

Runtime Systems Research

KC Sivaramakrishnan (kcsrk.info)

FSTTCS Mentoring workshop
16th December 2025

IIT
MADRAS



Tarides

Who am I — KC Sivaramakrishnan

- CS Prof at IIT Madras
 - Programming languages, formal verification and systems
- A core maintainer of the *OCaml* programming language
- CTO at Tarides
 - Building functional systems using *OCaml*
 - Maintainers of the OCaml compiler and platform tools

Programming language research

- What is PL research?
- A bridge between *humans* and *machines*

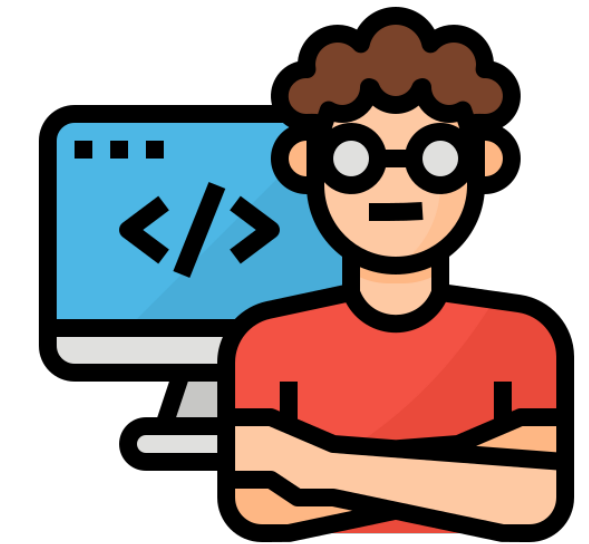
PL research is about helping people build *reliable software* by *designing abstractions and systems* that make *intent precise, mistakes harder to make and behaviour efficient but predictable.*

- Tools
 - Language design (Expression), Formal semantics (Meaning), Type systems & Verification (Guarantees), Compilers & Runtime systems (Execution)

Runtime Systems Research

*How do we make the **promises** of a language hold in **reality**?*

- Themes
 - Memory management, JIT, Concurrency, Performance, etc.
 - Overlaps with Networks, Storage, OS research
- Runtime systems sit at the boundary between **beautiful ideas** and **messy reality**
 - and so does a researcher's career.
- Goal of the talk
 - Insight into runtime systems research through my own journey



