Irmin: Immutable, Fast, Distributed Storage

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- A distributed database built on the same principles as Git
 - Irmin is an OCaml library for building mergeable, branchable distributed data stores.



Built-In Snapshotting

Backup and restore your data at any point in time.



Highly Portable

Runs anywhere from Linux to web browsers and Xen unikernels.



Storage Agnostic

You can use Irmin on top of your own storage layer.



Git Compatibility

Bidirectional compatibility with the Git on-disk format. Irmin state can be inspected and modified using the Git command-line tool.



Custom Datatypes

Automatic (de)serialisation for custom data types.



Dynamic Behaviour

Allows users to define custom merge functions and create event-driven workflows using a notification mechanism.





- Functional-first but multi-paradigm (imperative, OO)
- Static-type system with Hindley-Milner type inference
- Advanced features powerful module system, GADTs,
 Polymorphic variants
- Multicore support and effect handlers



- Fast, native code— x86, ARM, RISC-V, etc.
- JavaScript and WebAssembly (using WasmGC) compilation
- Platform tools editor (LSP), build system (dune), package manager (opam), docs generator (odoc), etc.



- Opam repository small but mature package ecosystem
- Notable Industrial users Jane Street, Meta, Microsoft,
 Ahrefs, Citrix, *Tezos*, Bloomberg, Docker

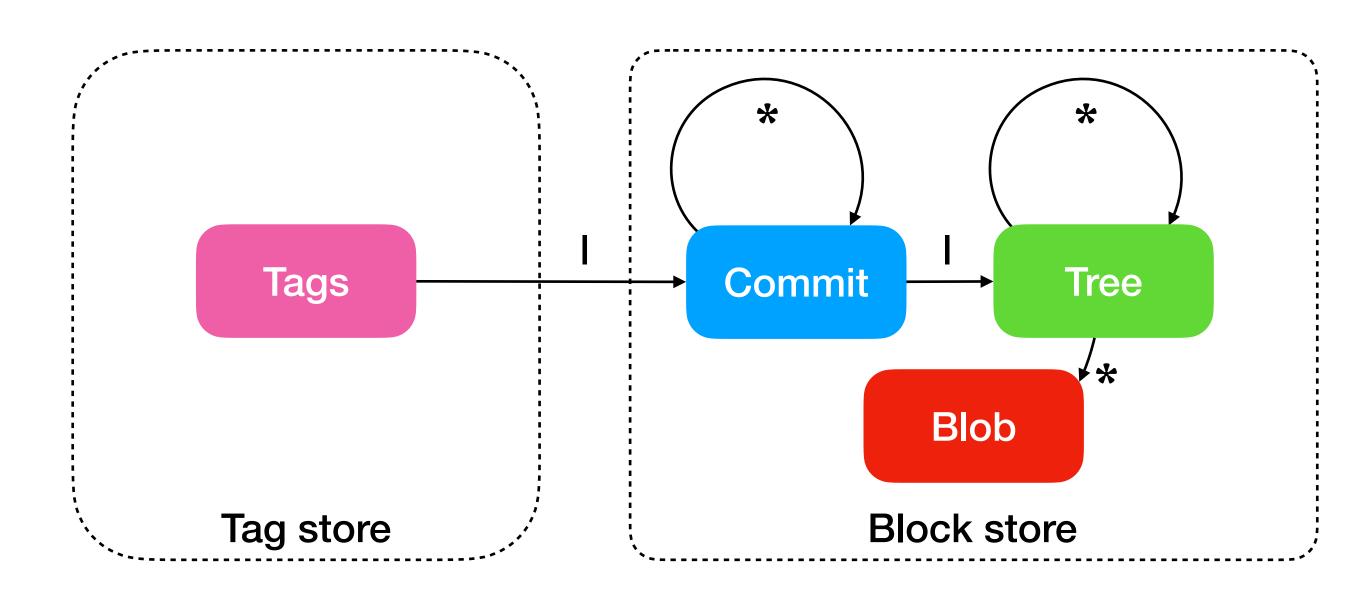
ts Tezos

- A blockchain founded in 2018, \$232M in ICO
- Innovations
 - The first proof-of-stake blockchain
 - On-chain governance
 - Protocol upgrades are built into the system
 - Soft upgrades without hard forks
- Michelson is the smart contract language
- Protocol safety and formal verification through strong typing, OCaml, and Rocq semantics
- Irmin is the distributed database and storage layer
 - Peers gossip blocks and state info, receive blocks, update state



- A distributed version control system
 - also a great model for a local-first, asynchronous, distributed system
- Do some work locally and then ...
 - Branch to create temporary copies efficiently
 - Pull remote branches to get remote updates
 - Push to remotes to get your local changes to upstream
- How does this work efficiently?

