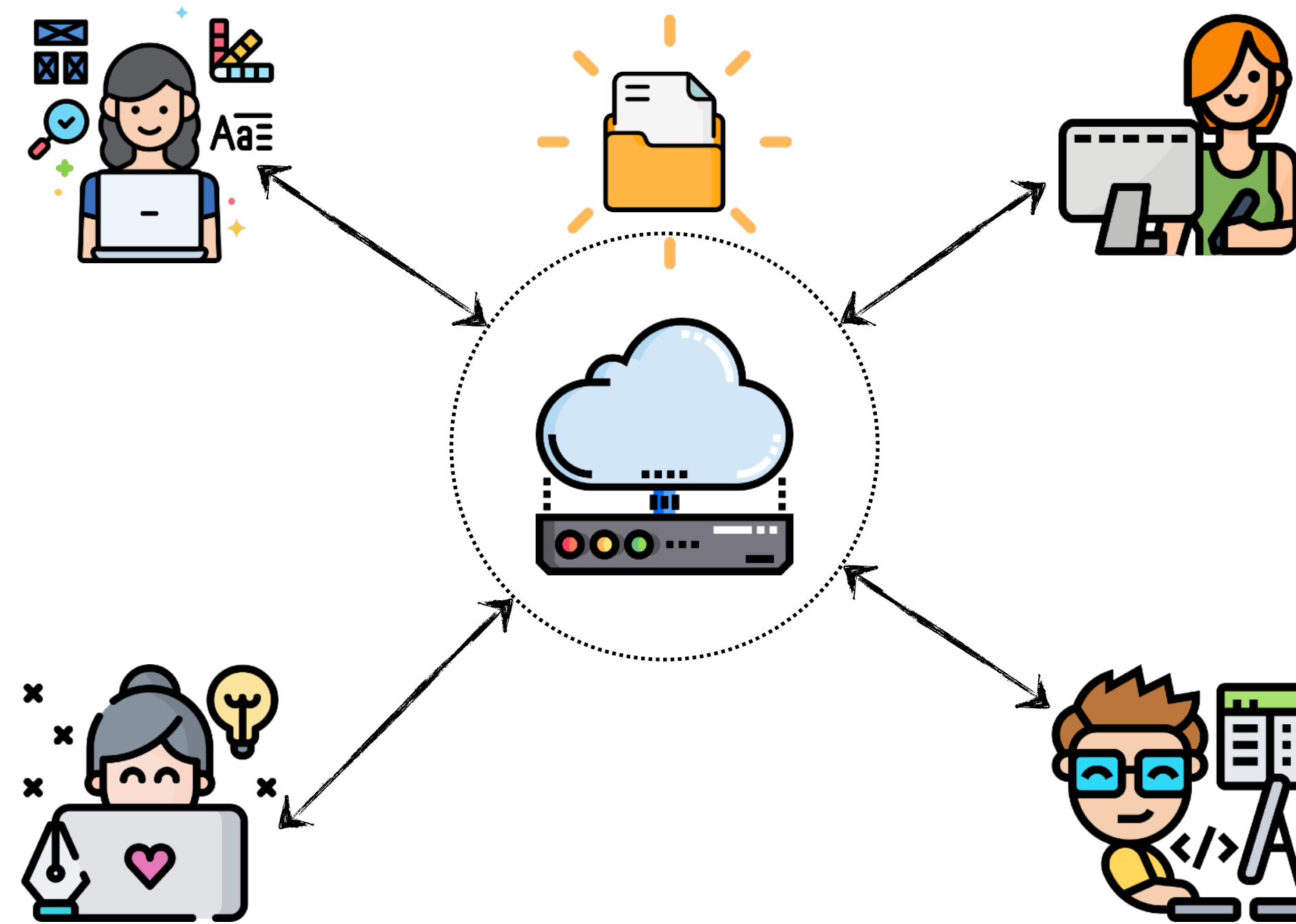
Local-first software



Local-first software



Local-first software



How do we build such applications?

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Embed the notion of **replication** into the
data types

Convergent Replicated Data Types (CRDTs)

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- Multiple replicas, concurrent evolution, no coordination, *guaranteed convergence*

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- Known RDTs
 - Counters, Sets, Maps, Sequences/Lists, Trees, Graphs, JSON

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 - Equivalent in expressive power
- Known RDTs
 - Counters, Sets, Maps, Sequences/Lists, Trees, Graphs, JSON
- In practice
 - Collaborative editing — YATA/Yjs, Automerge
 - Figma (CRDT-ish), Zed Editor, ...

Mergeable Replicated Data Types (MRDTs)

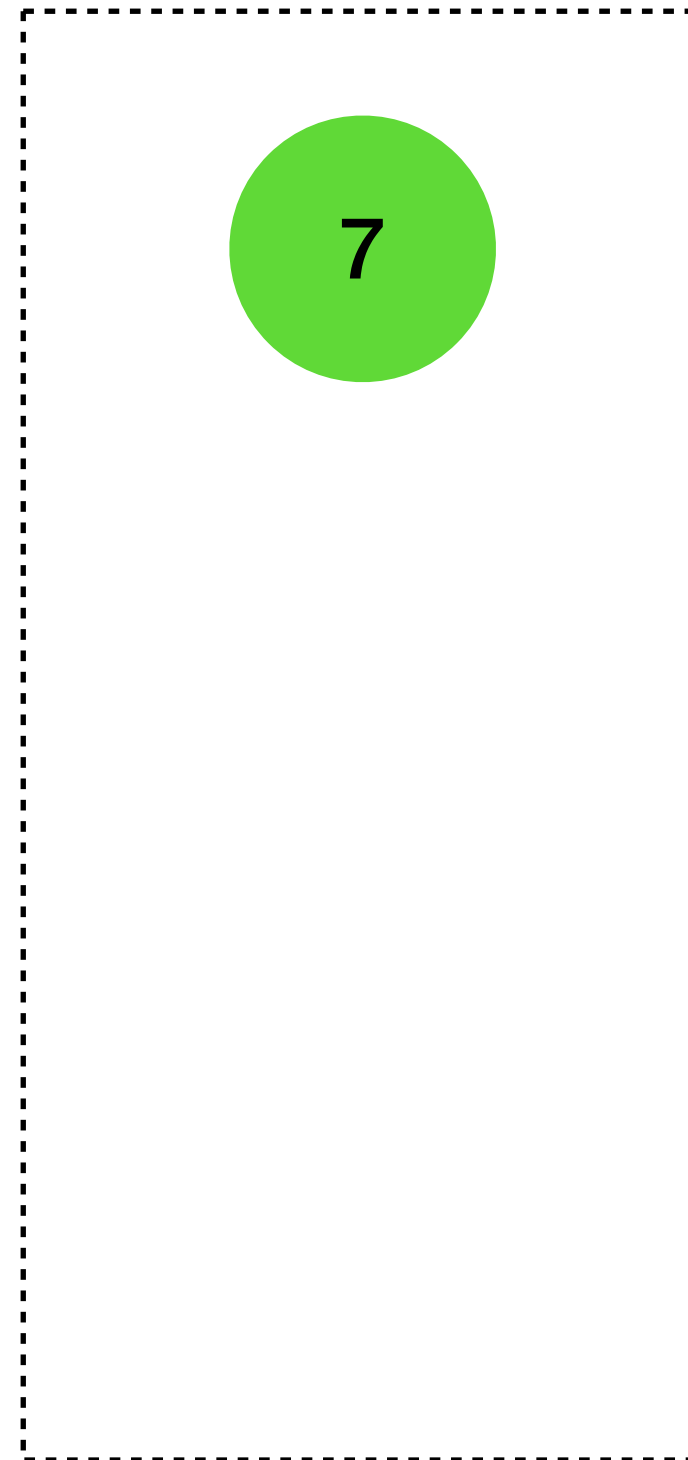
- MRDTs = Sequential data types + 3-way merge function à la Git

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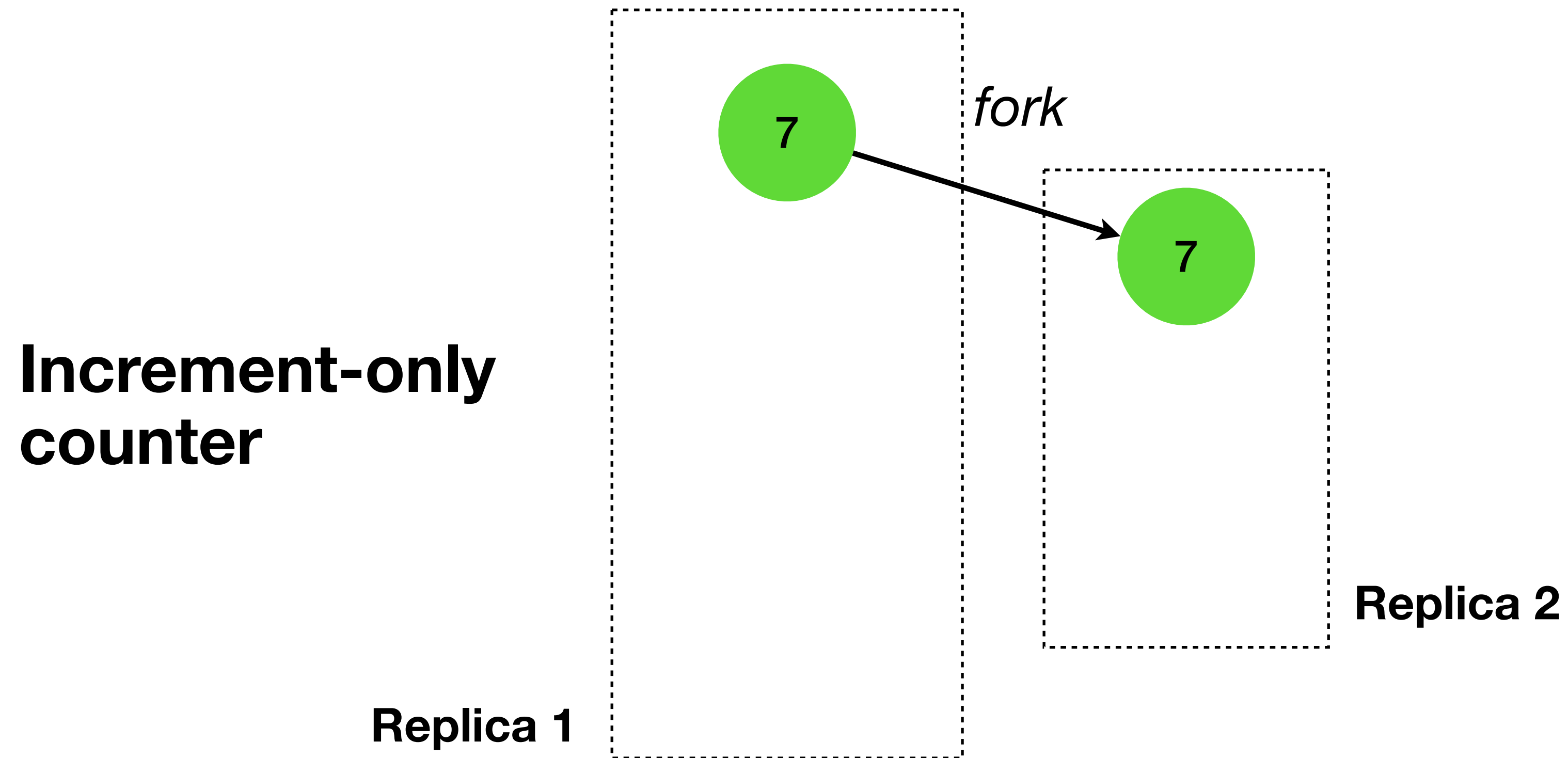
**Increment-only
counter**

Replica 1



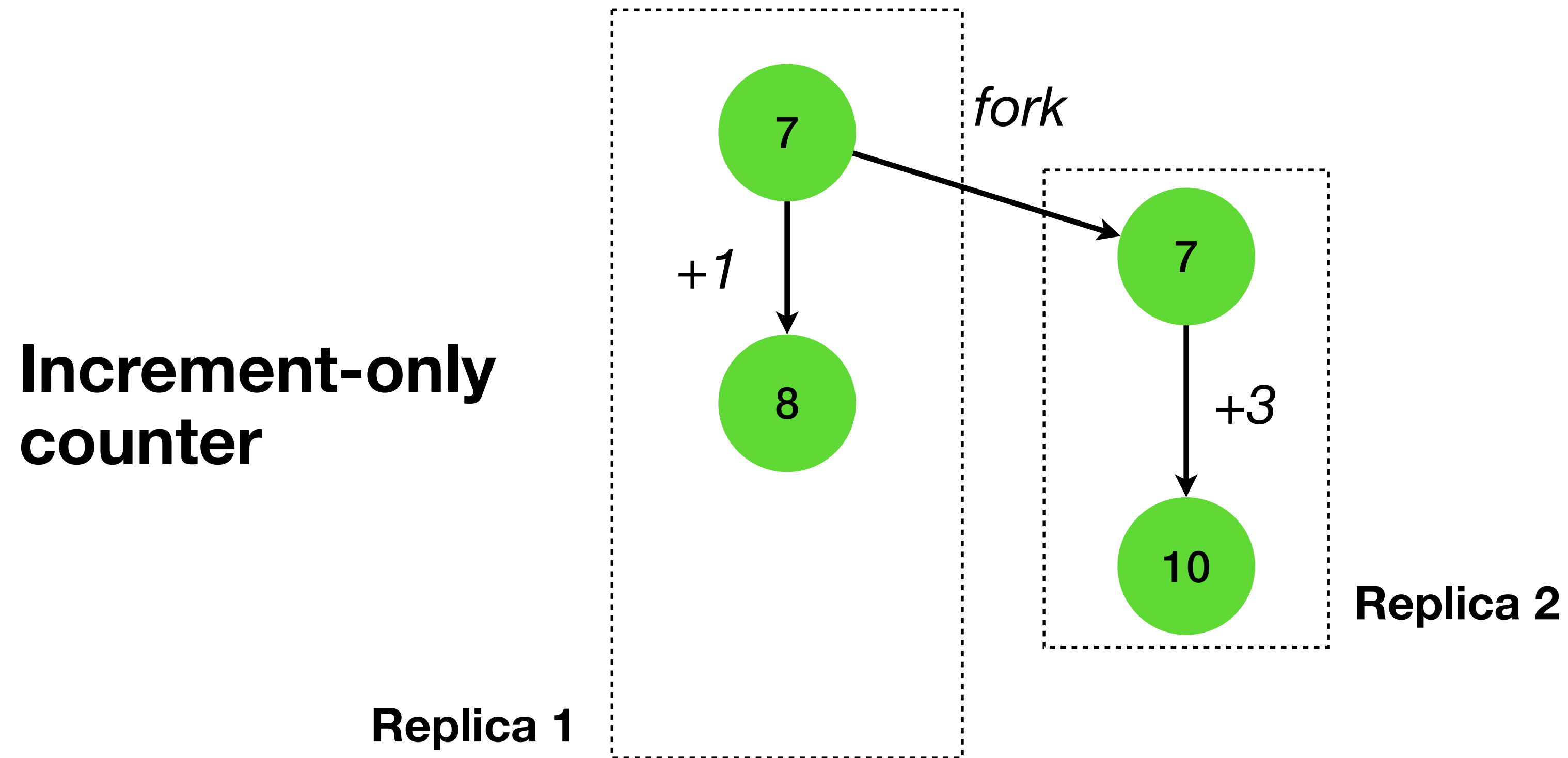
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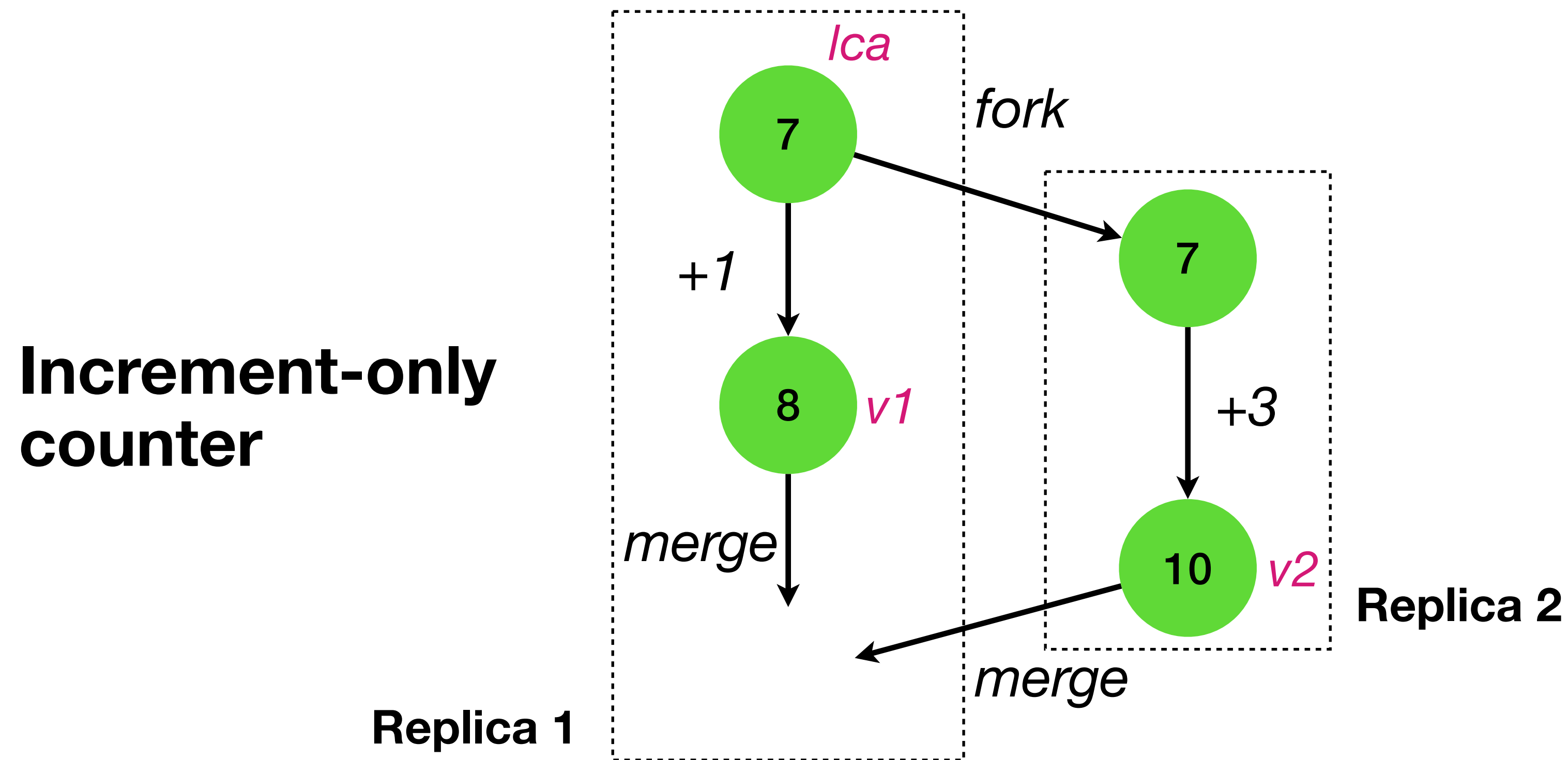
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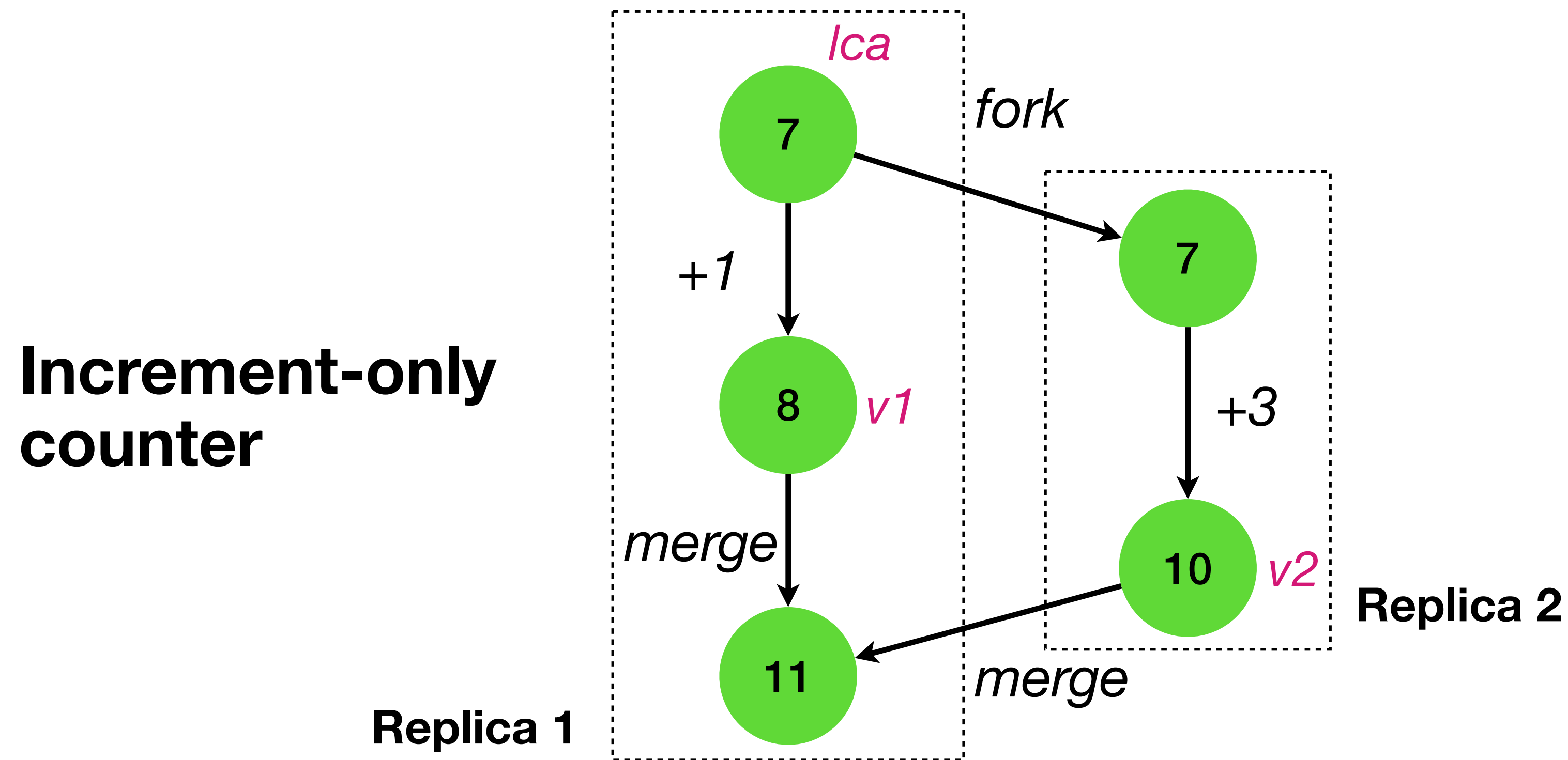
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```
let merge lca v1 v2 =  
  lca + (v1 - lca) + (v2 - lca)
```

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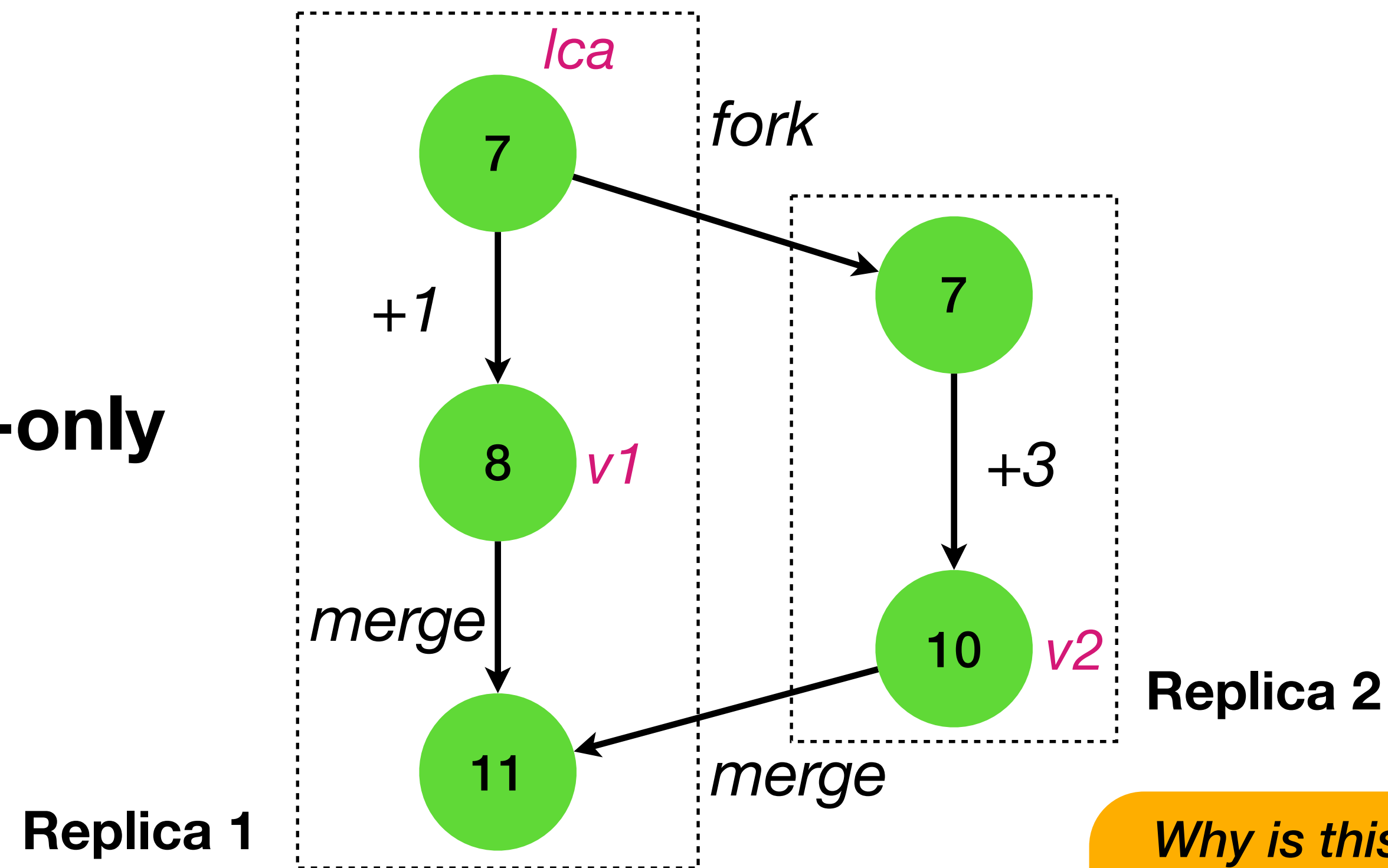


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Mergeable Replicated Data Types (MRDTs)

- MRDTs = Sequential data types + 3-way merge function à la Git

Increment-only
counter



Why is this
correct?

How do we
automatically verify it?