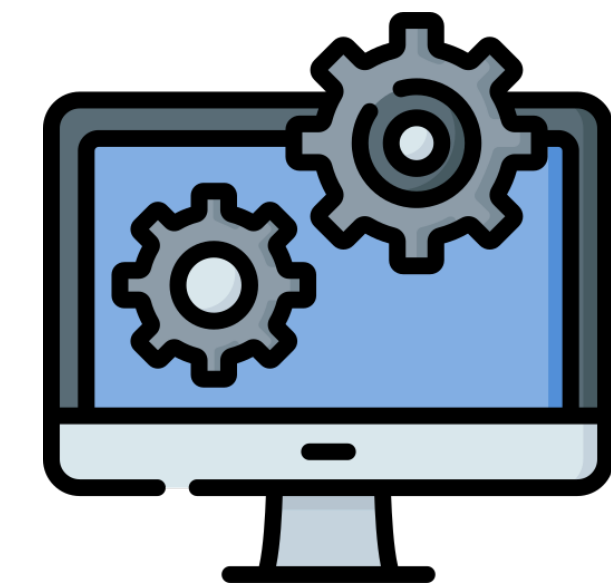
Language Design

Type Systems

Verification

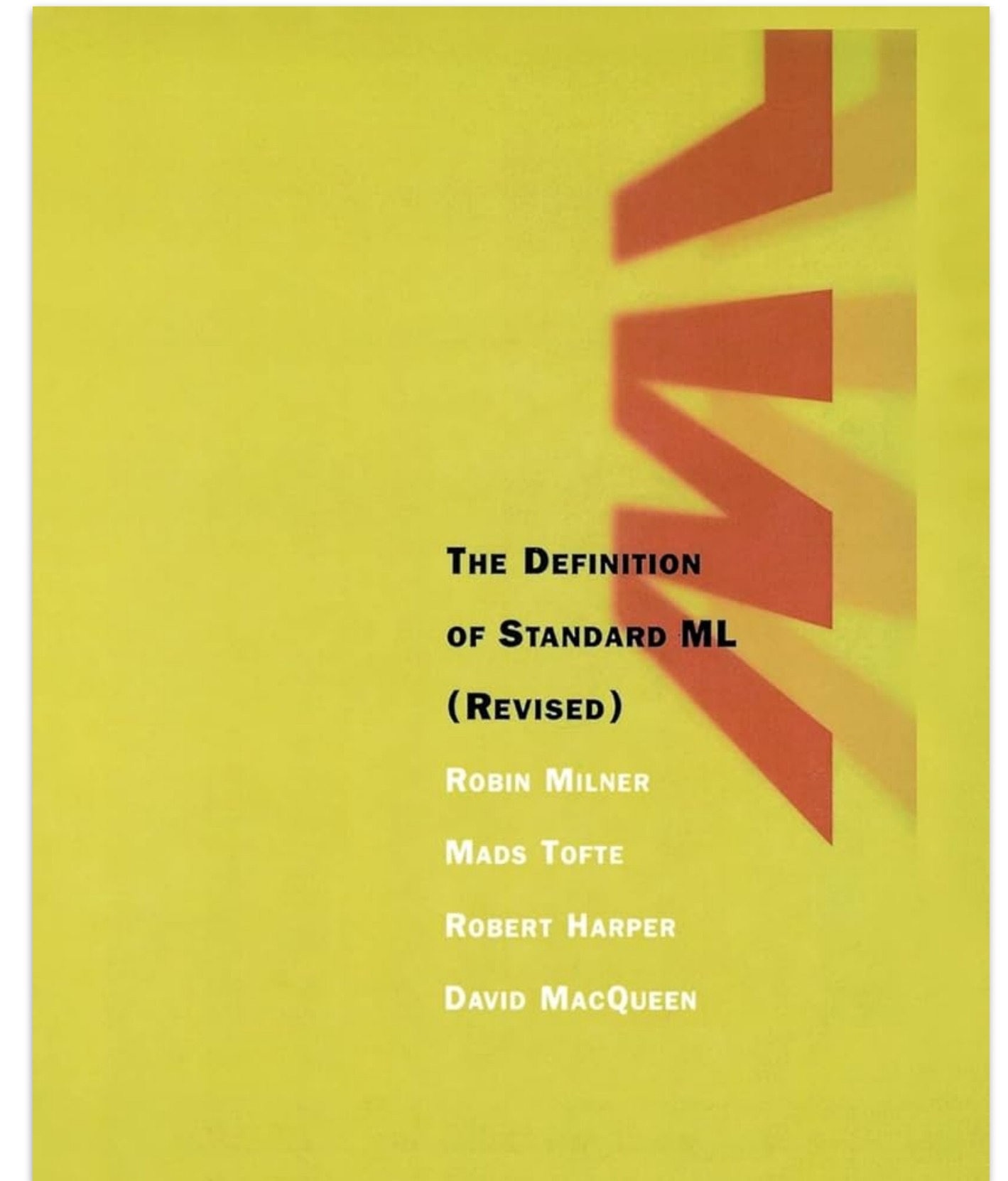
Compilation

Runtime Systems



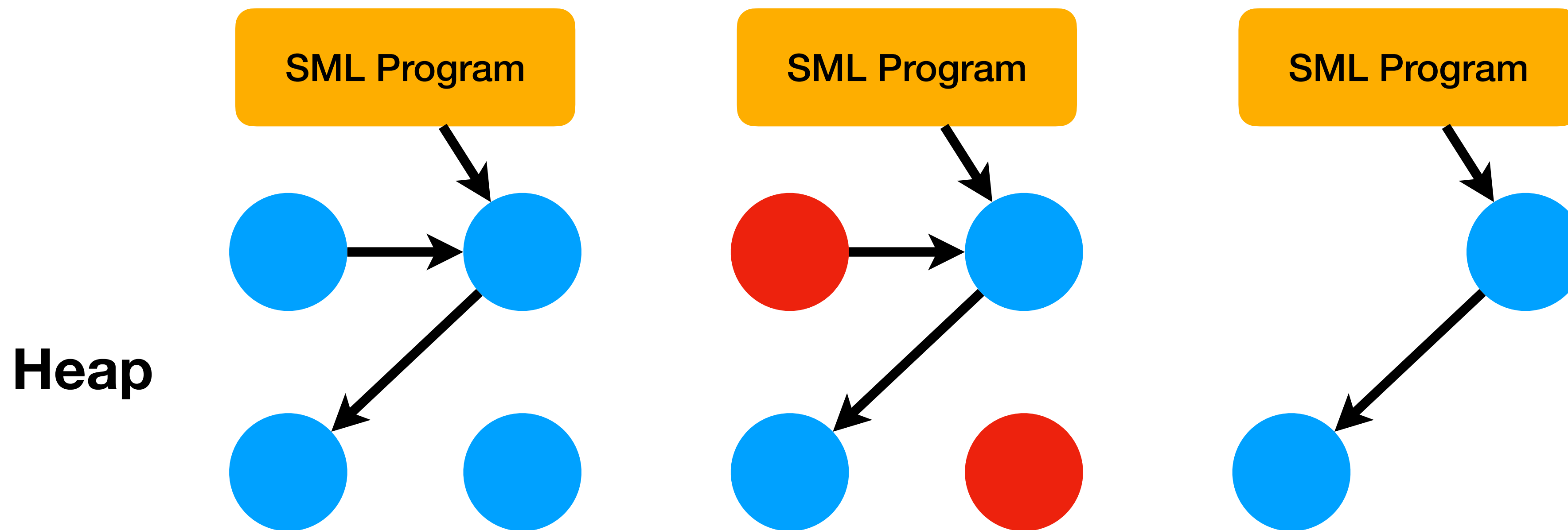
MultiMLton

- PhD starting project @ Purdue University
- MultiMLton — a multicore-aware extension of MLton Standard ML compiler
 - **Standard ML:** a rigorously specified FP language in ML family
 - **MLton:** a whole-program optimising compiler for the Standard ML language
- Extend this to take advantage of multi-core
 - Language design ← Lukasz Ziarek
 - Parallelism support in the runtime ← me



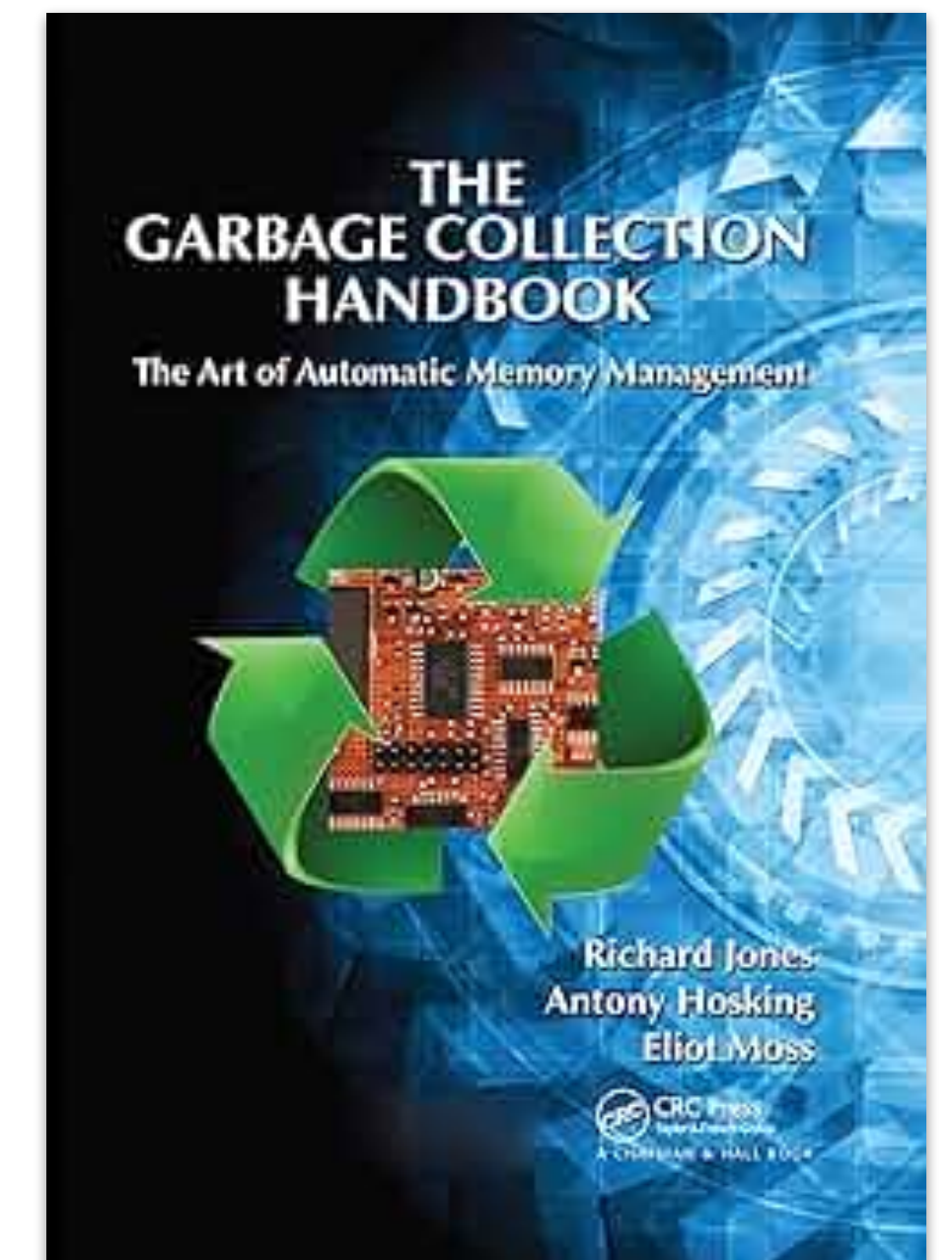
Parallelism support in the runtime

- Automatic memory management with a garbage collector (GC)

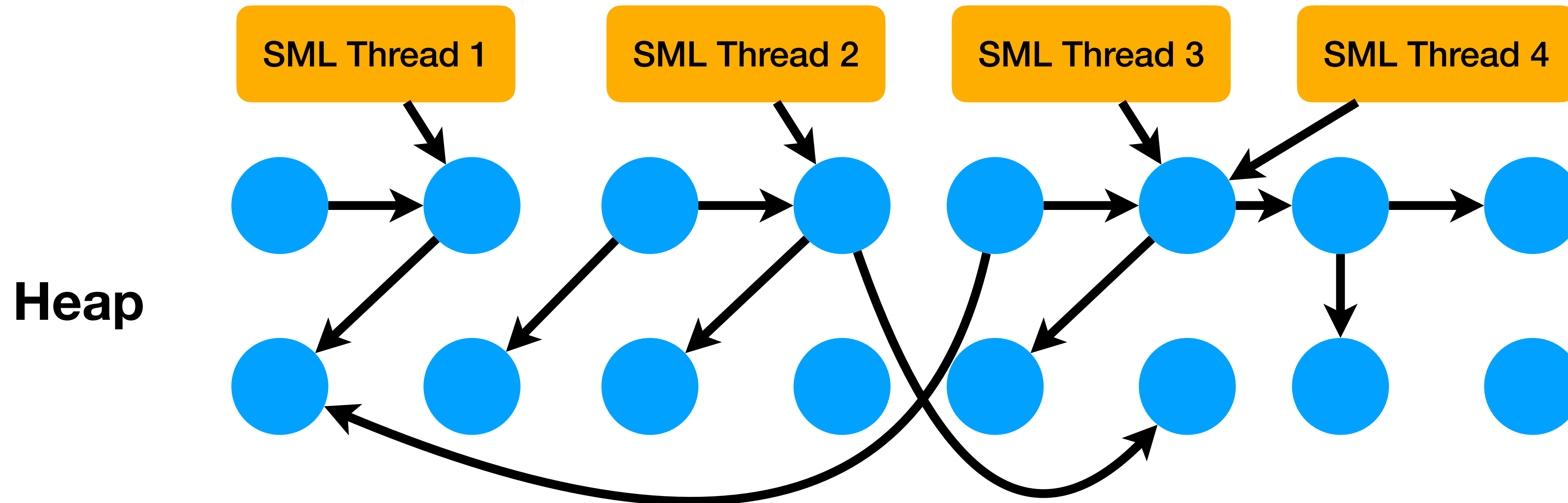


... also Java, .NET, Python, Go, JavaScript, OCaml, Haskell, JavaScript, etc.

- No “perfect” GC
 - Trade-offs — throughput, latency, memory usage, complexity,...