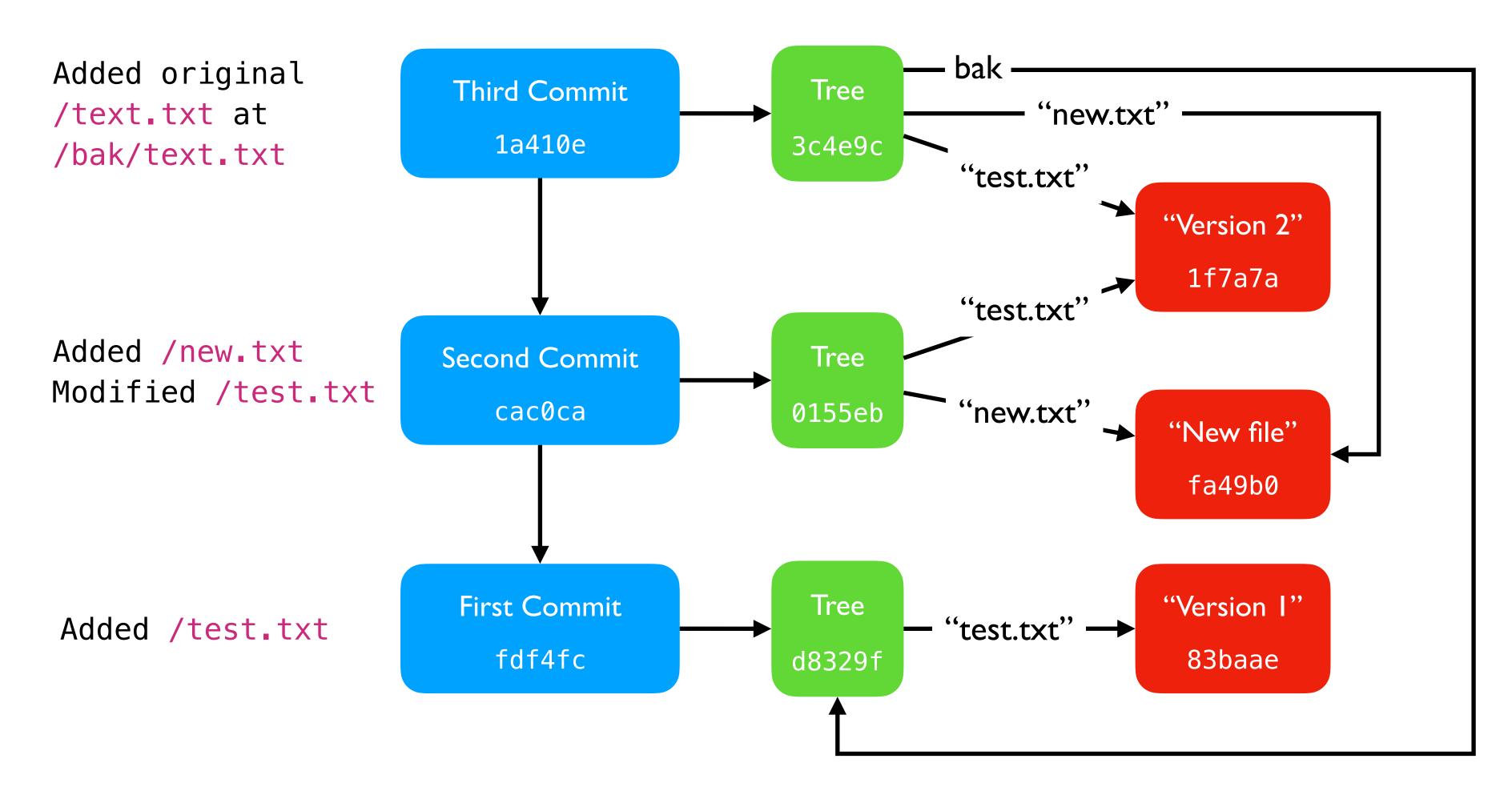
Git store data model



- Branches / tags
- Mutable

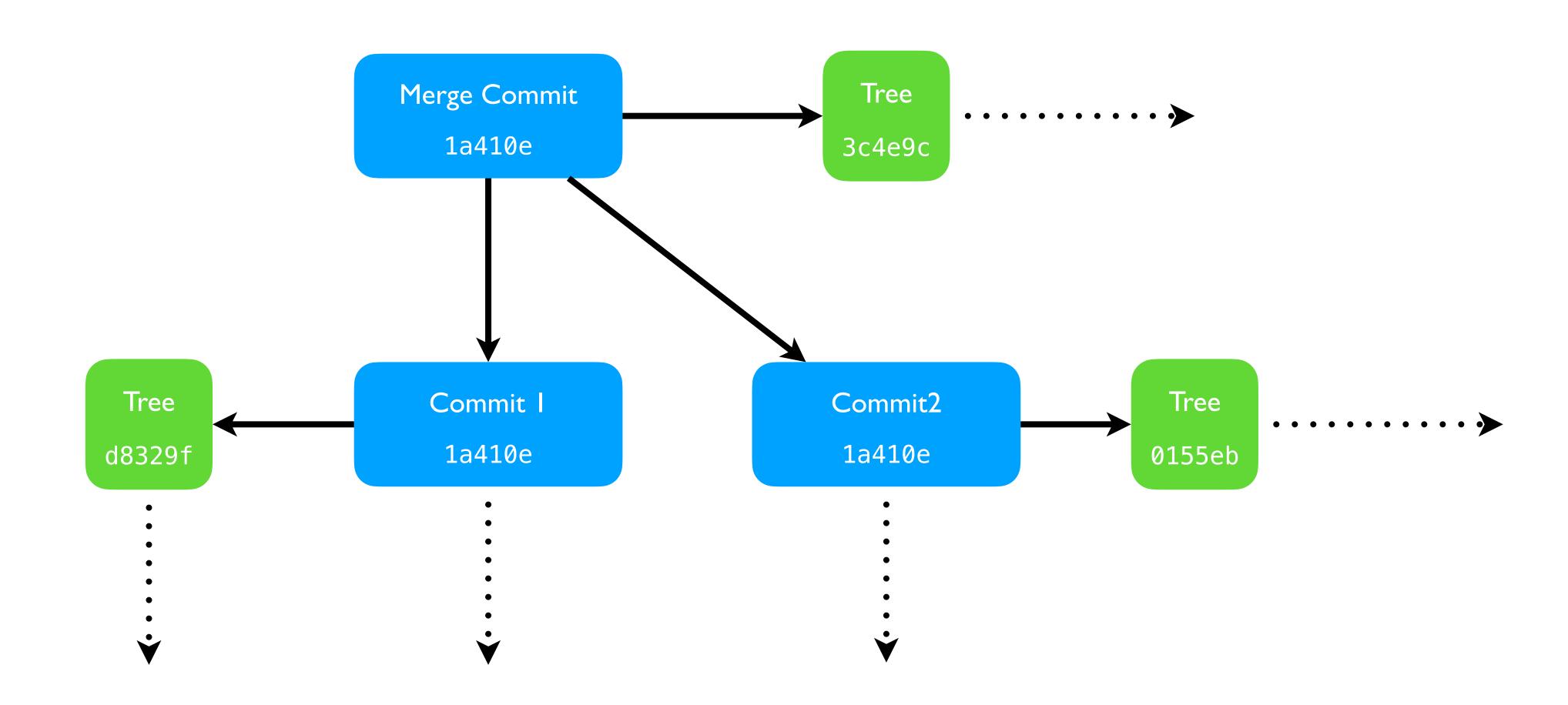
- Stores the files under version control
- Immutable, append-only & content addressed
 - hash → object

Block store — Persistence and Merkle DAG

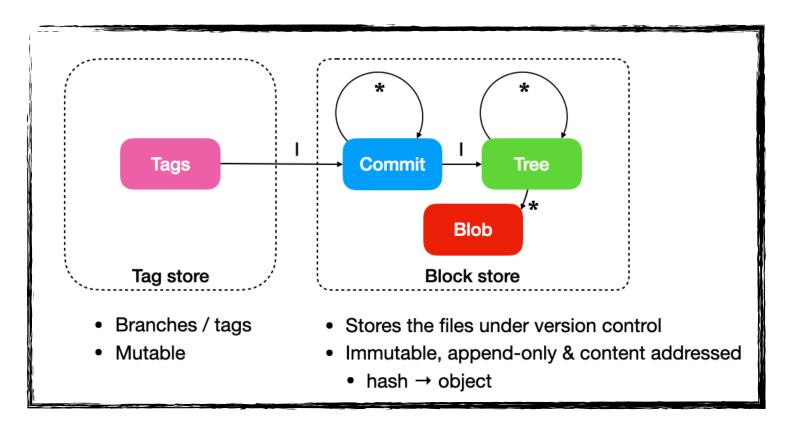


Example from Pro Git book: https://git-scm.com/book/en/v2/Git-Internals-Git-Objects