```
let merge lca v1 v2 =  
  lca + (v1 - lca) + (v2 - lca)
```

OR Set MRDT (aka Add-Wins Set)

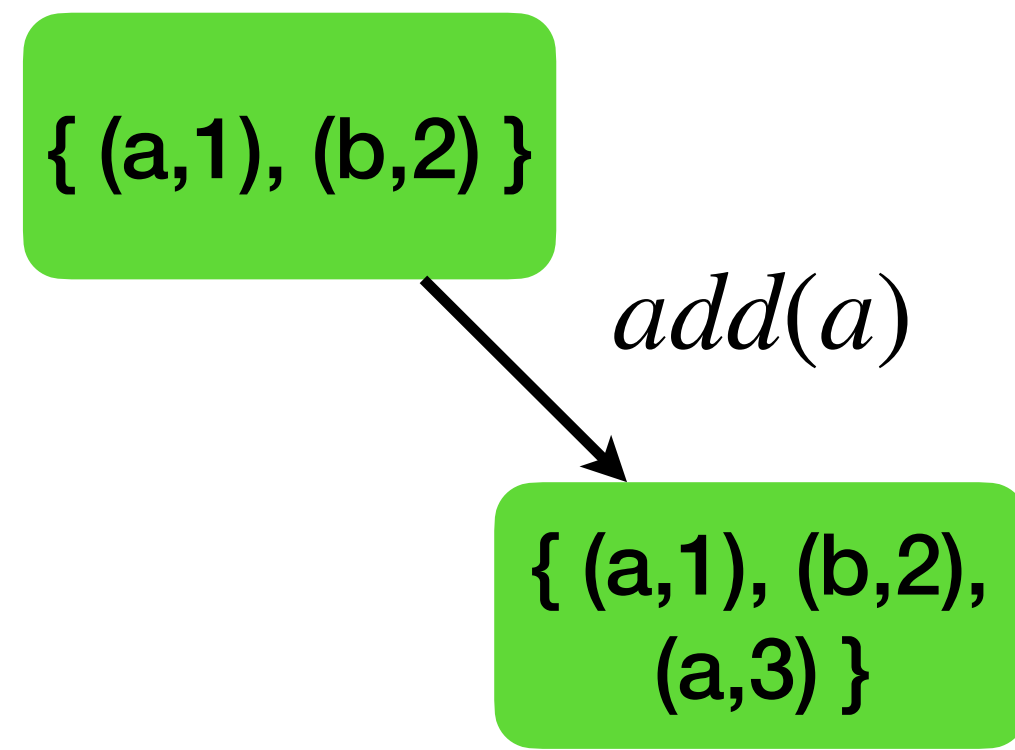
$\{ (a,1), (b,2) \}$

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{ (a,1), (b,2) }

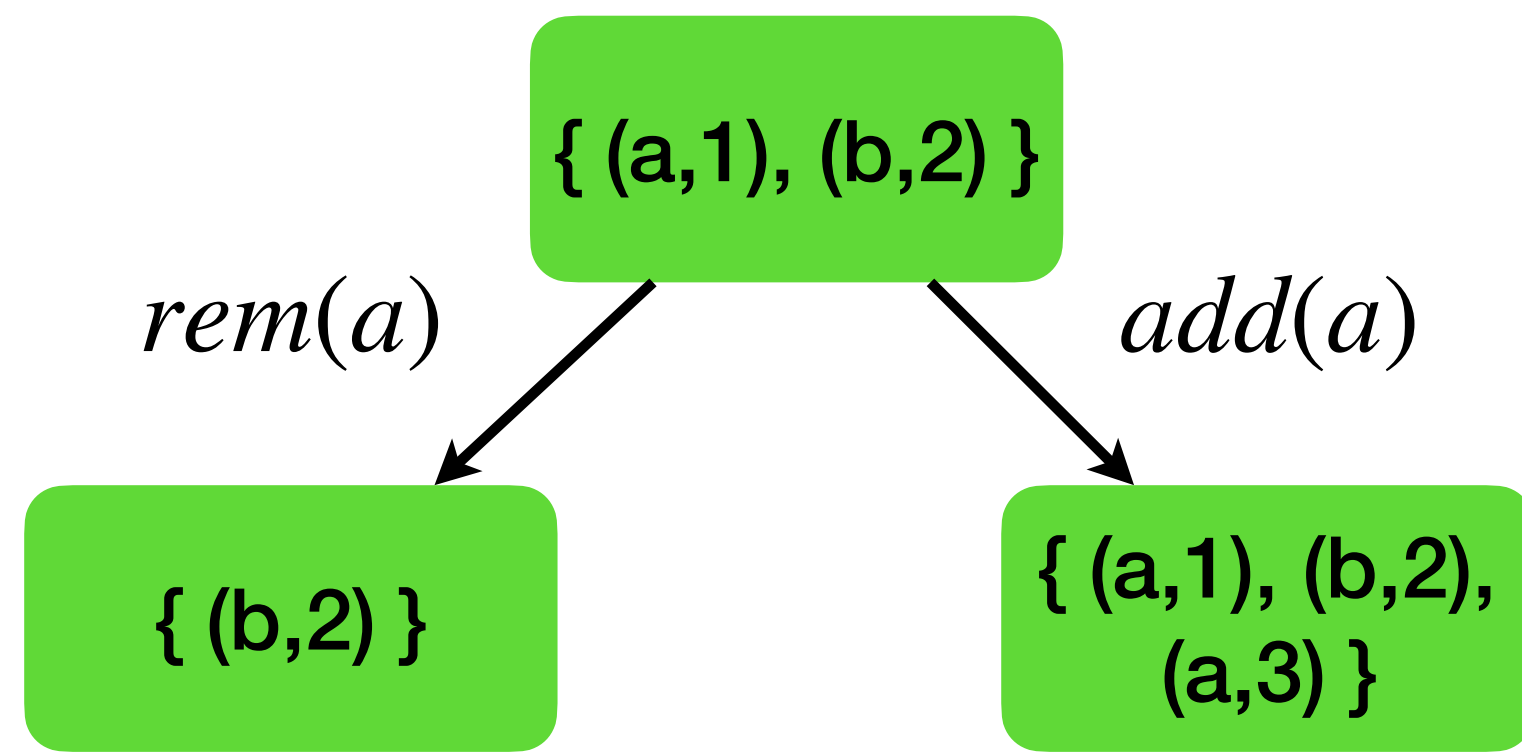
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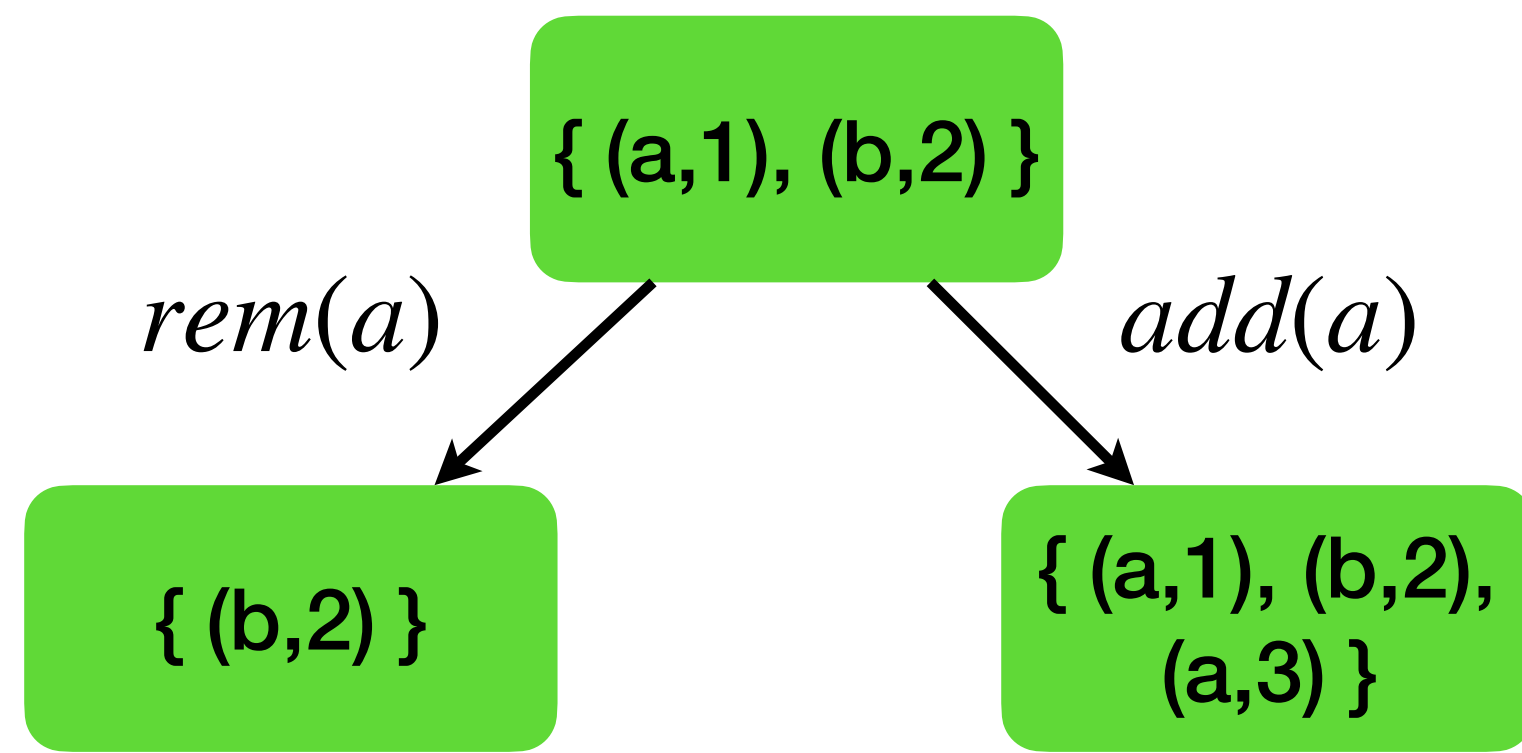
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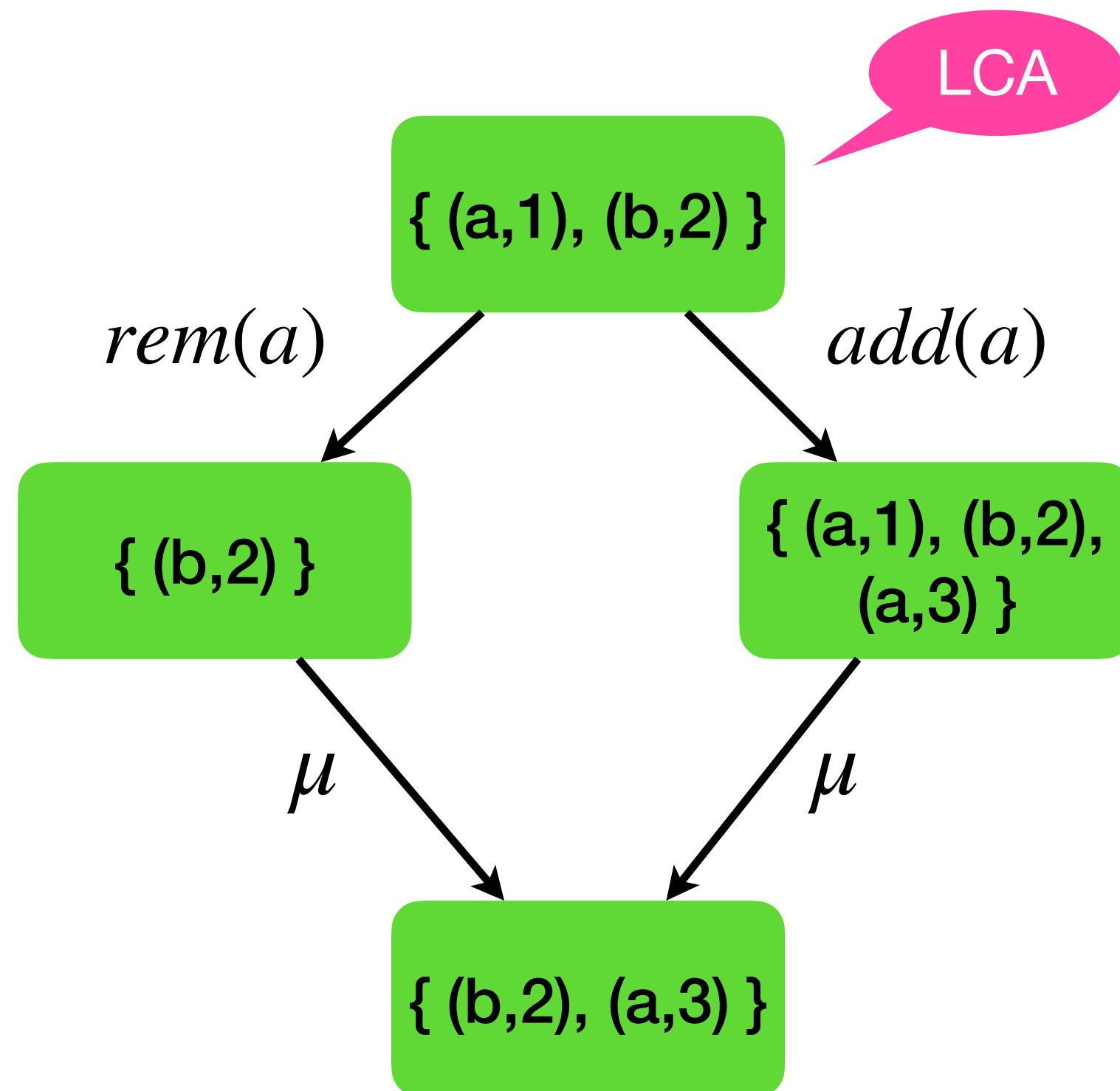
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- Remove removes all matching elements with *any id*
 - *Removed from the concrete state!*

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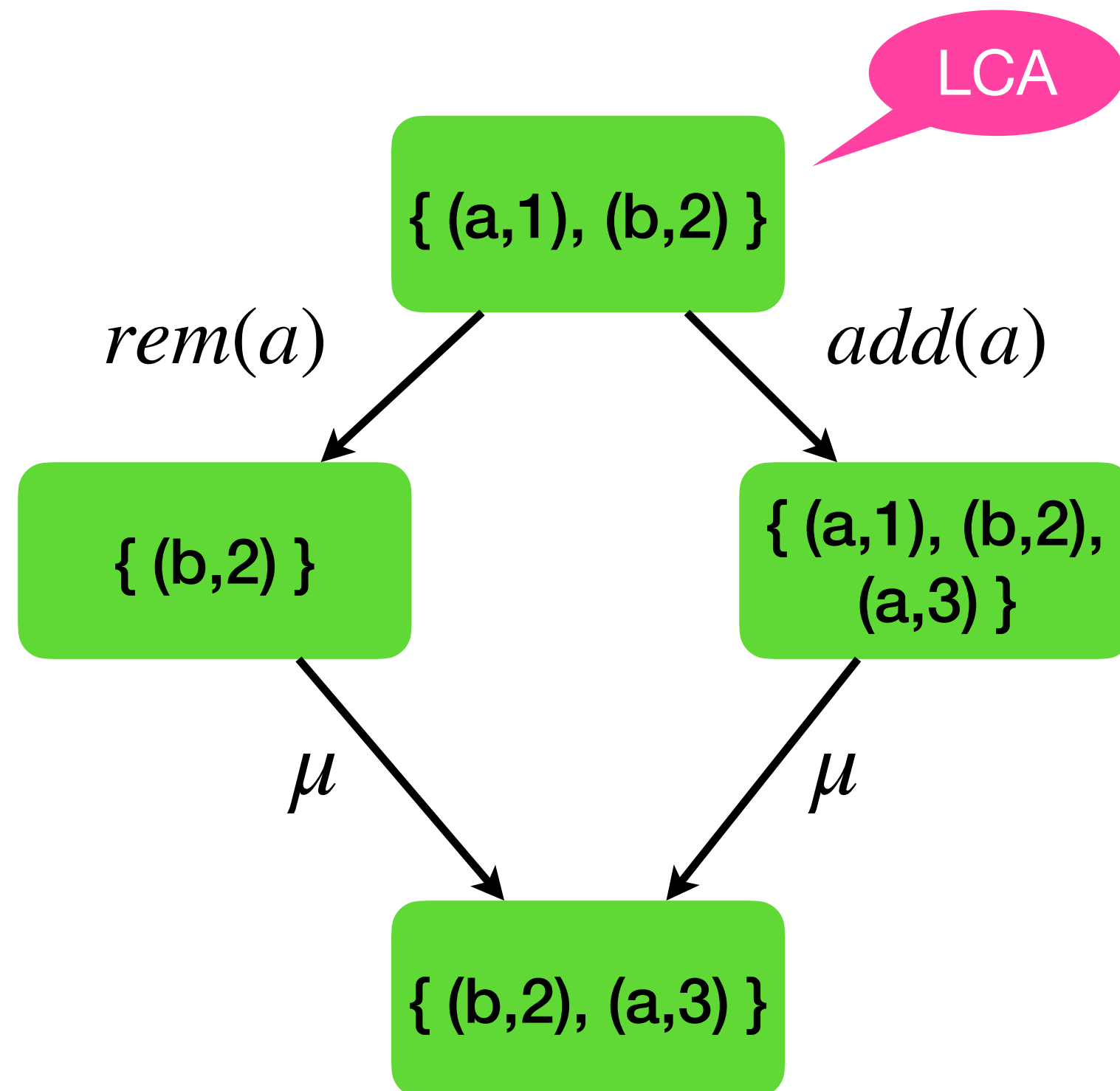
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- ```
let merge lca v1 v2 =
 (lca n v1 n v2) (* unchanged or removed elements *)
 u (v1 \ lca) (* added elements on left *)
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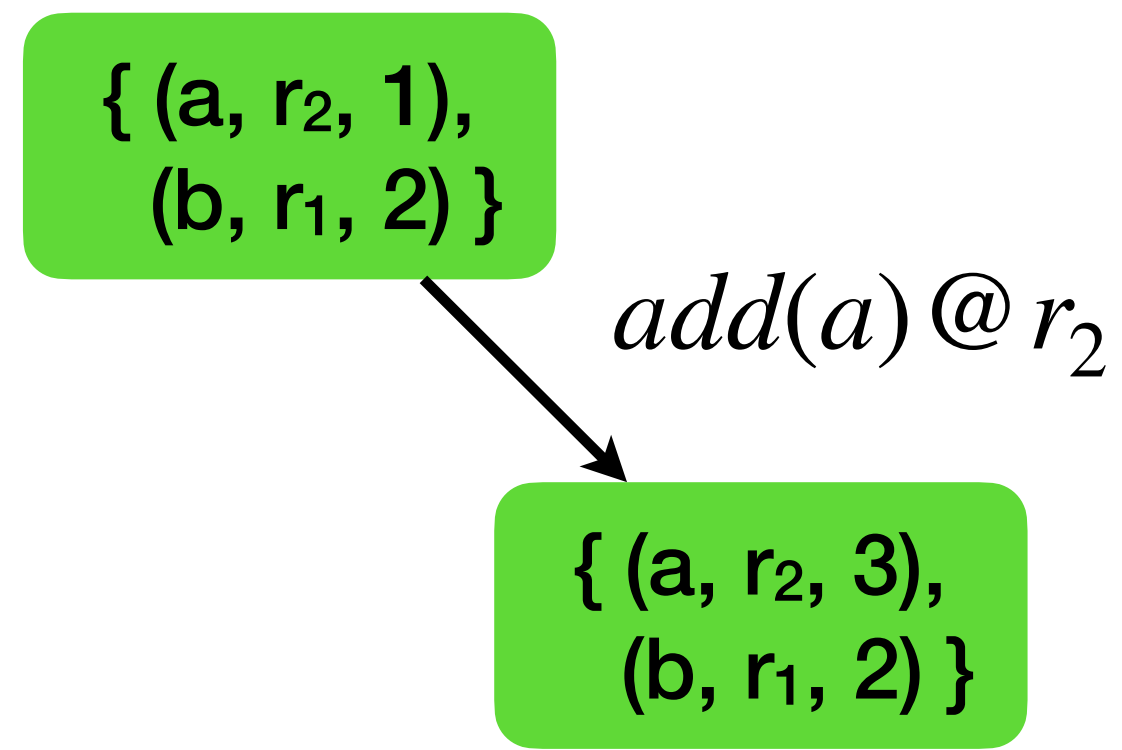
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```
- Space usage  $O(|\text{adds} \cap \text{live}|)$ 
  - Duplicates — same element with different ids

# Efficient OR set MRDT

$\{ (a, r_2, 1),$   
 $(b, r_1, 2) \}$

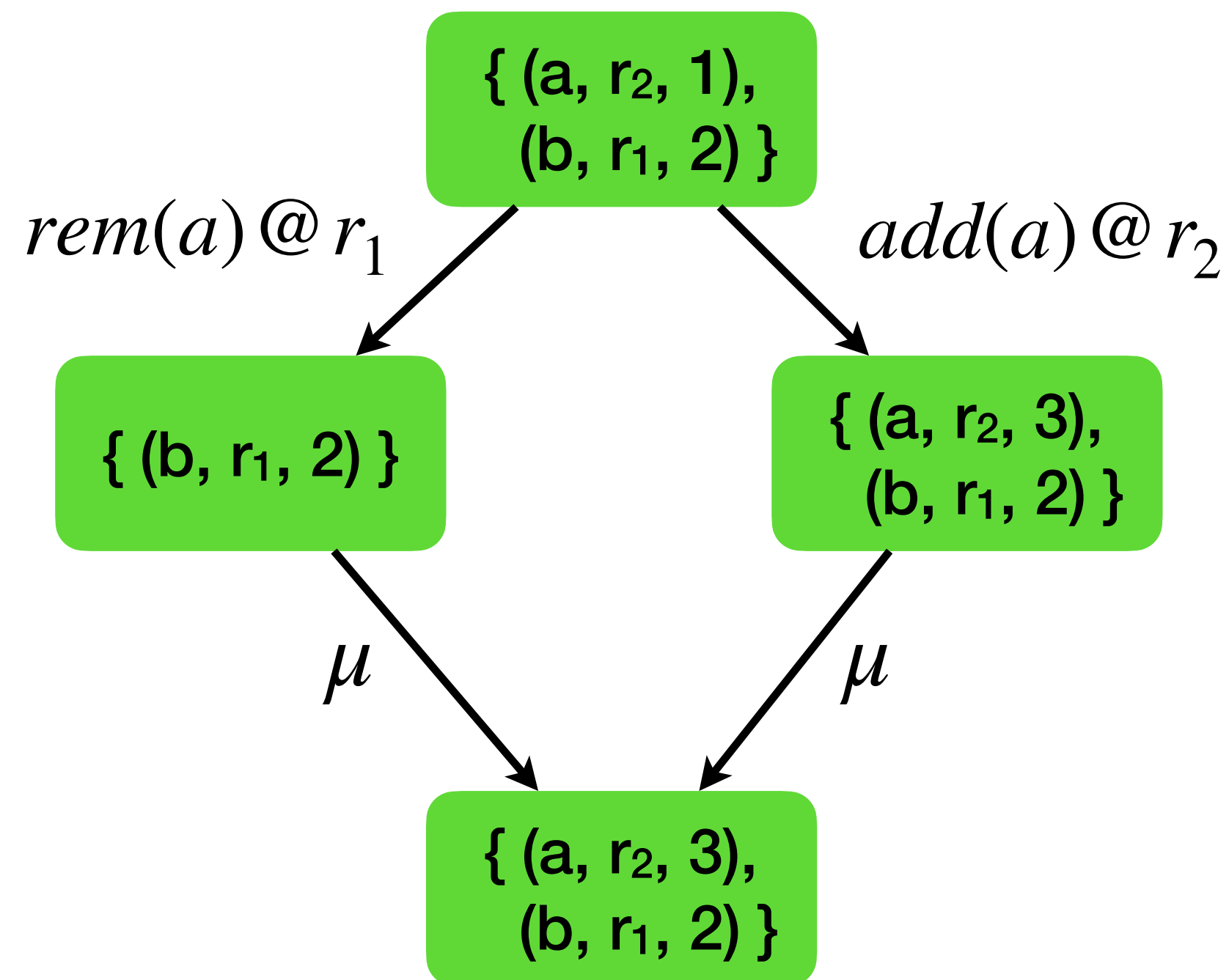
- Elements tagged with *replica id* and *timestamp*

# Efficient OR set MRDT



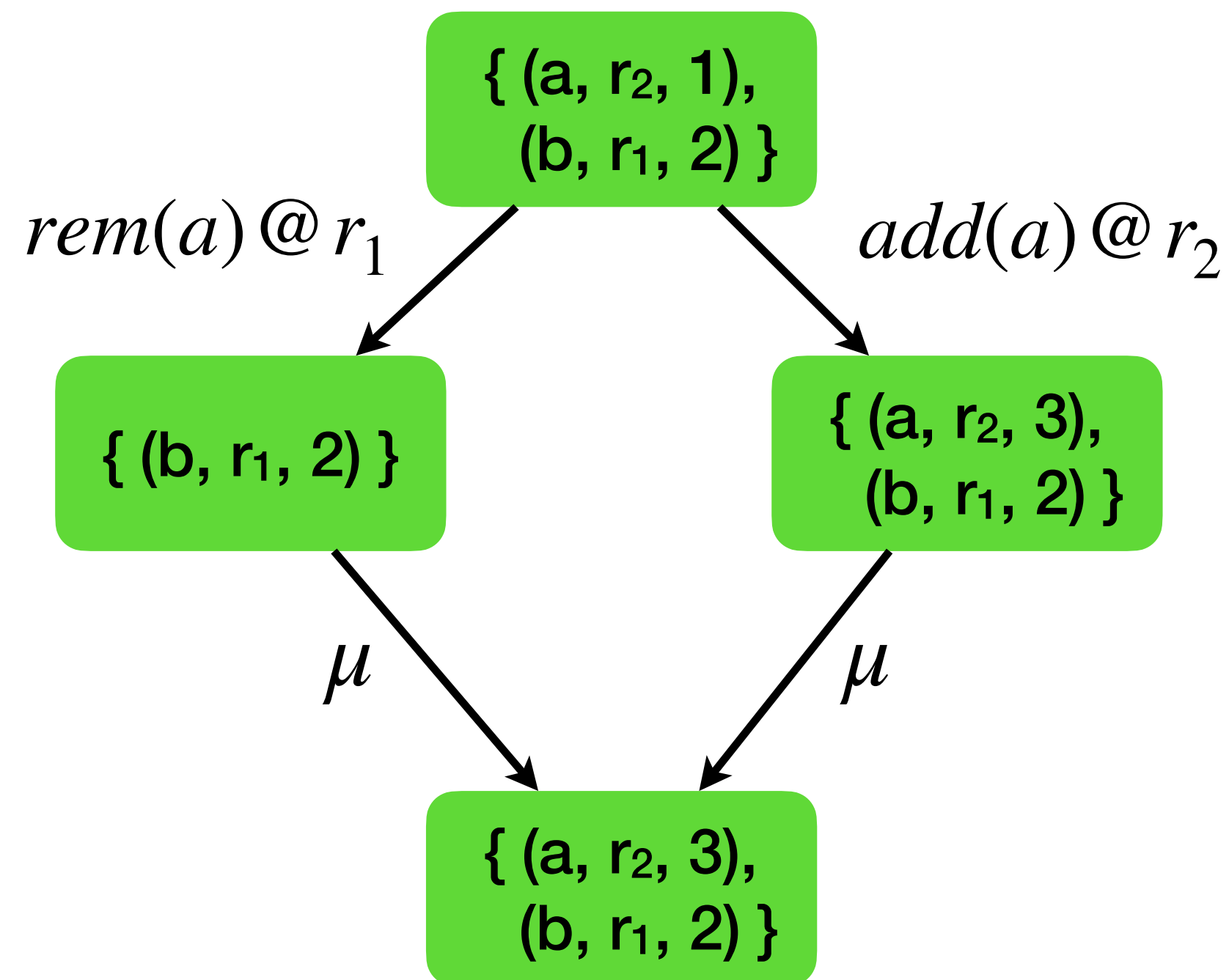
- Elements tagged with *replica id* and *timestamp*
- **add(e) @ replica r,**
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  - Add **(e, r, ts')** for a fresh timestamp **ts'**
- Remove, read and merge remain similar.
- Space usage  $O(|live| \cdot n)$ 
  - Duplicates — same element from different replicas

# Not the first efficient OR set

## *An Optimized Conflict-free Replicated Set*

Annette Bieniusa, INRIA & UPMC, Paris, France

Marek Zawirski, INRIA & UPMC, Paris, France

Nuno Preguiça, CITI, Universidade Nova de Lisboa, Portugal

Marc Shapiro, INRIA & LIP6, Paris, France

Carlos Baquero, HASLab, INESC TEC & Universidade do Minho, Portugal

Valter Balegas, CITI, Universidade Nova de Lisboa, Portugal

Sérgio Duarte CITI, Universidade Nova de Lisboa, Portugal

**N° 8083**

Octobre 2012

- Operation-based CRDT
- Maintains causality info in a version vector
- Space complexity  $O(|\text{live}| \cdot n + n)$

# Not the first efficient OR set

- State-based CRDT in Riak

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## Riak DT map: a composable, convergent replicated dictionary

**Authors:** [Russell Brown](#), [Sean Cribbs](#), [Christopher Meiklejohn](#), [Sam Elliott](#) | [Authors Info & Claims](#)

PaPEC '14: Proceedings of the First Workshop on Principles and Practice of Eventual Consistency • Article No.: 1, Page 1  
<https://doi.org/10.1145/2596631.2596633>

**Published:** 13 April 2014 [Publication History](#)

24 666

### Abstract

Conflict-Free Replicated Data-Types (CRDTs) [6] provide greater safety properties to eventually-consistent distributed systems without requiring synchronization. CRDTs ensure that concurrent, uncoordinated updates have deterministic outcomes via the properties of bounded join-semilattices.

# Not the first efficient OR set

- State-based CRDT in Riak
- *And buggy!*

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## Riak DT map: a composable, convergent replicated dictionary

**Authors:** Russell Brown, Sean Cribbs, Christopher Meiklejohn, Sam Elliott | [Authors Info & Claims](#)

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# Buggy Riak DT Map

## Unsound Optimizations

Implementing CRDTs can be quite challenging. Not only does the developer who is implementing CRDTs must ensure that updates to lattices are *inflationary* – ensuring the data structure is always moving up the lattice with respect to each change – but also that the merge function must be both *deterministic* and compute the *least-upper-bound*. We have even got this wrong a few times ourselves.

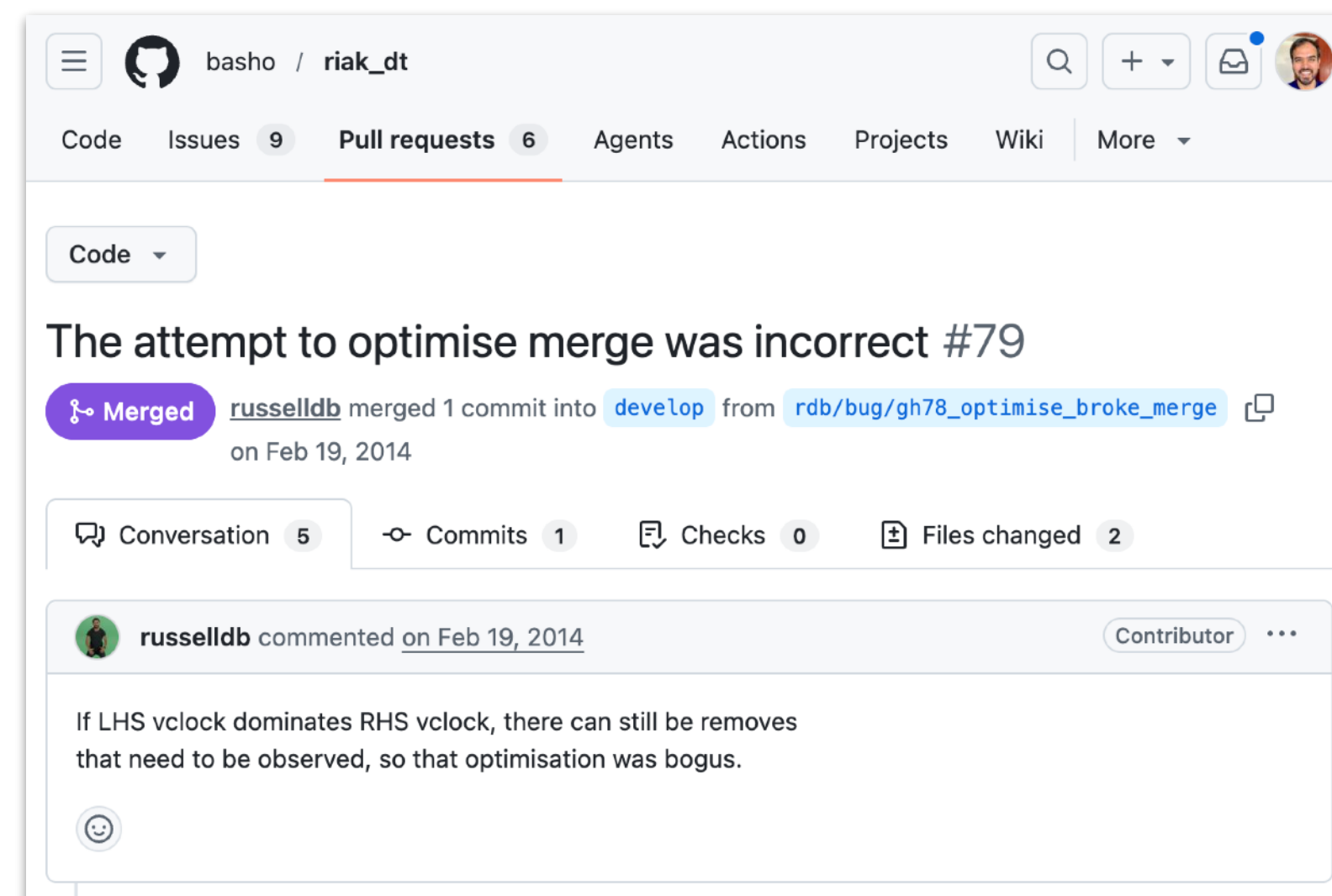
<https://christophermeiklejohn.com/erlang/lasp/2019/03/08/monotonicity.html>

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# Not an isolated incident

## Martin Kleppmann

[Student Projects](#) [About/Contact](#) [Supporters](#)

### Interleaving anomalies in collaborative text editors

Martin Kleppmann, Victor B. F. Gomes, Dominic P. Mulligan, and Alastair R. Beresford

6th Workshop on Principles and Practice of Consistency for Distributed Data (PaPoC),  
Dresden, Germany, March 2019.

- › [Paper \(open access\)](#)
- › [Paper \(version of record\)](#)
- › [doi:10.1145/3301419.3323972](#)
- › [Slides](#)

## Errata

A few years after publication, we learned about some serious flaws in this paper:

- › The definition of non-interleaving in Section 2.1 cannot be guaranteed by any algorithm.
- › The algorithm presented in Section 3.1 does not guarantee convergence.

Please see the [Fugue paper](#) for more details.

# Verifying RDTs

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- Machine-checked proofs
  - Use SMT-solvers, proof-oriented PLs, proof-assistants

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RESEARCH-ARTICLE | OPEN ACCESS

Peepul

**Certified mergeable replicated data types**

Authors:  Vimala Soundarapandian,  Adharsh Kamath,  Kartik Nagar,  KC Sivaramakrishnan | [Authors Info & Claims](#)

PLDI 2022: Proceedings of the 43rd ACM SIGPLAN International Conference on Programming Language Design and Implementation  
Pages 332 - 347 • <https://doi.org/10.1145/3519939.3523735>

RESEARCH-ARTICLE | OPEN ACCESS |   

Automatically Verifying Replication-Aware Linearizability

Authors:  Vimala Soundarapandian,  Kartik Nagar,  Aseem Rastogi,  KC Sivaramakrishnan | [Authors Info & Claims](#)

Proceedings of the ACM on Programming Languages, Volume 9, Issue OOPSLA1  
Article No.: 111, Pages 871 - 897 • <https://doi.org/10.1145/3720452>

Published: 09 April 2025 [Publication History](#) 

Neem

**SAL: Multi-modal Verification of Replicated Data Types**

Pranav Ramesh  
Indian Institute of Technology,  
Madras  
Chennai, India  
cs22b015@smail.iitm.ac.in

Vimala Soundarapandian  
Indian Institute of Technology,  
Madras  
Chennai, India  
cs19d750@smail.iitm.ac.in

KC Sivaramakrishnan  
Indian Institute of Technology,  
Madras  
Chennai, India  
kcsrk@cse.iitm.ac.in

**Abstract**  
Designing correct replicated data types (RDTs) is challenging because replicas evolve independently and must be merged while preserving application intent. A promising approach is correct-by-construction development in a proof-oriented programming language such as F\*, Dafny and Lean, where desired correctness guarantees are specified and checked on

and Mergeable Replicated Data Types (MRDTs) [9] are widely used to implement such replicated state. However, designing correct RDTs is subtle. Even well-known designs such as Replicated Growable Arrays (RGA) [10] have had serious anomalies discovered after publication<sup>1</sup>.  
Replication-aware (RA) linearizability [21] provides a principled correctness condition for CRDTs, relating replica exe-

# Convergence alone is insufficient

**Merge function  $\mu$**

$$\mu(a, b) = \mu(b, a)$$

Commutativity

$$\mu(a, a) = a$$

Idempotence

$$\mu(\mu(a, b), c) = \mu(a, \mu(b, c))$$

Associativity

# Convergence alone is insufficient

## Merge function $\mu$

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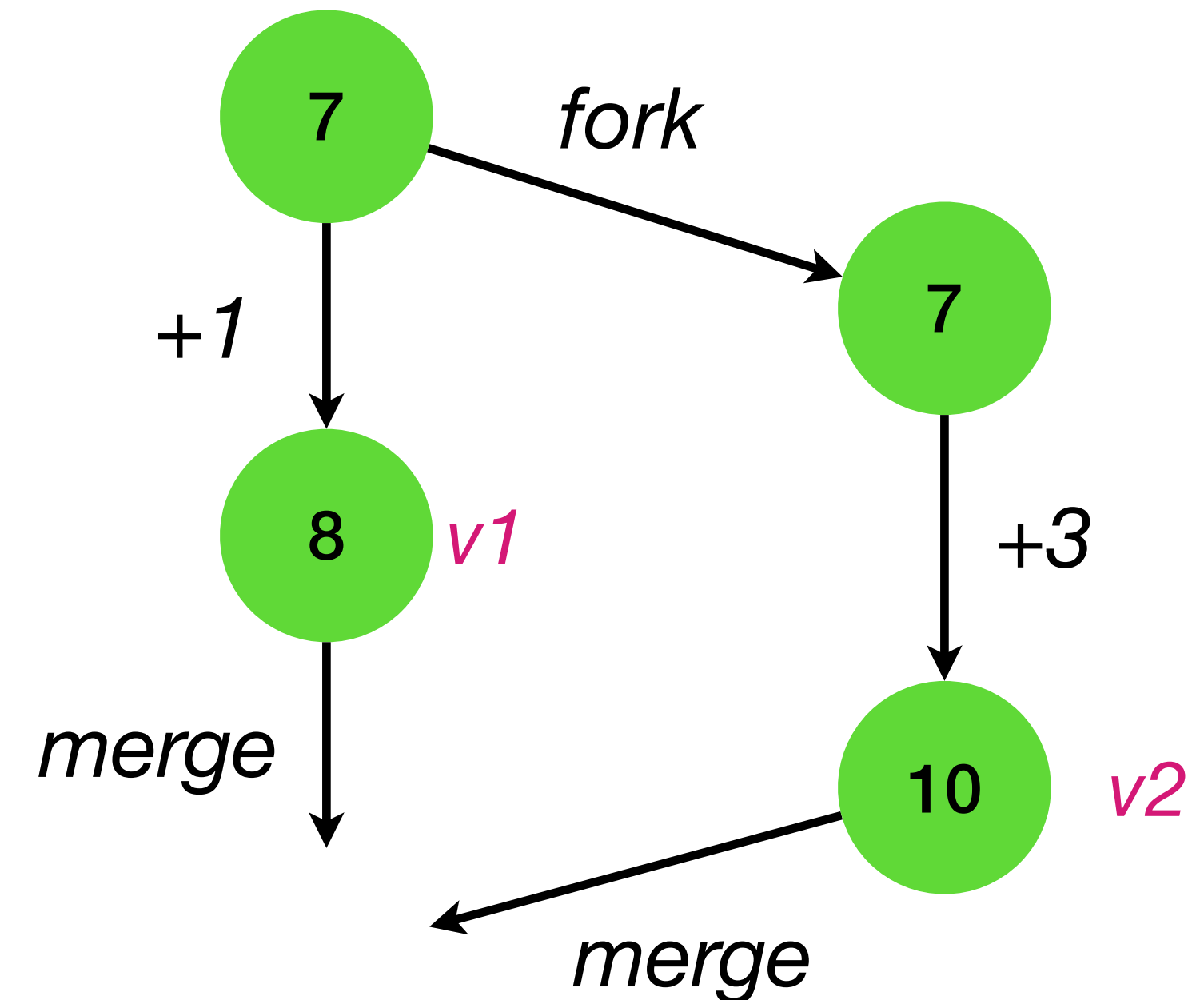
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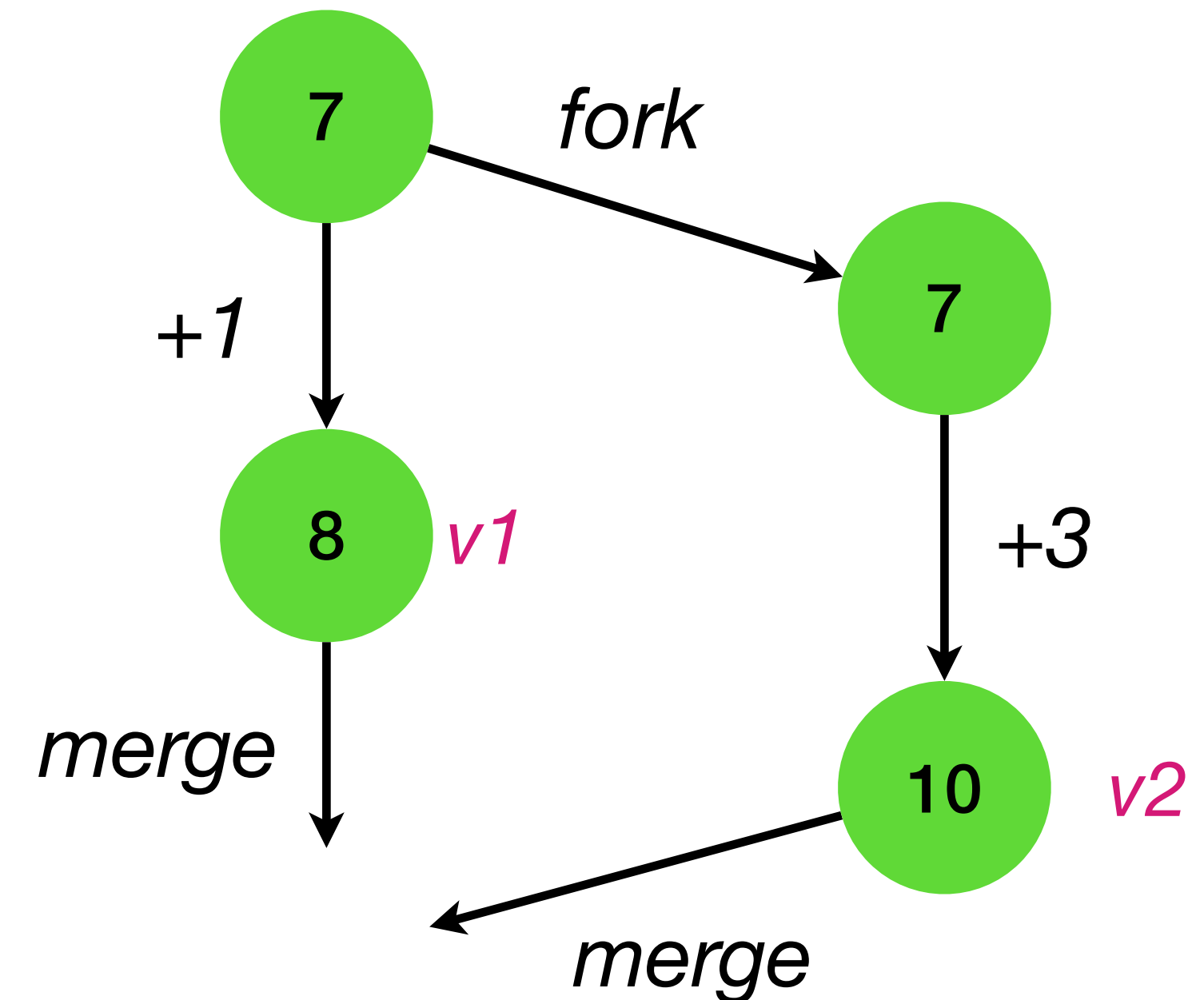
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Satisfies  
algebraic  
properties