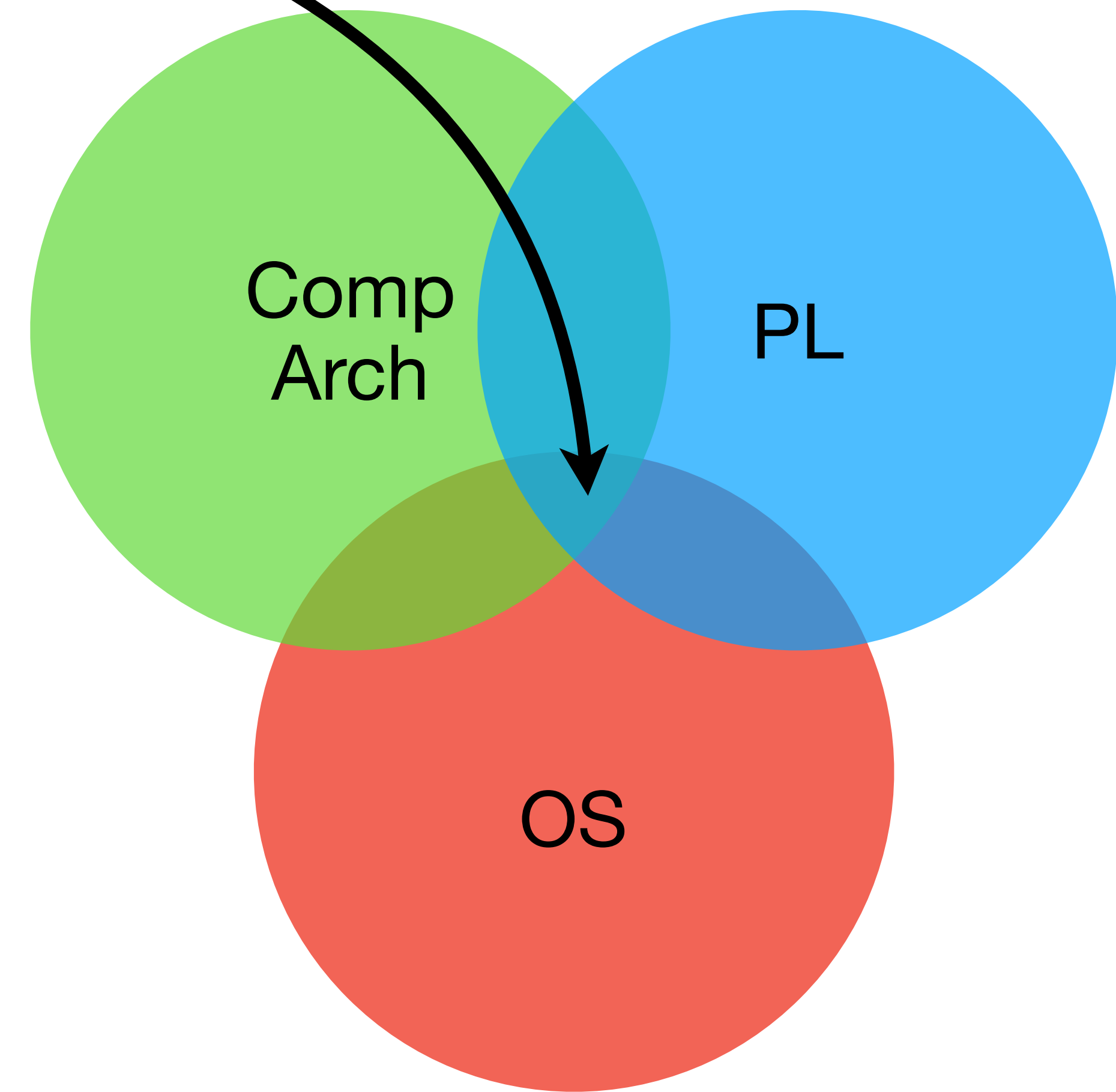
Parallel Garbage Collector



- Should we *stop all* the SML threads?
- Should we collect all the garbage at once or *incrementally*?
- Should the GC run *concurrently* with the SML threads?
- How do the GC *interact* with the OS and (micro-)architectural quirks?

GC research area

- Quite challenging/rewarding
- Many *open problems*, especially as the compute stack gets heterogeneous and distributed
- *Impactful* — any improvement can benefit all users of the language
- *But...*
 - Requires massive, long-term engineering effort
 - Bugs are rare, timing-dependent, and hard to reproduce
 - Research ideas are tightly entangled with infrastructure
 - Many industrial-strength GCs; “Solved” problem?
 - Easy to get stuck building; hard to know when to publish



PhD Research

Partial Memoization of Concurrency and Communication

Lukasz Ziarek **KC Sivaramakrishnan** Suresh Jagannathan

Department of Computer Science
Purdue University

{lziarek,chandras,suresh}@cs.purdue.edu

ICFP 2009

Abstract

Memoization is a well-known optimization technique used to eliminate redundant calls for pure functions. If a call to a function f with argument v yields result r , a subsequent call to f with v can be

1. Introduction

Eliminating redundant computation is an important feature supported by many language implementations. The most common instance of this optimization class is memoization.

Composable Asynchronous Events

Lukasz Ziarek, KC Sivaramakrishnan, Suresh Jagannathan

Purdue University
{lziarek, chandras, suresh}@cs.purdue.edu

PLDI 2011

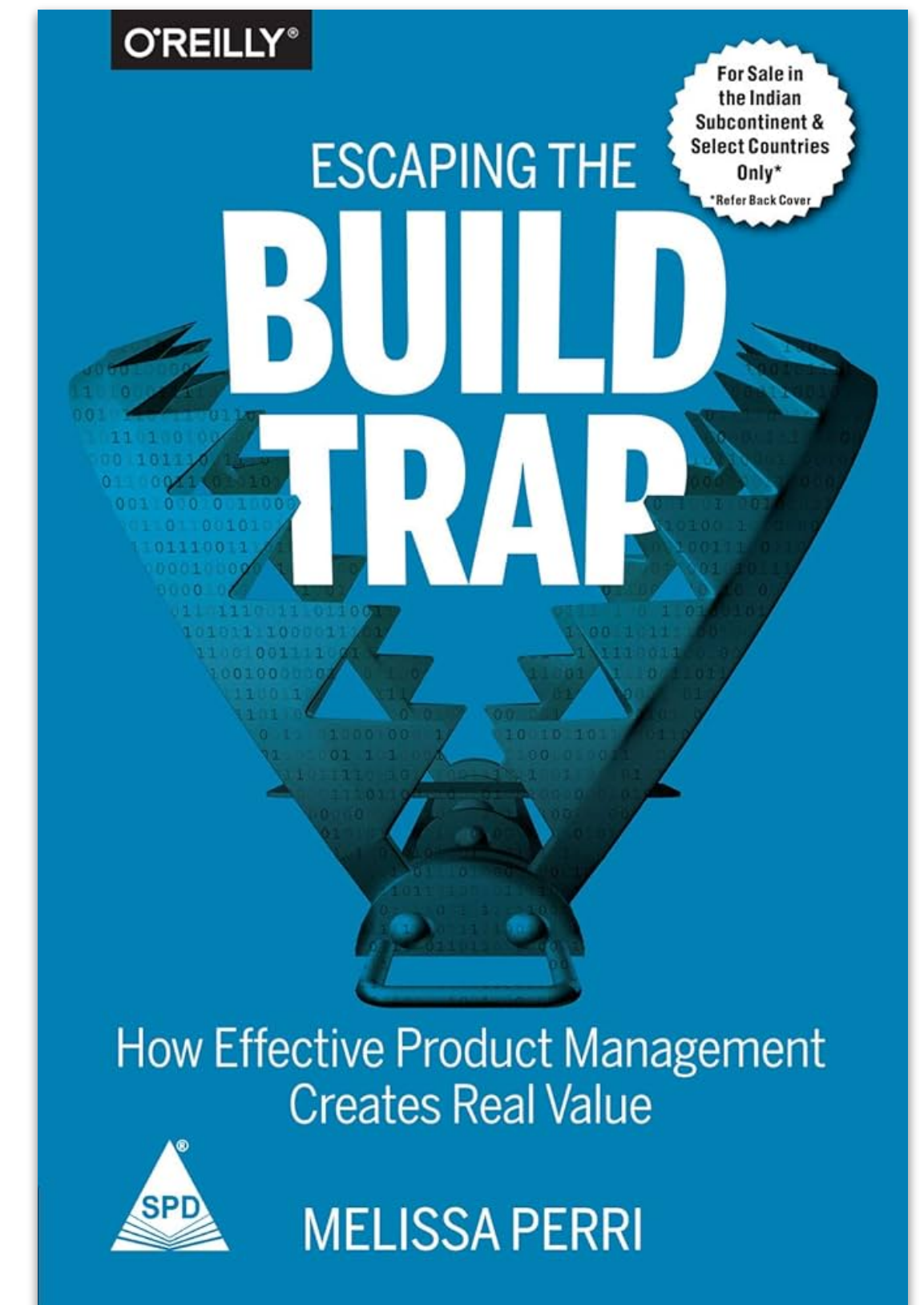
Asynchronous communication is an important feature of concurrent systems, building *composable* abstractions

is a kind of strong encapsulation, especially in the presence of communication that spans abstraction boundaries. Consequently, the implementation of a concurrency abstraction by adding, modifying, or removing behaviors often requires pervasive changes.

- Started my PhD in 2008
- I was supporting language research projects in my group
- ***What was my research goal?***
 - Build Trap!