Merge commits

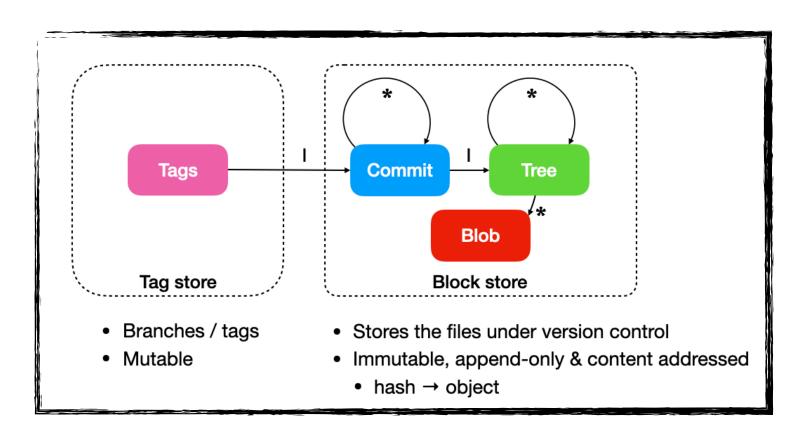


Excellent distributed model



Replica 1

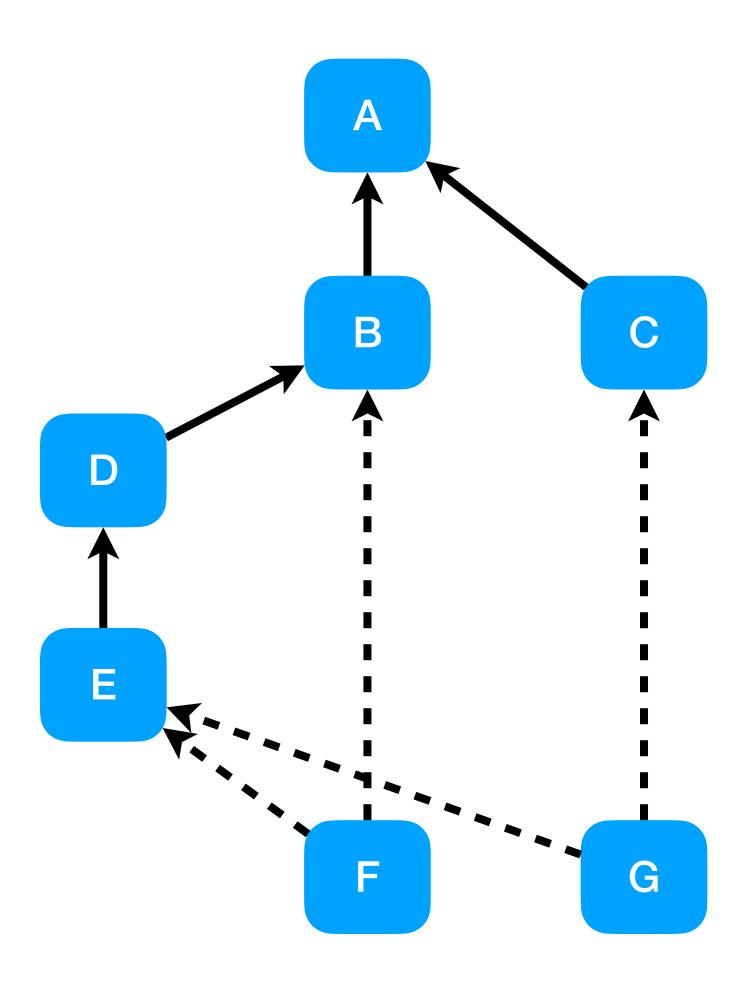
- Distributed communication
 - Pull changes from remote block store has no conflicts!
 - Merge is local uses merge commit
- Strong integrity guarantees
 - Content-addressed storage (hashes), Merkle DAG of commits
 - History is immutable once referenced
 - This ensures that you can detect tampering



Replica 2

Commit history forms a DAG

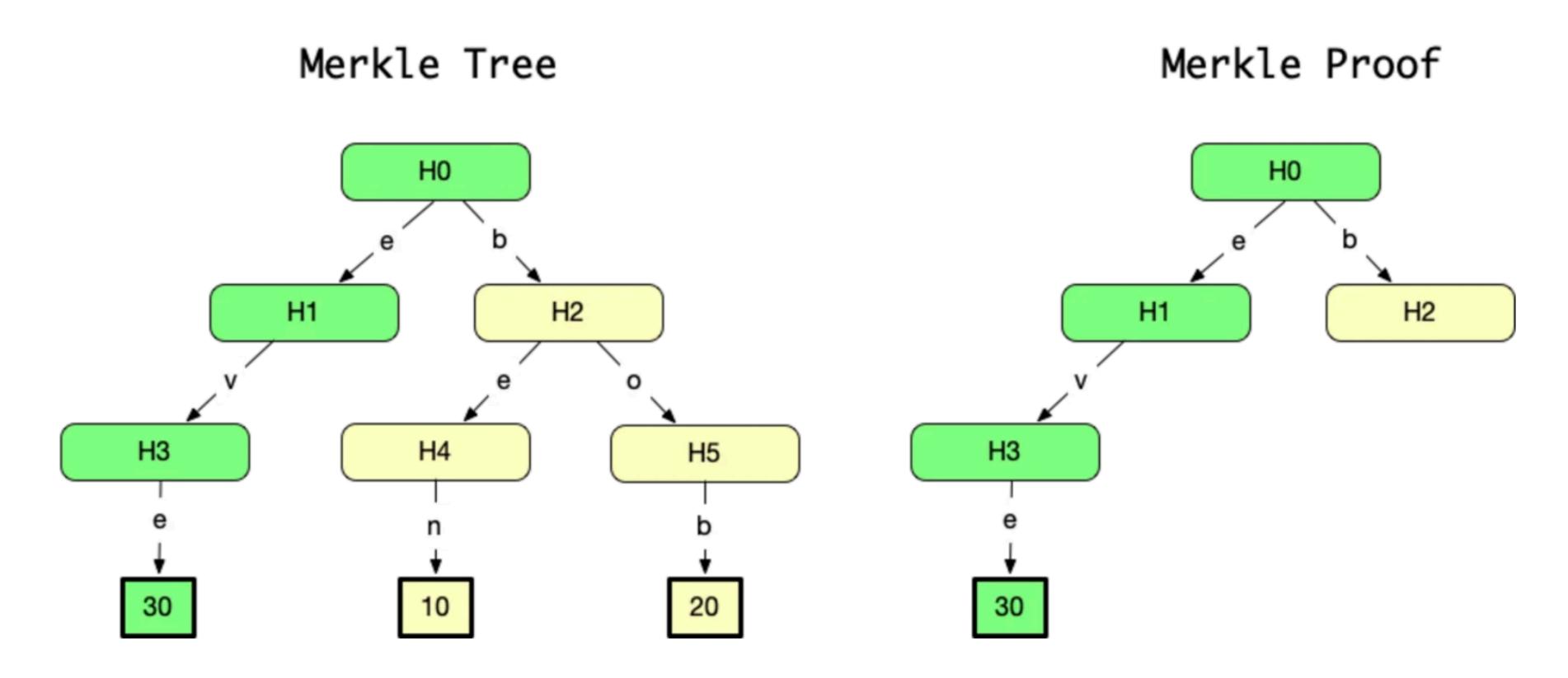
- Captures the causal history of the distribution
- Lowest common ancestor (LCA) commit always exists
 - Assuming there was an origin commit
- LCA represents the point in the history where the two commits/branches diverged
- What is the LCA of
 - E & B?
 - E & C?



Merkle Proofs

- The Tezos network builds trust between its nodes by using two components
 - a tamper-proof database (Irmin) that can generate cryptographic hashes, which uniquely and compactly represent the state of its contents; and
 - a consensus algorithm to share these cryptographic hashes across the network of (potentially adversarial) nodes.
- Merkle proofs let Tezos prove facts about the blockchain state without sharing the entire state.
 - Essential for scalability, decentralisation, and trust minimisation.