```
let merge v1 v2 = max v1 v2
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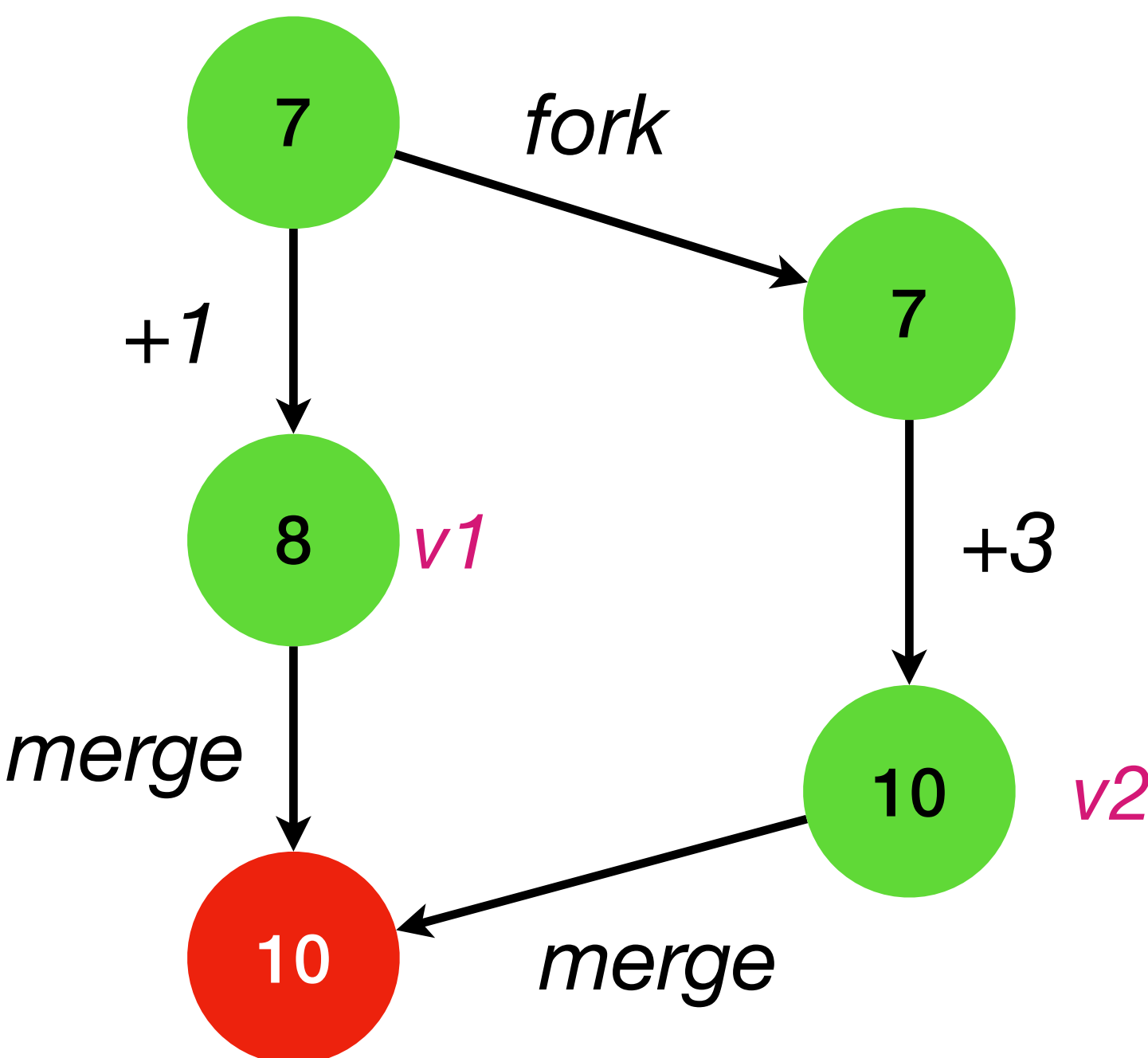
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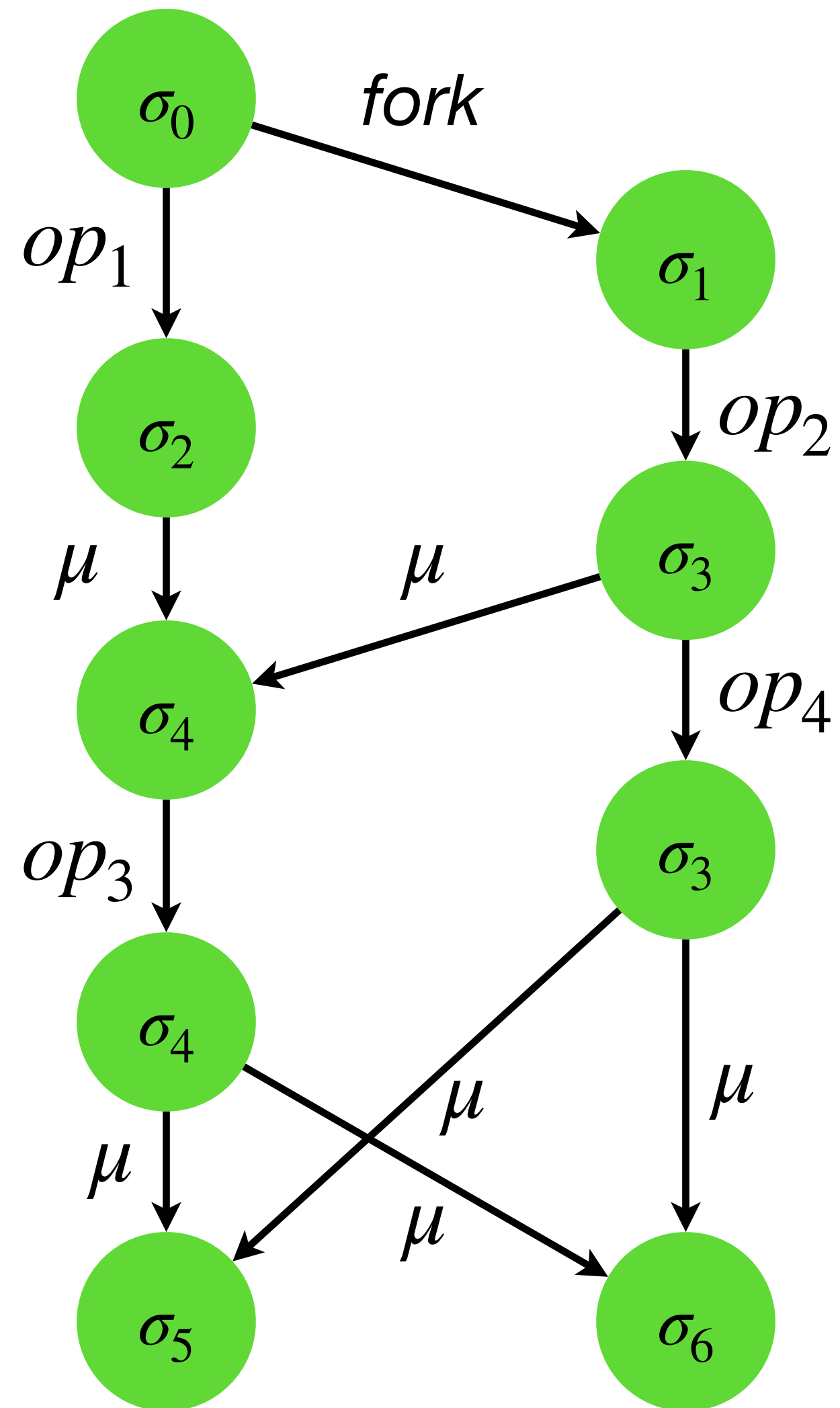
Satisfies  
algebraic  
properties