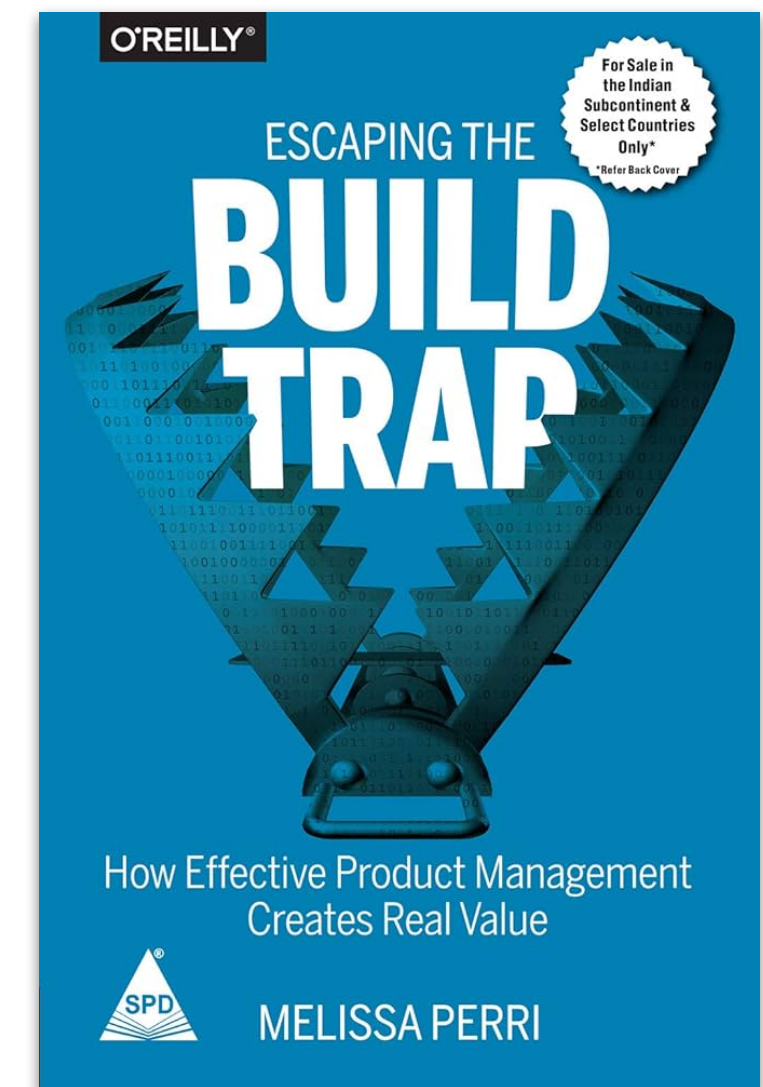
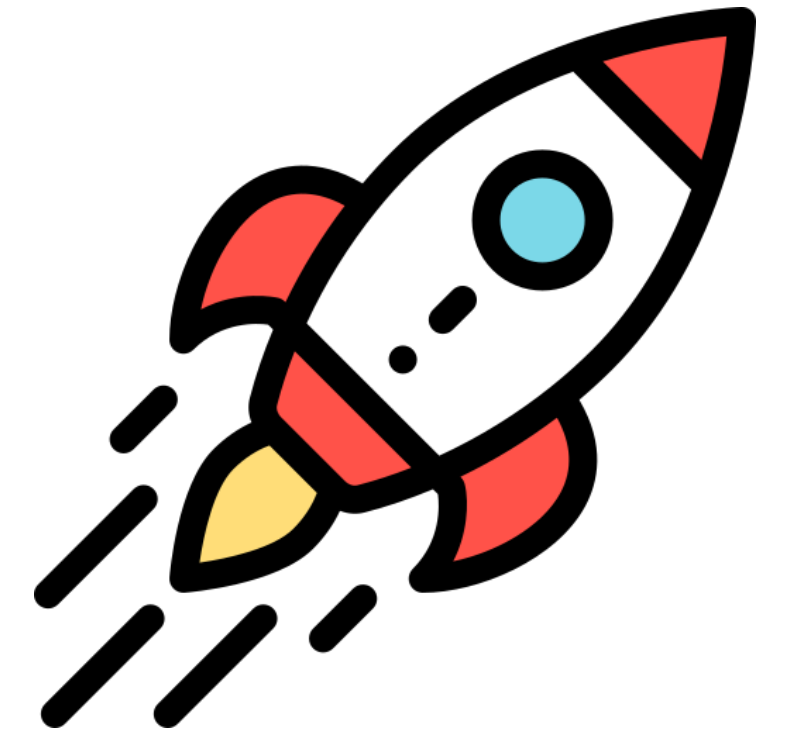
Build Trap!

- *Keep building, value will emerge on its own!*
- Companies falling into measuring success
 - by **outputs** — features shipped, code written, systems built
 - Instead of **outcomes** — customer value, impact, learning
- For runtime systems research
 - **Outputs** — code written, systems built, bugs fixed
 - **Outcomes** — improving the state of the art ⇒ **publishing papers**
- Risks in systems research
 - High-upfront cost, complexity of supporting infra, performance rabbit holes, insufficient checkpoints



Escaping the build trap

- **Start with the research question/hypothesis that you want to test**
 - Starting to build without one is a definite path to the build trap
- **Treat the system as an instrument, not the product**
 - “Avoid Success at All Costs”, SPJ about GHC
 - Research PL — Koka, Effekt, Links, Flix, Hazel...
- **Force early articulation of the paper**
 - If you can’t write the introduction, you don’t yet know why you’re building
 - SPJ, “Writing a research paper is the way to do research”
- **Stop when the marginal build effort doesn’t sharpen the claim**
 - Engineering progress feels tangible, but insight is fuzzier
 - Reviewers reward the latter!



Did escape the build trap eventually 🥰💧

Eliminating Read Barriers through Procrastination and Cleanliness

KC Sivaramakrishnan Lukasz Ziarek Suresh Jagannathan
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ISMM 2012

*Using pervasive concurrency in the language
to trade off GC overheads*

- Not Core A* (🙄) PL systems conferences — POPL, PLDI, ICFP, OOPSLA, ASPLOS...
- ... and that was ok, I had fun doing this research

MultiMLton: A multicore-aware runtime for standard ML

K.C. SIVARAMAKRISHNAN
Purdue University, West Lafayette, IN, USA
(e-mail: chandras@purdue.edu)

LUKASZ ZIAREK
SUNY Buffalo, NY, USA
(e-mail: lziarek@buffalo.edu)

SURESH JAGANNATHAN
Purdue University, West Lafayette, IN, USA
(e-mail: suresh@cs.purdue.edu)

JFP 2014

*Complete language and runtime system;
evaluation on 768-core behemoth*

Finding my research focus



- PL research takes a long time to mature
 - GC — 60s (Lisp), 00s (Java)
 - Strong static typing — 70s (ML), 00s (Java), 10s (TypeScript)
 - Concurrency — Research 80s, 10s (Go, Rust)
 - Static memory safety — Research 90s, 10s (Rust)