Merkle Proofs



- Merkle proof is a compact representation of the Merkel tree
 - 100 ops, Merkle Proof = 46kB, Merkle Tree = 3.4 GB

Local-first software

Collaborative Applications

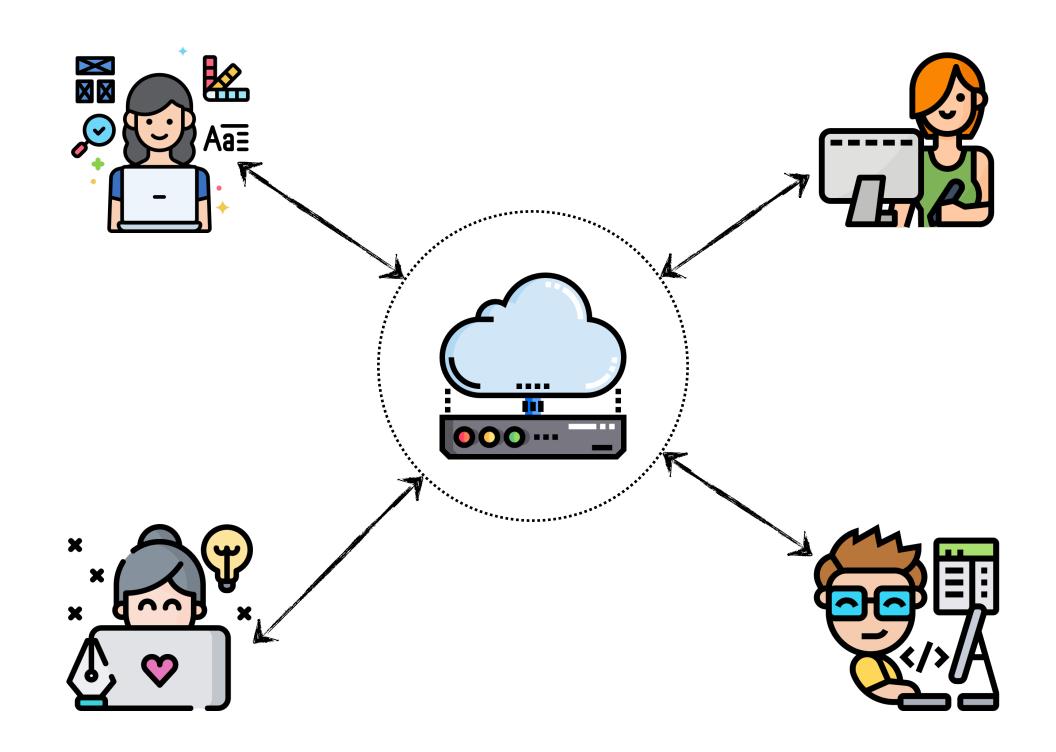












Collaborative Applications

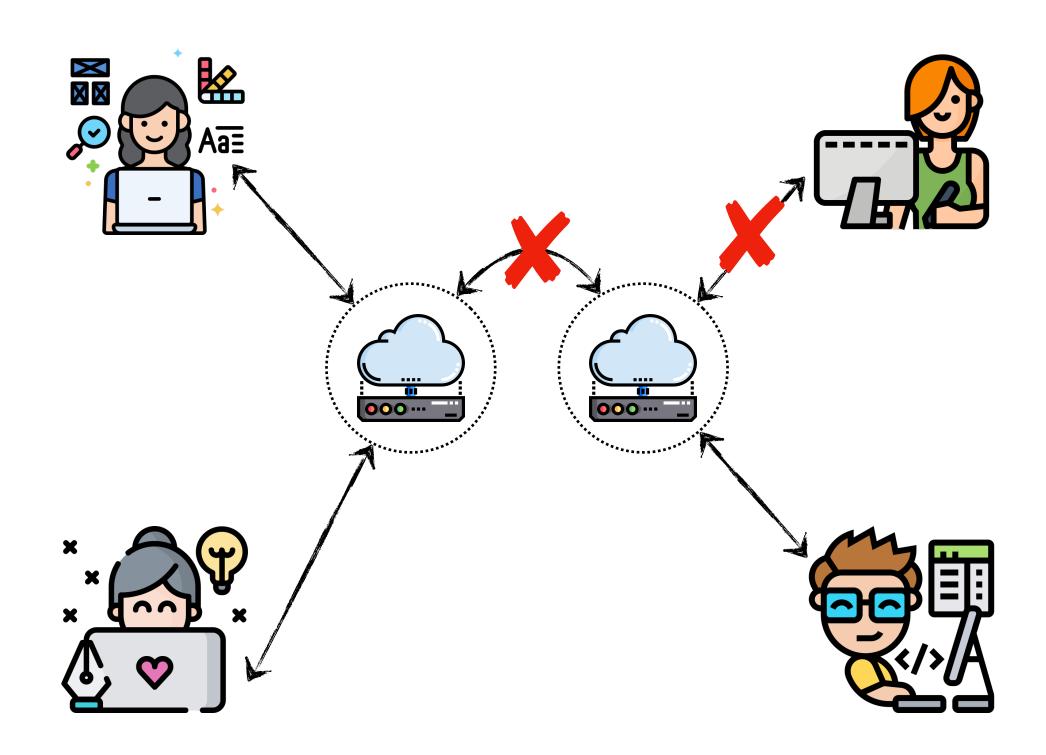






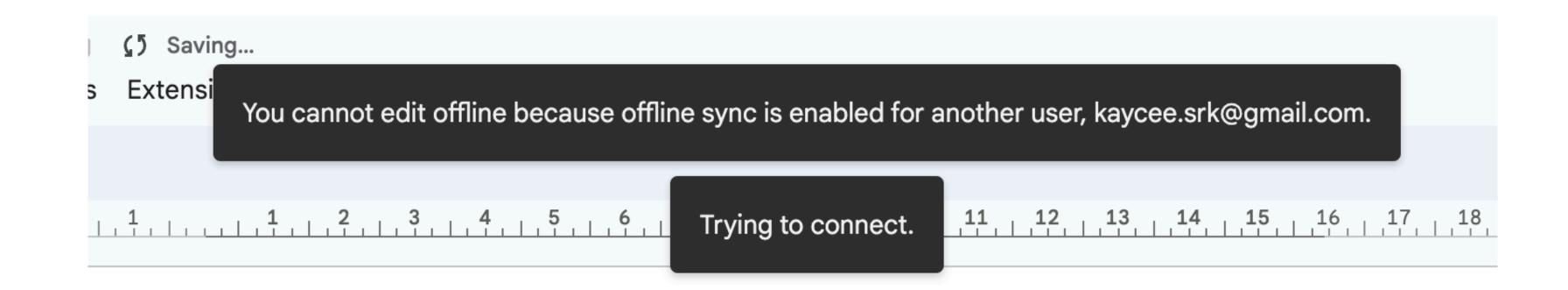






Network Partitions

Centralised Apps provide limited support for offline editing



Enabling offline sync for one account prevents other accounts from working offline