let merge v1 v2 = max v1 v2

Intent is not  
captured



*Is there a better spec?*



$\sigma_5 = \sigma_6 = \text{linearization}(\{op_1, op_2, op_3, op_4\}) \sigma_0$

# Replication-aware Linearizability

RESEARCH-ARTICLE

## Replication-aware linearizability

**Authors:**  [Chao Wang](#),  [Constantin Enea](#),  [Suha Orhun Mutluergil](#),  [Gustavo Petri](#) | [Authors Info & Claims](#)

[PLDI 2019: Proceedings of the 40th ACM SIGPLAN Conference on Programming Language Design and Implementation](#)  
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RESEARCH-ARTICLE

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- Replica states should be a *linearisation* of observed *update* operations
  - Linearisation total order *lo* compatible with partially-ordered visibility relation *vis*
  - No real-time ordering requirement unlike traditional linearizability

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- Replica states should be a *linearisation* of observed *update* operations
  - Linearisation total order *lo* compatible with partially-ordered visibility relation *vis*
  - No real-time ordering requirement unlike traditional linearizability
- Payoff
  - If a replicated object is RA-linearizable, reason about it using *sequential semantics*

# Using RA-linearizability for verification

|                          |  |                          |
|--------------------------|--|--------------------------|
| <code>add(a);</code>     |  | <code>add(a);</code>     |
| <code>rem(a);</code>     |  |                          |
| <code>X = read();</code> |  | <code>Y = read();</code> |

$$a \in X \implies a \in Y$$

# Using RA-linearizability for verification

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|-------------|--|-------------|
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|         |         |         |             |             |
|---------|---------|---------|-------------|-------------|
| add(a); | rem(a); | add(a); | X = read(); | Y = read(); |
| {a}     | {}      | {a}     | X = {a}     | Y = {a}     |

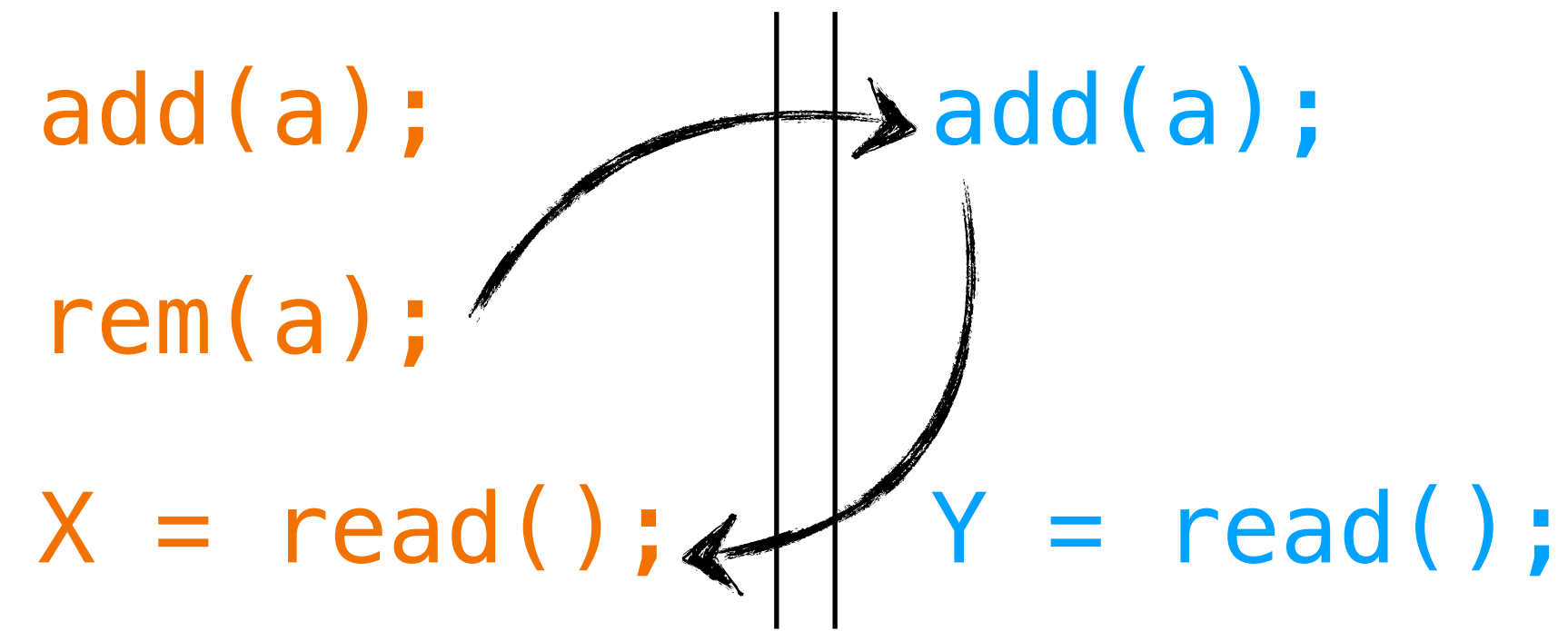
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- Let's prove by contradiction
  - Make  $a \in X$  true and  $a \in Y$  false

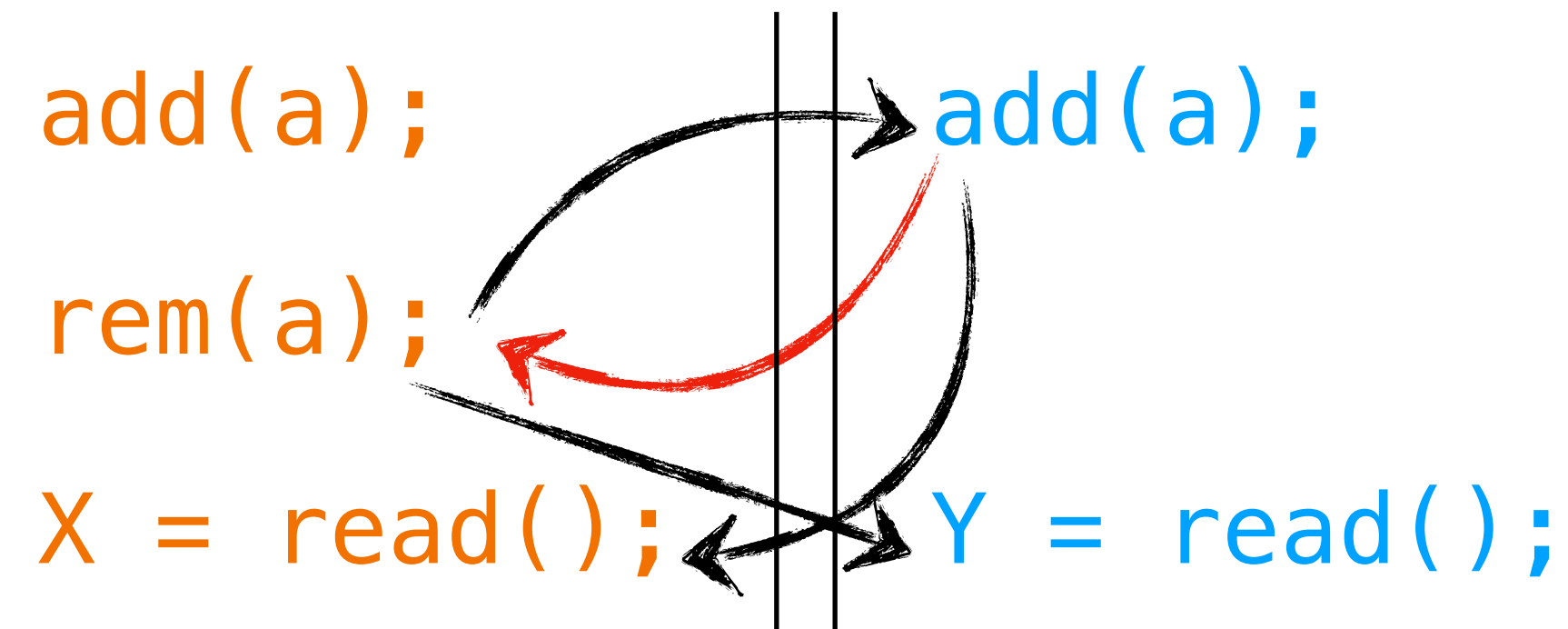
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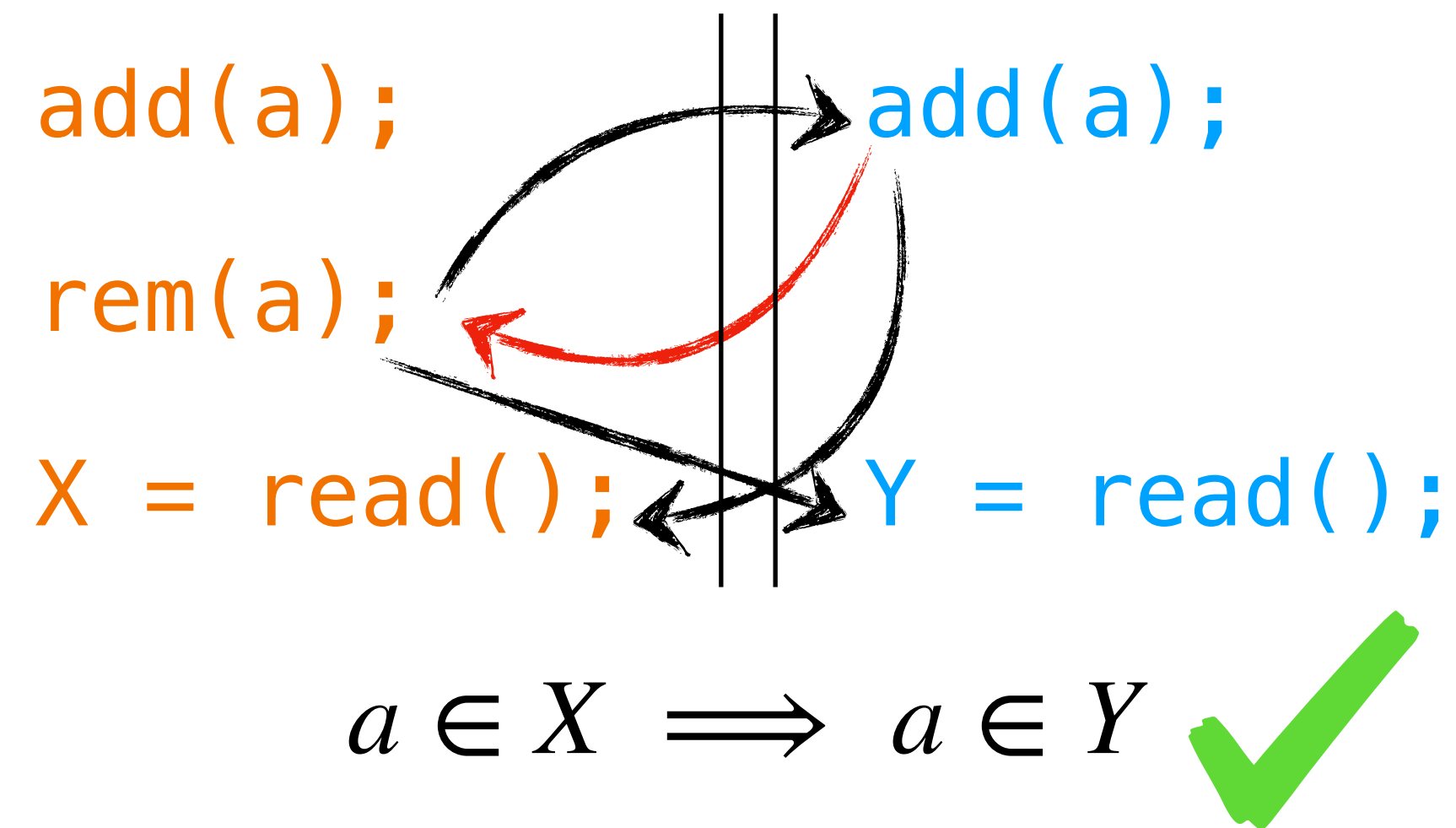
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- Presented a proof methodology to show that a CRDT is linearisable
- Not automated or mechanised