Finding my research focus



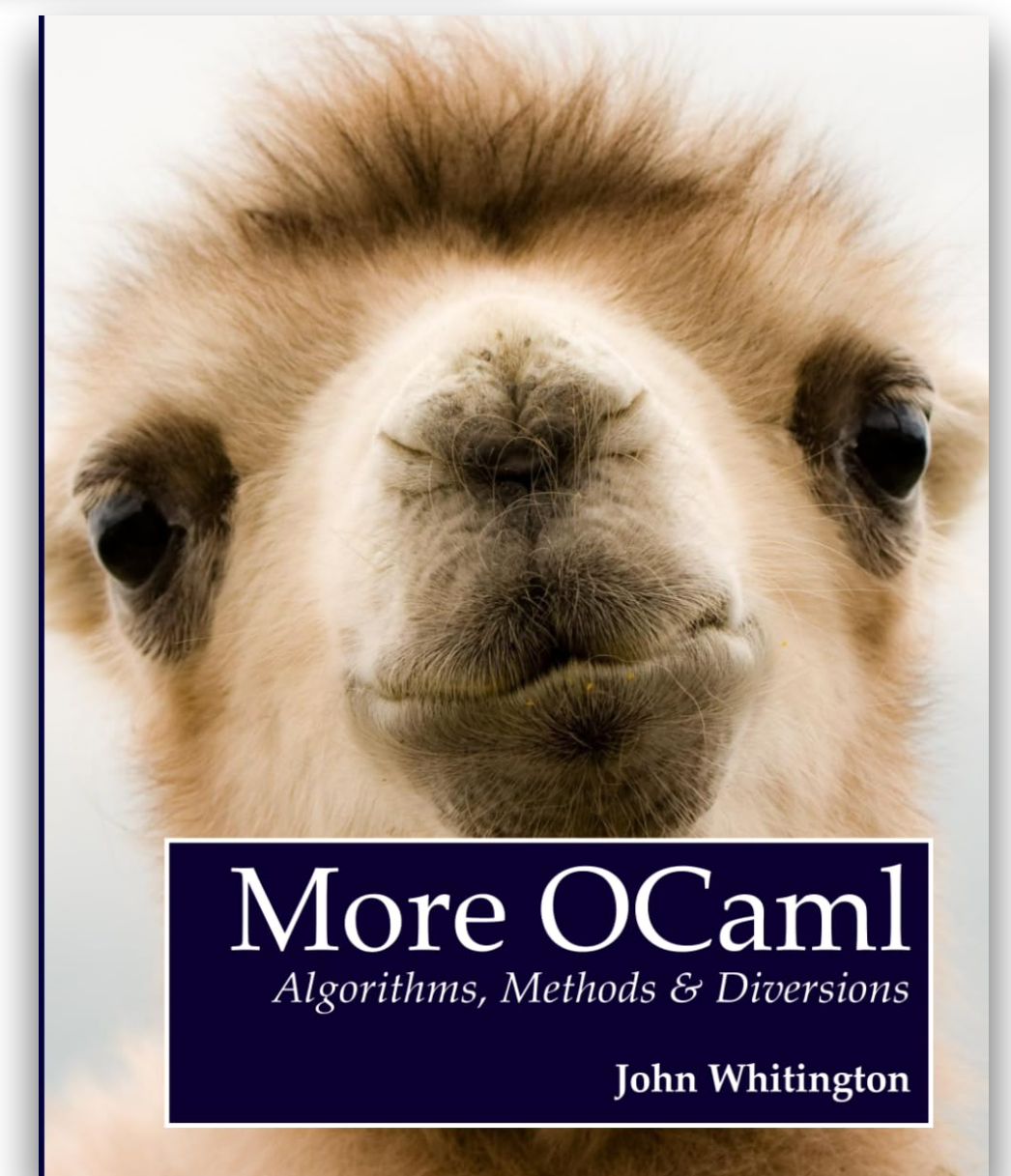
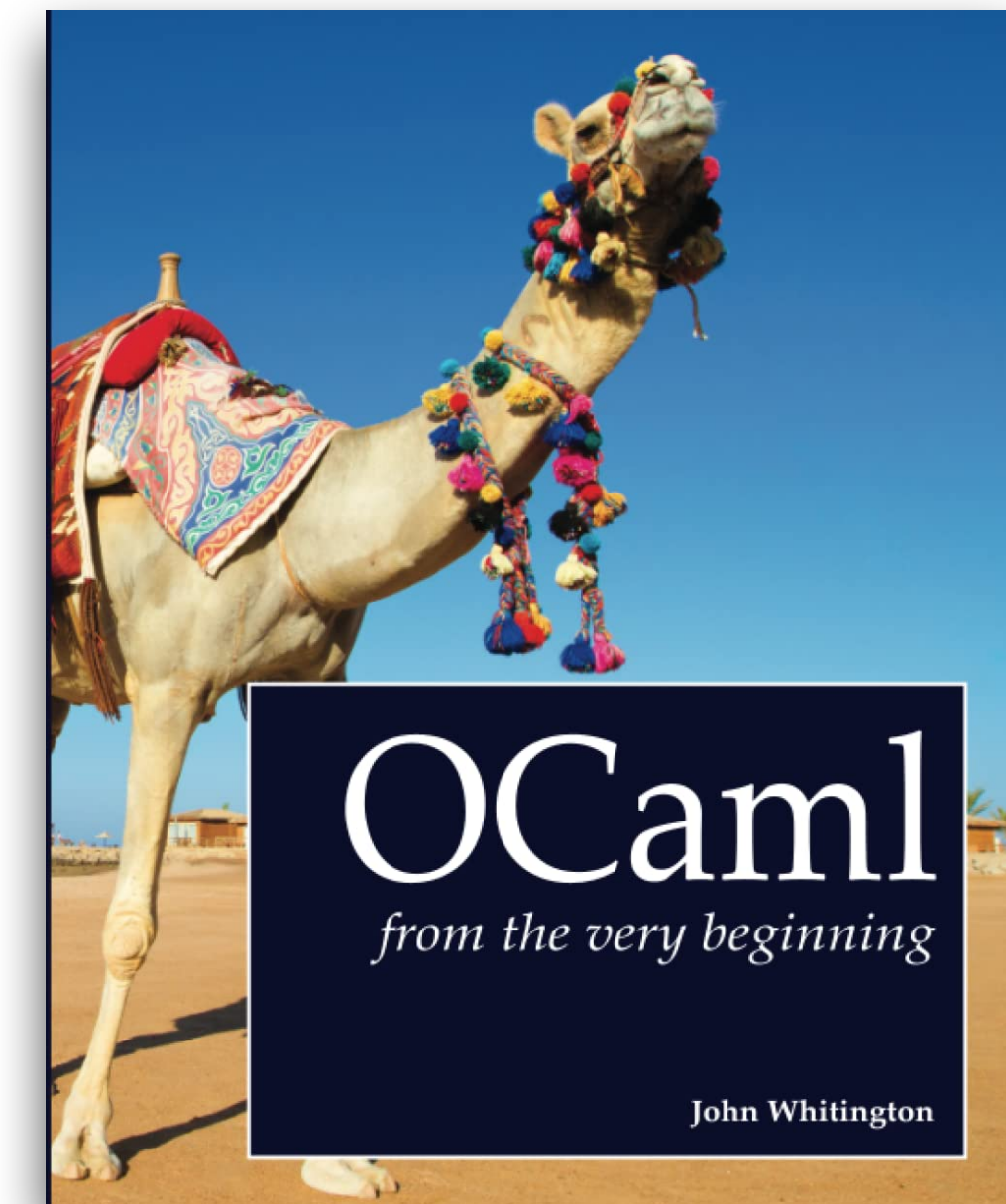
- Loved being in the area of *translating research to practice*
 - Runtime systems are naturally amenable to this
- Have an *impact* outside of research papers
 - Benefit “real” users, not “imagined” ones
 - *MultiMLton hasn't been developed since 2014*
- Like the *academic freedom* to move about in the spectrum

Multicore OCaml

- Post-doc @ U Cambridge
- **Multicore OCaml** — native support for concurrency and parallelism to the OCaml programming language



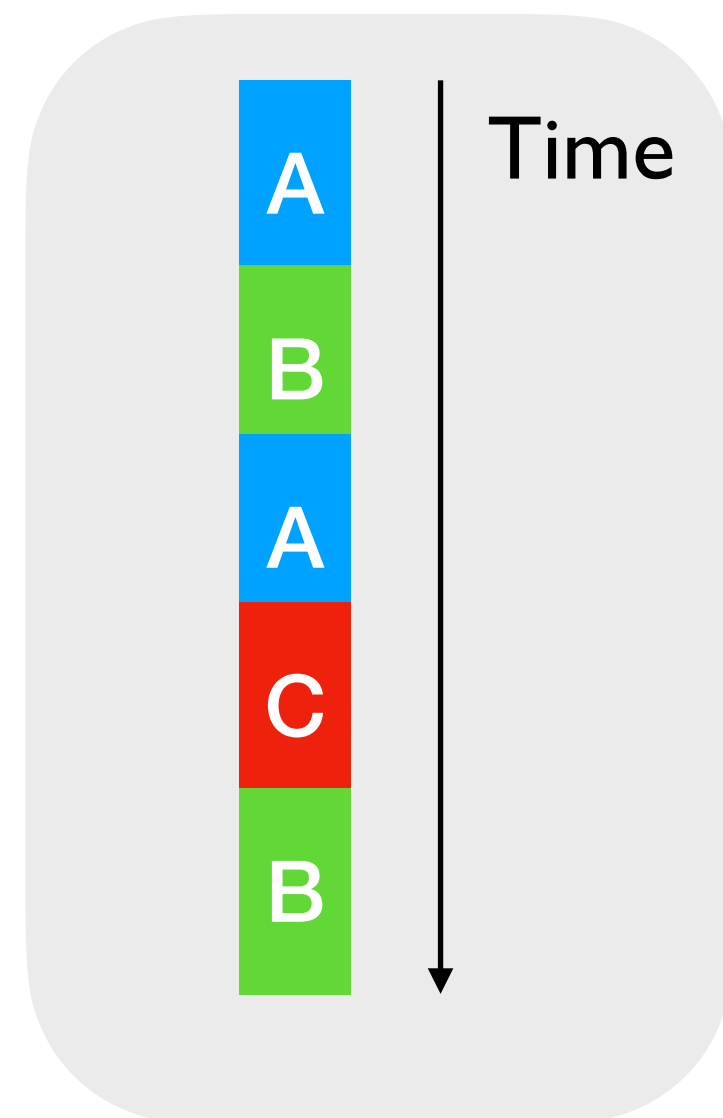
- A functional-first programming language in the ML family
- Projects — Rocq, Frama-C, Why3, F*
- Industrial Users — Jane Street, Meta, ARM, SemGrep, Microsoft
- ***Still sequential in 2014***
- *Promise of translating learning from MultiMLton to a widely-used language*