Local-first software

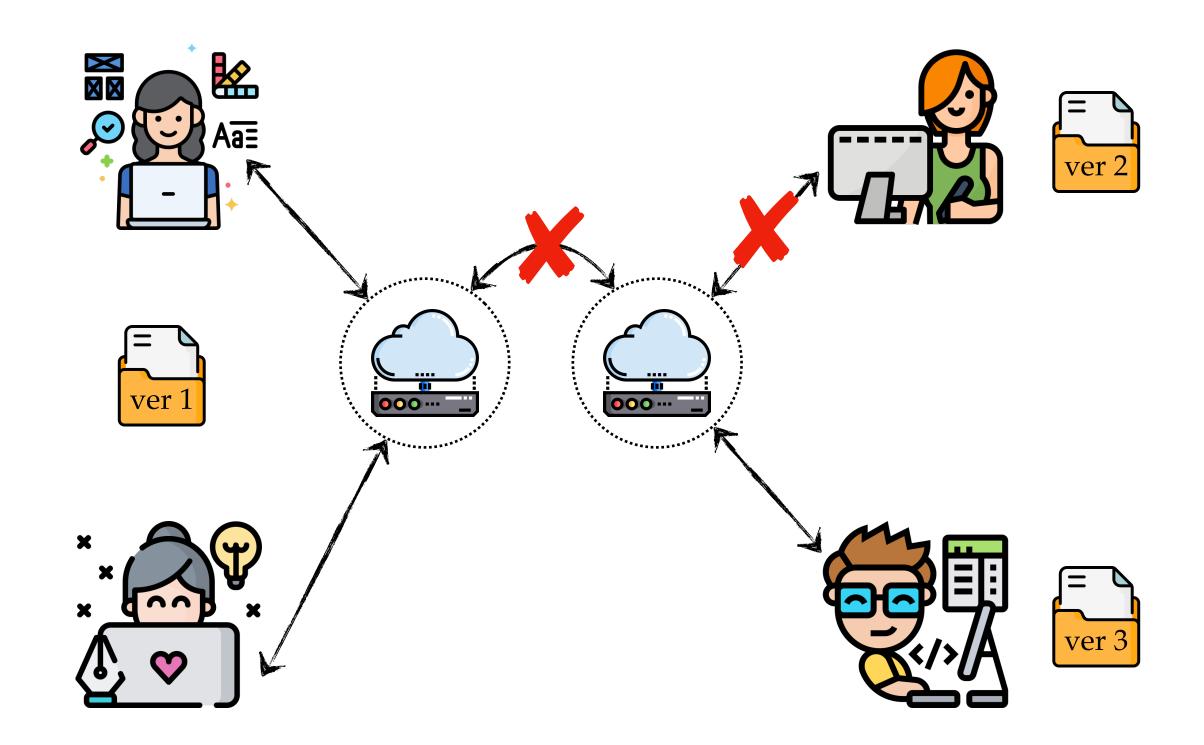












Local-first software

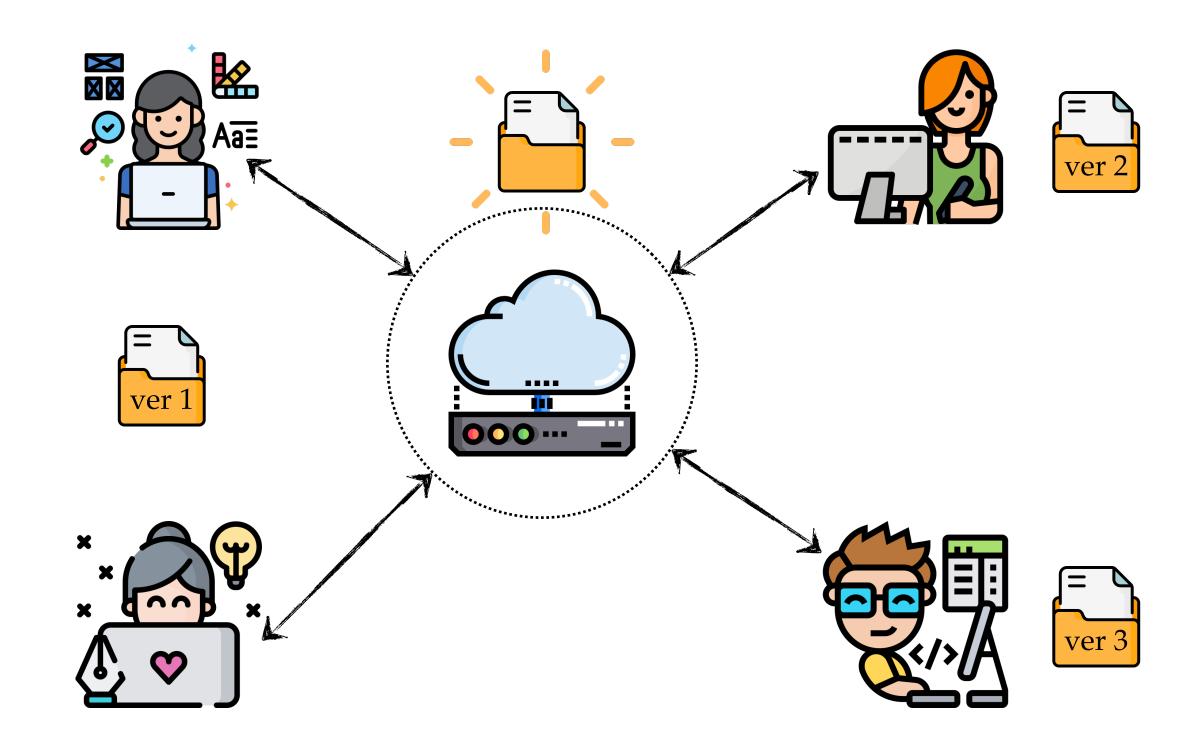










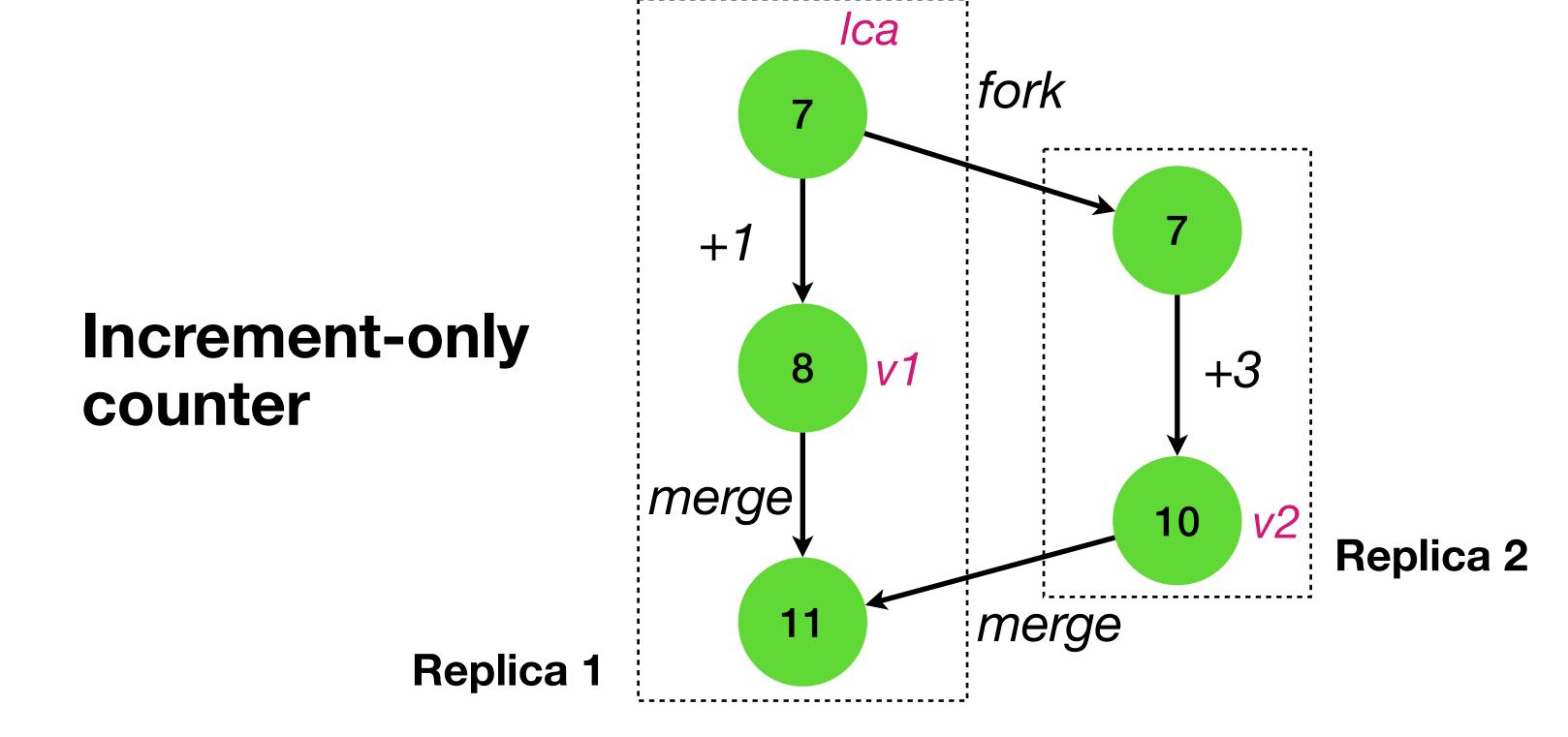


How do we build such applications?