# Automatic verification of RDTs

- Definition of RA-linearizability for MRDTs
- A novel induction scheme for MRDTs and state-based CRDTs to *automatically* verify RA-linearizability
- Implemented in F\* and *Lean*

# Automatic verification of RDTs

- Definition of RA-linearizability for MRDTs
- A novel induction scheme for MRDTs and state-based CRDTs to *automatically* verify RA-linearizability
- Implemented in F<sup>\*</sup> and *Lean*

RESEARCH-ARTICLE | OPEN ACCESS |   

## Automatically Verifying Replication-Aware Linearizability

**Authors:**  [Vimala Soundarapandian](#),  [Kartik Nagar](#),  [Aseem Rastogi](#),  [KC Sivaramakrishnan](#) | [Authors Info & Claims](#)

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Neem

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## SAL: Multi-modal Verification of Replicated Data Types

Pranav Ramesh  
Indian Institute of Technology,  
Madras  
Chennai, India  
[cs22b015@smail.iitm.ac.in](mailto:cs22b015@smail.iitm.ac.in)

Vimala Soundarapandian  
Indian Institute of Technology,  
Madras  
Chennai, India  
[cs19d750@smail.iitm.ac.in](mailto:cs19d750@smail.iitm.ac.in)

KC Sivaramakrishnan  
Indian Institute of Technology,  
Madras  
Chennai, India  
[kcsr@k@cse.iitm.ac.in](mailto:kcsr@k@cse.iitm.ac.in)

### Abstract

Designing correct replicated data types (RDTs) is challenging because replicas evolve independently and must be merged while preserving application intent. A promising approach is correct-by-construction development in a proof-oriented programming language such as F<sup>\*</sup>, Dafny and Lean, where desired correctness guarantees are specified and checked as

and Mergeable Replicated Data Types (MRDTs) [9] are widely used to implement such replicated state. However, designing correct RDTs is subtle. Even well-known designs such as Replicated Growable Arrays (RGA) [10] have had serious anomalies discovered after publication<sup>1</sup>.

Replication-aware (RA) linearizability [21] provides a principled correctness condition for CRDTs, relating replica exe-

# Specifying RDTs in Neem

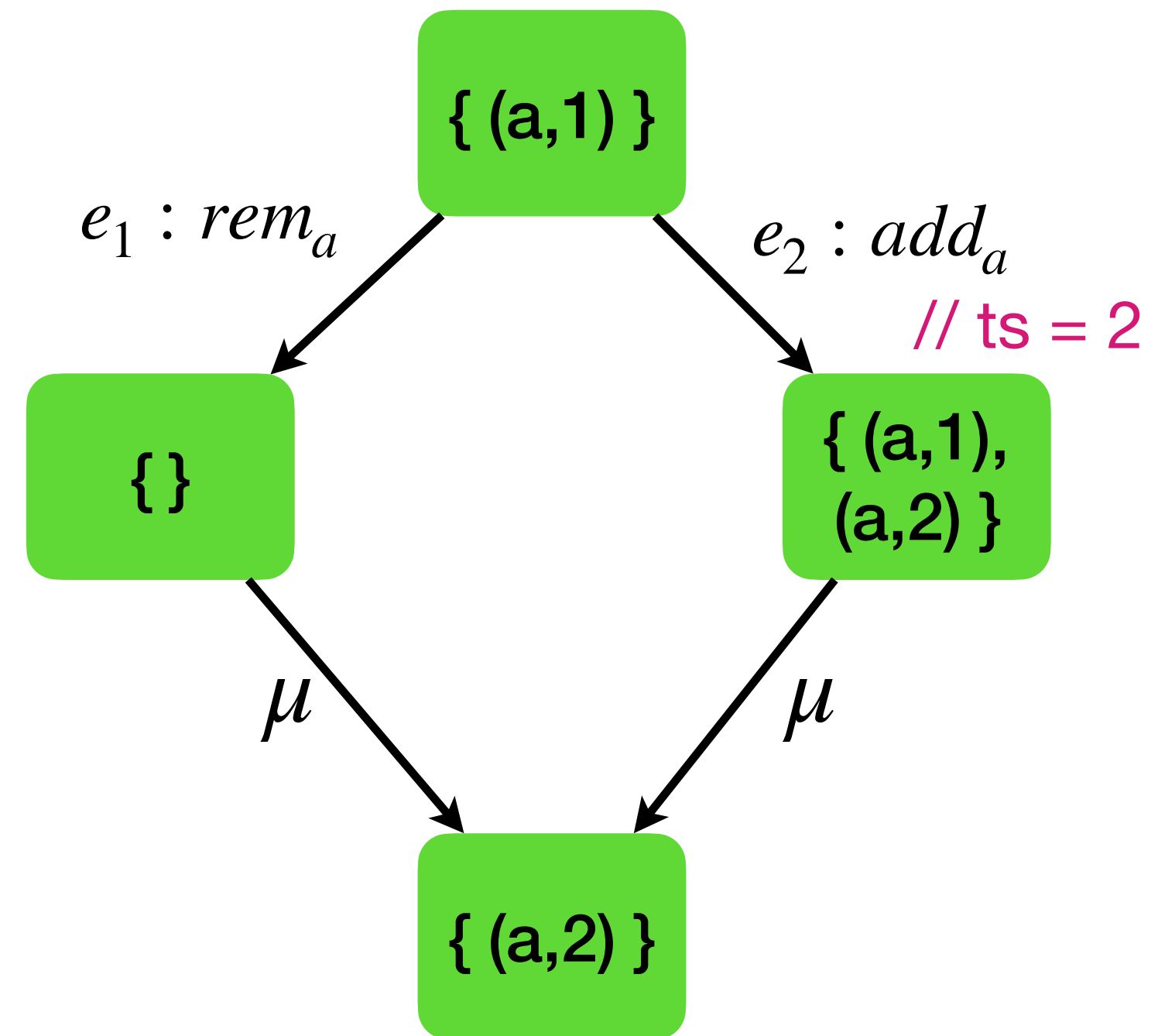
- Not all operations commute
  - **Add-wins set** —  $\text{add}(a)$  and  $\text{rem}(a)$  do not commute
  - Specify ordering using the **Conflict Resolution** relation  $rc = \{(\text{rem}_a, \text{add}_a) \mid a \in \mathbb{E}\}$
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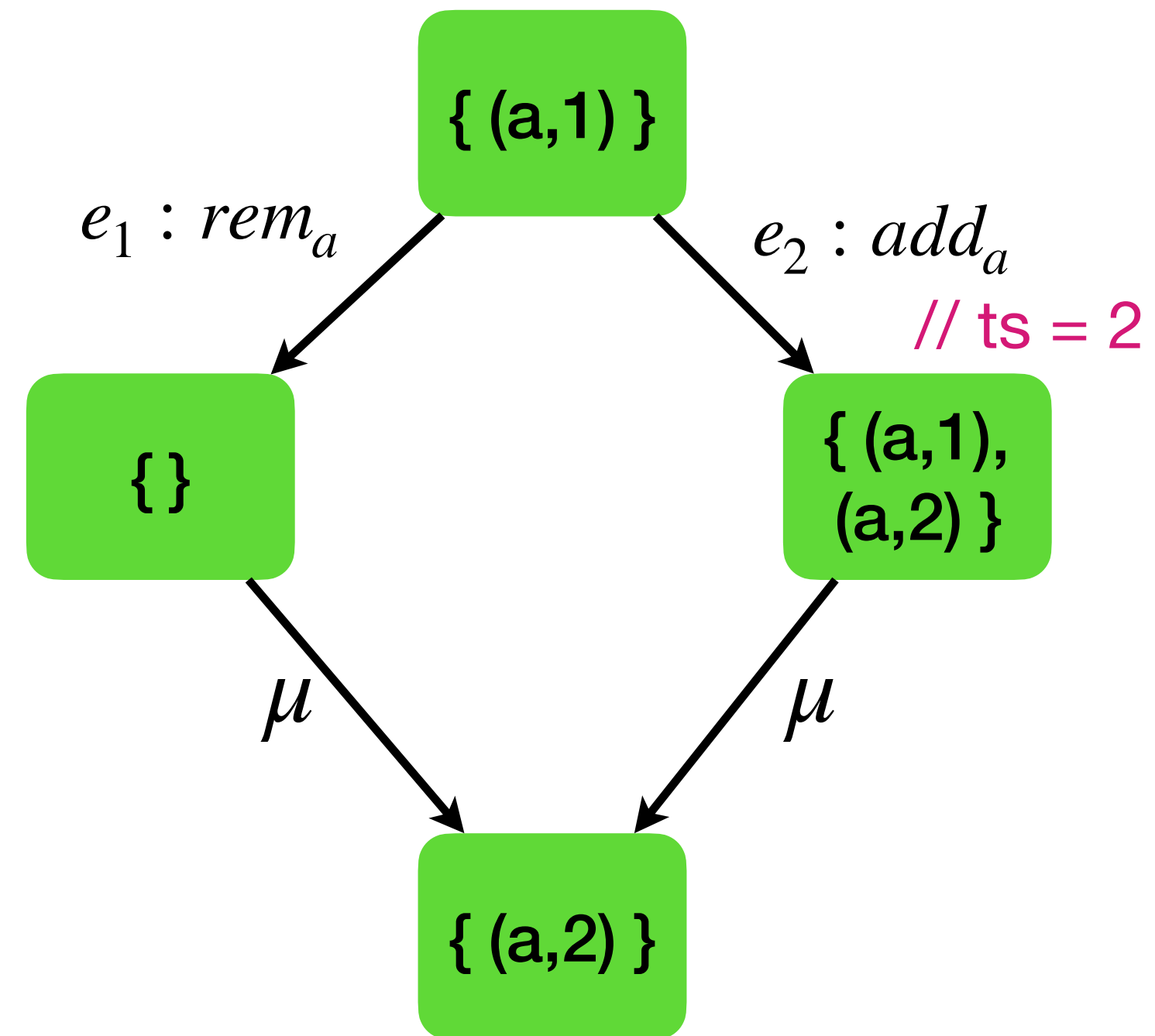
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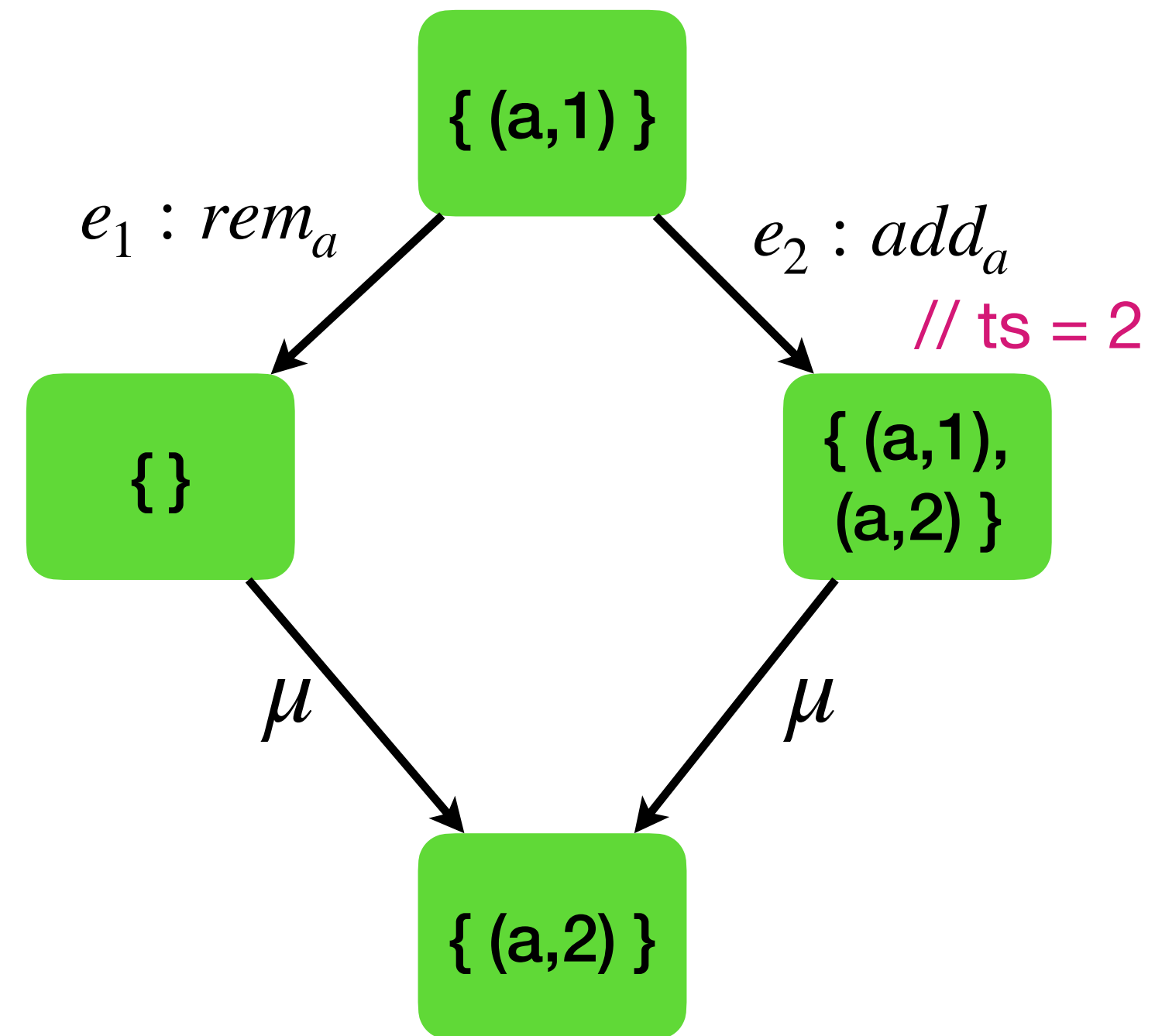


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$$\{(a,2)\} = e_2(e_1\{(a,1)\}) = \text{add}_a(\text{rem}_a\{(a,1)\})$$

# Linearization order

$$\forall e_1, e_2 \in \mathcal{E}_C. e_1 \xrightarrow{\text{loc}} e_2 \Leftrightarrow (e_1 \xrightarrow{\text{vis}(C)} e_2 \wedge \neg e_1 \bar{\rightrightarrows} e_2)$$

$$\forall (e_1 \parallel_C e_2 \wedge e_1 \xrightarrow{\text{rc}} e_2 \wedge \neg(\exists e_3 \in \mathcal{E}. e_2 \xrightarrow{\text{vis}(C)} e_3 \wedge \neg e_2 \bar{\rightrightarrows} e_3))$$

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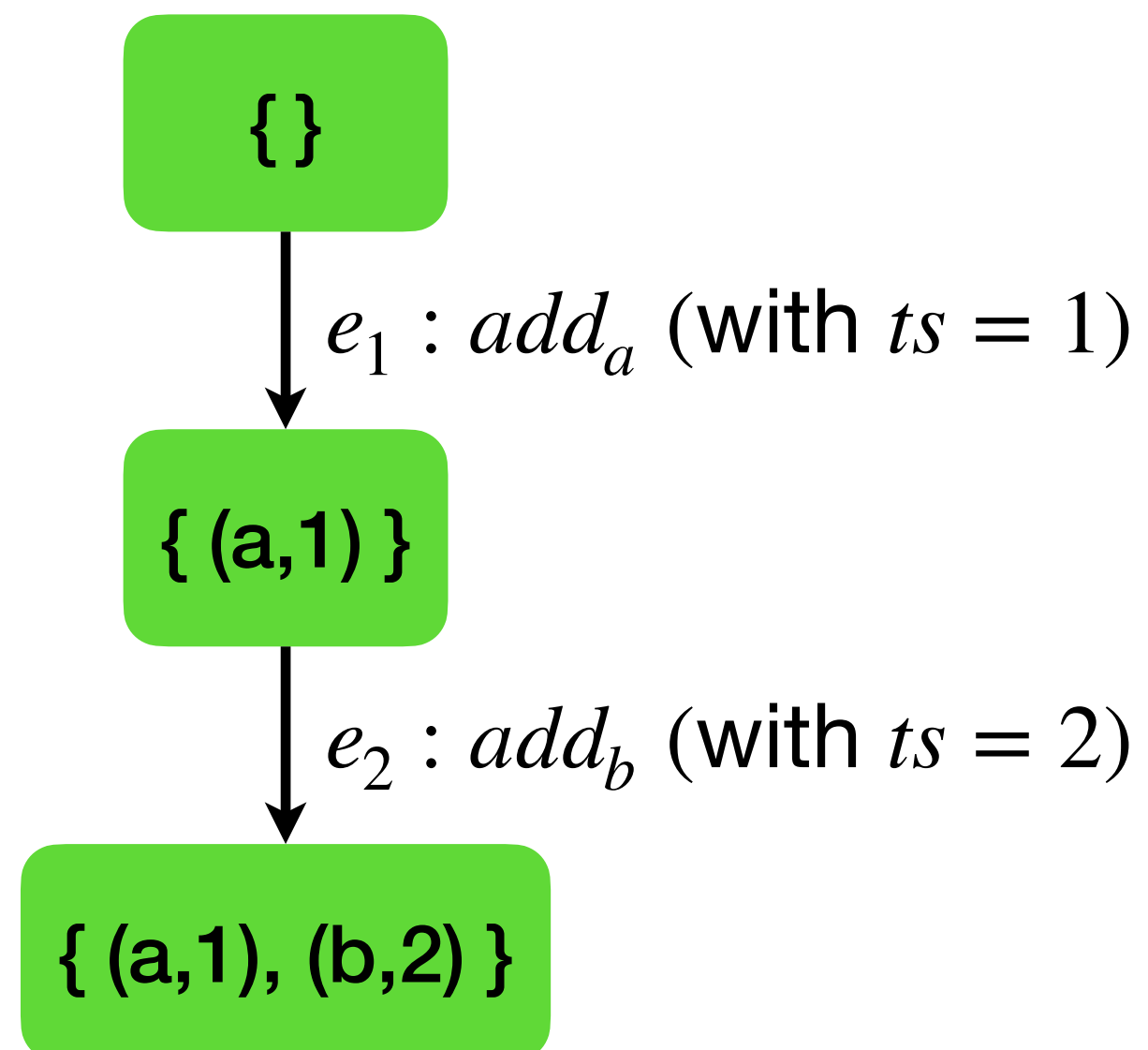
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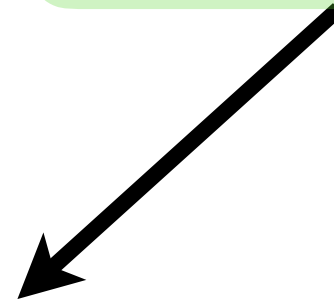