Multicore OCaml

- Native support for concurrency and parallelism to OCaml

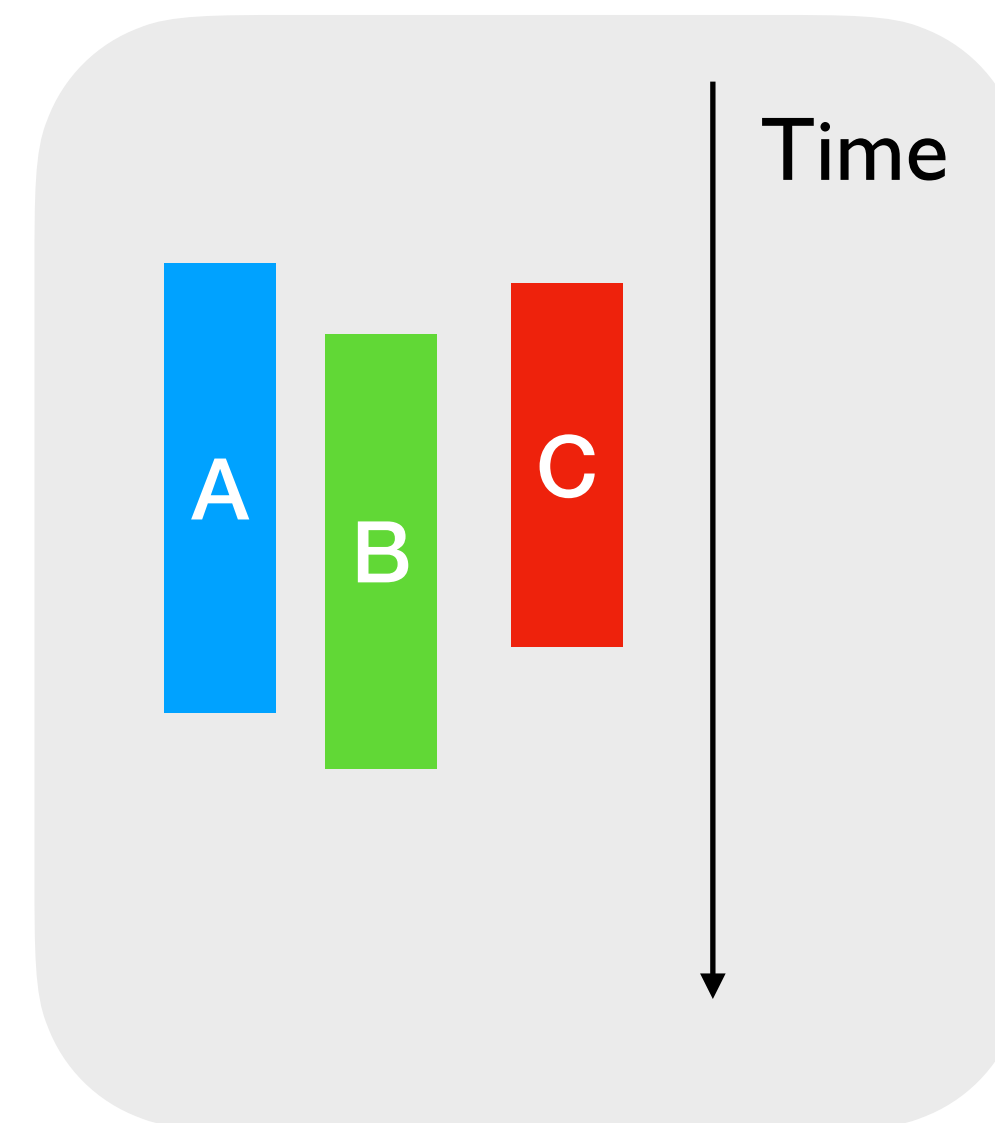
Concurrency



*Interleaved
execution*

Effect Handlers

Parallelism



*Simultaneous
execution*

Domains

Challenges

- **A new multicore garbage collector and multicore runtime system**
 - Replacing a car engine with a new one!
- **Make the language itself thread-safe**
 - OCaml is a safe language! (Unlike C/C++, Go)
- **Maintain feature and performance backwards compatibility!**
 - Most OCaml programs will continue to remain single-threaded

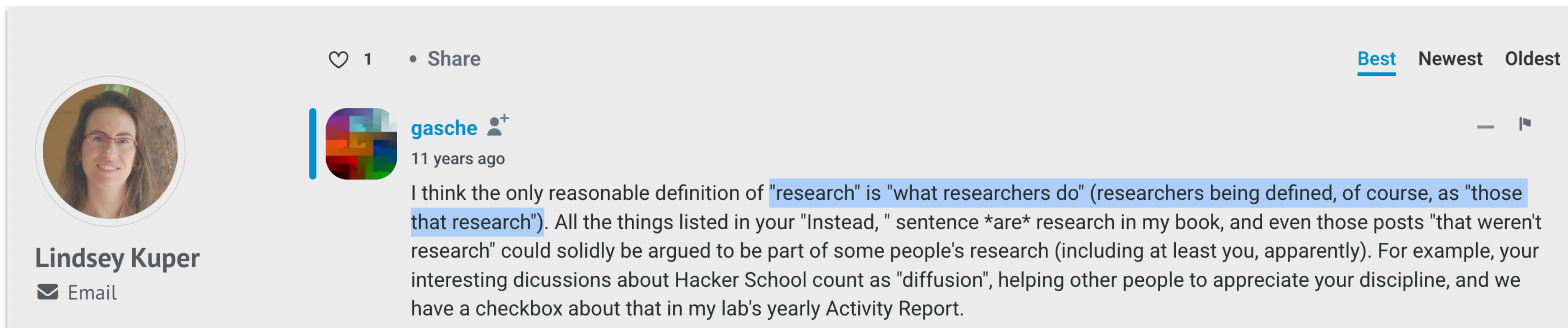


IN CS, IT CAN BE HARD TO EXPLAIN
THE DIFFERENCE BETWEEN THE EASY
AND THE VIRTUALLY IMPOSSIBLE.

XKCD published in 2014
*Today, bird recognition is a
commodity ML task.*

Research Focus

- The goal was *upstreaming* multicore features to OCaml
 - Publishing papers is a means to *build credibility* for upstreaming
 - Conscious tradeoff to have an impact beyond papers
- Building in the open
 - Liberally licensed open-source software
 - Quality >>> research-prototypes, < production (...initially)



Starting out

Multicore OCaml

Stephen Dolan

Leo White

Anil Madhavapeddy

Currently, threading is supported in OCaml only by means of a global lock, allowing at most thread to run OCaml code at any time. We present ongoing work to design and implement an OCaml runtime capable of shared-memory parallelism.

1 Introduction

Adding shared-memory parallelism to an existing lan-

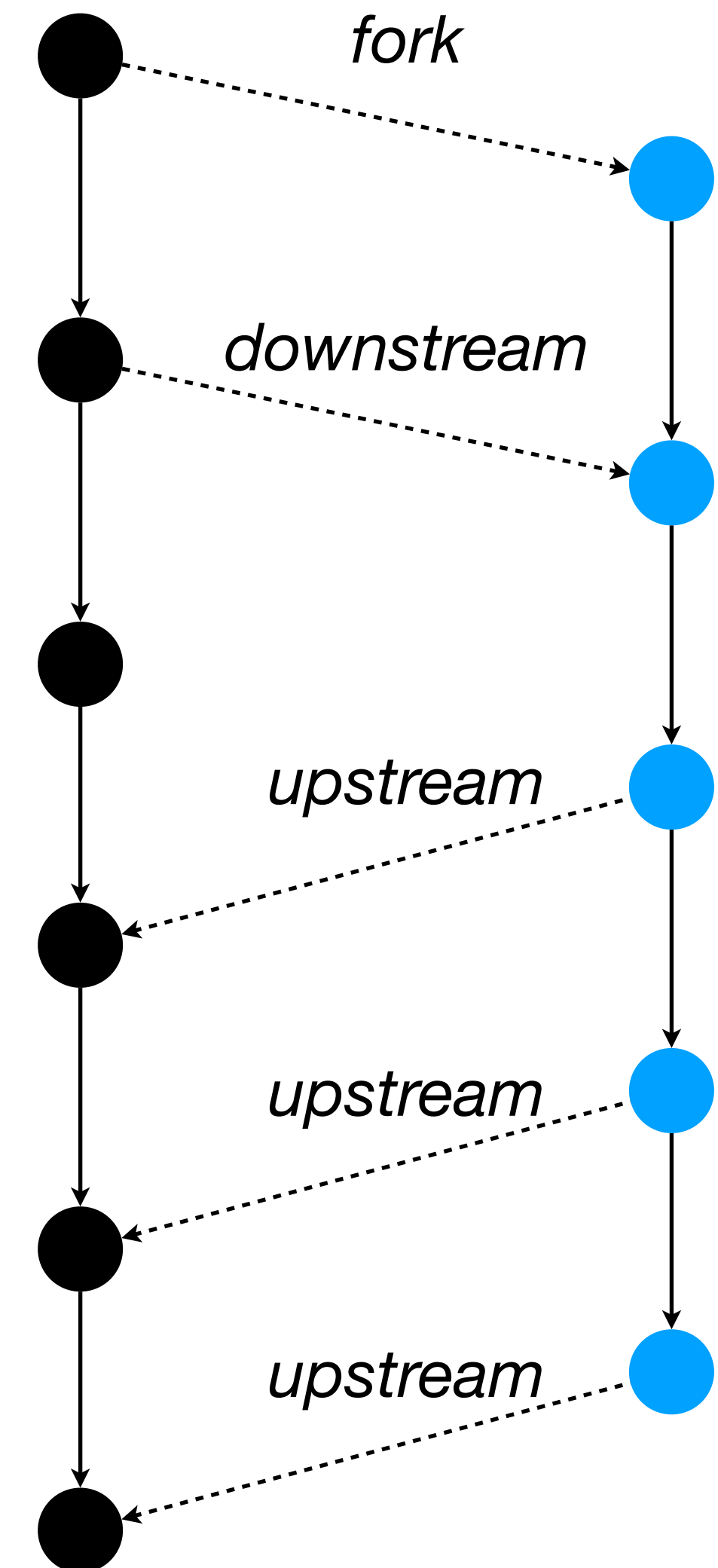
all objects reachable from it to be promoted to the shared heap en masse. Unfortunately this eagerly promotes many objects that were never really shared: just because an object is pointed to by a shared object does not mean another thread is actually going to attempt to access it.