Embed the notion of replication into the data types

Mergeable Replicated Data Types (MRDTs)

MRDTs = Sequential data types + 3-way merge function à la Git



Thanks to let merge lca v1 v2 = lca + (v1 - lca) + (v2 - lca)

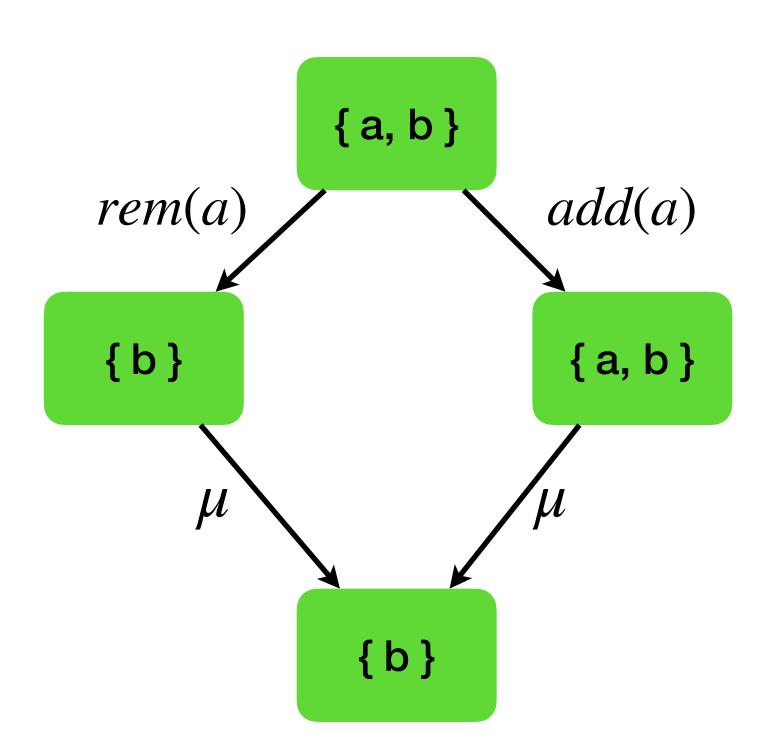
MRDT Set

A replicated set with add, remove and read operations

- Do you foresee any issues with the implementation?
 - Conflicts between concurrent add and remove of same elements!

MRDT Set

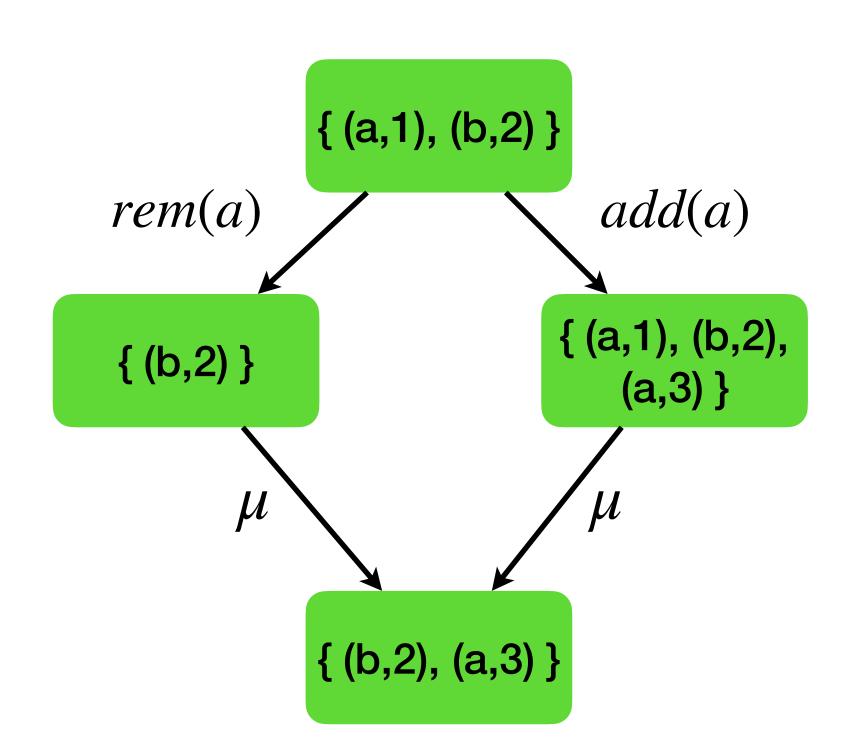
• By default, "remove wins"



```
let merge lca v1 v2 =
  (lca n v1 n v2) (* unchanged or removed elements *)
  u (v1 \ lca) (* added elements on left *)
  u (v2 \ lca) (* added elements on right *)
```

MRDT Set

How to do "add wins"?



- Add associates a fresh id with the element
- Remove removes all matching elements with any id
- Read returns the set removing ids
- Merge remains unchanged

```
let merge lca v1 v2 =
  (lca n v1 n v2) (* unchanged or removed elements *)
  u (v1 \ lca) (* added elements on left *)
  u (v2 \ lca) (* added elements on right *)
```

Why is this correct?

How do we automatically verify it?

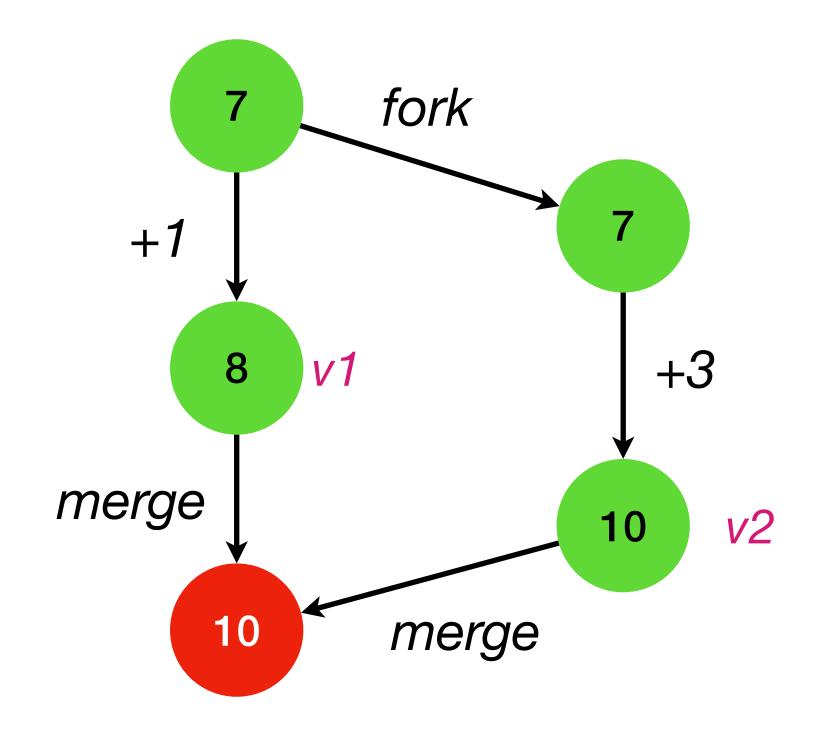
Algebraic properties are insufficient

$$\mu(a,b) = \mu(b,c)$$
 Commutativity $\mu(a,a) = a$ Idempotence $\mu(\mu(a,b),c) = \mu(a,\mu(b,c))$ Associativity