$$e_1(e_2(\emptyset)) = e_2(e_1(\emptyset)) = \{(a,1), (b,2)\}$$

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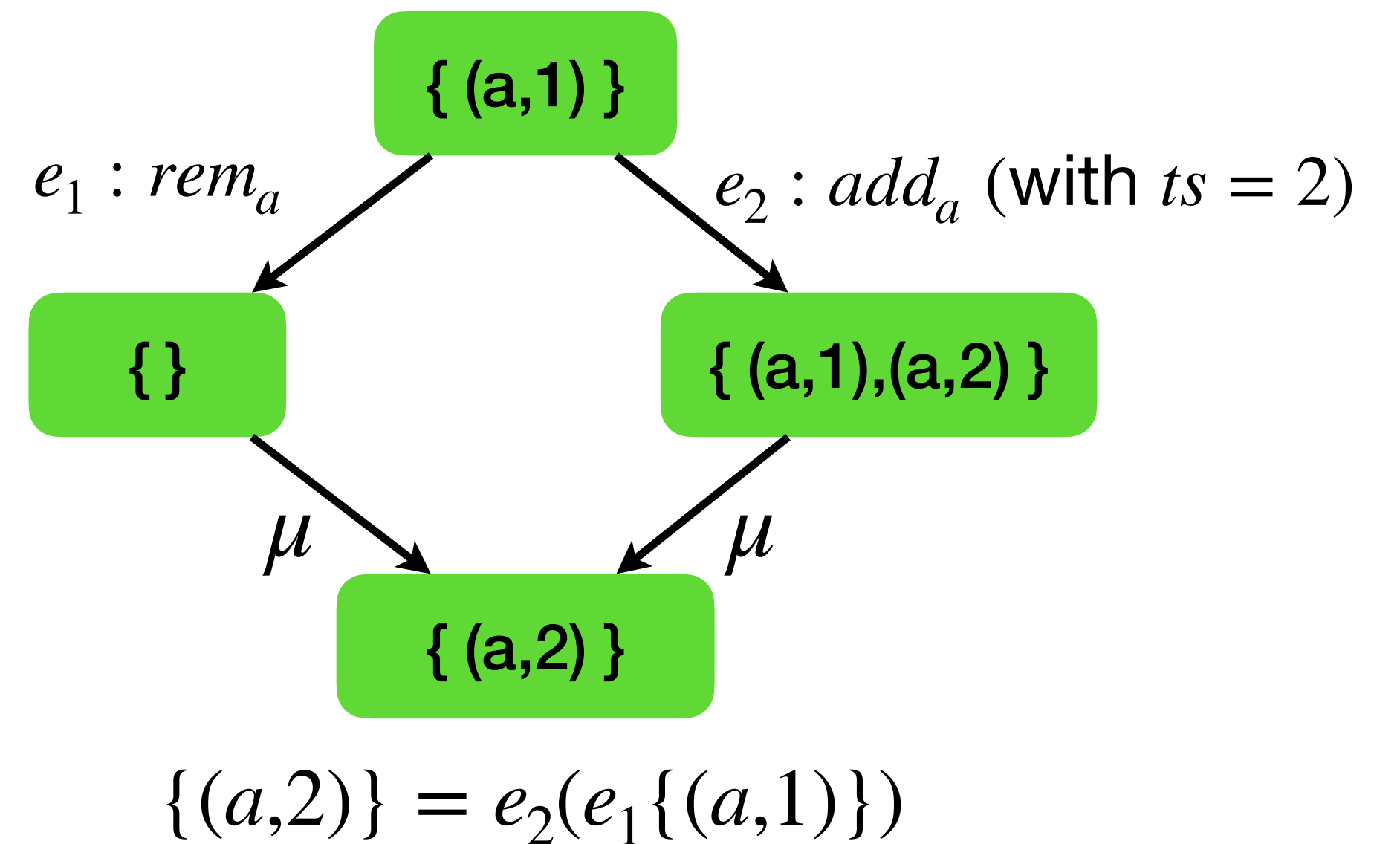
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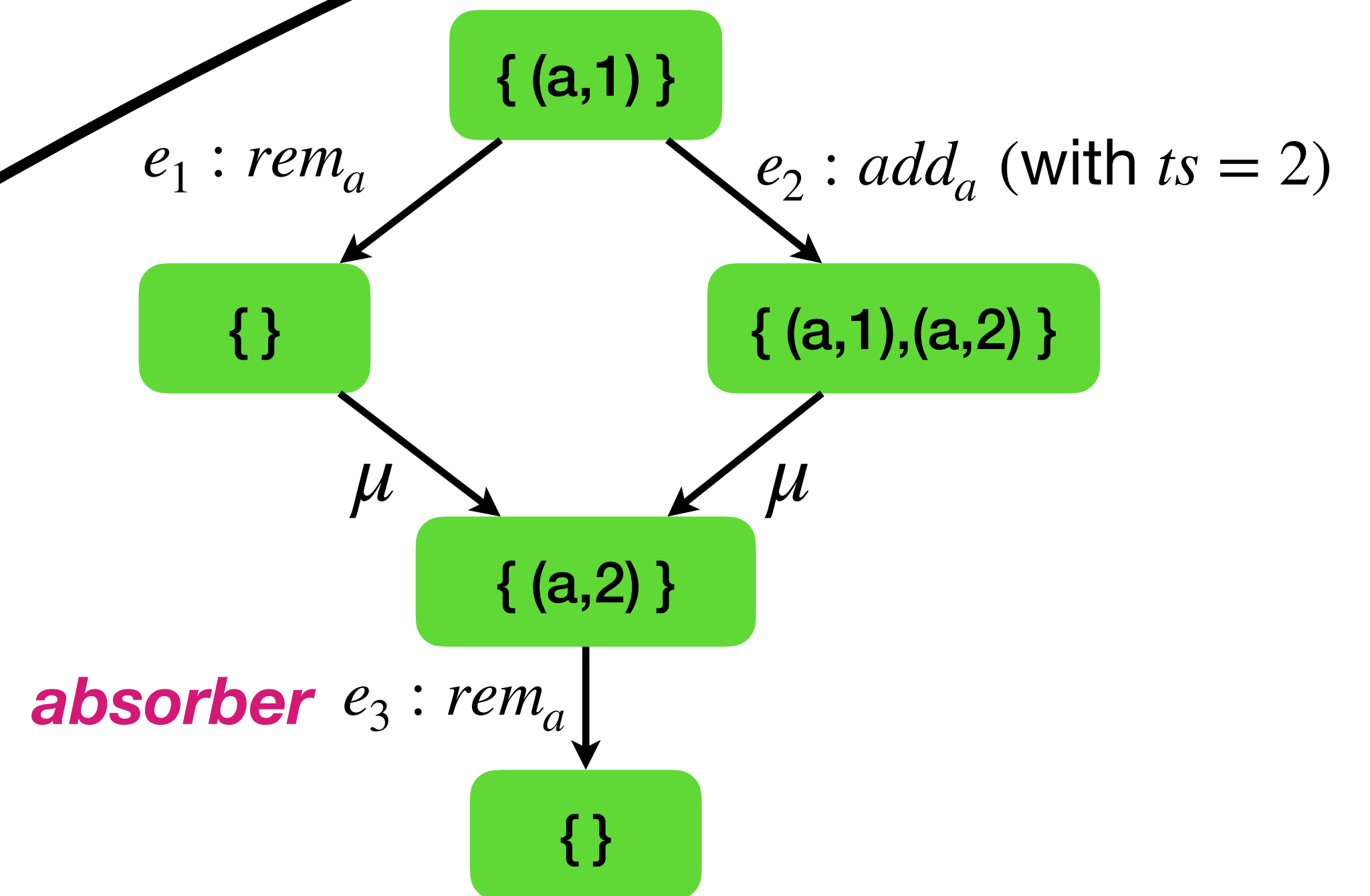
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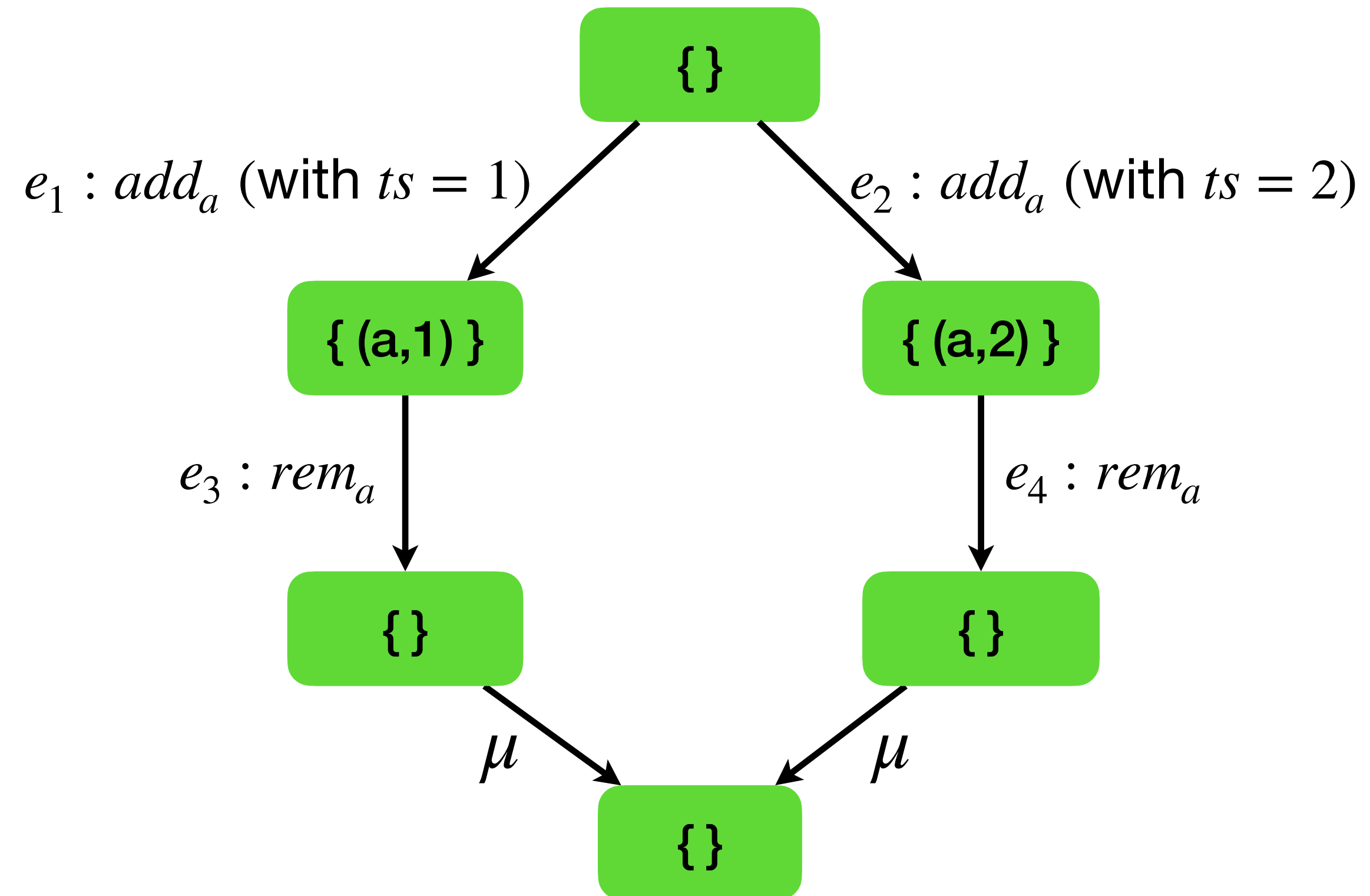
*Concurrent event non-commuting events must be ordered according to rc*

*Unless there is a subsequent “absorber”*

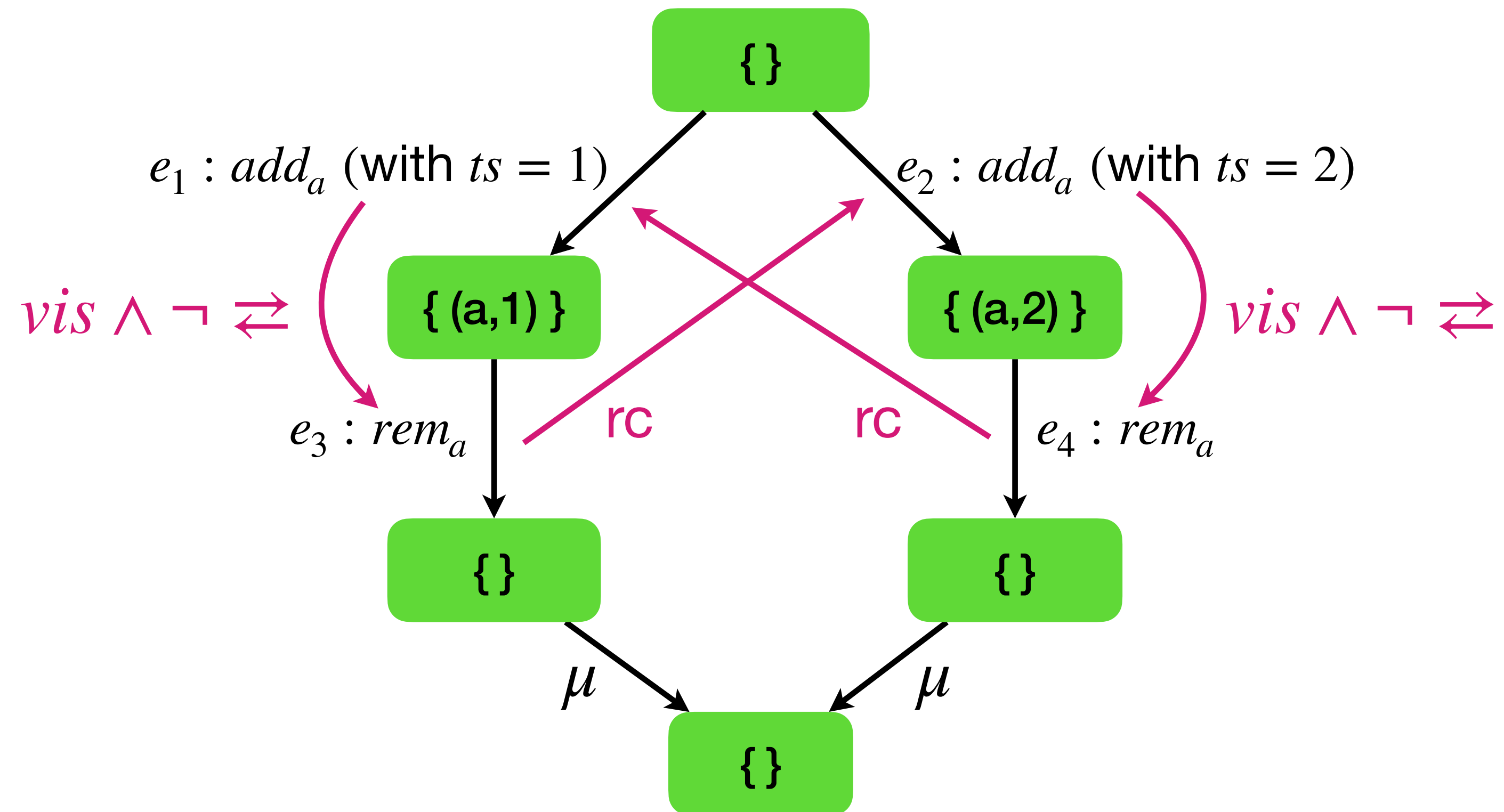


$$e_3(e_2(e_1\{(a,1)\}))) = e_3(e_2(e_1(\{(a,1)\}))) = \emptyset$$

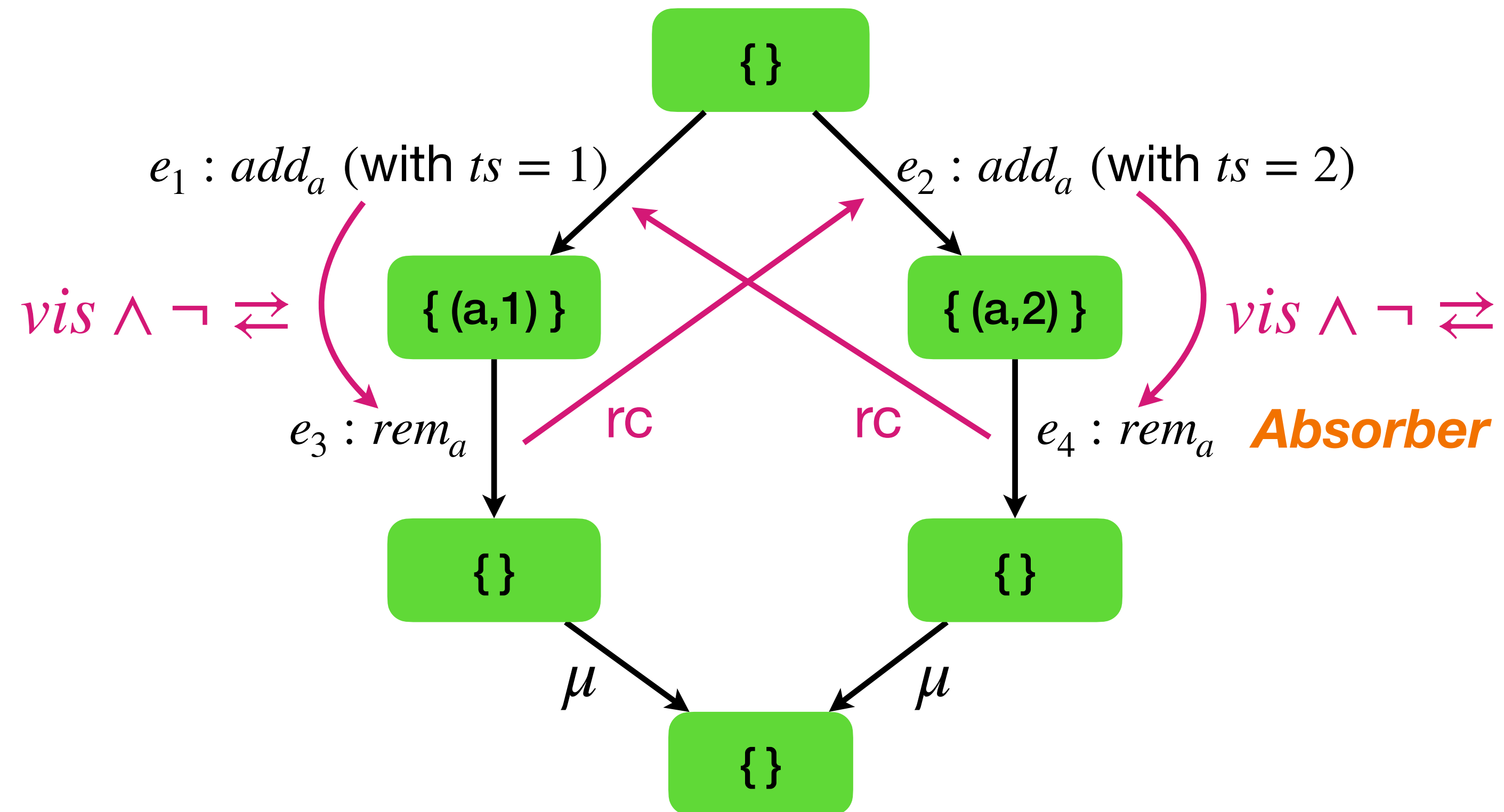
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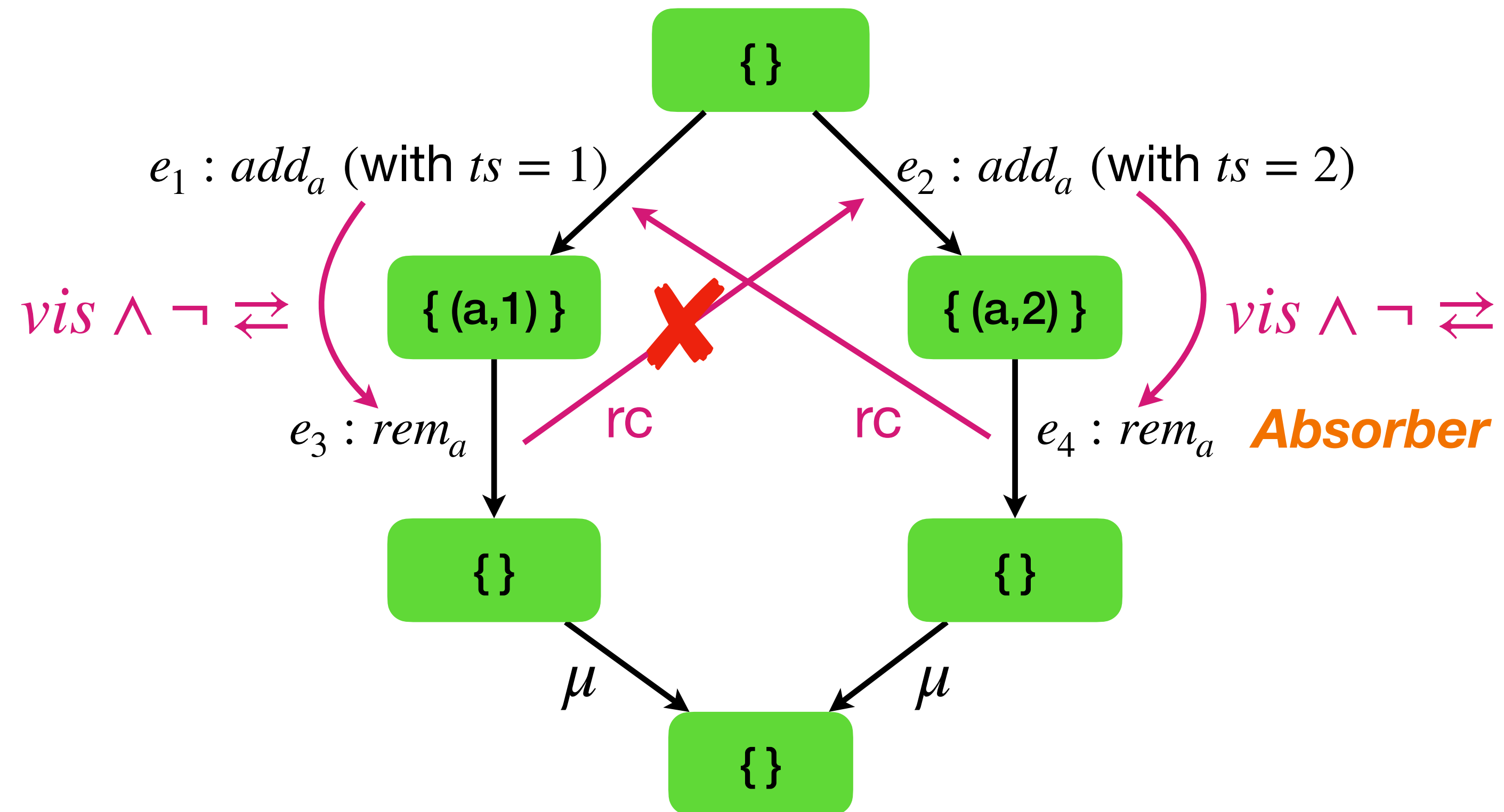
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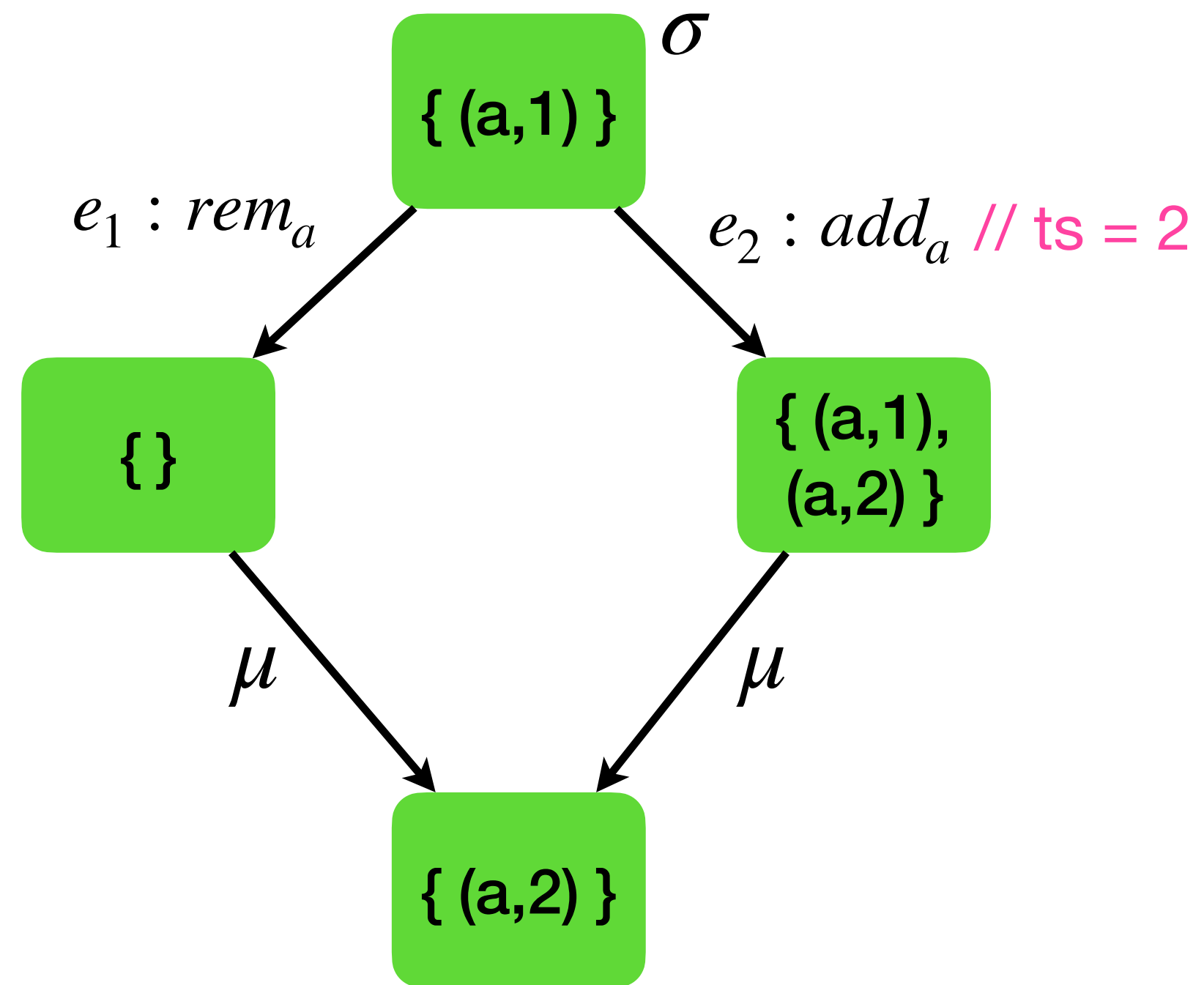
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*THEOREM 4.7. If an MRDT  $\mathcal{D}$  satisfies the VCs  $\psi^*(\text{BOTTOMUP-2-OP})$ ,  $\psi^*(\text{BOTTOMUP-1-OP})$ ,  $\psi^*(\text{BOTTOMUP-0-OP})$ , MERGEIDEMPOTENCE and MERGECOMMUTATIVITY, then  $\mathcal{D}$  is linearizable.*