Our design is similar but lazier, along the lines of the multicore Haskell work [2], where objects are promoted to the shared heap whenever another thread

OCaml Workshop 2014

Upstream
OCaml

Multicore
OCaml



Building confidence through papers

Multicore GC and runtime system

Retrofitting Parallelism onto OCaml

ICFP 2020 🏆

Bounding Data Races in Space and Time

(Extended version, with appendices)

PLDI 2018

Retrofitting Effect Handlers onto OCaml

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Anil Madhavapeddy
University of Cambridge and OCaml Labs
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Abstract

Effect handlers have been gathering momentum as a mechanism for modular programming with user-defined effects.

1 Introduction

Effect handlers [45] provide a modular foundation for user-defined effects. The key idea is to separate the definition of

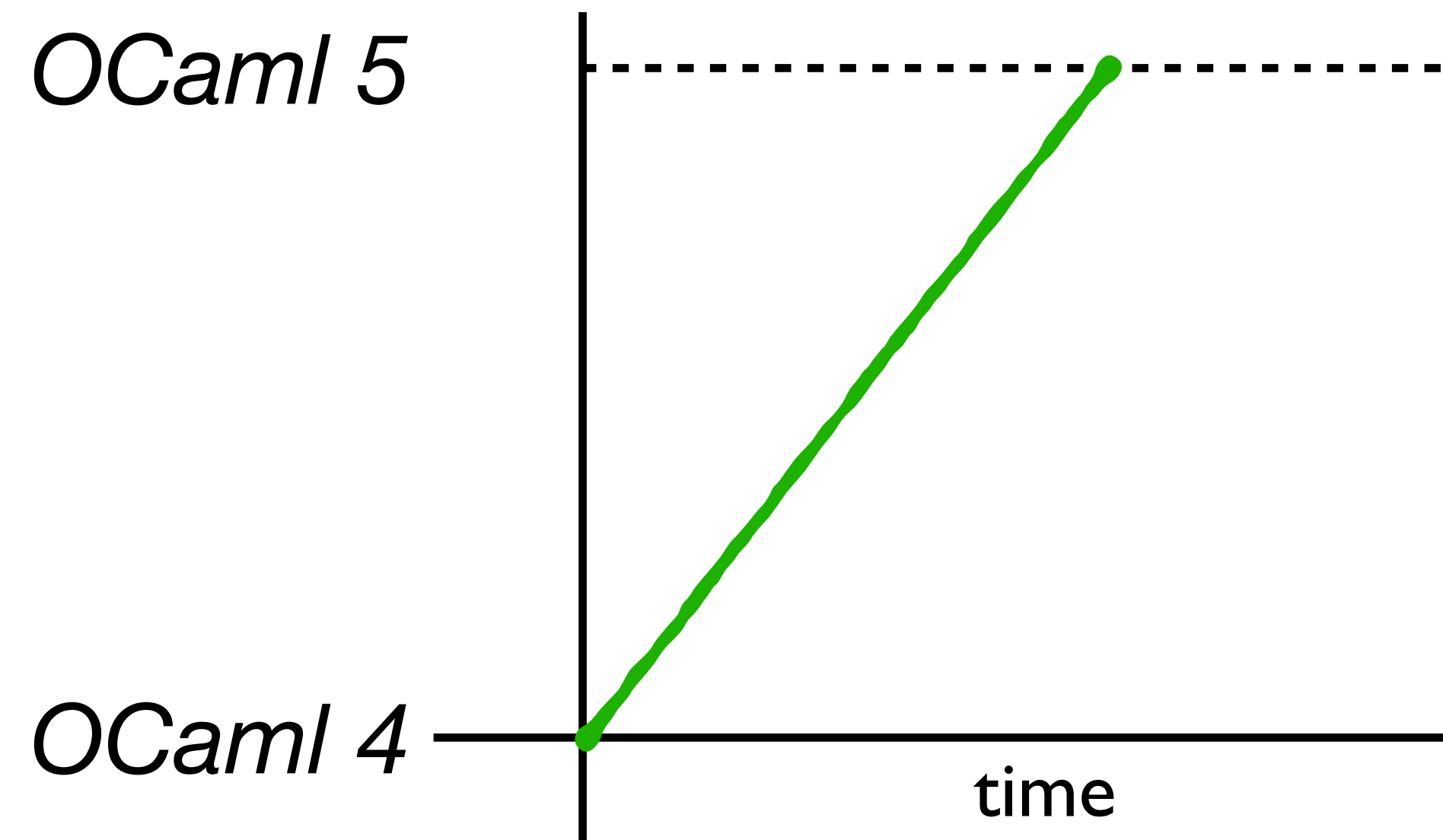
PLDI 2021

Relaxed Memory Model

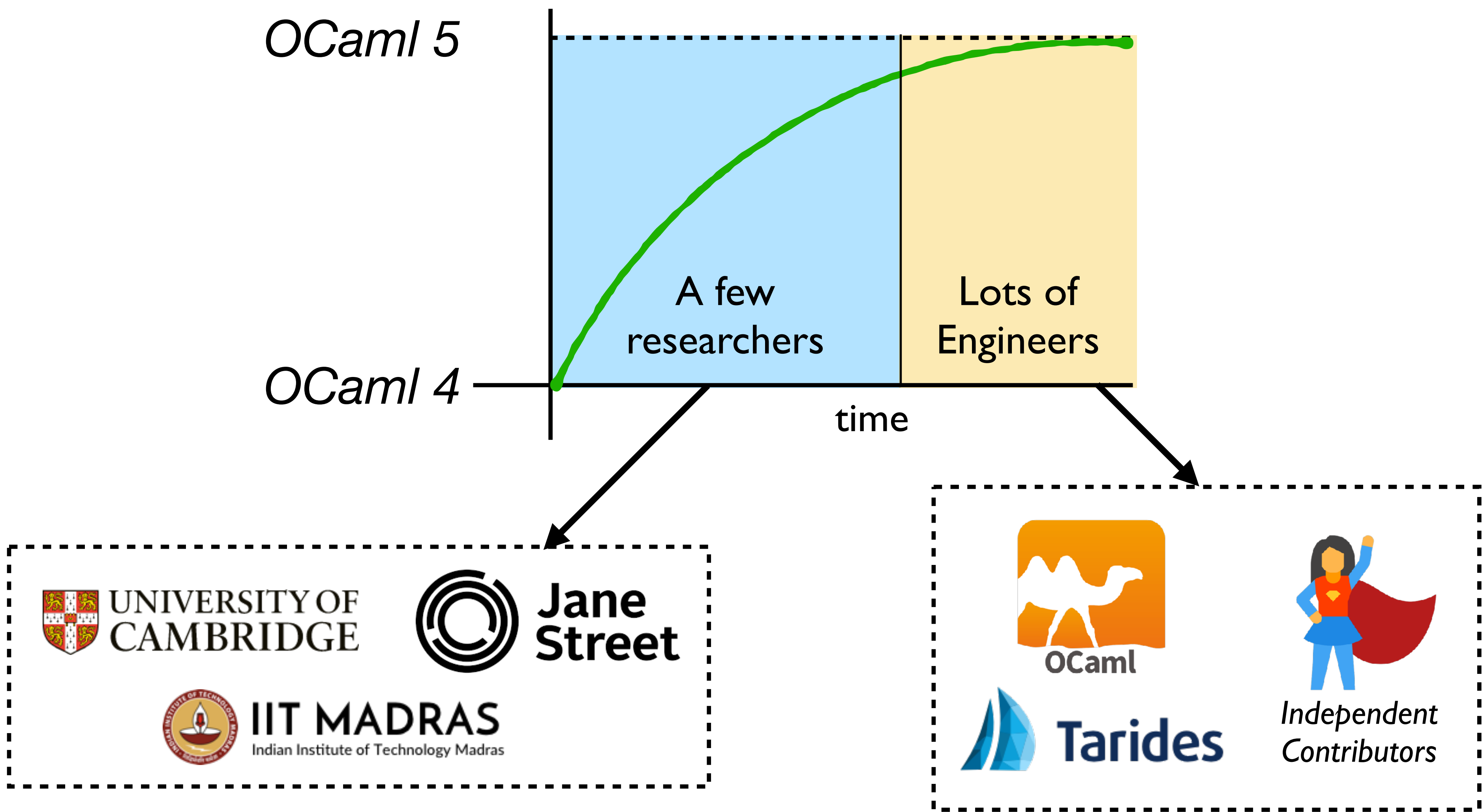
Concurrency story

Peer-reviewed ideas build confidence

Growing the language



Growing the language



Upstream and Release

Multicore OCaml #10831

Edit< > Code

Mergedxavierleroy merged 4,103 commits into `ocaml:trunk` from `ocaml-multicore:multicore-pr` on Jan 10, 2022


Conversation393

Commits250

Checks0

Files changed300+

+22,955-14,062



kayceesrk commented on Dec 21, 2021 • edited


Member


This PR adds support for shared-memory parallelism through domains and direct-style concurrency through effect handlers (without syntactic support). It intends to have backwards compatibility in terms of language features, C API, and also the performance of single-threaded code.


For users


If you want to learn more about Multicore OCaml, please have a look at the [multicore](#)


Reviewers


abbysmal


gasche

sadiqj

avsm

xavierleroy

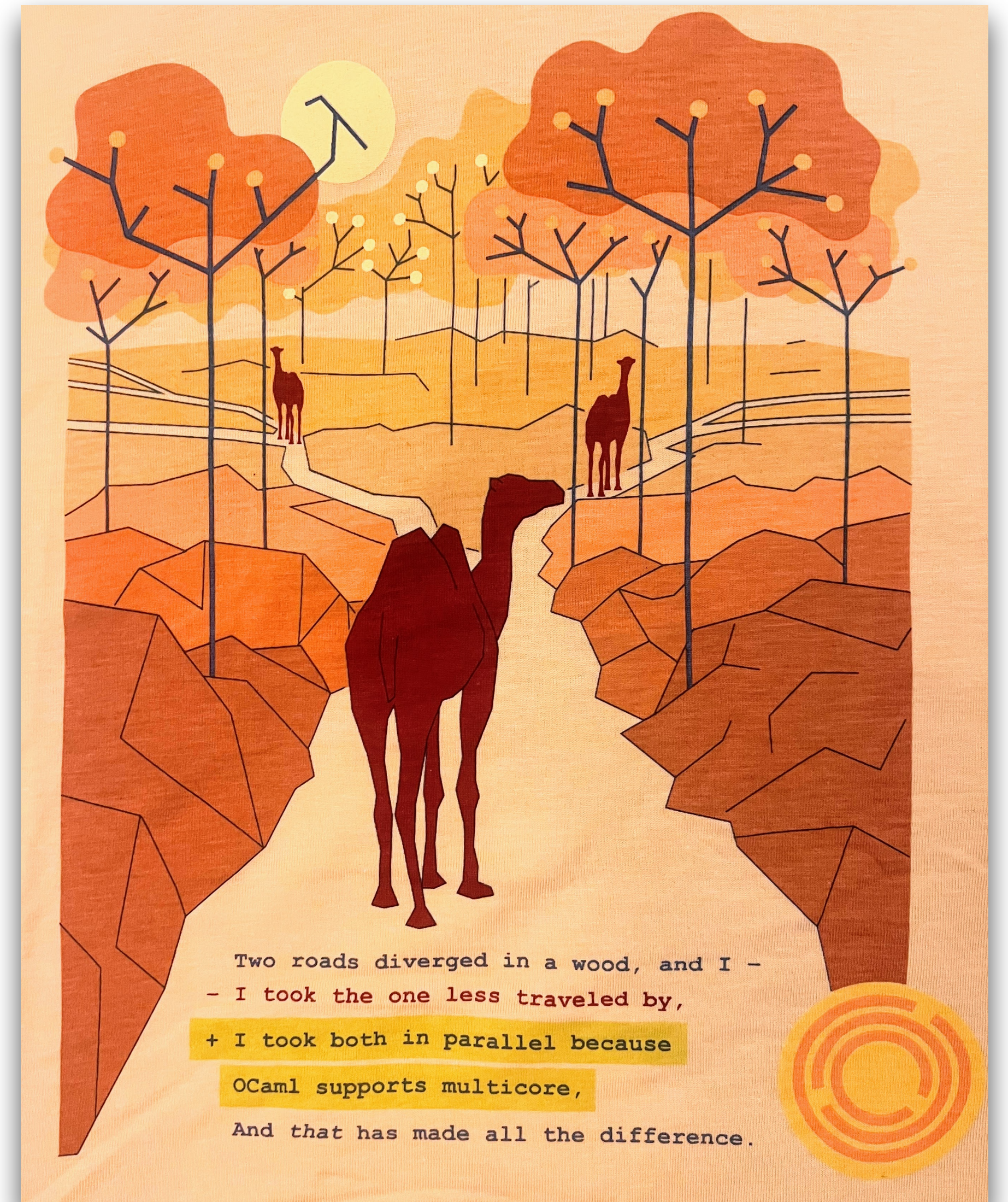
damiendoligez

dra27

Started — Mar 2014, **Merged** — Jan 2022

Upstream and Release

- **Released** — Dec 16 2022, as OCaml 5.0
- **Long tail** of adding missing features, bug fixes and performance improvements
 - 5.1 — Sep 2023
 - 5.2 — May 2024
 - 5.3 — Jan 2025
 - 5.4 — Sep 2025



Adoption

- Several **severe performance regressions** were observed by industrial users
- Despite our efforts around
 - **Rigorous, continuous** benchmarking on **real-world programs**
 - sandmark.tarides.com — Benchmark suite, Infra and runners
- Missing gap
 - Open-source workloads do not fully characterise production workloads
- Jane Street, SemGrep are running OCaml 5 in production! 🎉

🏠 ICFP/SPLASH 2025 (series) / REBASE (series) / 🏠 REBASE /