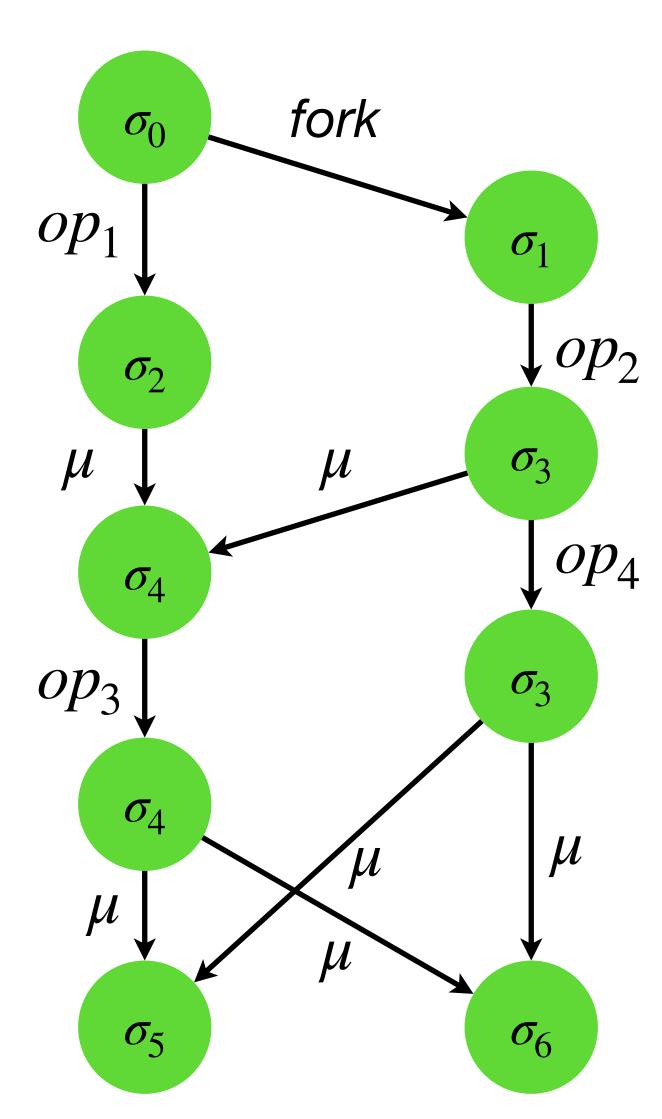
Satisfies algebraic properties

let merge v1 v2 = max v1 v2

Intent is not captured

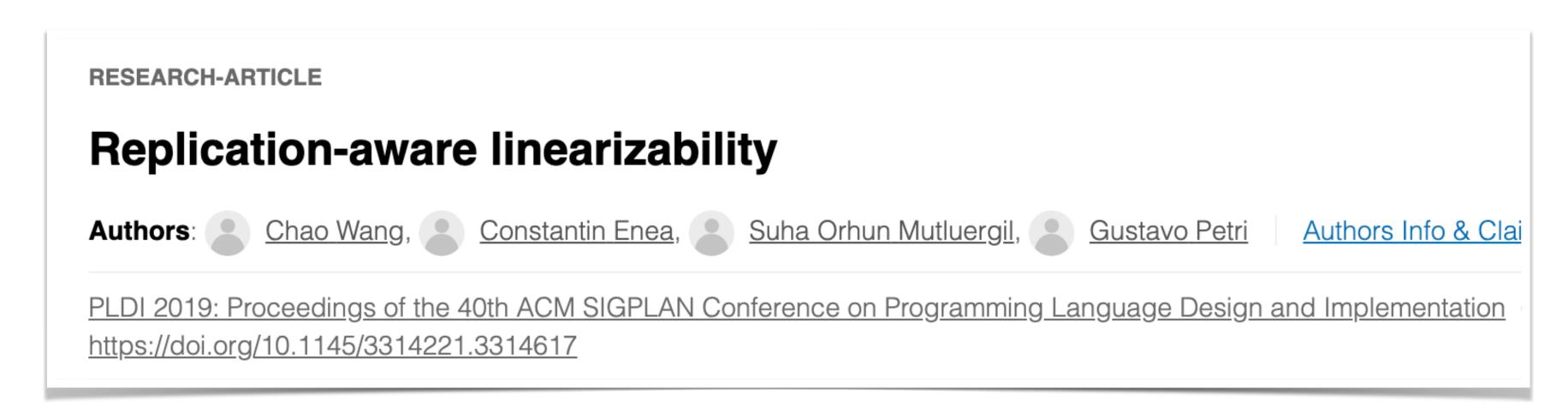


Is there a more natural spec?



$$\sigma_5 = \sigma_6 = linearization(\{op_1, op_2, op_3, op_4\}) \sigma_0$$

Replication-aware Linearizability



- Replica states should be a linearisation of observed update operations
 - Linearisation total order lo compatible with partially-ordered visibility relation vis
 - No real-time ordering requirement unlike traditional linearizability
- Payoff
 - If a replicated object is RA-linearizable, reason about it using sequential semantics

Using RA-linearizability for verification

```
add(a);

rem(a);

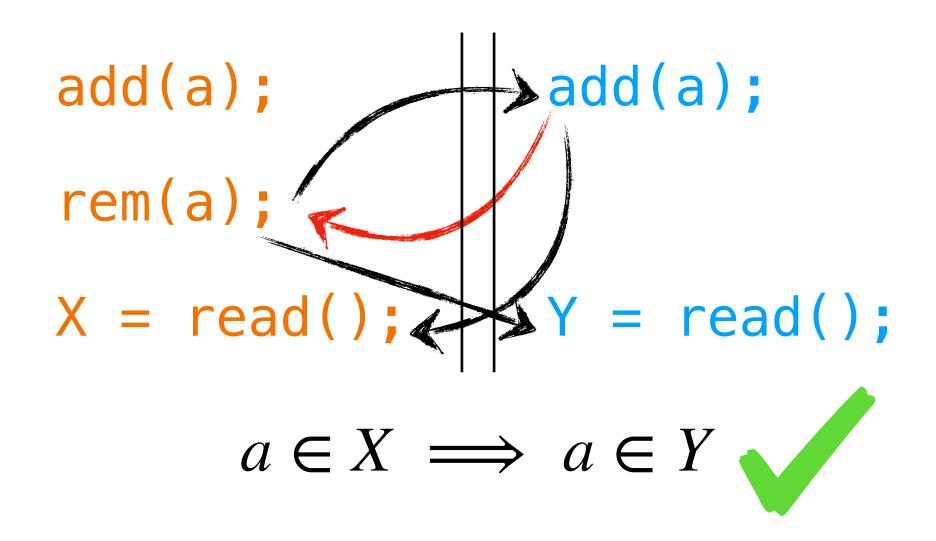
X = read();

a \in X \implies a \in Y
```