- Meta theory — 24 VCs  $\implies$  RA-Linearizability
- Automatically checked against 24 VCs using the SMT solver

# Bottom up linearisation

$$rc = \{(rem_a, add_a) \mid a \in \mathbb{E}\}$$

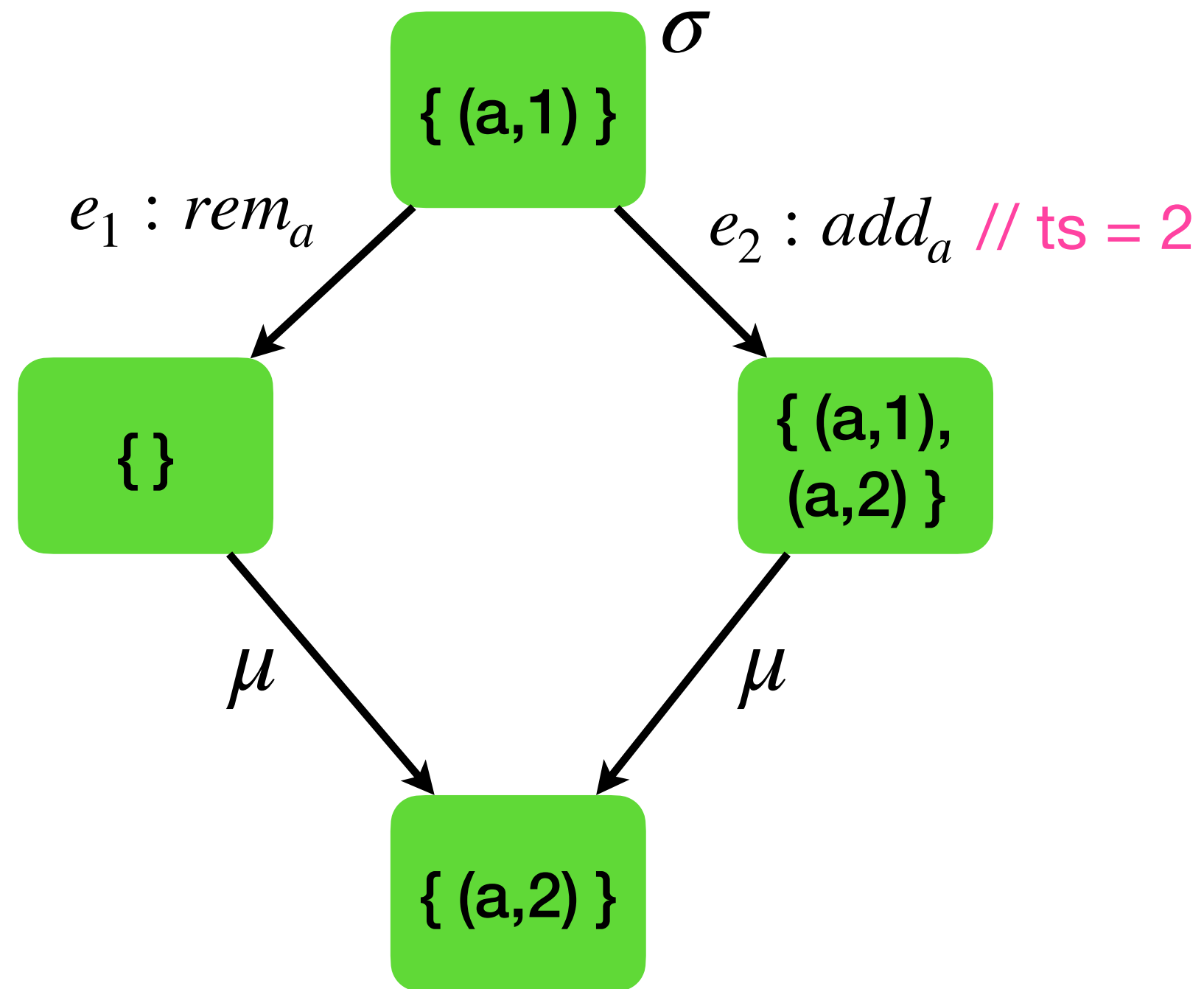


To show

$$\mu(\sigma, e_1(\sigma), e_2(\sigma)) = e_2(e_1(\sigma))$$

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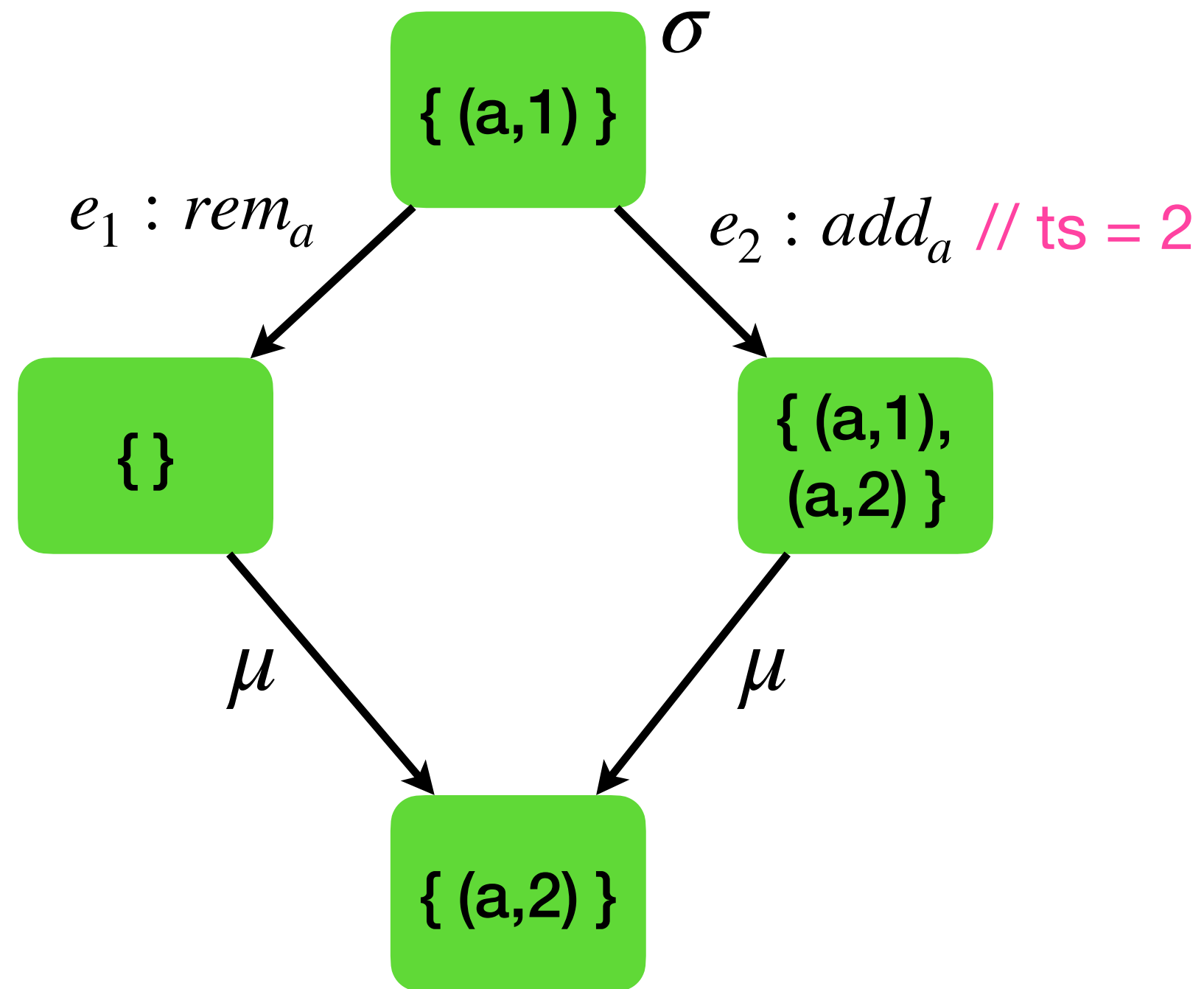
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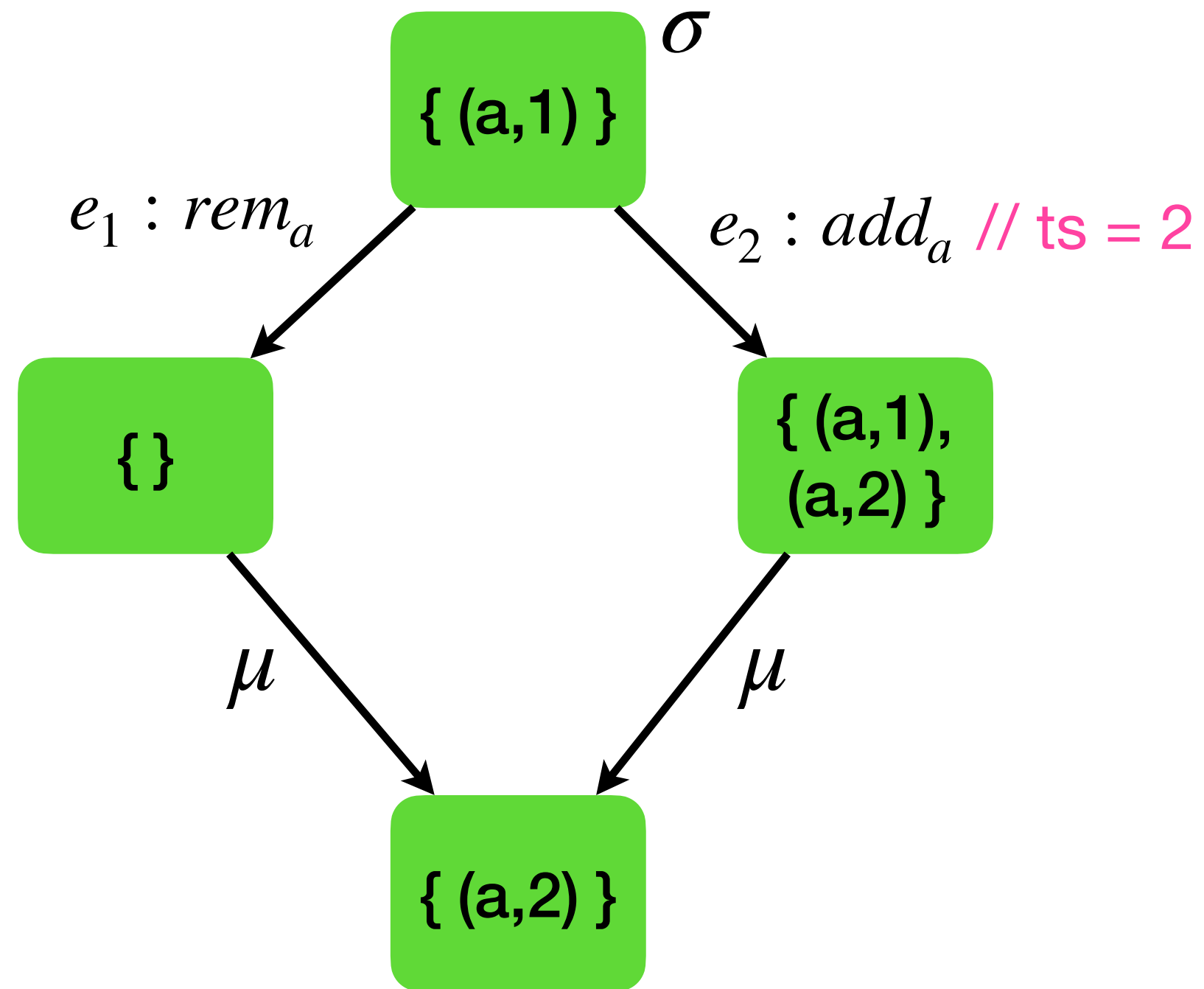
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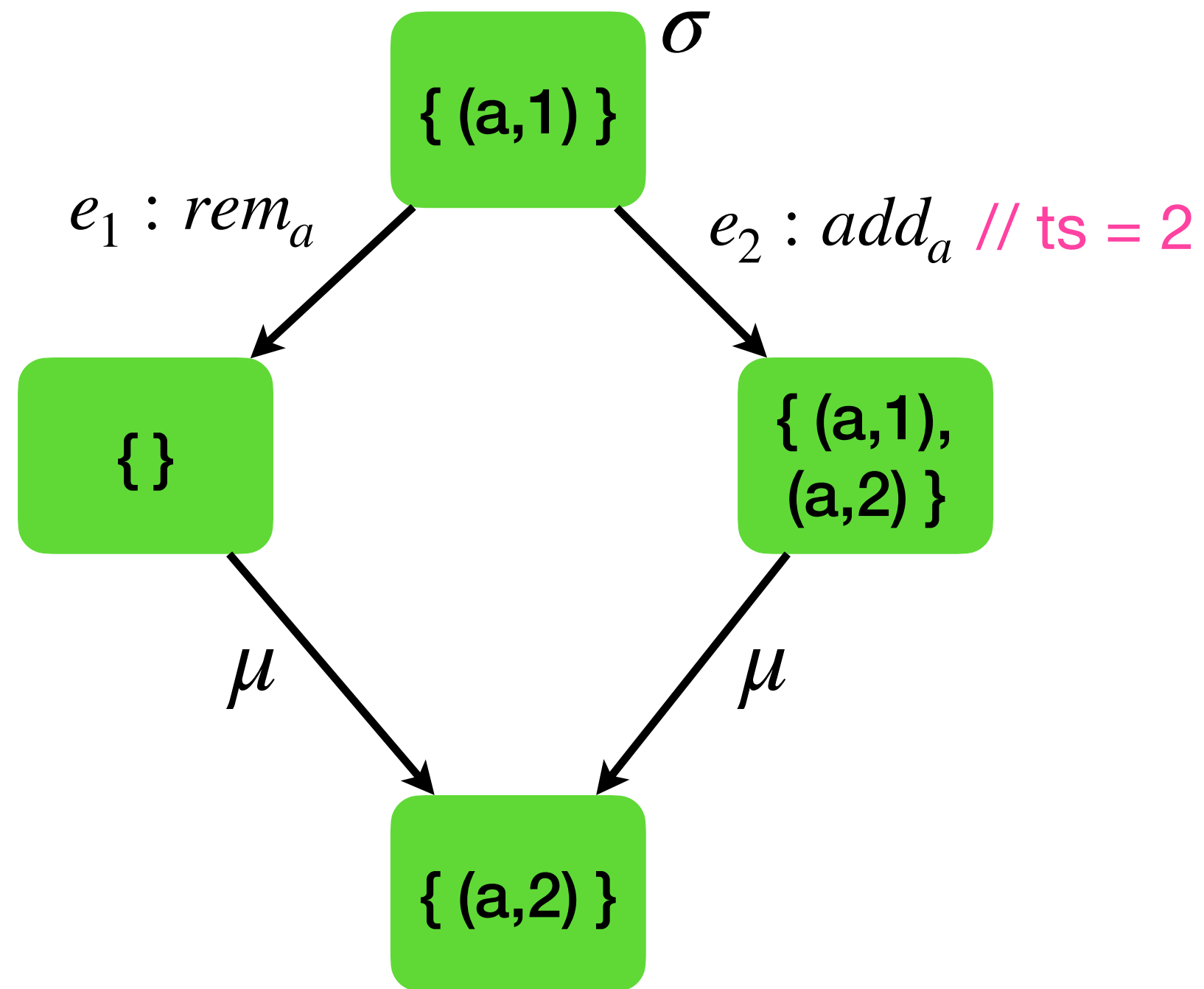
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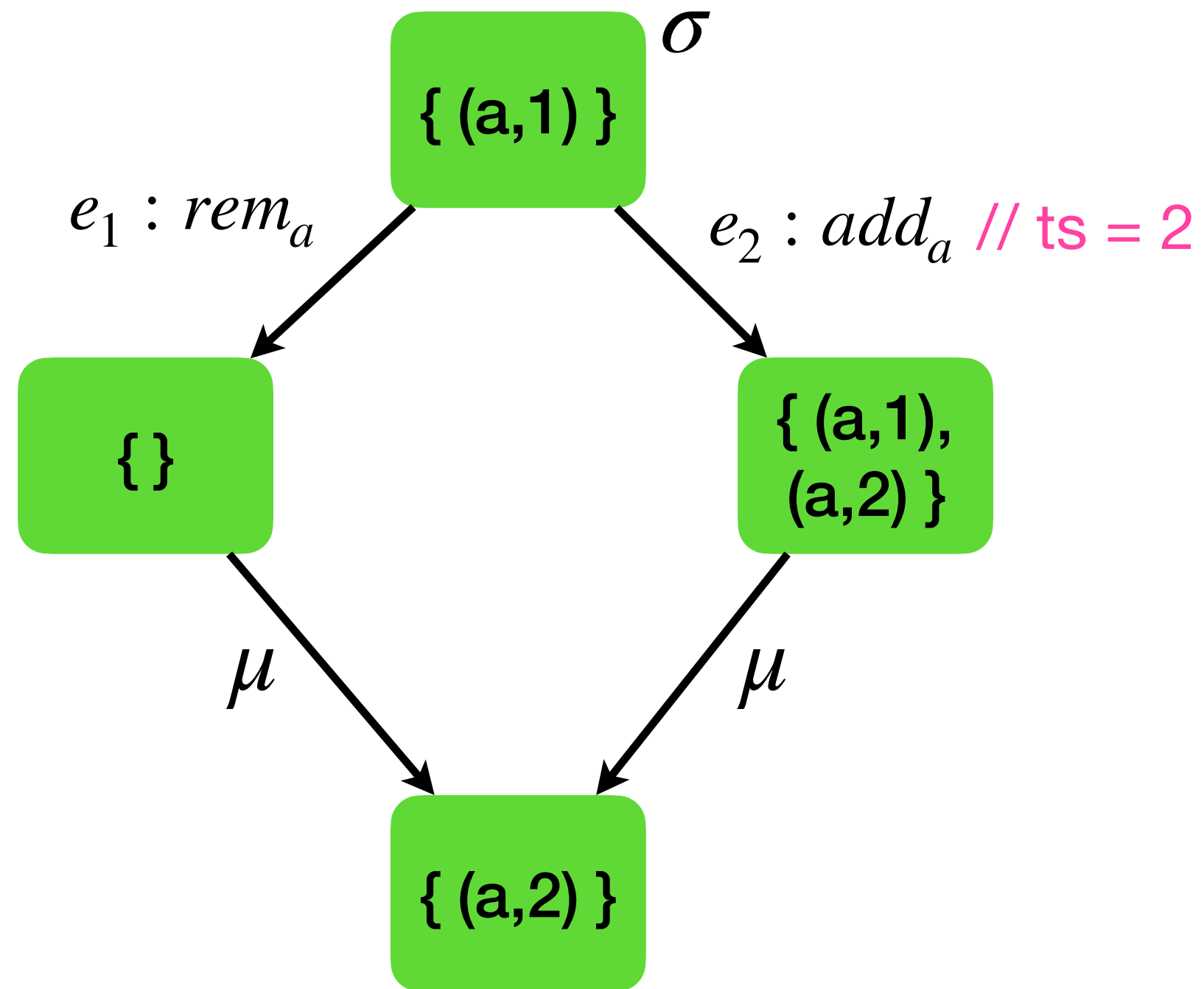
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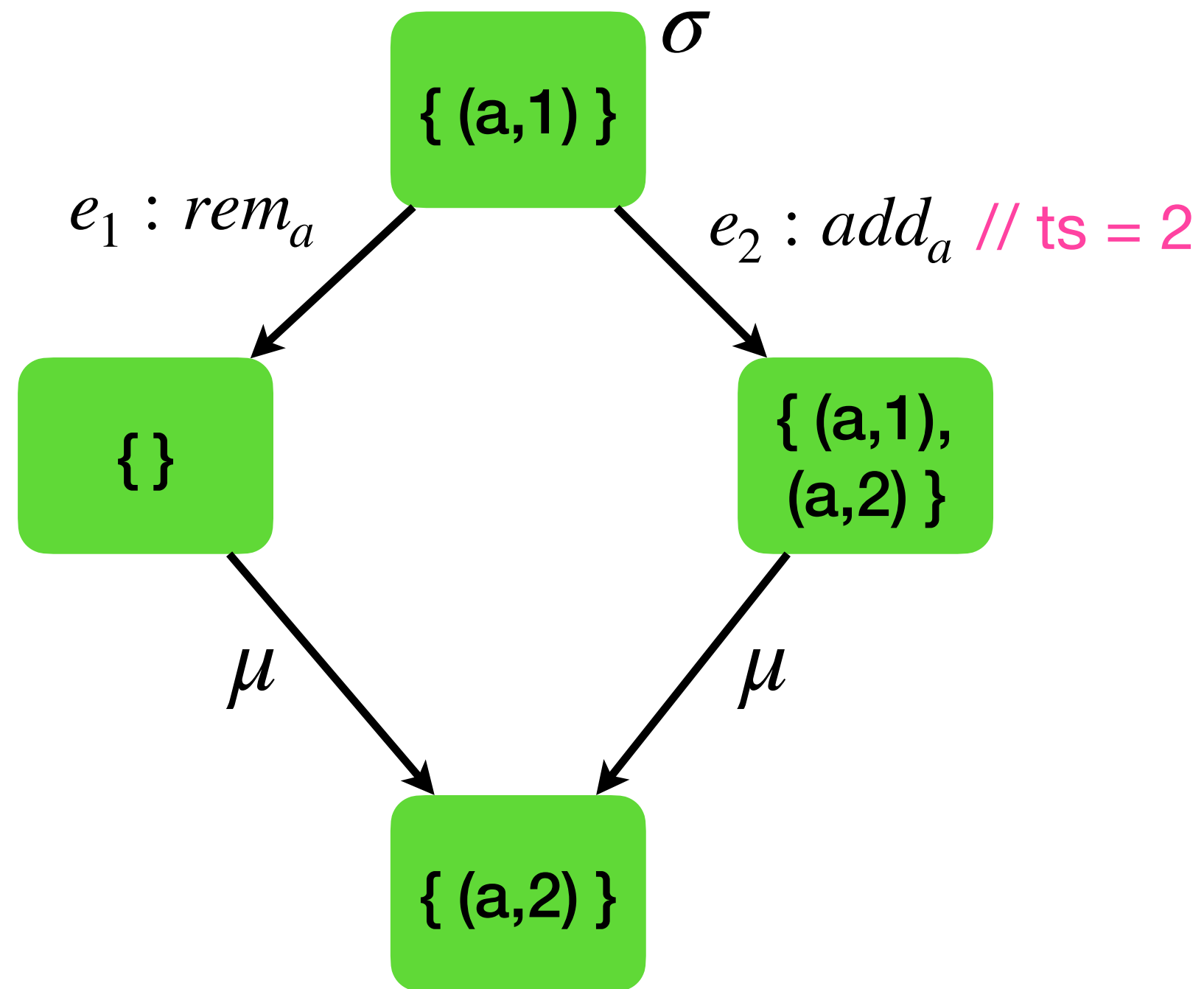
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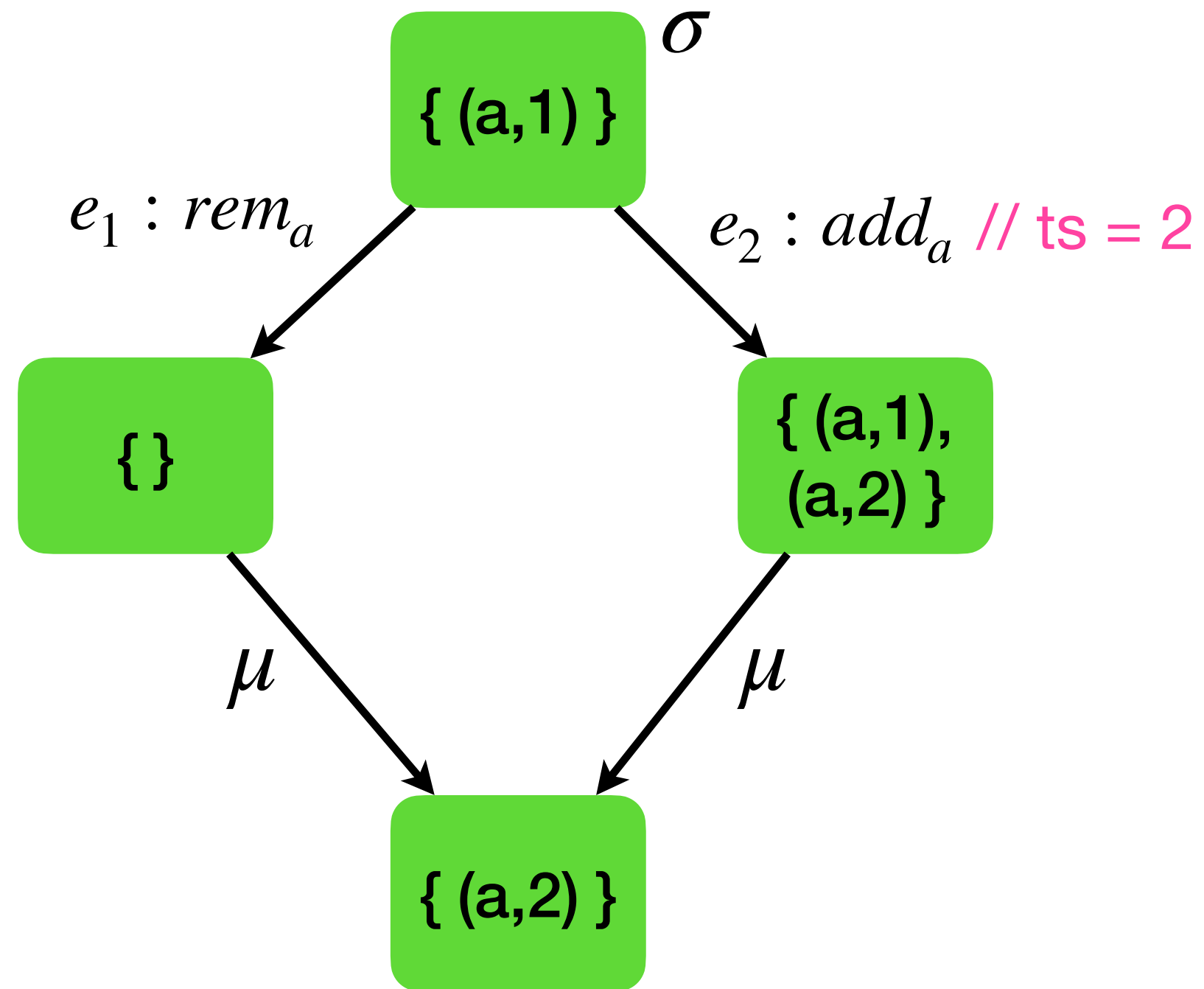
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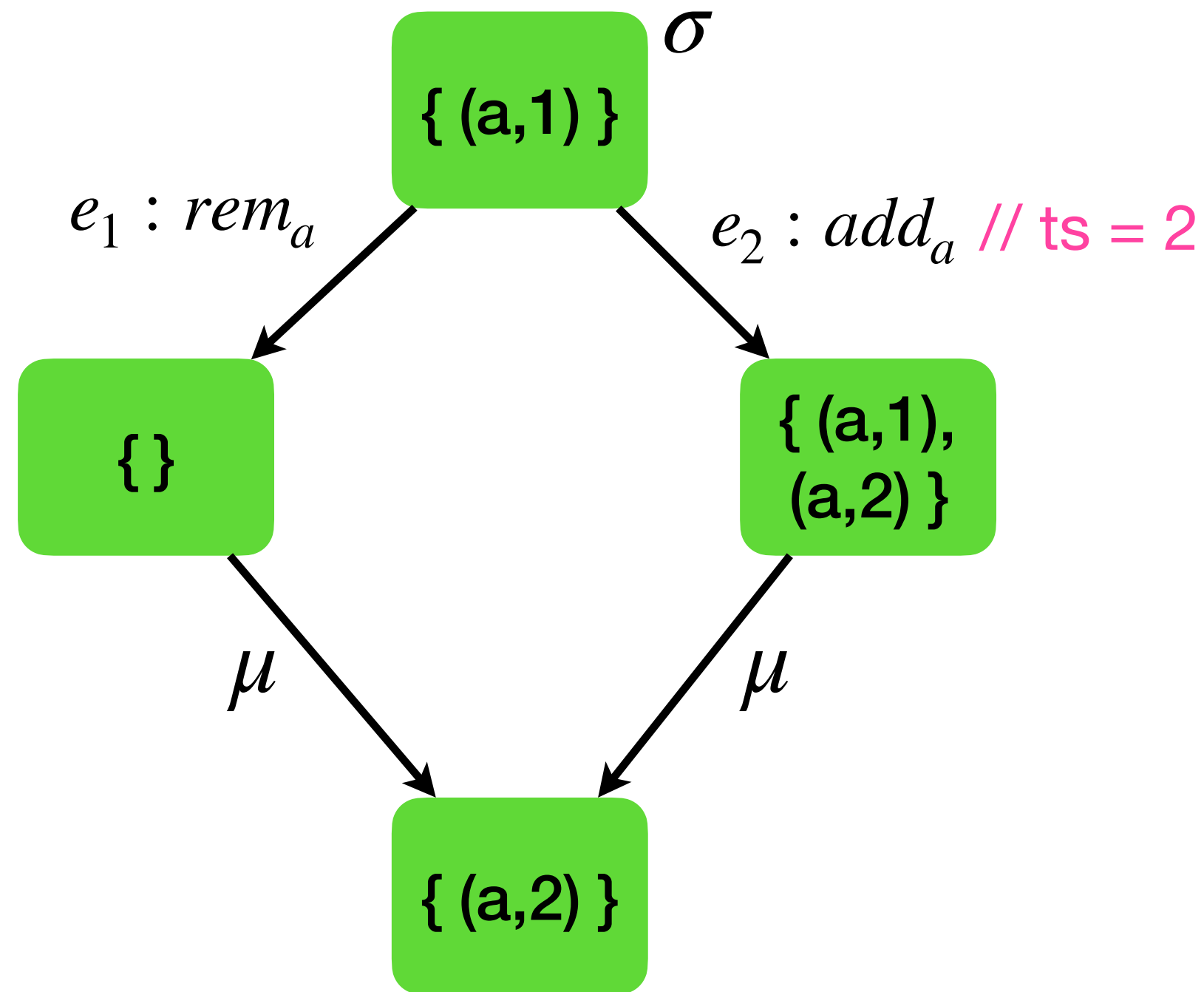
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VCs are inductive  
versions over arbitrary  
length traces