The Saga of Multicore OCaml

Track

REBASE

When

Sat 18 Oct 2025 16:00 - 17:00 at **Peony SW** - REBASE Chair(s): Filip Křikava, Ben L. Titzer

Abstract

In December 2022, after nearly a decade of development, OCaml 5 was released with a multi-core capable garbage collector. This was an exciting milestone, finally making it possible to write shared-memory parallel programs in OCaml. The new runtime was designed to be easy to adopt: it didn't disturb OCaml's FFI, and

Advancing Performance via a Systematic Application of Research and Industrial Best Practice

WENYU ZHAO, Australian National University, Australia

STEPHEN M. BLACKBURN, Google and Australian National University, Australia

KATHRYN S. MCKINLEY, Google, United States

MAN CAO, Google, United States

SARA S. HAMOUDA*, Canva, Australia

An elusive facet of high-impact research is translation to production. Production deployments are *intrinsically complex and specialized*, whereas research exploration requires stripping away incidental complexity and extraneous requirements to create *clarity and generality*. Conventional wisdom suggests that promising research rarely holds up once simplifying assumptions and missing features are addressed. This paper describes a productization methodology that led to a striking result: outperforming the mature and highly optimized state of the art by more than 10%.

Concretely, this experience paper captures lessons from translating a high-performance research garbage collector published at PLDI'22, called LXR, to a hyperscale revenue-critical application. Key to our success was

What's next for OCaml?

- **OxCaml** — Bridging the performance and safety gap between OCaml and Rust
 - *Data-race-free parallelism* through *modes*
 - Better control over object layout, allocations and GC
- Draws lessons from Multicore OCaml execution
 - Several award-winning papers at POPL, ICFP, OOPSLA
- But different in other ways...
 - In production at Jane Street
 - Valuable user-feedback-oriented design



<https://oxcaml.org>

FP Launchpad @ IIT Madras

- **A Centre for Functional Systems Research and Education**
- Mission — Robust, high-performance systems using O(x)Caml
 - **PL & compilers:** language design, semantics, optimisation
 - **Pragmatic verification:** Type systems, deductive verification, testing, model checking
 - **Runtime systems:** GC, performance tooling, parallelism
 - **Hardware-software co-design:** Correct, secure, fast systems end-to-end
- Opportunities
 - Post-bacc fellowships, MS/PhD positions, Research Staff

If interested, talk to me 