• Since Add-wins set is RA-linearizable, you can use *totally ordered trace* and the *sequential spec* to reason about correctness

```
add(a); rem(a); add(a); X = read(); Y = read()
{a} X = \{a\} Y = \{a\}
```

Using RA-linearizability for verification



- Let's try to make the statement false
 - Make $a \in X$ true and $a \in Y$ false

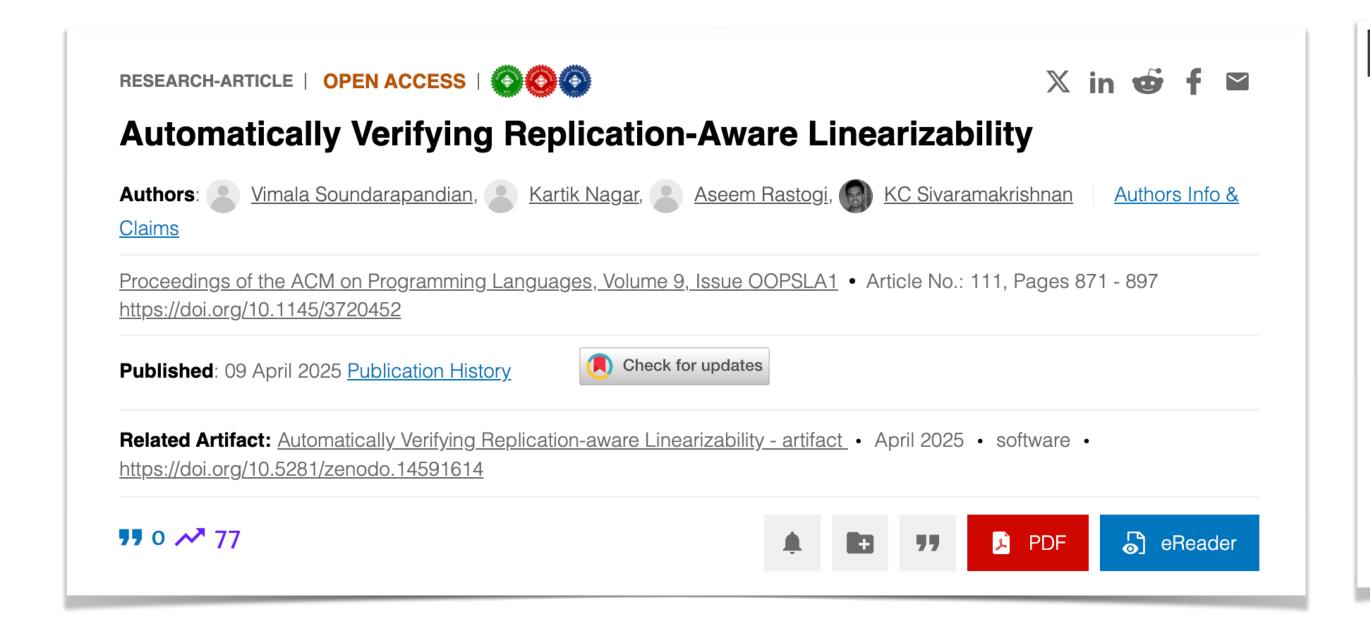
Replication-aware Linearizability

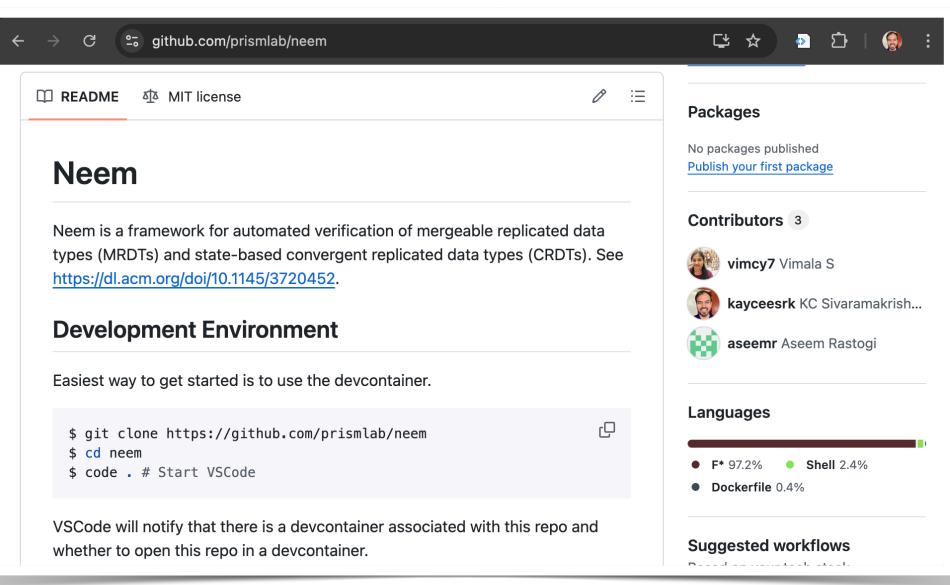


- Presented a proof methodology to show that an RDT is linearisable
- Not automated or mechanised

Neem — Automatic verification of RDTs

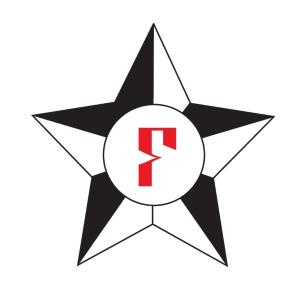
- What's in the box?
 - Definition of RA-linearizability for MRDTs
 - A novel induction scheme for MRDTs and state-based CRDTs to automatically verify RAlinearizability
 - Implemented in F*





Verified MRDTs

MRDT	rc Policy	#LOC	Verification Time (s)
Increment-only counter [12]	none	6	0.72
PN counter [23]	none	10	1.64
Enable-wins flag*	disable \xrightarrow{rc} enable	30	29.80
Disable-wins flag*	enable \xrightarrow{rc} disable	30	37.91
Grows-only set [12]	none	6	0.45
Grows-only map [23]	none	11	4.65
OR-set [23]	$rem_a \xrightarrow{rc} add_a$	20	4.53
OR-set (efficient)*	$rem_a \xrightarrow{rc} add_a$	34	660.00
Remove-wins set*	$add_a \xrightarrow{rc} rem_a$	22	9.60
Set-wins map*	$del_{k} \xrightarrow{rc} set_{k}$	20	5.06
Replicated Growable Array [1]	none	13	1.51
Optional register*	unset \xrightarrow{rc} set	35	200.00
Multi-valued Register*	none	7	0.65
JSON-style MRDT*	Fig. 13	26	148.84



Neem also supports verification of RA-linearizability of state-based CRDTs https://github.com/prismlab/neem

Conclusion



- Irmin is an excellent foundation for efficient and principled distributed applications
 - Rich data model using MRDTs
 - Ability to verify the correctness of the application layer automatically through Neem
 - Can be compiled to various storage-efficient backends transparently
- Questions
 - Can we use replication-aware linearizability to reconcile the DAG view to linear blockchain?
 - Hedera Hashgraph and other DAGs are interesting alternatives to blockchain
 - Could Irmin act as a state substrate for L2s, rollups, or light clients?
 - Can we reason about Byzantine behaviour when merges are application-defined?
 - Should RA-linearizability be a prerequisite for user-defined merges?