# Verified MRDTs

| MRDT                          | rc Policy                                            | #LOC | Verification Time (s) |
|-------------------------------|------------------------------------------------------|------|-----------------------|
| Increment-only counter [12]   | none                                                 | 6    | 0.72                  |
| PN counter [23]               | none                                                 | 10   | 1.64                  |
| Enable-wins flag*             | disable $\xrightarrow{rc}$ enable                    | 30   | 29.80                 |
| Disable-wins flag*            | enable $\xrightarrow{rc}$ disable                    | 30   | 37.91                 |
| Grows-only set [12]           | none                                                 | 6    | 0.45                  |
| Grows-only map [23]           | none                                                 | 11   | 4.65                  |
| OR-set [23]                   | rem <sub>a</sub> $\xrightarrow{rc}$ add <sub>a</sub> | 20   | 4.53                  |
| OR-set (efficient)*           | rem <sub>a</sub> $\xrightarrow{rc}$ add <sub>a</sub> | 34   | 660.00                |
| Remove-wins set*              | add <sub>a</sub> $\xrightarrow{rc}$ rem <sub>a</sub> | 22   | 9.60                  |
| Set-wins map*                 | del <sub>k</sub> $\xrightarrow{rc}$ set <sub>k</sub> | 20   | 5.06                  |
| Replicated Growable Array [1] | none                                                 | 13   | 1.51                  |
| Optional register*            | unset $\xrightarrow{rc}$ set                         | 35   | 200.00                |
| Multi-valued Register*        | none                                                 | 7    | 0.65                  |
| JSON-style MRDT*              | Fig. 13                                              | 26   | 148.84                |



*Neem also supports verification of RA-linearizability of state-based CRDTs*

<https://github.com/prismlab/neem>

# Challenges with Neem (F\*)

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- TCB includes the SMT solver
- F\* SMT-aided proofs are brittle
  - Some lemmas need specific heuristics for fuel, unfolding, etc.
  - z3 upgrade breaks proofs!

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  - Multi-modal verification
    - Property-based testing — counter-example generation and visualisation
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  - Multi-modal verification
    - Property-based testing — counter-example generation and visualisation
    - SMT proofs, deductive verification
- *Agentic proof-oriented programming*
  - Fundamentally changing how we construct software
  - Coding Agents are great at Lean

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- Including Peritext, Priority Queue, Bounded Counters

**Peritext: A CRDT for Collaborative Rich Text Editing**

GEOFFREY LITT, MIT CSAIL, USA  
SARAH LIM, UC Berkeley, USA  
MARTIN KLEPPMANN, University of Cambridge, United Kingdom  
PETER VAN HARDENBERG, Ink & Switch, USA

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We have prototyped our algorithm in TypeScript, validated it using randomized property-based testing, and integrated it with an editor UI. We also prove that our algorithm ensures convergence, and demonstrate its causality preservation and intention preservation properties.

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Pen-and-paper proof + PBT

**Conflict-free Replicated Priority Queue: Design, Verification and Evaluation**

Yuqi Zhang, Lingzhi Ouyang, Yu Huang\*, Xiaoxing Ma  
State Key Laboratory for Novel Software Technology, Nanjing University  
Nanjing, Jiangsu, China  
cs.yqzhang@gmail.com, lingzhi.ouyang@smail.nju.edu.cn, {yuhuang, xxm}@nju.edu.cn

**ABSTRACT**

Internet-scale distributed systems often rely on replication to achieve fault-tolerance and load distribution. To provide low latency and high availability, the systems are often required to accept updates on one replica immediately and then propagate the updates among replicas asynchronously. Conflict-free Replicated Data Type (CRDT) is a principled approach to addressing the challenge for these systems to resolve conflicts among concurrent updates. Although many CRDTs have been studied, little research has been done on Conflict-free Replicated Priority Queue (CRPQ), which is a collection of elements that focuses on maintaining element orderings based on their priority values, and can be used in many applications scenarios such as task scheduling and network routing. In this work, we discuss the design rationales of CRPQs and introduce two CRPQ designs: Add-Win CRPQ and Remove-Win CRPQ. The correctness

service availability are widely regarded as the most critical factors. To address the requirements of such applications, many distributed systems are designed for low latency and high availability in the first place [20, 24]. The server of the system handles the update requests immediately without communicating with remote replicas. The updates are propagated to remote replicas asynchronously.

These distributed systems achieve low latency and high availability by accepting weak consistency due to the CAP theorem [14, 19]. The *strong eventual consistency* is a widely accepted weak consistency that provides certain guarantees to developers of upper-layer applications [33]. It ensures that two replicas will reach the same state if they have received the same set of updates. The conflicts of concurrent updates are resolved during such process. Conflict-free Replicated Data Type (CRDT) is a framework for designing replicated data types that provide strong eventual consistency [29, 32]. It

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- Including Peritext, Priority Queue, Bounded Counters

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| <p><b>Peritext: A CRDT for Collaborative Rich Text Editing</b></p> <p>GEOFFREY LITT, MIT CSAIL, USA<br/>SARAH LIM, UC Berkeley, USA<br/>MARTIN KLEPPMANN, University of Cambridge, United Kingdom<br/>PETER VAN HARDENBERG, Ink &amp; Switch, USA</p> <p>Conflict-Free Replicated Data Types (CRDTs) support decentralized collaborative editing of shared data, enabling peer-to-peer sharing and flexible branching and merging workflows. While there is extensive work on CRDTs for plain text, much less is known about CRDTs for rich text with formatting. No algorithms have been published, and existing open-source implementations do not always preserve user intent.</p> <p>In this paper, we describe a model of intent preservation in rich text editing, developed through a series of concurrent editing scenarios. We then describe Peritext, a CRDT algorithm for rich text that satisfies the criteria of our model. The key idea is to store formatting spans alongside the plaintext character sequence, linked to a stable identifier for the first and last character of each span, and then to derive the final formatted text from these spans in a deterministic way that ensures concurrent operations commute.</p> <p>We have prototyped our algorithm in TypeScript, validated it using randomized property-based testing, and integrated it with an editor UI. We also prove that our algorithm ensures convergence, and demonstrate its causality preservation and intention preservation properties.</p> | <p><b>Conflict-free Replicated Priority Queue: Design, Verification and Evaluation</b></p> <p>Yuqi Zhang, Lingzhi Ouyang, Yu Huang*, Xiaoxing Ma<br/>State Key Laboratory for Novel Software Technology, Nanjing University<br/>Nanjing, Jiangsu, China<br/>cs.yqzhang@gmail.com, lingzhi.ouyang@smail.nju.edu.cn, {yuhuang, xxm}@nju.edu.cn</p> <p><b>ABSTRACT</b></p> <p>Internet-scale distributed systems often rely on replication to achieve fault-tolerance and load distribution. To provide low latency and high availability, the systems are often required to accept updates on one replica immediately and then propagate the updates among replicas asynchronously. Conflict-free Replicated Data Type (CRDT) is a principled approach to addressing the challenge for these systems to resolve conflicts among concurrent updates. Although many CRDTs have been studied, little research has been done on Conflict-free Replicated Priority Queue (CRPQ), which is a collection of elements that focuses on maintaining element orderings based on their priority values, and can be used in many applications scenarios such as task scheduling and network routing. In this work, we discuss the design rationales of CRPQs and introduce two CRPQ designs: Add-Win CRPQ and Remove-Win CRPQ. The correctness</p> <p>service availability are widely regarded as the most critical factors. To address the requirements of such applications, many distributed systems are designed for low latency and high availability in the first place [20, 24]. The server of the system handles the update requests immediately without communicating with remote replicas. The updates are propagated to remote replicas asynchronously.</p> <p>These distributed systems achieve low latency and high availability by accepting weak consistency due to the CAP theorem [14, 19]. The <i>strong eventual consistency</i> is a widely accepted weak consistency that provides certain guarantees to developers of upper-layer applications [33]. It ensures that two replicas will reach the same state if they have received the same set of updates. The conflicts of concurrent updates are resolved during such process. Conflict-free Replicated Data Type (CRDT) is a framework for designing replicated data types that provide strong eventual consistency [29, 32]. It</p> | <p><b>Extending Eventually Consistent Cloud Databases for Enforcing Numeric Invariants</b></p> <p>Valter Balegas, Diogo Serra, Sérgio Duarte<br/>Carla Ferreira, Rodrigo Rodrigues, Nuno Preguiça<br/>NOVA LINC/FCT/Universidade Nova de Lisboa</p> <p>Marc Shapiro, Mahsa Najafzadeh<br/>INRIA / LIP6</p> <p><i>Abstract</i>—Geo-replicated databases often operate under the principle of eventual consistency to offer high-availability with low latency on a simple key/value store abstraction. Recently, some have adopted commutative data types to provide seamless reconciliation for special purpose data types, such as counters. Despite this, the inability to enforce numeric invariants across all replicas still remains a key shortcoming of relying on the limited guarantees of eventual consistency storage.</p> <p>correct operation [17]. Real world examples where enforcing invariants is essential are advertisement services, virtual wallets or to maintain stocks. 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# Who checks the Specs?

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- Use agents to write SPOTs and prove.

# ReadSide Proofs — Peritext

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# PeriText — Intent preservation

|                        |                        |
|------------------------|------------------------|
| Alice:                 | Bob:                   |
| <b>The fox</b> jumped. | The <b>fox jumped.</b> |
| <small>bold</small>    | <small>bold</small>    |

**The fox jumped.**

bold

**Concurrent overlapping marks**

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**The fox jumped.**

bold

## Concurrent overlapping marks

The **fox jumped.**

bold

The quick **fox jumped over the dog.**

bold

## Text insertion at span boundaries

# ReadSide Proofs — Peritext

| Paper claim                                            | Sal artifact                                                                                                                                                                                                                                                                 | Status / notes                                                                                       |
|--------------------------------------------------------|------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|------------------------------------------------------------------------------------------------------|
| §A.1 Convergence                                       | 24 RA-linearizability VCs in <code>Peritext_CRDT.lean</code> and <code>Peritext_MRDT.lean</code> ( <code>merge_comm</code> , <code>merge_idem</code> , <code>base_2op</code> , <code>ind_lca_2op</code> , <code>inter_*</code> , <code>ind_*</code> , <code>lem_0op</code> ) | ✓ All closed via <code>by sal</code> , kernel-checked. Universally quantified over op interleavings. |
| §3.1 Causality preservation                            | Framework assumption (causal delivery); <code>after</code> s map structurally encodes insert causality; <code>causal_order_visible_lt</code> (RGA readside) lifts it to visible-order                                                                                        | ✓ Same convention as paper §3.1.                                                                     |
| §A.2 Intent preservation — convergence at the read     | <code>readRichText_visible_convergent</code>                                                                                                                                                                                                                                 | ✓ Read-side analogue of merge convergence.                                                           |
| §A.2 Ex 1 — insertion within a span                    | <code>insert_within_span_in_span_visible</code> + propagation lemmas                                                                                                                                                                                                         | ✓                                                                                                    |
| §A.2 Ex 2 — overlapping same-type Adds                 | <code>partial_overlap_all_adds_formatted_visible</code>                                                                                                                                                                                                                      | ✓                                                                                                    |
| §A.2 Ex 3 — different mark types coexist               | <code>different_type_adds_coexist_visible</code>                                                                                                                                                                                                                             | ✓                                                                                                    |
| §A.2 Ex 4 — same-type, different values (colors)       | not formalised                                                                                                                                                                                                                                                               | ⚠ Requires <code>markValue</code> field on <code>MarkOp</code> — state-shape change.                 |
| §A.2 Ex 5 — bold vs non-bold conflict                  | <code>add_wins_over_concurrent_remove_visible</code> + <code>no_add_cover_implies_unformatted_visible</code>                                                                                                                                                                 | ✓ LWW by opId (paper §4.4).                                                                          |
| §A.2 Ex 6 — overlapping comments via distinct markType | follows from <code>different_type_adds_coexist_visible</code>                                                                                                                                                                                                                | ✓                                                                                                    |
| §A.2 Ex 7 — bold-boundary insertion expands            | <code>ex7_bold_older_sibling_in_span</code> + <code>bold_expand_in_span_visible</code> (via <code>bold_expand_reach</code> )                                                                                                                                                 | ✓                                                                                                    |
| §A.2 Ex 8 — link-boundary insertion does not expand    | <code>ex8_link_descendant_visible_lt_endId</code> + <code>_not_in_span_visible_of_wf</code>                                                                                                                                                                                  | ✓ Uses <code>wf_after</code> s acyclicity.                                                           |
| (Beyond paper) Anchors survive tombstones              | <code>anchors_survive_tombstones_visible</code>                                                                                                                                                                                                                              | ✓ Implicit in §4.4 paper discussion.                                                                 |

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**<https://github.com/fplaunchpad/sal>**